



# Filtering vs Convolution

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# Filters we have learned so far ...

The 'Box' filter

 $\frac{1}{9}$ 

1	1	1
1	1	1
1	1	1

Gaussian filter

 $\frac{1}{16}$ 

1	2	1
2	4	2
1	2	1

Sobel filter

 $\frac{1}{8}$ 

1	0	-1
2	0	-2
1	0	-1

Laplace filter

 $\frac{1}{8}$ 

0	1	0
1	-4	1
0	1	0

# Filtering vs Convolution

**filtering**  
(cross-correlation)

$$h = g \otimes f$$

$$\overset{\text{output}}{h[m, n]} = \sum_{k, l} \overset{\text{filter}}{g[k, l]} \overset{\text{image}}{f[m + k, n + l]}$$

*What's the  
difference?*

**convolution**

$$h = g \star f$$

$$h[m, n] = \sum_{k, j} g[k, l] f[m - k, n - l]$$

# Filtering vs Convolution

**filtering**  
(cross-correlation)

$$h = g \otimes f$$

$$h[m, n] = \sum_{k, l} g[k, l] f[m + k, n + l]$$

output filter image

filter flipped vertically  
and horizontally

**convolution**

$$h = g \star f$$

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# Filtering vs Convolution

**filtering**  
(cross-correlation)

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**convolution**

$$h = g \star f$$

$$h[m, n] = \sum_{k, j} g[k, l] f[m - k, n - l]$$

*Suppose  $g$  is a Gaussian filter.  
How does convolution differ from filtering?*

Recall...

1	2	1
2	4	2
1	2	1

$\frac{1}{16}$

## Commutative

“can move stuff around”

$$a \star b = b \star a .$$

## Associative

“can regroup things”

$$((a \star b_1) \star b_2) \star b_3 = a \star (b_1 \star b_2 \star b_3)$$

## Distributes over addition

“can take things through parenthesis”

$$a \star (b + c) = (a \star b) + (a \star c)$$

## Scalars factor out

$$\lambda a \star b = a \star \lambda b = \lambda(a \star b)$$

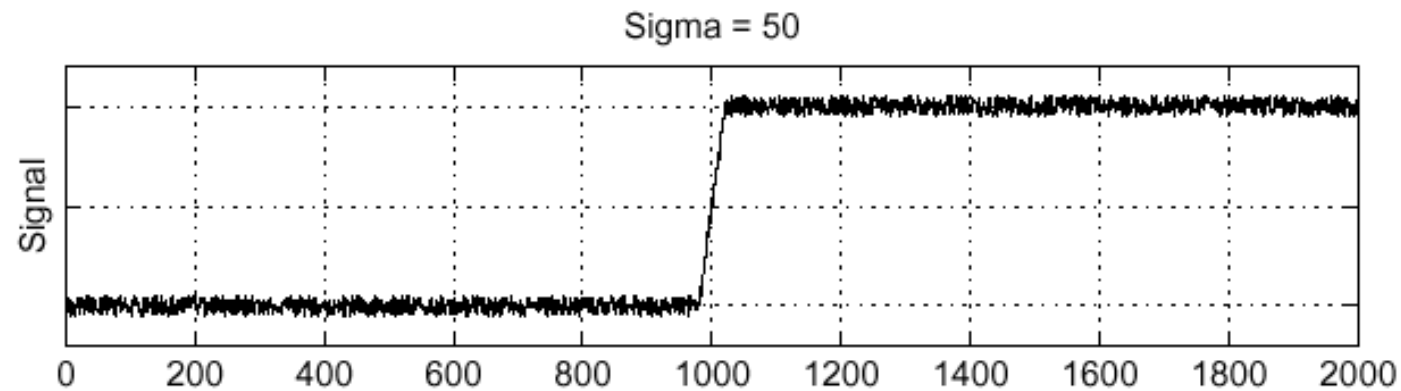
Derivative Theorem of Convolution	$\frac{\partial}{\partial x}(h \star f) = (\frac{\partial}{\partial x}h) \star f$
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can precompute this

