Servisno-orijentisane arhitekture – Projekti

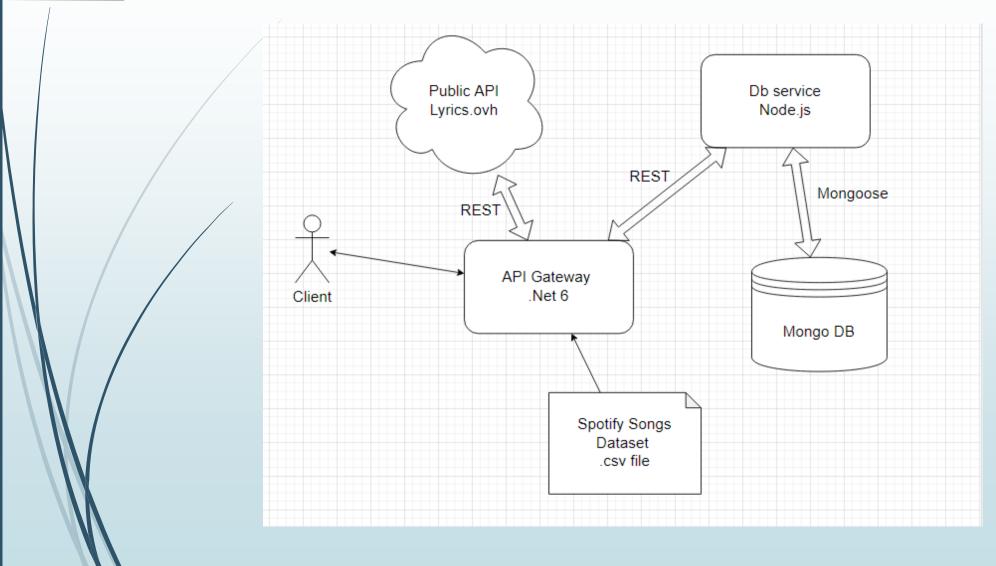
Tea Mitić 17274

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Projekat 1 – Ideja

- Ideja prvog projekta je aplikacija koja pribavlja podatke o pesmama zajedno sa njihovim tekstovima.
- Tekst (lyrics) pesme se pribavlja korišćenjem javnog API-ja Lyrics.ovh
- Ostali podaci su pozajmljeni iz .csv dataset-a

