

## SESSION 7 - STRINGS

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### Chapter 1: What is a String?

In C, there is no specific "String" data type. A string is simply a **1D array of characters** terminated by a special character called the **Null Character** ('\0').

Visual Representation:

String: "HELLO"

H	E	L	L	O	\0
str[0]	str[1]	str[2]	str[3]	str[4]	str[5]

**Declaration:**

C

```
char name[] = "Gemini"; // Compiler adds '\0' automatically
```

```
char name[10] = {'G','e','m','i','n','i','\0'}; // Manual
```

**Critical Concept:** The \0 tells functions like printf where the string ends. Without it, the program keeps reading memory until it crashes.

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### Chapter 2: String Functions (<string.h>)

Function	Purpose	Example
strlen(s)	Returns length (excluding \0)	strlen("Hi") -> 2
strcpy(dest, src)	Copies source to destination	strcpy(s1, "Hi")
strcmp(s1, s2)	Compares two strings	Returns 0 if equal
strcat(s1, s2)	Concatenates (joins) strings	"He" + "llo" = "Hello"

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### Chapter 3: Activities & Manual Logic

#### Activity: Copy String WITHOUT strcpy

This helps you understand how strings work at the byte level.

C

```
#include <stdio.h>
```

```
void myStrcpy(char source[], char dest[]) {
```

```
int i = 0;
while (source[i] != '\0') {
    dest[i] = source[i]; // Copy char by char
    i++;
}
dest[i] = '\0'; // IMPORTANT: Close the string!
}
```

```
int main() {
    char s1[] = "Physics";
    char s2[20]; // Make sure size is big enough
    myStrcpy(s1, s2);
    printf("Copied string: %s", s2);
    return 0;
}
```

### **Practice: Reverse a String**

C

```
void reverseString(char s[]) {
    int len = 0;
    while(s[len] != '\0') len++; // Calculate length manually

    int start = 0, end = len - 1;
    while(start < end) {
        char temp = s[start];
        s[start] = s[end];
        s[end] = temp;
        start++;
        end--;
    }
}
```

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## Chapter 4: Frequently Asked Questions

Q1: Why can't I do `string1 = string2`?

Answer: Arrays in C cannot be assigned directly using `=`. You are trying to change the memory address of the array, which is constant. You must copy element by element (or use `strcpy`).

Q2: What is the difference between `'A'` and `"A"`?

Answer:

- `'A'` is a character literal (type `char`).
- `"A"` is a string literal (type `char array`), which contains `'A'` followed by `\0`.

Q3: How to read a string with spaces?

Answer: `scanf("%s", name)` stops at space. Use `gets(name)` (unsafe) or better, `fgets(name, size, stdin)` to read a full line including spaces.