## MA615 Assignment 2 Part 2

Matthew Ciaramitaro
January 26, 2018

1.

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector  $(x_1, x_2, ..., x_n)$ , then tmpFn1(xVec) returns vector  $(x_1, x_2^2, ..., x_n^n)$  and tmpFn2(xVec) returns the vector  $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$ .

Here is tmpFn1

```
tmpFn1 <- function(xVec){
   return(xVec^(1:length(xVec)))
}

## simple example
a <- c(2, 5, 3, 8, 2, 4)

b <- tmpFn1(a)
b</pre>
```

**##** [1] 2 25 27 4096 32 4096

and now tmpFn2

```
tmpFn2 <- function(xVec2){
    n = length(xVec2)
    return(xVec2^(1:n)/(1:n))
}

c <- tmpFn2(a)
c</pre>
```

## [1] 2.0000 12.5000 9.0000 1024.0000 6.4000 682.6667

(b) Now write a fuction tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \dots + \frac{x^n}{n}$$

```
tmpFn3 <- function(x,n){
    #x is number, n is strictly positive integer
    rng = 1:n
    return(1 + sum(x^rng / rng))
}</pre>
```

2. Write a function tmpFn(xVec) such that if xVec is the vector  $x = (x_1, ..., x_n)$  then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1 + x_2 + x_3}{3}, \frac{x_2 + x_3 + x_4}{3}, ..., \frac{x_{n-2} + x_{n-1} + x_n}{3}$$

```
tmpFn <- function(xVec){
  n <- length(xVec)
  rng1 <- 1:(n-2)
  rng2 <- rng1 + 1
  rng3 <- rng2 + 1
  return((xVec[rng1] + xVec[rng2] + xVec[rng3] )/3)
}
c <- tmpFn(c(1:5,6:1))</pre>
```

## [1] 2.000000 3.000000 4.000000 5.000000 5.333333 5.000000 4.000000 3.000000 ## [9] 2.000000

Try out your function. tmpFn(c(1:5,6:1))

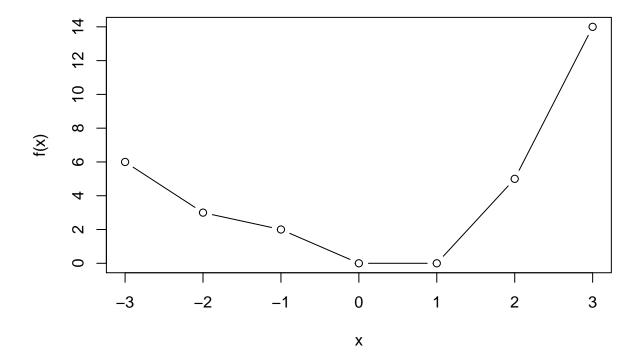
## 3. Consider the continuous function

$$f(x) = \begin{cases} x^2 + 2x + 3 & if & x < 0\\ x + 3 & if & 0 \le x < 2\\ x^2 + 4x - 7 & if & 2 \le x \end{cases}$$

Write a function tmpFn which takes a single argument xVec. the function should return the vector the values of the function f(x) evaluated at the values in xVec.

Hence plot the function f(x) for -3 < x < 3.

```
tmpFn <- function(x){
  return(
    (x < 0) * (x^2 + 2*x + 3) +
    (0 <= x && x < 2) * (x + 3) +
    (x >= 2) * (x^2 + 4*x - 7)
  )
}
rng = (-3):3
plot(rng, tmpFn(rng), type="b", xlab="x", ylab="f(x)")
```



4. Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled.

Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be:

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
#let's start with indexing.
odddub <- function(mat){
   #Note this function has the problem of updating the original matrix in place
   mat <- mat
   odds <- which(mat %% 2 == 1, arr.ind=T)
   mat[odds] <- 2 * mat[odds]
   return(mat)
}

test <- matrix(c(1,1,3,5,2,6,-2,-1,-3), nrow=3, byrow=T)
odddub(test) #testing R referencing</pre>
```

```
## [,1] [,2] [,3]
## [1,] 2 2 6
## [2,] 10 2 6
## [3,] -2 -2 -6
```

```
test
         [,1] [,2] [,3]
##
## [1,]
            1
                 1
                 2
                       6
## [2,]
            5
## [3,]
          -2
                -1
                      -3
test <- odddub(test)</pre>
test
##
         [,1] [,2] [,3]
## [1,]
            2
                 2
                 2
## [2,]
           10
                       6
## [3,]
           -2
                -2
                      -6
```

5. Write a function which takes 2 arguements n and k which are positive integers. It should return the nxn matrix:

```
\begin{bmatrix} k & 1 & 0 & 0 & \cdots & 0 & 0 \\ 1 & k & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & k & 1 & \cdots & 0 & 0 \\ 0 & 0 & 1 & k & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & k & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & k \end{bmatrix}
```

```
fn <- function(n,k){
    mat <- matrix(rep(0,n*n), nrow = n, byrow = TRUE)
    mat[abs(row(mat)-col(mat))==1] <- 1 #produce 1s in columns next to diagonal
    diag(mat) <- k #line diagonal with ks
    return(mat)
}
#testing
fn(6,2)</pre>
```

```
##
        [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]
                 1
                       0
                            0
                                  0
## [2,]
                                       0
            1
                            0
                                  0
                 2
                       1
## [3,]
            0
                 1
                       2
                            1
                                  0
                                       0
                            2
                                       0
## [4,]
            0
                                 1
                 0
                       1
## [5,]
            0
                 0
                       0
                            1
                                  2
                                       1
## [6,]
            0
                 0
                       0
                            0
                                       2
                                  1
```

6. Suppose an angle  $\alpha$  is given as a positive real number of degrees.