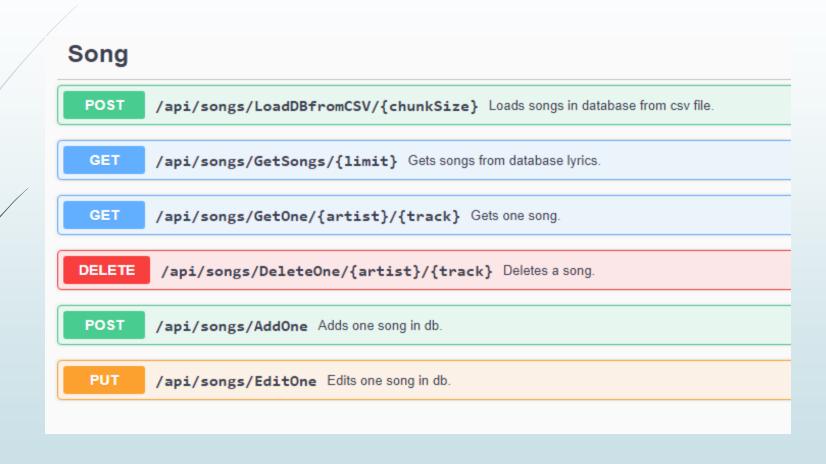
Projekat 1 – Arhitektura



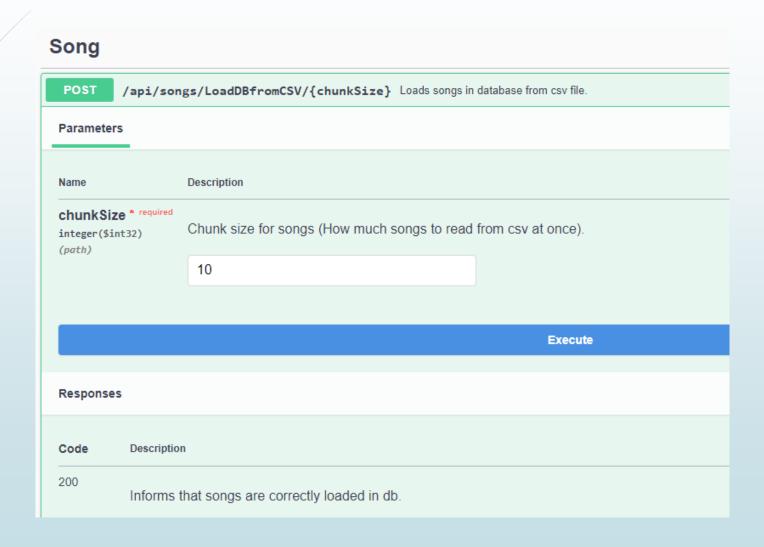
Projekat 1 – Arhitektura

- Klijent komunicira sa sistemom preko API Gateway-a pisanog u .Net framework-u za C#.
- API Gateway prosledjuje zahteve pomocu REST principa do DB servisa koji komunicira sa MongoDB NoSql bazom podataka.
- Mapiranje i komunikacija DB servisa i Mongo baze odradjena je koriscenjem npm paketa Mongoose.
- API Gateway pribavlja tekst pesme od javnog API-ja takodje pomocu REST-a.