## Derivative Theorem of Convolution

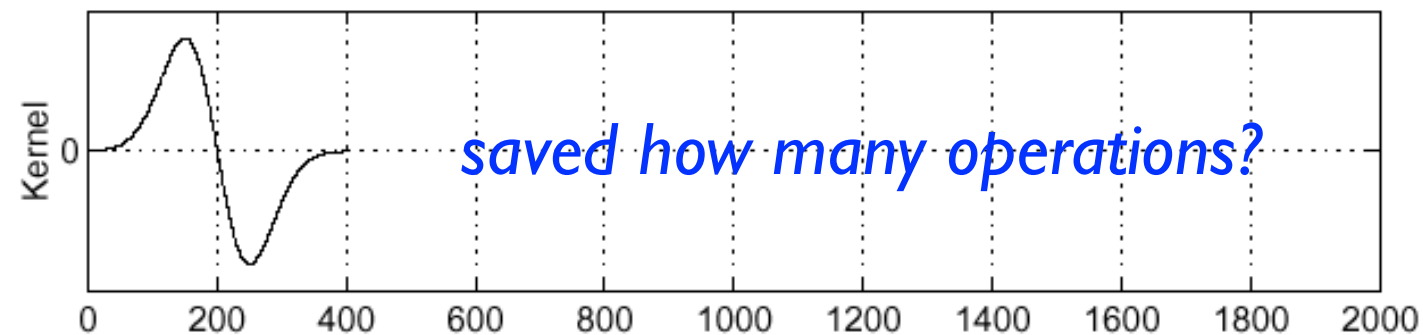
$$\frac{\partial}{\partial x}(h \star f) = \left(\frac{\partial}{\partial x}h\right) \star f$$

