lxc and cgroups in practice sesja linuksowa 2012

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introducion cgroups lxc examples

about me

sysadmin at tieto
home page: reconlab.com
in spare time working on remashine - web app
hosting platform

the idea to build hosting platform

the problem

what if customer deploy cpu consuming task?

constrain resources

how about security?

isolate processes

how to achieve this?

full virtualization and paravirtualization - vmware, kvm, xen, etc.

full virtualization

pros: mature, proven functionality, well tested, separate kernels, different oses cons: heavy-weight, expensive, difficult/impossible to limit some resources

lightweight virtualization (OS-level) container concept

containers

pros: lightweight, performance gains, improved security when compared to regular hosting cons: same OS for host and guests, lower security level when compared to regular virtualization

solutions

jail (freebsd), OpenVZ (linux), Linux-Vserver

lxc - linux containers

"LXC is the userspace control package for Linux Containers, a lightweight virtual system mechanism sometimes described as "chroot on steroids"."

limiting resources and prioritization control groups - cgroups

control groups

out of the box in recent linux distributions needed by lxc

why lxc and cgroups?

no kernel patching simple management tools are provided by most linux distributions/packaging systems

you can focus on your goals*

*there is no time to configure and build everything

cgroups

hierarchical children cgroups inherit certain attributes from their parents

hierarchies are attached to subsystems

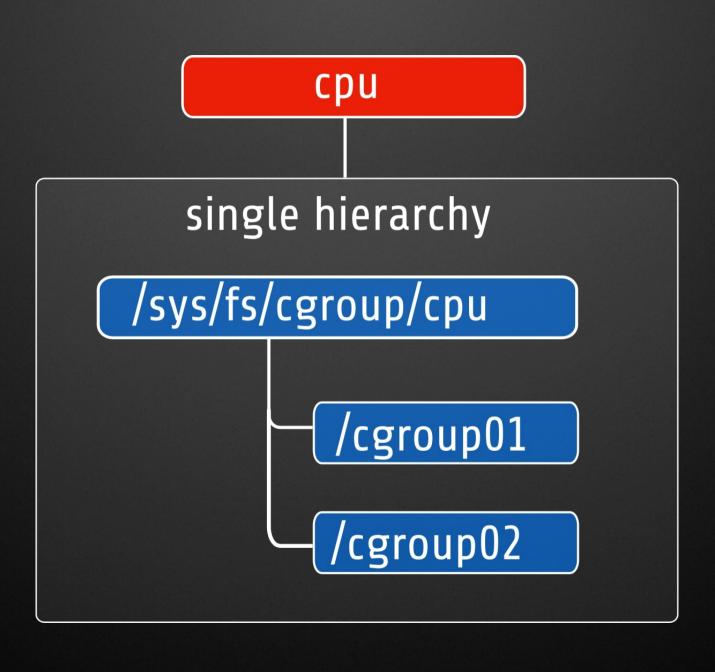
subsystem (resource controller) represents single resource such as cpu time or memory

available subsystems

memory, cpu, cpuset, cpuacct, blkio, freezer, ns, net_cls

relationships

a single hierarchy can have one or more subsystems attached to it



cpu memory single hierarchy /sys/fs/cgroup/cpu /cgroup01

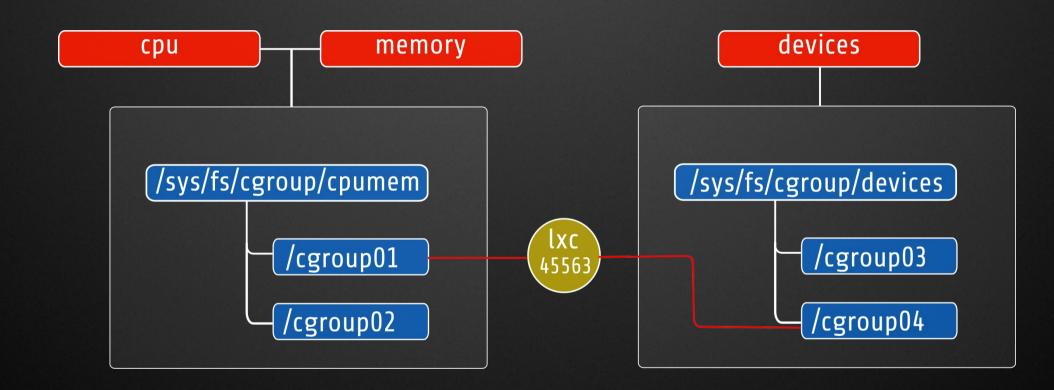
/cgroup02

any single subsystem (such as cpu) cannot be attached to more than one hierarchy if one of those hierarchies has a different subsystem attached to it already

