

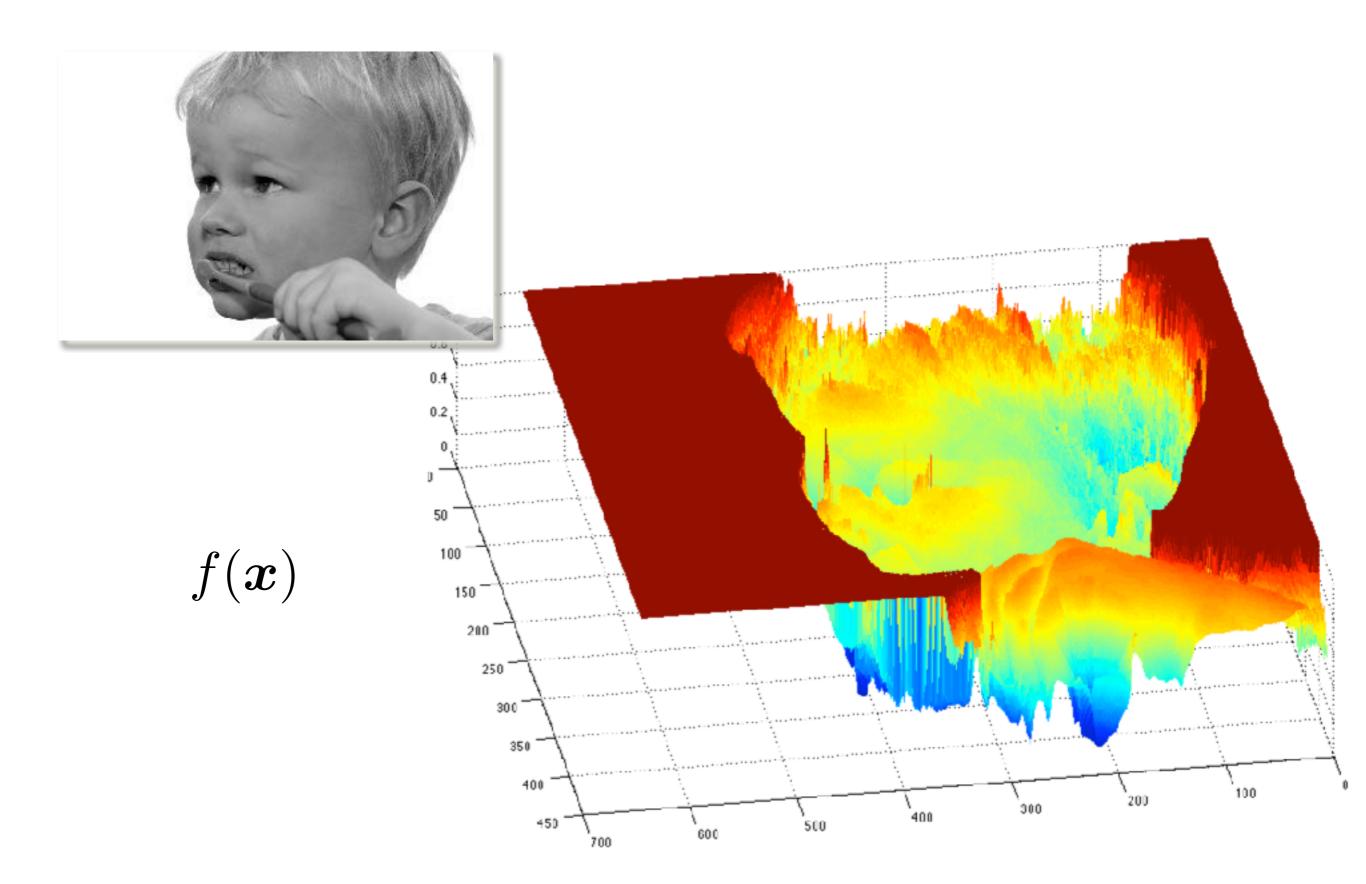
Image Gradients and Gradient Filtering

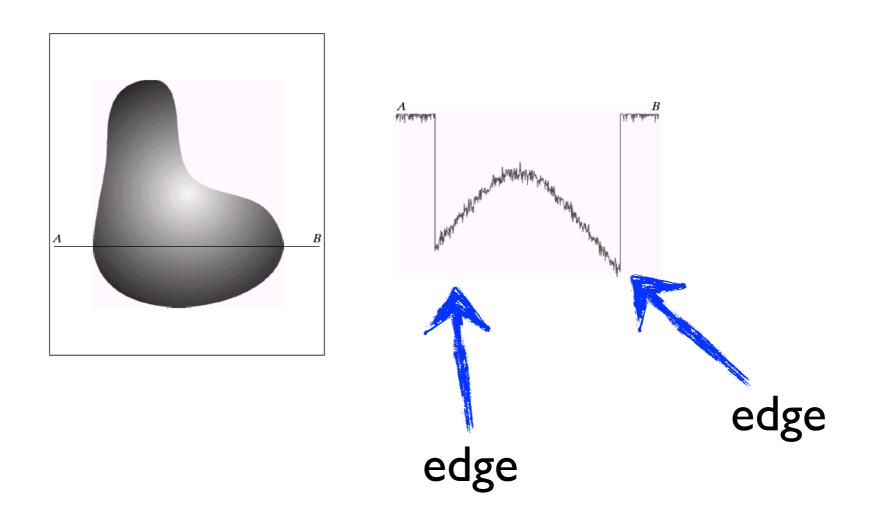
Computer Vision

Carnegie Mellon University (Kris Kitani)

What is an image edge?

