Session 06 B

Wednesday, 8 October 2025 9:08 AM

Array :-

In C programming, an **array** is a collection of elements (all of the same data type) stored in **contiguous memory locations**. Arrays allow you to store and access multiple values using a single variable name and an index.

🔷 Syntax of an Array

type arrayName[size];

- type: the data type of elements (e.g., int, float, char)
- arrayName: the name of the array
- size: the number of elements in the array

🔷 Example: Integer Array

```
#include <stdio.h>
int main() {
   int numbers[5] = {10, 20, 30, 40, 50};
// Accessing elements
   printf("First element: %d\n", numbers[0]);
   printf("Third element: %d\n", numbers[2]);
// Modifying elements
   numbers[1] = 25;
// Loop through the array
   for(int i = 0; i < 5; i++) {
      printf("Element %d: %d\n", i, numbers[i]);
   }
return 0;
}
```

🔷 Types of Arrays in C

1. **One-dimensional array** – Basic form of array (as above)
2. **Two-dimensional array** – Used like a table or matrix

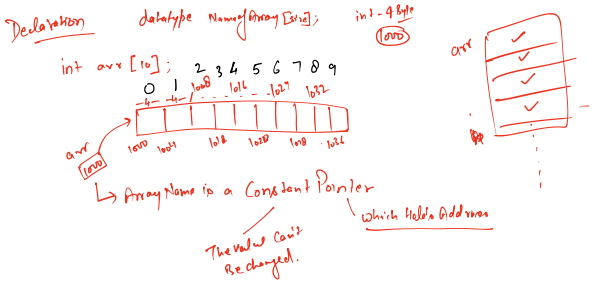
Example: 2D Array

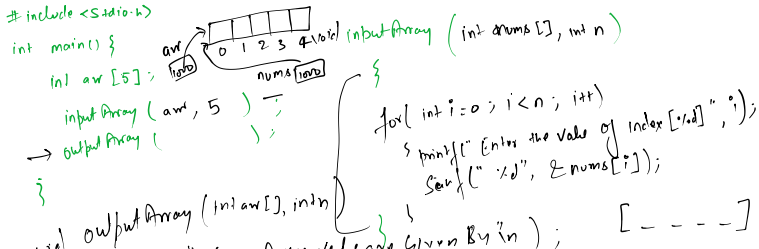
```
int matrix[2][3] = {
   {1, 2, 3},
   {4, 5, 6}
};
```

3. **Multidimensional arrays** – Arrays with more than two dimensions (less common in basic programs)

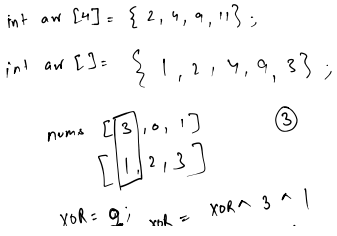
🔷 Notes

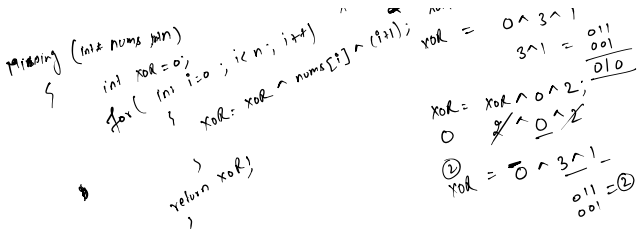
- Array indices start from 0
- The size of the array must be known at compile time (unless using **dynamic memory allocation**)
- Out-of-bounds access (e.g., arr[10] in a size-5 array) leads to **undefined behavior**

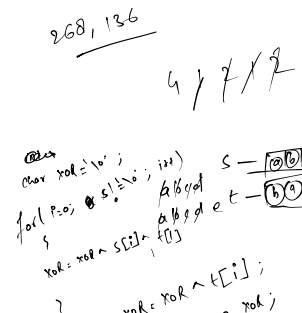





```
#include <stdio.h>
// Declaration of Function
void inputArray(int arr[], int size);
void printArray(int arr[], int size);
int main()
{
    int arr[5];
    inputArray(arr, 5);
    printArray(arr, 5);
    return 0;
}
// Definition of Function
void inputArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size; i++)
    {
        printf("Enter the value of arr[%d]", i);
        scanf("%d", &arr[i]);
    }
}
void printArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size; i++)
    {
        printf("The value of arr[%d] = %d\n", i, arr[i]);
    }
}
```







Input: s = "abcdefd", t = "acdcbefd"