Reviving Type 3 fonts for modern LuaLaTeX documents TUG 2021

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Fonts in PostScript

```
Postscript Language Level 3
     Type 0 Composite fonts
     Type 1 Hinted outline fonts
     Type 2 CFF
     Type 3 Arbitrary PostScript
    Type 9 CID fonts
   Type 10 CID fonts
   Type 11 CID fonts
   Type 14 Chameleon
   Type 32 CID fonts
   Type 42 TrueType
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Why would you use them?

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 - COLRv0: Microsoft, combine existing characters
 - SVG: Mozilla, Adobe
 - COLRv1: Like v0, but better
- How to add them to PDF?

Images

- Advantages
 - Works with all engines

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- Disadvantages
 - Does not behave like other glyphs
 - Slow
 - No copy and paste support
 - Bad accessibility

Virtual fonts

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 - Works in all LuaTFX versions
 - Behaves like a glyph in TEX
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Advantages

- Works in all LuaT_EX versions
- Behaves like a glyph in TEX
- Faster
- Decent accessibility
- Disadvantages
 - Does not behave like other glyphs in PDF
 - Increases PDF file size
 - Unreliable copy and paste support

Type 3 fonts

Advantages

- Behaves exactly like other glyphs
- Fast
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- Minimal overhead
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Questions?