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1 import TrayImageProcessor
2
3 def main():
4     # create an instance of the TrayImageProcessor
5     imgp = TrayImageProcessor.TrayImageProcessor()
6     # get the image from the directory
7     image, imagename = imgp.get_image()
8     # locate the pots in the image
9     centrer_of_pots = imgp.locate_pots()
10    # show the control image
11    imgp.show_control_image(image, centrer_of_pots, save_image=True, show_image=True)
12    # split the image into multiple ROIs
13    split_images = imgp.split_multi_roi(centrer_of_pots, image)
14    # get the watering points for each ROI
15    for cnt, img in enumerate(split_images):
16        # get the watering points for each ROI
17        watering_points_list = imgp.random_watering_points(img, num_watering_points=10 ,
18        save_image=True, show_image=True, filename=str(cnt+1))
19        # convert the ROI points to real world coordinates
20        real_world_coordinates = imgp.roi2real(watering_points_list, centrer_of_pots[cnt])
21        # save the real world coordinates to a csv file
22        imgp.save_points_to_csv(real_world_coordinates, filename=str(cnt+1))
23    # delete the image from the directory
24    imgp.drop_image(imagename)
25
26 if __name__ == "__main__":
27     main()
```