```
If 0 \le \alpha < 90 then it is quadrant 1. If 90 \le \alpha < 180 then it is quadrant 2. if 180 \le \alpha < 270 then it is quadrant3. if 270 \le \alpha < 360 then it is quadrant 4. if 360 \le \alpha < 450 then it is quadrant 1. And so on . . .
```

Write a function quadrant (alpha) which returns the quadrant of the angle  $\alpha$ .

```
quadrant <- function(alpha){
  ed <- trunc(alpha / 90)
  return(ed + 1)</pre>
```

```
}
#testing
quadrant(180) #should be 3
## [1] 3
quadrant(179) #should be 2
## [1] 2
quadrant(89) #should be 1
## [1] 1
quadrant(0) # should be 1
## [1] 1
```

7.

(a) Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c)mod7$$

where [x] denotes the integer part of x; for example [7.5] = 7.

Zeller's congruence returns the day of the week f given:

```
k = the day of the month
```

y =the year in the century

c =the first 2 digits of the year (the century number)

m= the month number (where January is month 11 of the preceding year, February is month 12 of the preceding year, March is month 1, etc.)

For example, the date 21/07/1'963 has m = 5, k = 21, c = 19, y = 63;

the date 21/2/63 has m = 12, k = 21, c = 19, and y = 62.

Write a function weekday(day,month, year) which returns the day of the week when given the numerical inputs of the day, month and year.

Note that the value of 1 for f denotes Sunday, 2 denotes Monday, etc.

```
#Assume the months, day and year are given in normal date format (dd, mm, yyyy), such as (3, 2, 2018) f
weekday <- function(day,month,year){
  weekdays = c("Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday")
  k <- day
  m <- (month + 9) %% 12 + 1
  c <- trunc(year / 100)
  y <- year - 100*c
  index <- ((abs(2.6*m - .2) + k + y + trunc(y/4) + trunc(c/4) -2*c - 1) %% 7) + 1 #indexing was faili
  return(weekdays[index])

# #testing
weekday(5,2, 2018) #should be Monday
```

## [1] "Monday"

```
weekday(6,2, 2018) #should be Tuesday
## [1] "Tuesday"
weekday(7,2, 2018) #should be Wednesday
## [1] "Wednesday"
weekday(8,2, 2018) #should be Thursday
## [1] "Thursday"
weekday(9,2, 2018) #should be Friday
## [1] "Friday"
weekday(10,2, 2018) #should be Saturday
## [1] "Saturday"
weekday(11,2, 2018) #should be Sunday
## [1] "Sunday"
 (b) Does your function work if the input parameters day, month, and year are vectors with the same length
     and valid entries?
#testing with vectors
days <- 5:11
months <- rep(2, times=length(days))
years <- rep(2018, times=length(days))</pre>
#should list all days of the week starting from Monday
weekday(days,months,years)
## [1] "Monday"
                                 "Wednesday" "Thursday" "Friday"
                    "Tuesday"
                                                                        "Saturday"
## [7] "Sunday"
#It does work
8.
 (a) Suppose x_0 = 1 and x_1 = 2 and
                                         x_i = x_{i-1} + 2/x_{i-1}
     for j = 1, 2, ...
Write a function testLoop(n) that returns the first n - 1 elements of the sequence
testLoop <- function(n){ #by the name of this function I assume I should use a loop
  xs = rep(1, times=n-1)
  xs[2] = 2
  for(i in 3:length(xs)){
    xs[i] \leftarrow xs[i-1] + 2/xs[i-1]
  }
  return(xs)
}
#test
```

testLoop(10)

```
## [1] 1.000000 2.000000 3.000000 3.666667 4.212121 4.686941 5.113659 5.504768
## [9] 5.868090
```

(b) define testLoop2 that calculates

$$\sum_{j=1}^{n} e^{j}$$

for a vector y

```
testLoop2 <- function(yVec){ #much simpler without a loop
  tmp <- exp(yVec)
  return(sum(tmp))
}
#Test
testLoop2(c(1,0,1)) #should be about 6.44</pre>
```

## [1] 6.436564

9.

Solution of the difference equation

