

Covariant Return Type, Abstract Class, and Interfaces in Java



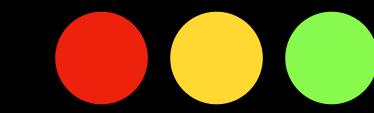
Lecture Overview

- Covariant Return Type
- Abstract Class
- Interfaces: Creation and Implementation
- Practical Code Examples
- Best Practices and Q&A



What is Covariant Return Type?

- A feature in Java where the return type of an overridden method can be a subtype of the return type in the superclass method.
- Introduced in Java 5 to enhance flexibility in inheritance.



```
class Animal {  
    Animal getAnimal() {  
        return new Animal();  
    }  
}  
  
class Dog extends Animal {  
    @Override Dog getAnimal() {  
        // Covariant return type  
        return new Dog();  
    }  
}
```

Benefits of Covariant Return Type

- Allows better type-checking at compile-time.
- Improves readability and flexibility in object-oriented design.
- Eliminates the need for unnecessary casting.



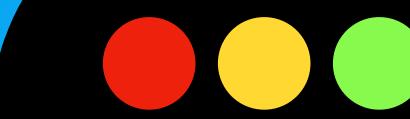
What is an Abstract Class?

- An abstract class in Java cannot be instantiated.
- It can have both abstract methods (methods without body) and concrete methods (methods with implementation).

```
abstract class Animal {  
    // Abstract method  
    abstract void sound();  
  
    // Concrete method  
    void sleep() {  
        System.out.println("Sleeping...");  
    }  
}
```

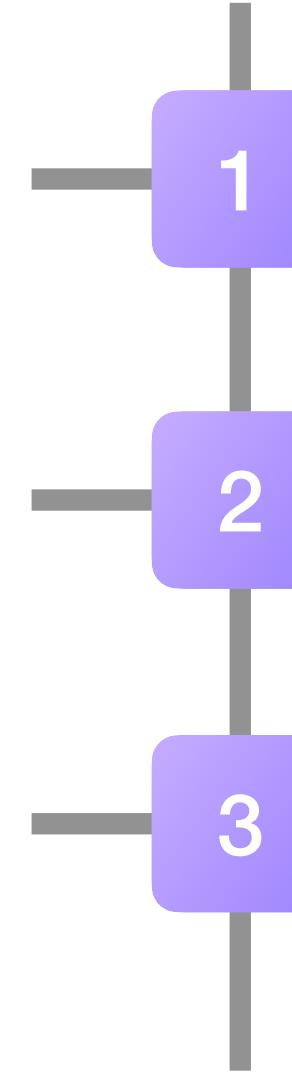
Purpose of Abstract Classes

- Used when a class is intended to serve as a base class for other classes.
- It provides a blueprint for subclasses, which must implement the abstract methods.



```
abstract class Animal {  
    // Abstract method  
    abstract void sound();  
    // Concrete method  
    void sleep() {  
        System.out.println("Sleeping...");  
    }  
}  
  
class Dog extends Animal {  
    void sound() {  
        System.out.println("Dog barks");  
    }  
}
```

Key Points About Abstract Classes

- 
- An abstract class can have constructors.
 - An abstract class can have fields, but cannot be instantiated directly.
 - Subclasses must provide implementations for all abstract methods.

What is an Interface?

- An interface in Java defines a contract. It contains method declarations (but no method bodies).
- Classes that implement an interface must provide implementations for all its methods.

```
interface Animal {  
    void sound();  
}  
  
class Dog implements Animal {  
    public void sound() {  
        System.out.println("Dog barks");  
    }  
}
```

Multiple Inheritance Through Interfaces

Java does not support multiple inheritance with classes but allows it with interfaces.

```
interface CanRun {  
    void run();  
}  
  
interface CanBark {  
    void bark();  
}  
  
class Dog implements CanRun, CanBark {  
    public void run() {  
        System.out.println("Dog is running");  
    }  
  
    public void bark() {  
        System.out.println("Dog barks");  
    }  
}
```

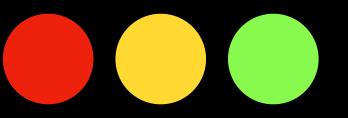
Key Differences Between Abstract Class and Interface

- Abstract classes can have method implementations; interfaces cannot (prior to Java 8).
- Abstract classes can have fields and constructors; interfaces cannot.
- A class can extend only one abstract class but can implement multiple interfaces.

When to Use Abstract Class vs. Interface

- Use an abstract class when creating a base class with some default behavior.
- Use an interface when creating a contract for other classes to implement, especially when you need multiple inheritance.

Practical Example



```
abstract class Animal {  
    abstract void sound();  
    void sleep(){  
        System.out.println("Animal sleeps");  
    }  
}  
interface Pet {  
    void play();  
}  
class Dog extends Animal implements Pet {  
    void sound() {  
        System.out.println("Dog barks");  
    }  
    public void play(){  
        System.out.println("Dog plays");  
    }  
}
```

Best Practices

- Use covariant return types to avoid typecasting and improve clarity.
- Abstract classes are ideal when you need to share code among several closely related classes.
- Use interfaces when designing loosely coupled systems or when multiple inheritance is required.
- Prefer interfaces if a class needs to implement multiple types of behavior.

Conclusion

- Summarize the importance of covariant return types, abstract classes, and interfaces in object-oriented programming.
- Emphasize their role in designing flexible and scalable Java applications.

Thank You