

ARM Assembly Operations

Simplest Complete Program (compile with `gcc -o filename filename.s`; run with `./filename`)

```
.global main
main:
    mov r7, #1          @exit system call
    svc #0
```

Basic operations

Argument *dr* is the register in which to store the result. Operands *or* must be a register (e.g. *r1*). Operands *oi* can be a register or an immediate (e.g. *#5*). The argument *#0* for *svc* must be this value.

Add	<code>add dr, or, oi</code>
Subtract (<i>or</i> – <i>oi</i>)	<code>sub dr, or, oi</code>
Reverse subtract (<i>oi</i> – <i>or</i>)	<code>rsb dr, or, oi</code>
Multiply (<i>dr</i> and <i>or1</i> cannot be the same)	<code>mul dr, or1, or2</code>
Divide signed numbers ¹ (<i>or1</i> / <i>or2</i>)	<code>sdiv dr, or1, or2</code>
Logical shift left (<i>oi</i> must be immediate)	<code>lsl dr, or, oi</code>
Copy (from <i>oi</i> to <i>dr</i>)	<code>mov dr, oi</code>
Compare <i>or</i> to <i>oi</i> and set comparison flags	<code>cmp or, oi</code>
Branch to <i>label</i>	<code>b address</code>
Branch and link	<code>bl address</code>
System call (see table below)	<code>svc #0</code>

`svc #0` is controlled by the contents of register *r7*:

- Exit program
- Read string (*r2* bytes long) and store using address in *r1*. *r0* must be *#0* (standard input)
- Print string (*r2* bytes long) whose address is stored in *r1*. *r0* must be *#1* (standard output)

Conditional Suffixes

All instructions can be used conditionally (based on the last call to `cmp`) by adding one of these suffixes.

If flags are set to “equal”	<code>eq</code>	If flags are set to “not equal”	<code>ne</code>
If flags are set to “greater than or equal”	<code>ge</code>	If flags are set to “less than or equal”	<code>le</code>
If flags are set to “greater than”	<code>gt</code>	If flags are set to “less than”	<code>lt</code>

Memory instructions

Switch to the text segment	<code>.text</code>
Switch to the data segment	<code>.data</code>
Store <i>str</i> as a null-terminated string	<code>.asciz "str"</code>
Reserve <i>oi</i> bytes of space (<i>oi</i> must be immediate)	<code>.space oi</code>
Create word (<i>or</i> can be a string)	<code>.word or</code>
Load word from <i>address</i>	<code>ldr dr, address</code>
Load address of <i>labelText</i>	<code>ldr dr, =#labelText</code>
Store word at <i>address</i>	<code>str or, address</code>
Load byte from <i>address</i>	<code>ldrb dr, address</code>
Store byte at <i>address</i>	<code>strb or, address</code>
Push register values to the stack	<code>push {reglist}</code>
Pop register values from the stack	<code>pop {reglist}</code>

address can be [*or*] or [*or*, *oi*], with the values being added together when *oi* is provided

reglist is a comma-separated list of registers and ranges of registers (e.g. *r1*, *r5-r7*)

one more line

¹Requires the compile flag `-mcpu=cortex-a7` for `gcc`; see <https://forums.raspberrypi.com/viewtopic.php?t=320122>