SESSION 2: OPERATORS & INPUT/OUTPUT

In this session, we will learn about different operators in C, along with standard input/output functions (printf and scanf). We will also see example codes demonstrating the use of these operators, and build a simple calculator program using arithmetic operators only.

Operators in C

```
1. Arithmetic Operators
+: Addition
-: Subtraction
* : Multiplication
/ : Division
%: Modulus (remainder after division)
Example Code:
#include <stdio.h>
int main() {
 int a = 10, b = 3;
 printf("Addition: %d\n", a + b);
  printf("Subtraction: %d\n", a - b);
  printf("Multiplication: %d\n", a * b);
  printf("Division: %d\n", a / b);
 printf("Modulus: %d\n", a % b);
 return 0;
}
2. Relational Operators
==: Equal to
!=: Not equal to
> : Greater than
< : Less than
>= : Greater than or equal to
<= : Less than or equal to
Example Code:
#include <stdio.h>
int main() {
 int a = 10, b = 20;
  printf("a == b: %d\n", a == b);
  printf("a != b: %d\n", a != b);
```

```
printf("a > b: %d \setminus n", a > b);
  printf("a < b: %d\n", a < b);
  printf("a >= b: %d\n", a >= b);
  printf("a <= b: %d\n", a <= b);
  return 0;
}
3. Logical Operators
&&: Logical AND
||: Logical OR
!: Logical NOT
Example Code:
#include <stdio.h>
int main() {
  int a = 1, b = 0;
  printf("a && b: %d\n", a && b);
  printf("a || b: %d\n", a || b);
  printf("!a: %d\n", !a);
  printf("!b: %d\n", !b);
  return 0;
}
4. Bitwise Operators
&: Bitwise AND
: Bitwise OR
^ : Bitwise XOR
~: Bitwise NOT
<< : Left shift
>>: Right shift
Example Code:
#include <stdio.h>
int main() {
  int a = 5, b = 3;
  printf("a & b: %d\n", a & b);
  printf("a | b: %d\n", a | b);
  printf("a ^ b: %d\n", a ^ b);
  printf("\sima: %d\n", \sima);
  printf("a << 1: %d\n", a << 1);
  printf("a >> 1: %d\n", a >> 1);
  return 0;
}
```

```
5. Assignment Operators
= : Simple assignment
+= : Add and assign
-= : Subtract and assign
*= : Multiply and assign
/= : Divide and assign
%= : Modulus and assign
Example Code:
#include <stdio.h>
int main() {
  int a = 10;
  a += 5;
  printf("a after += 5: %d\n", a);
  a = 3;
  printf("a after -= 3: %d\n", a);
  a *= 2;
  printf("a after *= 2: %d\n", a);
  a /= 4;
  printf("a after = 4: %d\n", a);
  a \% = 3;
  printf("a after %= 3: %d\n", a);
 return 0;
}
6. Ternary Operator
Syntax: condition? expression1: expression2
Example Code:
#include <stdio.h>
int main() {
  int a = 10, b = 20;
  int max = (a > b)? a:b;
  printf("The maximum is: %d\n", max);
  return 0;
}
Standard Input/Output Functions
1. printf() - Used to display output on the screen.
 Example: printf("Hello, World!");
2. scanf() - Used to take input from the user.
 Example: scanf("%d", &number);
```

Calculator Program (Arithmetic Operators Only)

```
#include <stdio.h>
int main() {
 int a, b;
 printf("Enter first number: ");
 scanf("%d", &a);
 printf("Enter second number: ");
 scanf("%d", &b);
 printf("Addition: %d\n", a + b);
 printf("Subtraction: %d\n", a - b);
 printf("Multiplication: %d\n", a * b);
 if(b!=0)
    printf("Division: %d\n", a / b);
  else
    printf("Error: Division by zero!\n");
 printf("Modulus: %d\n", a % b);
 return 0;
}
```