Recall that an image is a 2D function





How would you detect an edge?
What kinds of filter would you use?

Do you remember this from high school?

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Do you remember this from high school?

The derivative of a function f at a point x is defined by the limit

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

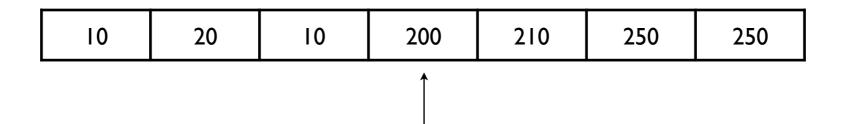
Approximation of the derivative when h is small

This definition is based on the 'forward difference' but ...

... it turns out that using the 'central difference' is more accurate

$$f'(x) = \lim_{h \to 0} \frac{f(x+0.5h) - f(x-0.5h)}{h}$$

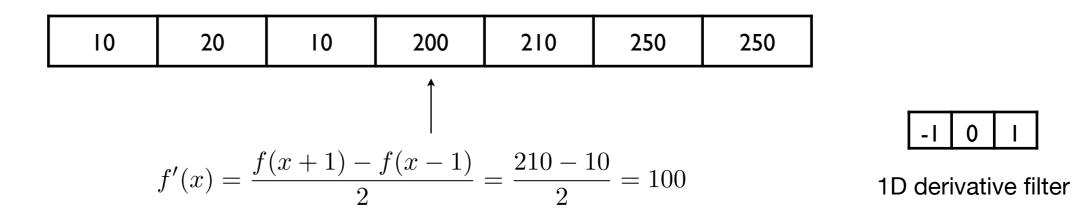
How do we compute the derivative of a discrete signal?



... it turns out that using the 'central difference' is more accurate

$$f'(x) = \lim_{h \to 0} \frac{f(x+0.5h) - f(x-0.5h)}{h}$$

How do we compute the derivative of a discrete signal?



1 0 -1 2 0 -2 1 0 -1

a derivative filter (with some smoothing)

Filter returns large response on vertical or horizontal edges?

a derivative filter (with some smoothing)

Filter returns large response on vertical or horizontal edges?

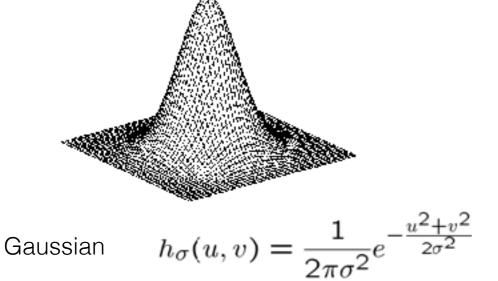
Is the output always positive?

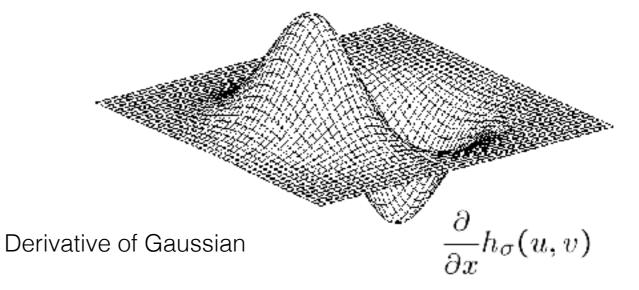
a derivative filter (with some smoothing)

Responds to horizontal lines

Output can be positive or negative

Approximation of the derivative of a Gaussian









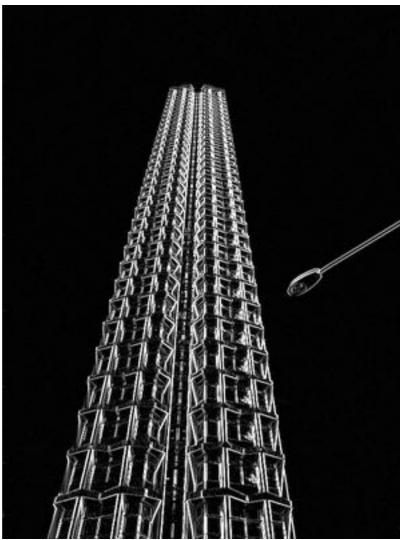


Output of which Sobel filter?

Output of which Sobel filter?

How do you visualize negative derivatives/gradients?







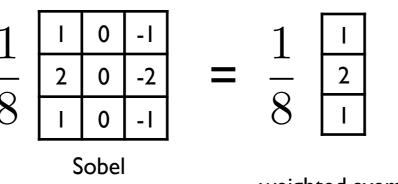
Derivative in X direction

Derivative in Y direction

Visualize with scaled absolute value

Where does this filter come?

weighted average and scaling

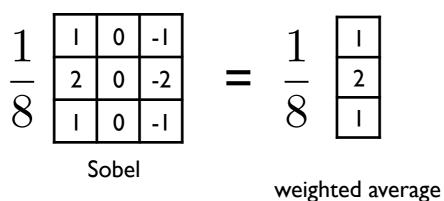


What this?