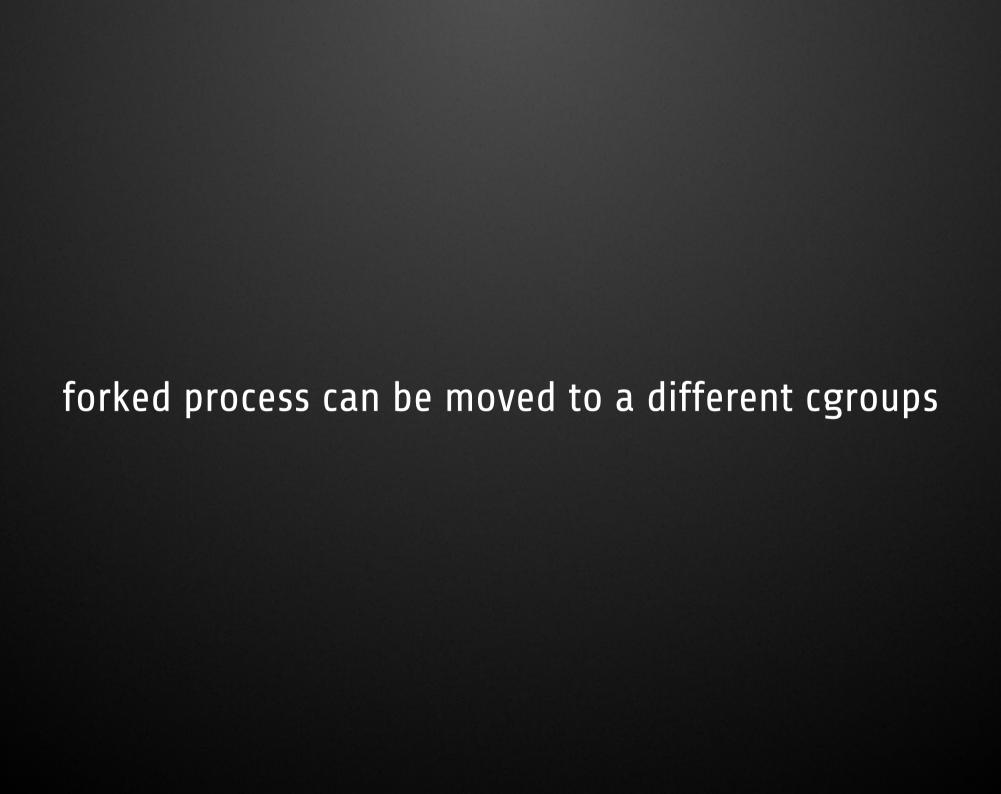
every hierarchy has default (root) cgroup and all processes are initially processes of that cgroup

any single task can be member of exactly one cgroup in particular hierachy

a task can be member of multiple cgroups, as long as each of those cgroups is in a different hierarchy



forked process inherits cgroup membership from its parent



managing hierarchies

/etc/cgconfig.conf or mount cgroup:<subsystem> -t cgroup -o <subsystem|subsystems> /mount/point

creating cgroups

cd/mount/point/subsystem && mkdir cgroupname or cgcreate -t uid:gid -a uid:gid -g subsystems:path

setting parameters

cgset -r parameter=value path_to_cgroup or echo 0-1 > /cgroup/cpuset/group1/cpuset.cpus

moving process to a control group cgclassify -g subsystems:path_to_cgroup pidlist or echo PID > /cgroup/group1/tasks

starting a process in a control group

cgexec -g subsystems:path_to_cgroup command arguments

debian

kernel param -> cgroup_enable=memory some features are not available for vanilla debian kernel - you have to compile your own memory controller

memory.limit_in_bytes memory.memsw.limit_in_bytes

memory.memsw.limit_in_bytes = mem + swap

cpu controller cpu.shares

cpu controller – since kernel 3.2

cpu.cfs_period_us cpu.cfs_quota

limit a group to 20% of 1 CPU

```
# echo 10000 > cpu.cfs_quota_us /* quota = 10ms */
# echo 50000 > cpu.cfs_period_us /* period = 50ms */
```