Projekat 1 – Swagger UI



Projekat 1 – Populacija baze



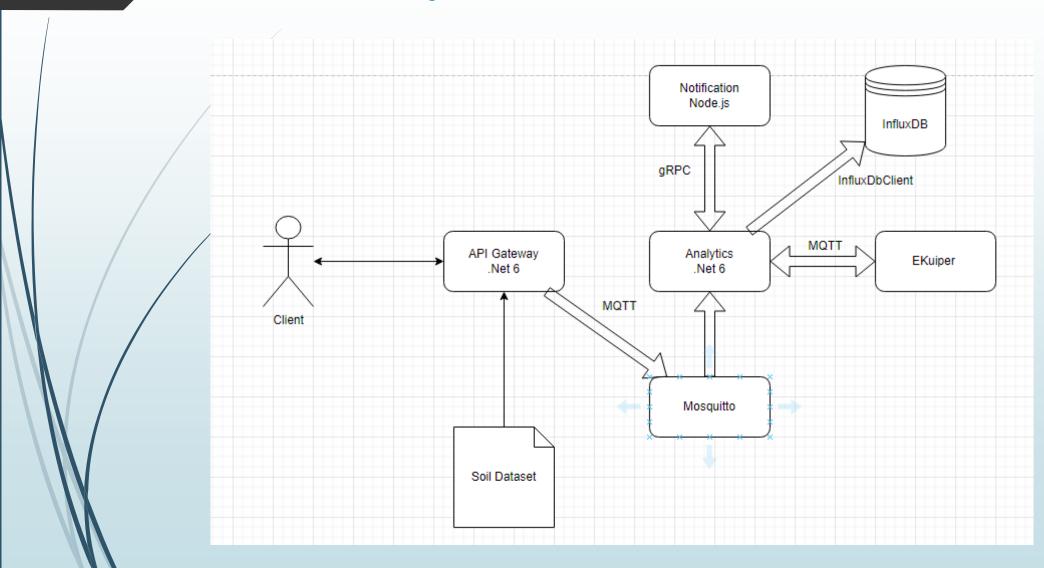
Projekat 1 – Primer API poziva

Request URL http://localhost:5170/api/songs/GetOne/Billie%20Eilish/bad%20guy Server response Code Details 200 Response body "song": { "trackName": "bad guy", "artistName": "Billie Eilish", "genre": "electropop", "beatsPerMinute": 135, "energy": 43, "danceability": 70, "loudnessIndB": -11, "liveness": 10, "valence": 56, "length": 194, "acousticness": 33, "speechiness": 38, "popularity": 95 "lyrics": "Paroles de la chanson Bad guy par Billie Eilish\r\nWhite shirt, now red my bloody nose\nSleeping, you're on your tippy toes\nCreeping around like nobody kn ows\nThink you're so criminal\nBruises, on both my knees for you\nDon't say thank you or please "\nI do what I want when I'm wanting to\nMy soul? So cynical\n\nSo you'r e a tough guy\nLike it really rough guy\nJust can't get enough guy\nChest always so puffed guy\nI'm that bad type\nMake your mama sad type\nMake your girlfriend mad tig ht\n\nMight seduce your dad type\nI'm the bad guy, duh\n\nI like it when you take control\nEven if you know that you don't\nOwn me, I'll let you play the role\nI'll be vour animal\nMv mommv likes to sing along with me\nBut she won't sing this song\nIf she reads all the lvrics\nShe'll pitv the men I know\n\nSo vou're a tough guv\nLike it really rough guy\nJust can't get enough guy\nChest always so puffed guy\nI'm that bad type\nMake your mama sad type\n\nMake your girlfriend mad tight\nMight seduce y our dad type\nI'm the bad guy, duh\nI'm only good at being bad\n\nI like it when you get mad\nI guess I'm pretty glad\nThat you're alone\nYou say she's scared of med I mean\nI don't see what she sees\nBut maybe it's 'cause I'm wearing your cologne\n\nI'm a bad guy\nI'm a bad guy\nBad guy\nBad guy\nI'm a bad"

Projekat 2 – Ideja

- Ideja drugog projekta je aplikacija koja pribavlja podatke sa senzora o kvalitetu zemljista i vrsi analizu prikupljenih podataka. U zavisnosti od prikupljenih podataka zemljiste moze biti kvalitetno i nekvalitetno. U slucaju da kvalitet zemljista nije dobar, belezi se takav podatak i obavestava klijent.
- Simulacija senzora se moze pokrenuti API pozivom funkcije.

