

UX Design

Two examples of my favorite mobile/web app/desktop software, or any daily product

My first example is the desktop app Steam. This is one of my favorite apps because of its simple design but attractive look for someone who plays games. With it being a simple design, the app is ideal for people who just want a simple launcher to launch their games from without any extra trouble. Steam is also globally known for offering amazing sales on their games.

My second example is Discord. Discord is a group chatting platform which was originally built for games but became much more than just that. It is now become a general use platform for all sorts of communities, even schools use it for their online lessons. I like discord because it has a simple but attractive design. It is very noticeable that this platform was originally made for gamers because of the funny references that the developers put into the app. It is an app I've never really had complaints about.

Two examples of my least favorite mobile/web app/desktop software, or any daily product which have made me frustrated

My first example is the Epic Games launcher. Although the launcher has a very nice look to it there are some drawbacks. Epic Games likes to advertise a lot which means that there can be some spam. This isn't ideal for people who just want to have a simple launcher to launch their games from. Because of Epic Games 'more advanced design there are also instances where the app doesn't run properly, this can be quite annoying. I will say that the launcher is improving with all the free games they're giving away.

My second example is Facebook. Facebook is a very well-known platform and although it is very loved there is some hate. My main complaint is the amount spam you get from Facebook. E-mails about random people who are friends with you friends. Although this can all be unenabled, it isn't as simple as pressing a button to stop spamming you with notifications.