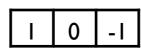
1 0 -1

weighted average and scaling

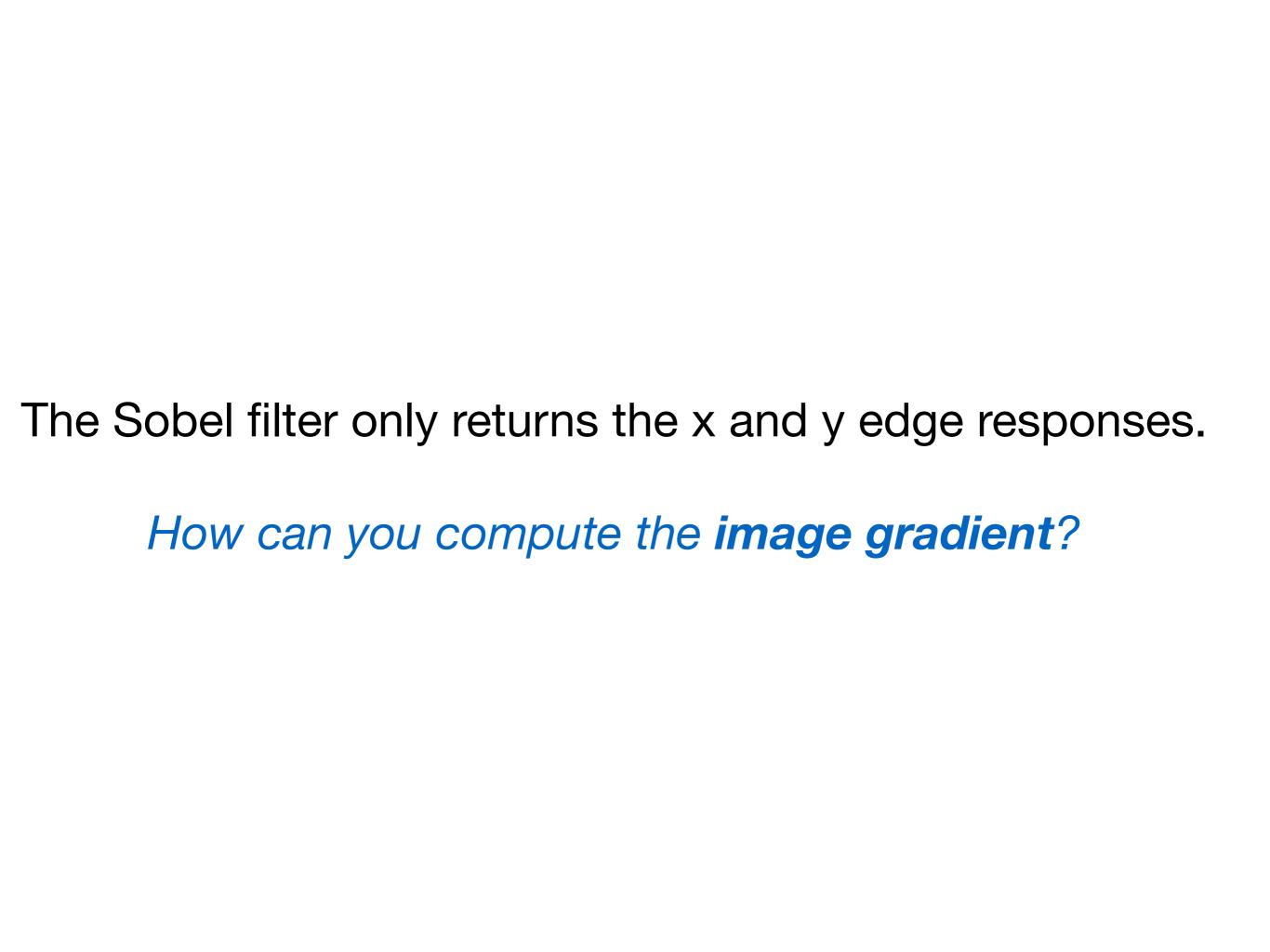
and scaling



What this?



x-derivative



How do you compute the image gradient?

1. Choose a derivative filter
$$S_x = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix}$$

$$S_y=egin{array}{c|cccc} ert & er$$

What is this filter called?

2. Run filter over image

$$rac{\partial oldsymbol{f}}{\partial x} = oldsymbol{S}_x \otimes oldsymbol{f}$$

$$rac{\partial m{f}}{\partial y} = m{S}_y \otimes m{f}$$

What are the dimensions?

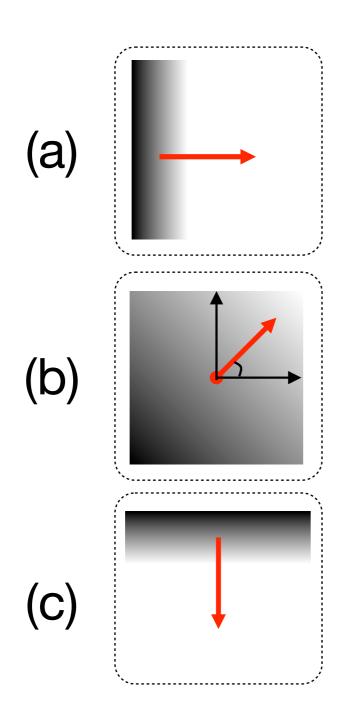
3. Store image gradient

$$abla oldsymbol{f} = \left[rac{\partial oldsymbol{f}}{\partial x}, rac{\partial oldsymbol{f}}{\partial y}
ight]$$

What are the dimensions?

