

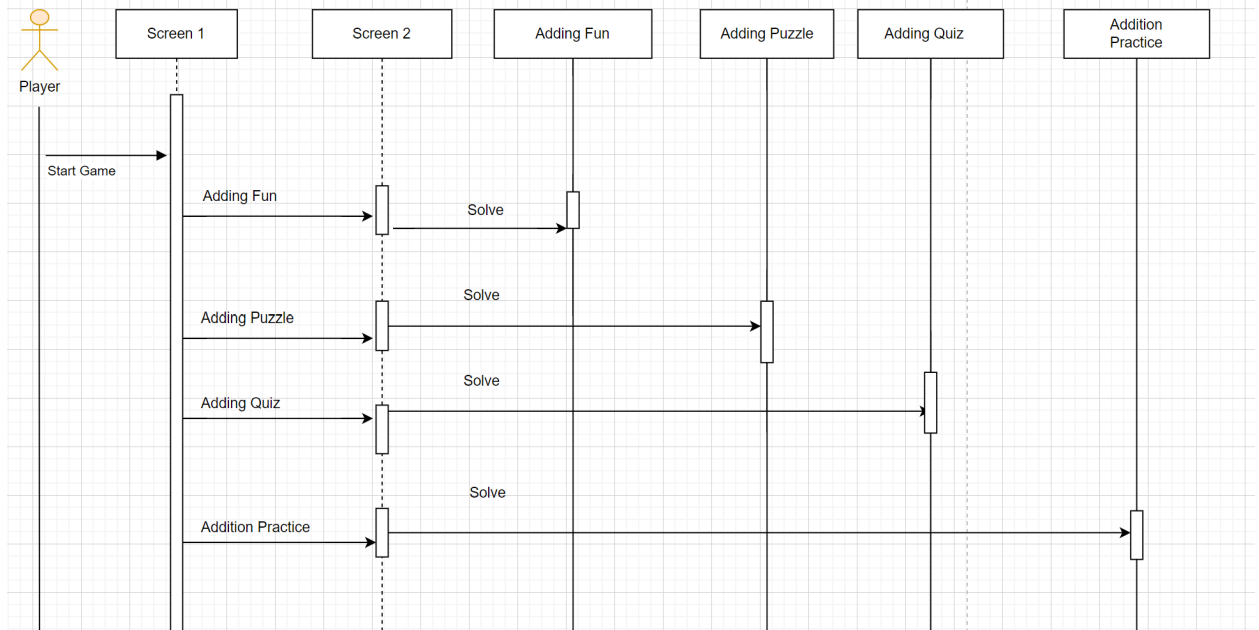
Sequence UML

Progress Sheet

Date	Updates
02/20/2023	<ul style="list-style-type: none">• Screen 1 uml and Screen 2 uml is progressing• Please check the image for detailed progress
02/13/2023	<ul style="list-style-type: none">• Modified changes according to the new requirements and drafting according to the latest 4 objects• Downloaded few unity plugins and integrating them to different services
02/06/2023	<ul style="list-style-type: none">• Installed LucidChart, App diagrams, Visual Paradigm for a different overview of tools to be used for sequence uml• Drafted a version of screen - 1 for different objects on the screen and activities and notes• Preparing for other buttons available on screen 1 and navigation to screen 2 to be configured
01/30/2023	<ul style="list-style-type: none">• Downloaded game and looked into interface and also made a note of buttons and screens and different cross functionalities• Installed UnityHub, UnityHub editor, Visual Studio, GitHub Desktop and other necessary softwares• Discussed with team internally on different activities• Logged into Visual Paradigm website and drafted some rough versions of the application to get handson

Other Updates

- 20/09/2023



- 02/09/2023

