



```
sourch (int *nums; int sine, int toget)

int beg = 0;

exe int end = Size-1;

int mid =,

while (beg < end)

{ mid = (beg + end) / 2;

if ( bruma [mid] = ztarpet)

if ( bruma [mid] = ztarpet)

else y ( hums [mid] > terget)

end = mid-1;

delse

beg = mid+1;
```

[*,0]