

Array :-

In C programming, an **array** is a collection of elements (all of the same data type) stored in **contiguous memory locations**. Arrays allow you to store and access multiple values using a single variable name and an index.

Syntax of an Array

type arrayName[size];

- type: the data type of elements (e.g., int, float, char)
- arrayName: the name of the array
- size: the number of elements in the array

Example: Integer Array

```
#include <stdio.h>
int main() {
    int numbers[5] = {10, 20, 30, 40, 50};
    // Accessing elements
    printf("First element: %d\n", numbers[0]);
    printf("Third element: %d\n", numbers[2]);
    // Modifying elements
    numbers[1] = 25;
    // Loop through the array
    for(int i = 0; i < 5; i++) {
        printf("Element %d: %d\n", i, numbers[i]);
    }
    return 0;
}
```

Types of Arrays in C

- One-dimensional array** – Basic form of array (as above)
- Two-dimensional array** – Used like a table or matrix

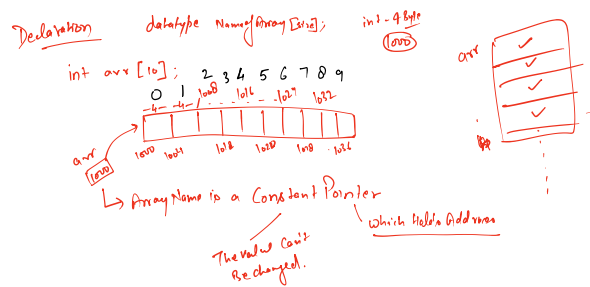
Example: 2D Array

```
int matrix[2][3] = {
    {1, 2, 3},
    {4, 5, 6}
};
```

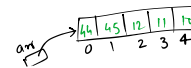
- Multidimensional arrays** – Arrays with more than two dimensions (less common in basic programs)

Notes

- Array indices start from 0
- The size of the array must be known at compile time (unless using **dynamic memory allocation**)
- Out-of-bounds access (e.g., arr[10] in a size-5 array) leads to **undefined behavior**



```
int arr[5];
arr[0] = 44;
arr[1] = 45;
arr[2] = 12;
arr[3] = 11
arr[4] = 10
```



```
#include <stdio.h>
int main() {
    int arr[5];
    inputArray(arr, 5);
    outputArray(arr, 5);
}

void inputArray(int arr[], int n) {
    for(int i = 0; i < n; i++) {
        printf("Enter the value of index [%d], i);
        scanf("%d", &arr[i]);
    }
}

void outputArray(int arr[], int n) {
    printf("The Array value are Given By\n");
    printf("[ ");
    for(int i = 0; i < n; i++) {
        printf("%d ", arr[i]);
    }
    printf("]\n");
}
```

```
#include <stdio.h>
// Declaration of Function
void inputArray(int arr[], int size);
void printArray(int arr[], int size);
int main()
{
    int arr[5];
    inputArray(arr, 5);
    printArray(arr, 5);
    return 0;
}
// Definition of Function
void inputArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size; i++)
    {
        printf("Enter the value of arr[%d]", i);
        scanf("%d", &arr[i]);
    }
}
void printArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size; i++)
    {
        printf("The value of arr[%d] = %d\n", i, arr[i]);
    }
}
```

```
int arr[4] = { 2, 4, 9, 11 };
```

```
int arr[3] = { 1, 2, 4, 9, 3 };
```

nums $\begin{bmatrix} 3 & 10 & 1 \\ 1 & 2 & 3 \end{bmatrix}$ ③

XOR = 9; mk = $\text{XOR} \wedge 3 \wedge 1$

Missing (int nums, int n)
 {
 int xor = 0;
 for (int i = 0; i < n; i++)
 {
 xor = xor ^ nums[i] ^ (i+1);
 }
 return xor;
 }

$0 \wedge 3 \wedge 1$
 $3 \wedge 1 = 011$
 011
 $\underline{010}$
 011
 $011 = 2$

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@20
 char xor = '0';
 for (int i = 0; i < s.length(); i++)
 {
 xor = xor ^ s[i] ^ t[i];
 }
 return xor;

S = 00000000
 t = 00000000

Input: s = "00000000", t = "00000000"

Start
 End
 00000000 1111
 1111