MATCH THAT GRADIENT!

MATCH THAT GRADIENT I



(1)
$$\nabla f = \left[0, \frac{\partial f}{\partial y}\right]$$

(2)
$$\nabla f = \left[\frac{\partial f}{\partial x}, 0 \right]$$

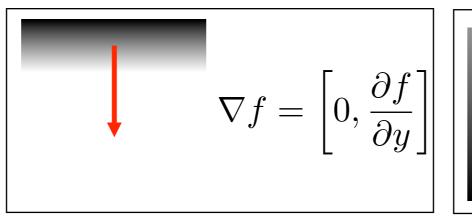
(3)
$$\nabla f = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right]$$

Image Gradient

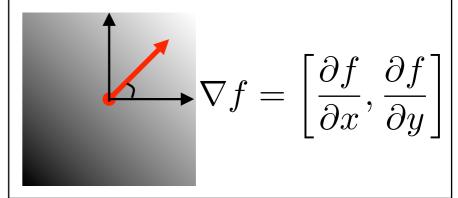
Gradient in x only

 $\nabla f = \left[\frac{\partial f}{\partial x}, 0\right]$

Gradient in y only



Gradient in both x and y



Gradient direction

?

Gradient magnitude

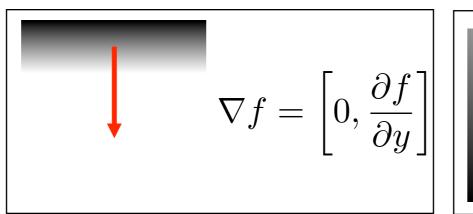


Image Gradient

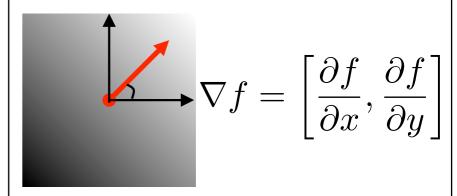
Gradient in x only

 $\nabla f = \left[\frac{\partial f}{\partial x}, 0\right]$

Gradient in y only



Gradient in both x and y



Gradient direction

$$\theta = \tan^{-1} \left(\frac{\partial f}{\partial y} / \frac{\partial f}{\partial x} \right)$$

Gradient magnitude

$$||\nabla f|| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$

How does the gradient direction relate to the edge?

What does a large magnitude look like in the image?

Common 'derivative' filters

Sobel

Ι	0	- I
2	0	-2
-	0	-1

Ι	2	I
0	0	0
-1	-2	- I

Scharr

3	0	-3
10	0	-10
3	0	-3

Prewitt

ı	0	-1
I	0	-
I	0	-1

I	I	I
0	0	0
-1	-1	-1

Roberts

0	Ι
-1	0

MACHINE PERCEPTION OF THREE-DIMENSIONAL SOLIDS

by

LAWRENCE GILMAN ROBERTS

- S.B., Massachusetts Institute of Technology (1961)
- M.S., Massachusetts Institute of Technology (1961)

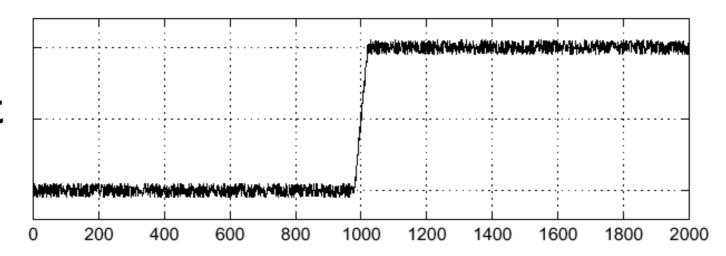
SUBMITTED IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR THE DEGREE OF DOCTOR OF PHILOSOPHY

at the

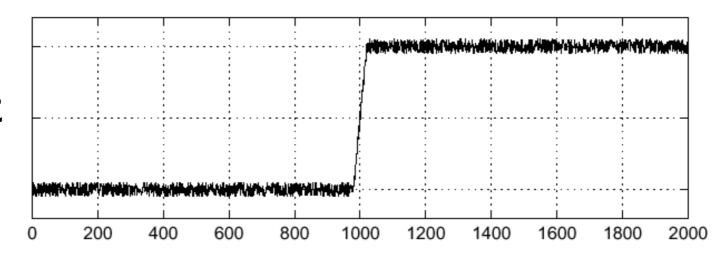
MASSACHUSETTS INSTITUTE OF TECHNOLOGY June, 1963

Signatur	e of Author	
Certifie	d byThesis Superv	risor
Accepte	by Chairman, Departmental Committee on Graduate Stud	ents

Intensity plot

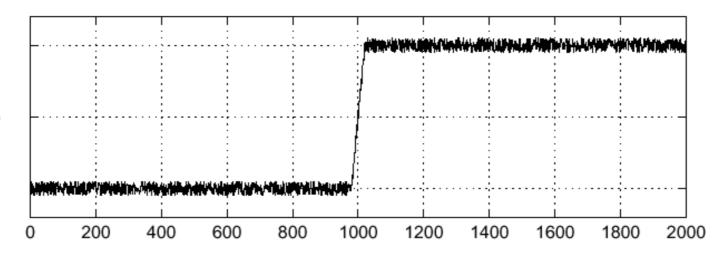


Intensity plot



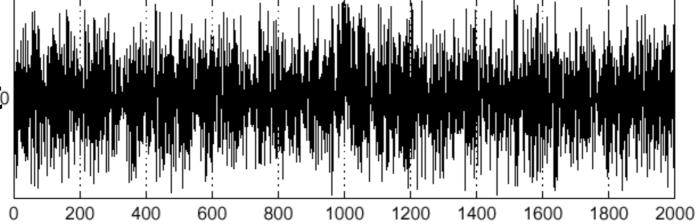
Use a derivative filter!

