

# ASSIGNMENT-2

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**1. Write a program that uses goto to skip negative numbers and print only non-negative numbers entered by the user.**

```
#include <stdio.h>

int main() {
    int num;

    while (1) {
        printf("Enter a number (or type -1 to exit): ");

        scanf("%d", &num);

        if (num < 0) {
            goto skip; // Skip negative numbers
        }

        printf("%d\n", num);

        if (num == -1) {
            break; // Exit if -1 is entered
        }

        skip:; // Label for the goto statement
    }
}
```

```
    return 0;
}
```

**2. Write a program that prints numbers from 1 to 20, skipping multiples of 3.**

```
#include <stdio.h>

int main() {
    for (int num = 1; num <= 20; num++) {
        if (num % 3 == 0) {
            continue; // Skip multiples of 3
        }
        printf("%d\n", num);
    }

    return 0;
}
```

**3. Write a program that uses break to exit a loop when a user enters a specific number.**

```
#include <stdio.h>
```

```
int main() {  
    int num;  
    while (1) {  
        printf("Enter a number (or type 0 to exit): ");  
        scanf("%d", &num);  
  
        if (num == 0) {  
            break; // Exit the loop if 0 is entered  
        }  
        printf("You entered: %d\n", num);  
    }  
  
    return 0;  
}
```

**4. Write a program using switch to create a simple calculator that performs addition, subtraction, multiplication, and division based on user input.**

```
#include <stdio.h>
```

```
int main() {  
  
    int operation;  
  
    float num1, num2;  
  
    printf("Select operation:\n");  
  
    printf("1. Addition\n");  
  
    printf("2. Subtraction\n");  
  
    printf("3. Multiplication\n");  
  
    printf("4. Division\n");  
  
    printf("Enter operation (1/2/3/4): ");  
  
    scanf("%d", &operation);  
  
  
    if (operation >= 1 && operation <= 4) {  
  
        printf("Enter first number: ");  
  
        scanf("%f", &num1);  
  
        printf("Enter second number: ");  
  
        scanf("%f", &num2);  
  
        switch (operation) {  
  
            case 1:
```

```

        printf("%.2f + %.2f = %.2f\n", num1, num2, num1
+ num2);

        Break;

    case 2:

        printf("%.2f - %.2f = %.2f\n", num1, num2, num1
- num2);

        Break;

    case 3:

        printf("%.2f * %.2f = %.2f\n", num1, num2, num1
* num2);

        Break;

    case 4:

        if (num2 != 0) {

            printf("%.2f / %.2f = %.2f\n", num1, num2,
num1 / num2);

        } else {

            printf("Error: Division by zero\n");

        }

        Break;

    Default:

        printf("Invalid operation\n");

}

```

```
    } else {  
        printf("Invalid operation\n");  
    }  
  
    return 0;  
}
```