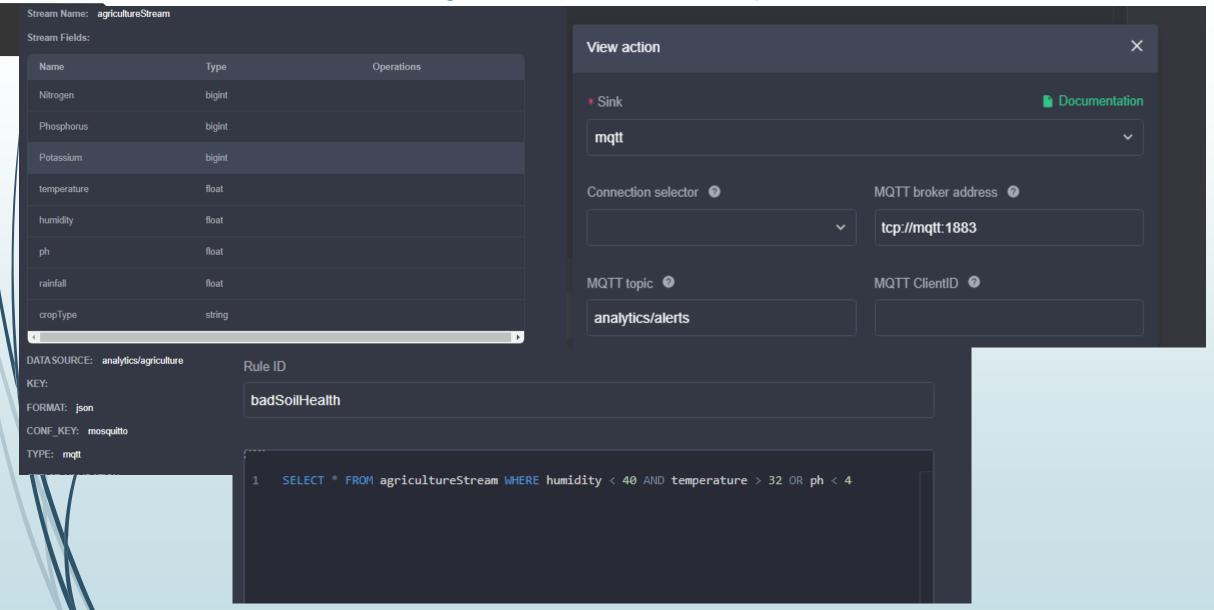
Projekat 2 – Arhitektura



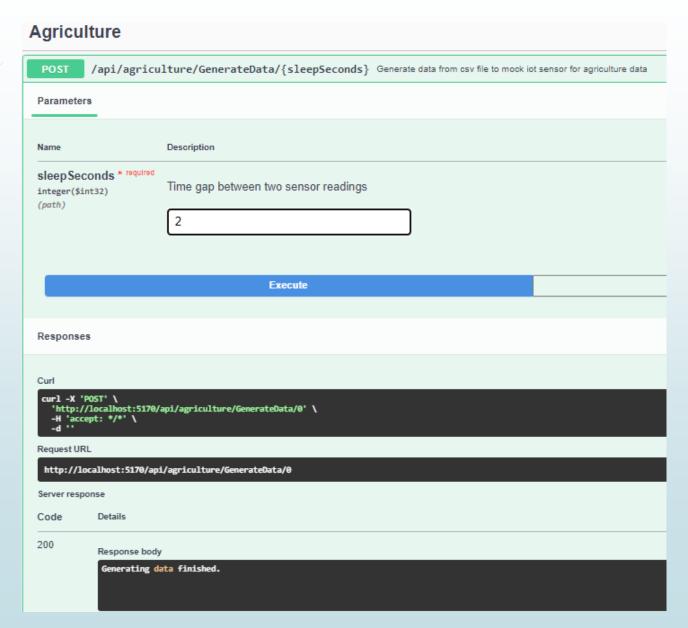
Projekat 2 – Arhitektura

- Klijent komunicira sa postojecim Gateway servisom iz prvog projekta
- Simuliranje senzora se moze odraditi pozivom API funkcije
- Ocitane podatke Gateway salje Analytics servisu preko MQTT protokola koriscenjem Mosquitto implementaciju
- Analytics servis je pisan je takodje pisan u .Net framework
- On prosledjuje podatke eKuiperu putem MQTT protokla na analizu
- Za podatke koji predstavljaju los kvalitet zemljista eKuiper preko MQTT vraca odgovor Analytics servisu.
- Analytics perzistira primljene podatke u InfluxDb bazi. I salje preko gRPC-a obavestenje Notification servisu o kvalitetu zemljista.
- Notification servis je pisan u Javascript-u koriscenjem Node.js framework-a.

Projekat 2 – eKuiper



Projekat 2 – Simulacija senzora



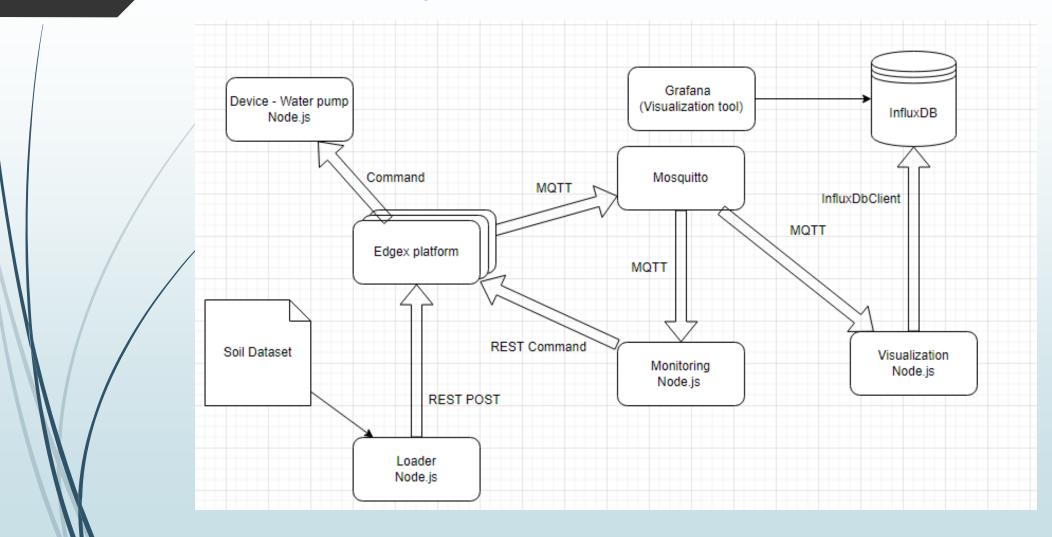
Projekat 2 – gRPC proto

```
syntax = "proto3";
     option csharp namespace = "GrpcClient";
     package notif;
     service Notification{
         rpc sendNotif(Notif) returns(Response);
11
12
     message Notif {
         int32 Nitrogen = 1;
13
14
         int32 Phosphorus = 2;
         int32 Potassium = 3;
15
         float Temperature = 4;
         float Humidity = 5;
17
         float Ph = 6;
         float Rainfall = 7;
19
         string CropType = 8;
21
22
     message Response {
         string res = 1;
24
25
```