Intensity plot



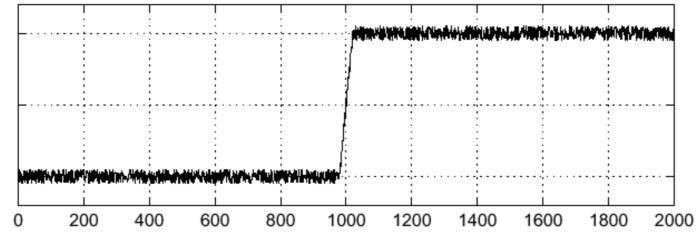
Use a derivative filter!





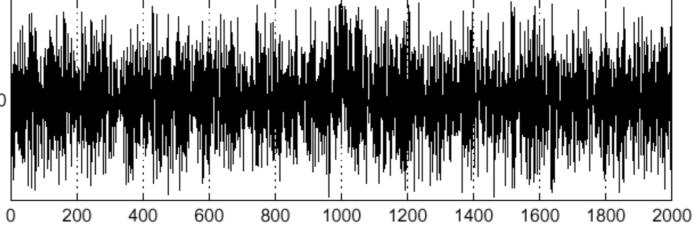
What happened?



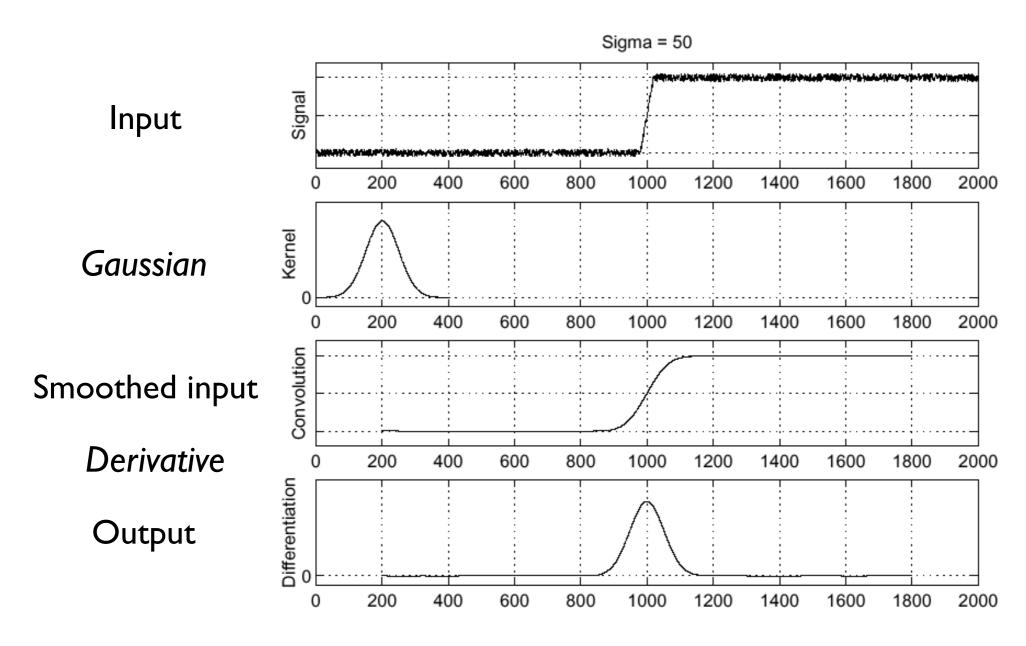


Use a derivative filter!

Derivative plot



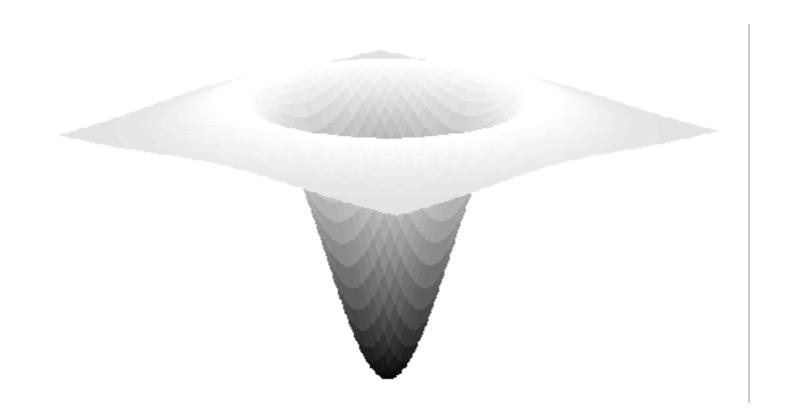
Derivative filters are sensitive to noise



Don't forget to smooth before running derivative filters!