$cpu/\rightarrow cpu.shares = 4$

cpu/cage01
$$\rightarrow$$
 cpu.shares = 4 cpu/cage02 \rightarrow cpu.shares = 4

cpu/tasks → null cpu/sysdefault→ cpu.shares = 4

cpu/cage01
$$\rightarrow$$
 cpu.shares = 4 cpu/cage02 \rightarrow cpu.shares = 4

cpu/tasks → null cpu/sysdefault→ cpu.shares = 4

cpu/cage01
$$\rightarrow$$
 cpu.shares = 4 cpu/cage02 \rightarrow cpu.shares = 2

blkio controller

Proportional weight division or I/O throttling (Upper limit)

blkio - Proportional weight division

blkio.weight blkio.weight_device (overrides blkio.weight) I/O throttling (Upper limit)
blkio.throttle.{write|read}_{bps|iops}_device
echo "major:minor value" > blkio.throttle_...

value '-1' deletes limits

linux containers

liblxc, libvirt

on debian/ubuntu you can use debootstrap to create container or use lxc-create script

lxc.conf

fstab

rootfs

network setup

tools for managing containers

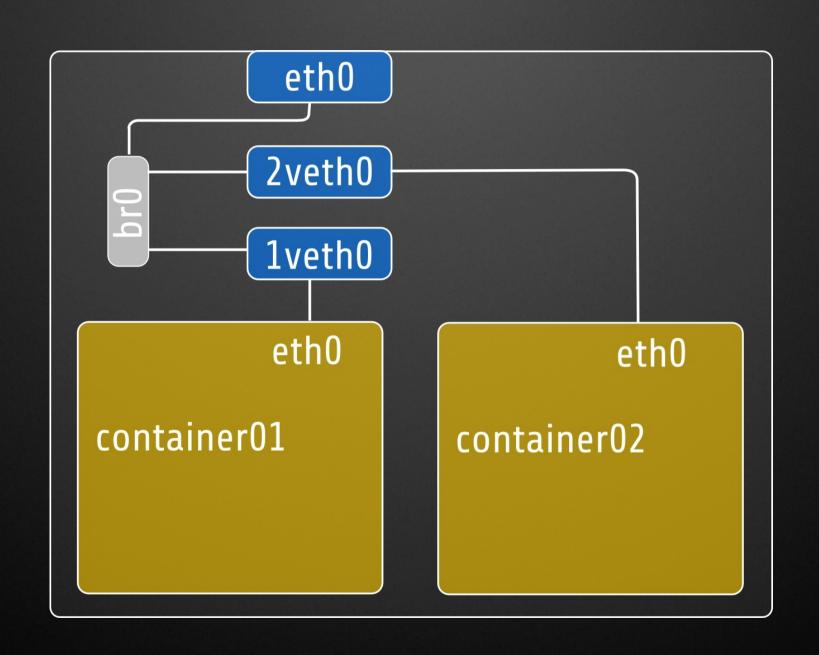
lxc-start, lxc-stop, lxc-console, lxc-info, ...

example

customer deploys their applications in a dedicated container one container for one application

container is configured with specific environment - libraries, frameworks, application servers

container connect to private network behind reverse-proxies, load balancers, caches



container has assigned resources and can be modified by user via dedicated api or webinterface

one application can't influence other one

reverse-proxy varnish

cage01 app + httpd cage01 app + httpd

db

containers migration?

lxc-checkpoint stores container state into a file not implemented yet

orchestration

custom scripts, configuration management tools (puppet, cfengine, etc.)

summary

with cgroups you can limit and prioritize system resources linux containers deliver OS-level virtualization with these you can build powerful and secure hosting (much more than shared one)

http://lwn.net
http://docs.redhat.com/docs/en-US/Red_Hat_Enterprise_Linux/6/html/Resource_Management_Guide/index.html
http://www.kernel.org/doc/Documentation/cgroups/
http://hydra.geht.net/tino/english/faq/debian/squeeze/cgroups/
http://lxc.teegra.net/#_keychain_behavior_when_running_in_a_private_pid_namespace
http://git.kernel.org/?p=linux/kernel/git/torvalds/linux-2.6.git;a=blob;f=Documentation/scheduler/schedbwc.txt;hb=HEAD

questions?

thank you