Projekat 3 – Ideja

- Ideja treceg projekta je slicna ideji drugog projekta pri cemu se radi sa drugim datasetom takodje sa podacima o kvalitetu zemljista. Razlika postoji u tome da kada se detektuje odredjeni nivo vlaznosti zemljista se ne obavestava klijent vec se pali i gasi pumpa za vodu koja regulise vlaznost zemljista.
- Svi podaci koje generise sensor se pamte u Time Series bazu podataka i moguc je graficki prikaz tih podatka.
- Simulaciju rada senzora zamenjuje konzolna aplikacija koja ucitava podatke iz .csv dataset-a.

Projekat 3 – Arhitektura



Projekat 3 – Senzor & Aktuator

```
"labels":
   "waterPump",
   "testapp"
                                                                          "id": "625ff260-0f5d-4a95-a891-0725590c0f03",
                                                                          "name": "Temp and Humidity sensor cluster 01",
"location": "Nis",
                                                                          "adminState": "UNLOCKED",
"commands": [
                                                                          "operatingState": "ENABLED",
       "created": 1659897236677,
                                                                       ▼ "labels": [
       "modified": 1659897236677,
       "id": "82393c25-24e2-41d4-8733-c1cca5862717",
                                                                              "Humidity sensor",
       "name": "waterPump",
                                                                              "Temperature sensor",
    ▼ "get": {
           "path": "/api/waterPump",
                                                                               "DHT11"
        ▼ "responses": [
                                                                          "location": "Nis"
                  "code": "200",
                  "description": "get current water pump state",
                ▼ "expectedValues": [
                      "true",
                      "false"
                  "code": "503",
                  "description": "service unavailable"
           "url": "http://edgex-core-command:48082/api/v1/device/868a4373-bee9-4e16-9d78-c717cd28edc8/command/82393c25-24e2-41d4-8733-c1cca5862717"
           "path": "/api/waterPump",
         ▼ "responses": [
                  "code": "201",
                  "description": "set water pump state"
            ▶ {...} // 2 items
           "url": "http://edgex-core-command:48082/api/v1/device/868a4373-bee9-4e16-9d78-c717cd28edc8/command/82393c25-24e2-41d4-8733-c1cca5862717"
```

Projekat 3 – Grafana



Resursi

- Lyrics text public API https://lyricsovh.docs.apiary.io/#
- Spotify Songs Dataset Projeakt 1 https://www.kaggle.com/datasets/leonardopena/top50spotify2019
- Agriculture Soil Dataset Projekat 2 https://www.kaggle.com/datasets/siddharthss/crop-recommendationdataset?resource=download
- Kuiper setup tutorial Projekat 2 https://github.com/sssteeefaaan/SOA-Projekat/tree/main/Projekat%20|
- Irrigation Dataset Projekat 3 https://www.kaggle.com/datasets/nelakurthisudheer/dataset-for-predicting-wateringthe-plants
- Edgex setup tutorial Projekat 3 https://jonamiki.com/2020/08/26/edgex-foundry-hands-on-tutorial/