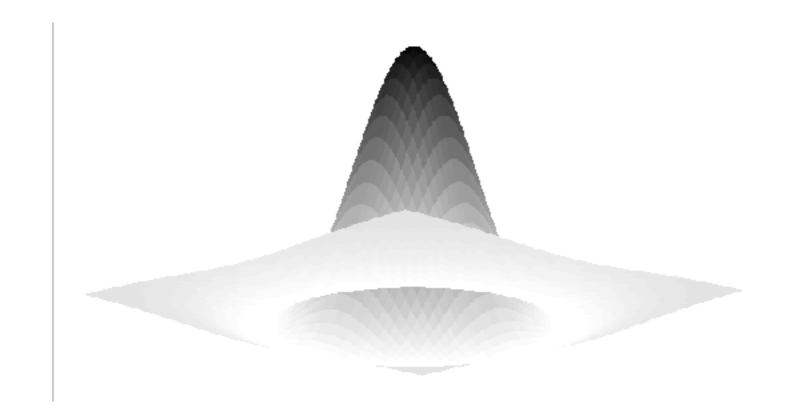
Laplace filter

A.K.A. Laplacian, Laplacian of Gaussian (LoG), Marr filter, Mexican Hat Function



Laplace filter

A.K.A. Laplacian, Laplacian of Gaussian (LoG), Marr filter, Mexican Hat Function



Laplace filter A.K.A. Laplacian, Laplacian of Gaussian (LoG), Marr filter, Mexican Hat Function



finite difference

first-order
$$f'(x) = \lim_{h \to 0} \frac{f(x + 0.5h) - f(x - 0.5h)}{h}$$
 ite difference

derivative filter

second-order finite difference

$$f''(x) \approx \frac{\delta_h^2[f](x)}{h^2} = \frac{f(x+h) - 2f(x) + f(x-h)}{h^2}.$$

Laplace filter



finite difference

first-order
$$f'(x) = \lim_{h \to 0} \frac{f(x + 0.5h) - f(x - 0.5h)}{h}$$
 ite difference

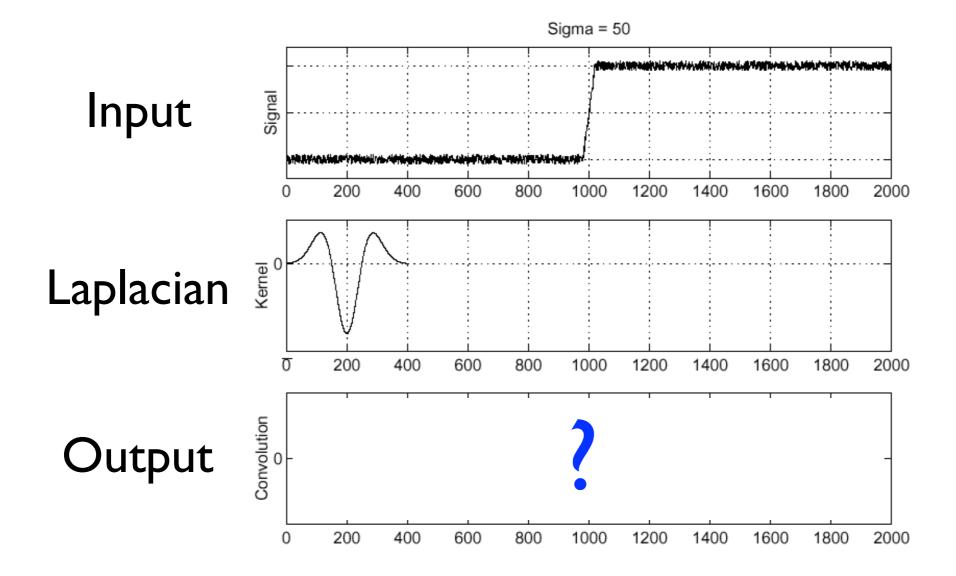
derivative filter

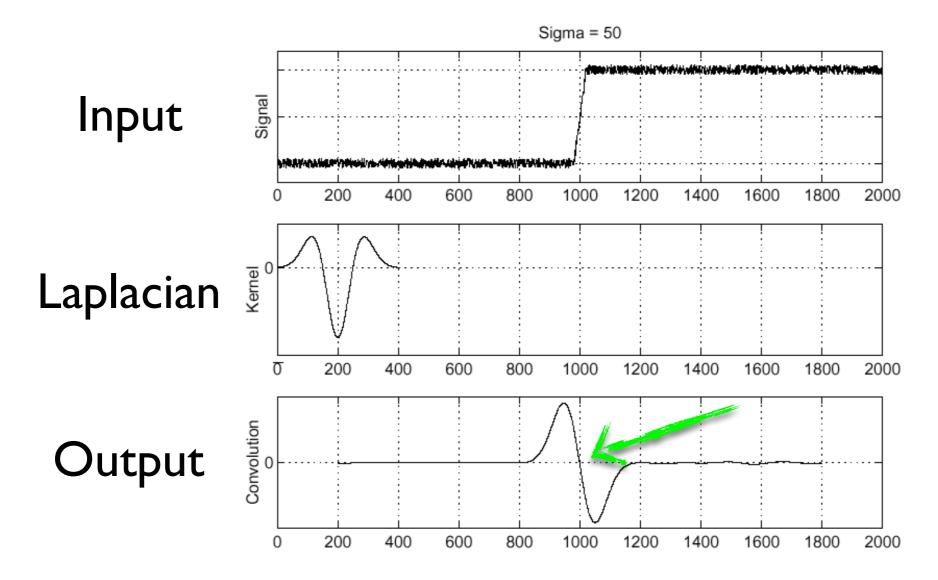
second-order finite difference

$$f''(x) \approx \frac{\delta_h^2[f](x)}{h^2} = \frac{f(x+h) - 2f(x) + f(x-h)}{h^2}.$$