Input



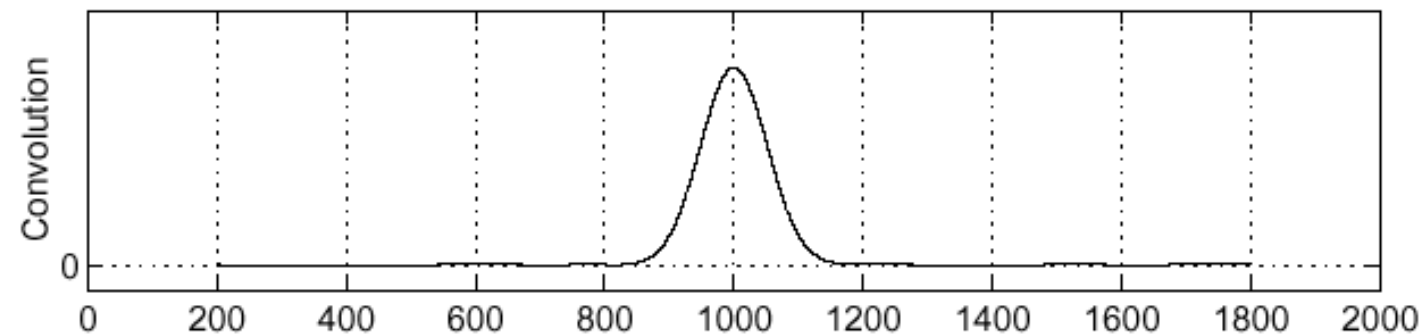
Derivative of  
Gaussian

$$\frac{\partial}{\partial x}h$$



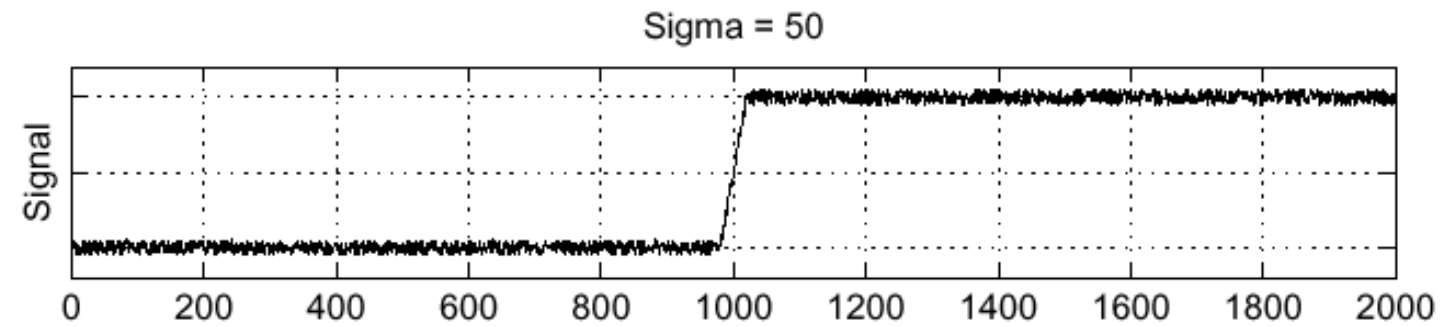
Output

$$\left(\frac{\partial}{\partial x}h\right) \star f$$

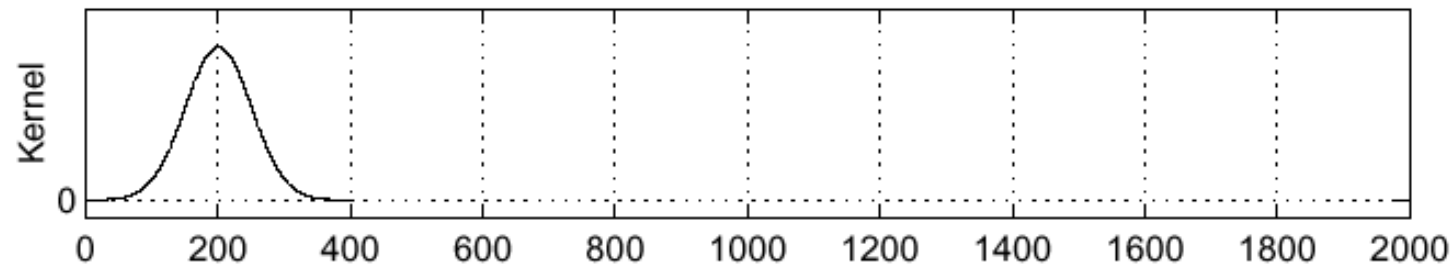


# Recall ...

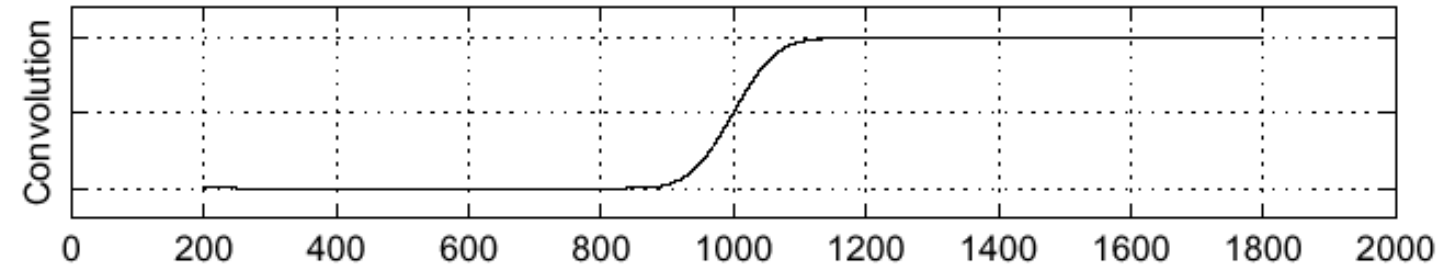
Input



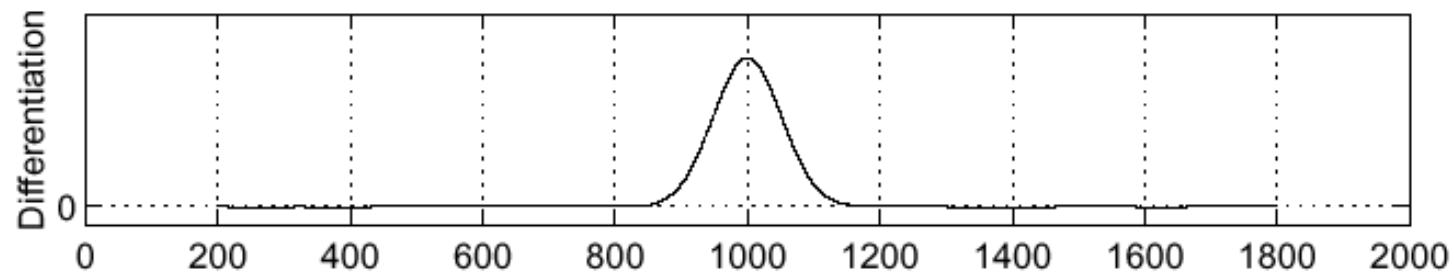
*Gaussian*



Smoothed input



*Derivative*



Output