```
x_n = rx_{n1}(1 - x_{n-1}) with starting value x_1
```

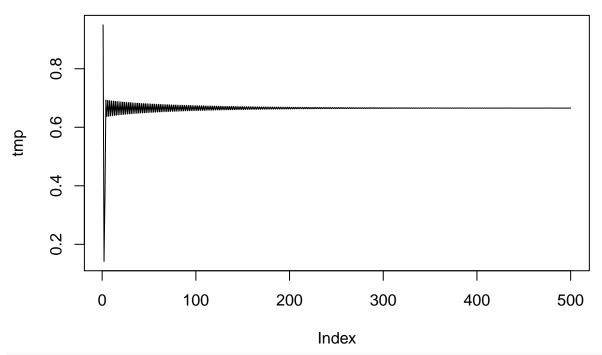
(a)

```
quadmap <- function(start, rho, niter){
    xVec <- rep(start,times=niter)
    for(i in 2:niter){
        xVec[i] = rho * xVec[i-1] * (1- xVec[i-1])
    }
    return(xVec)
}
#testing
quadmap(rho=2, start=0.1, niter=50) #should be about .5</pre>
```

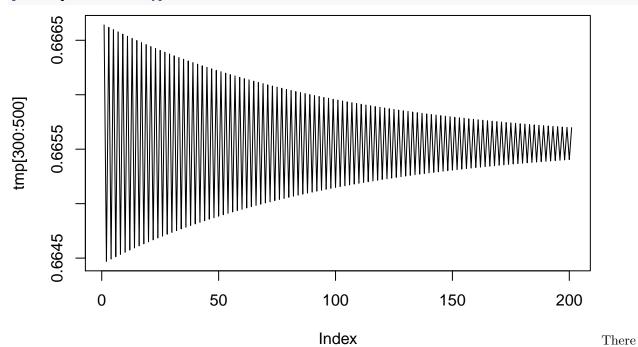
```
## [1] 0.1000000 0.1800000 0.2952000 0.4161139 0.4859263 0.4996039 0.4999997
## [8] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [15] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [22] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [29] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [36] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [43] 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000 0.5000000
## [50] 0.5000000

tmp <- quadmap(start=0.95, rho=2.99, niter=500)
```

```
tmp <- quadmap(start=0.95, rho=2.99, niter=500)
plot(tmp, type="l")</pre>
```







is a big difference in spread between these two plots

(b)
quadmap2 <- function(start, rho, epsilon=.02){
 #finds the number of iterations required to get the difference between consecutive values less than exiter <- 1
 x1 <- rho \* start \* (1- start)
 xVec = c(start, x1)
 while(abs(xVec[2] - xVec[1]) >= epsilon ){ #when it is less than epsilon the loop will stop
 xVec[1] <- xVec[2]</pre>

```
xVec[2] = rho * xVec[1] * (1- xVec[1])
  iter <- iter + 1
}
return(iter)
}
#testing
quadmap2(start=.95, rho=2.99) #should be 84</pre>
```

## ## [1] 84

###10. (a) Given a vector  $(x_1,...,x_n)$  the sample autocorrelation of lag k is defined to be

$$r_k = \frac{\sum_{i=k+1}^{n} (x_i - x_s)(x_{i-k} - x_s)}{\sum_{i=k+1}^{n} (x_i - x_s)^2}$$

Where  $x_s$  is the sample mean write a function to solve for r1 and r2

```
funFn <- function(k,v,mu){
          rng <- (k+1):length(v)
          rng2 <- rng - k
          bottom <- sum((v[rng] - mu)^2)
          top <- sum((v[rng] - mu) * (v[rng2] - mu) )
          return(top/bottom)
}

tmpFn <- function(xVec){ #This function solves for r_1 and r_2
        mu <- mean(xVec)
        rs <- c(1,2)
        sol <- sapply(rs, funFn, v=xVec, mu=mu)
        return(sol)
}

#testing function over given interval
testseq <- seq(from=2, to= 56, by=3)
tmpFn(testseq)</pre>
```

## ## [1] 0.9815951 0.9200000

since I started out with nearly the generalised code, It is simple to allow for my result to list  $r_0, ..., r_k$  (b)

```
funFn <- function(k,v,mu){</pre>
         rng <- (k+1):length(v)
         rng2 <- rng - k
         bottom <- sum((v[rng] - mu)^2)
         top <- sum((v[rng] - mu) * (v[rng2] - mu) )
         return(top/bottom)
}
tmpFn <- function(xVec, k){</pre>
  #Returns vector of all r up to k, where k is between 1 and n-1, n=length(xVec)
 mu <- mean(xVec)</pre>
 rs <- 1:k
  sol <- sapply(rs, funFn, v=xVec, mu=mu)</pre>
  return(c(1,sol)) #add 1 to solution for r0 before releasing
}
#testing function over given interval
testseq <- seq(from=2, to= 56, by=3)
tmpFn(testseq, 10)
```

- **##** [1] 1.0000000 0.9815951 0.9200000 0.8085106 0.6470588 0.4444444
- **##** [7] 0.2173913 -0.0137931 -0.2307692 -0.4210526 -0.5789474