Laplace filter





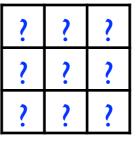


Zero crossings are more accurate at localizing edges Second derivative is noisy

2D Laplace filter

I -2 I

ID Laplace filter



2D Laplace filter

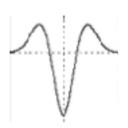
2D Laplace filter

I -2 I

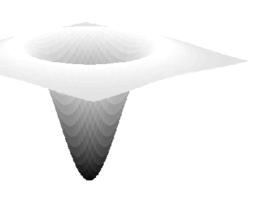
ID Laplace filter

?	?	?
?	?	?
?	?	?

2D Laplace filter



hint



2D Laplace filter

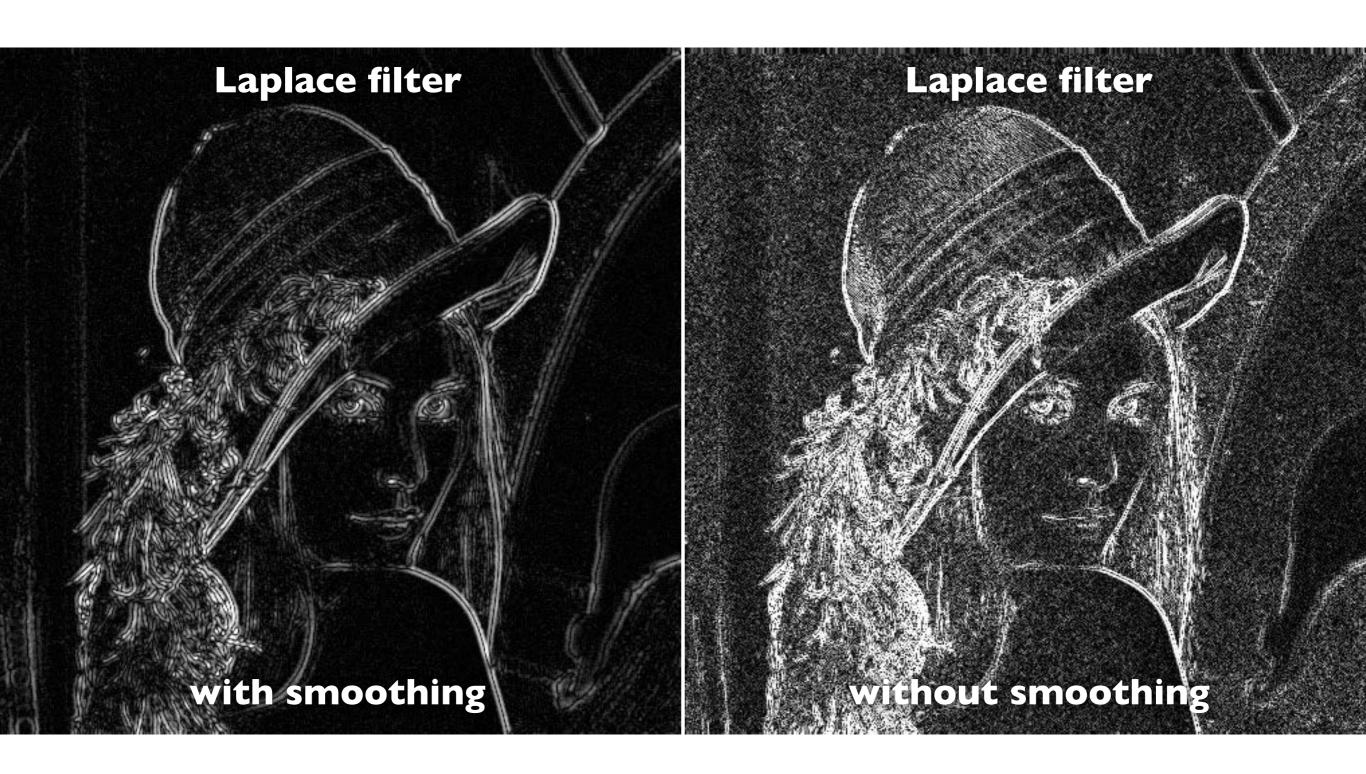
I -2 I

ID Laplace filter

0	I	0
ı	-4	I
0	I	0

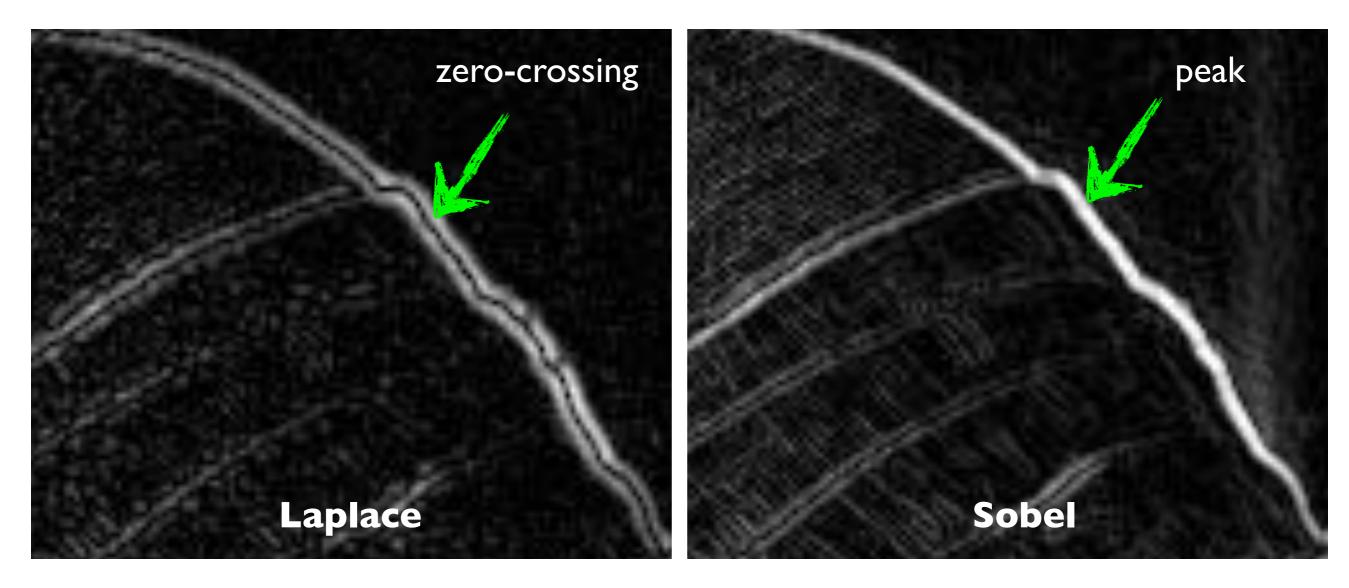
2D Laplace filter

If the Sobel filter approximates the first derivative, the Laplace filter approximates?

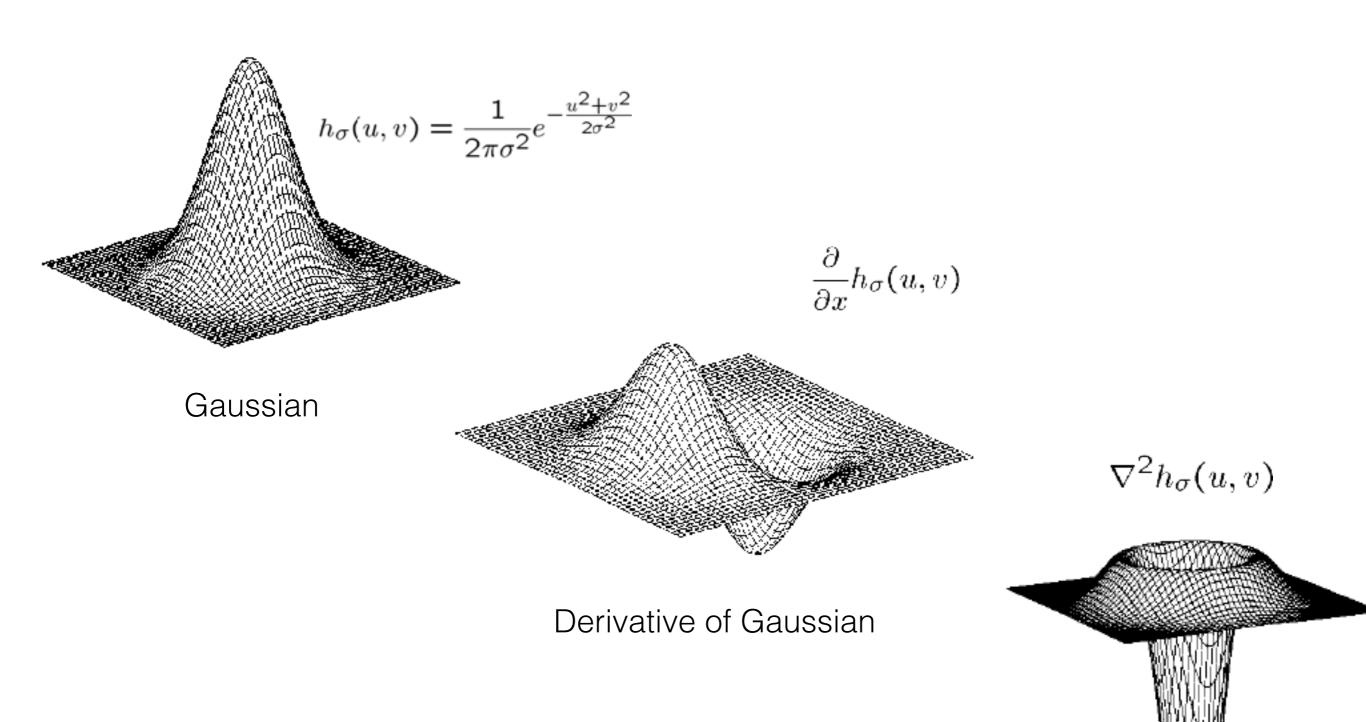




What's different between the two results?



Zero crossings are more accurate at localizing edges (but not very convenient)



Summary of 2D Gaussian Filters

(learned in this class)

