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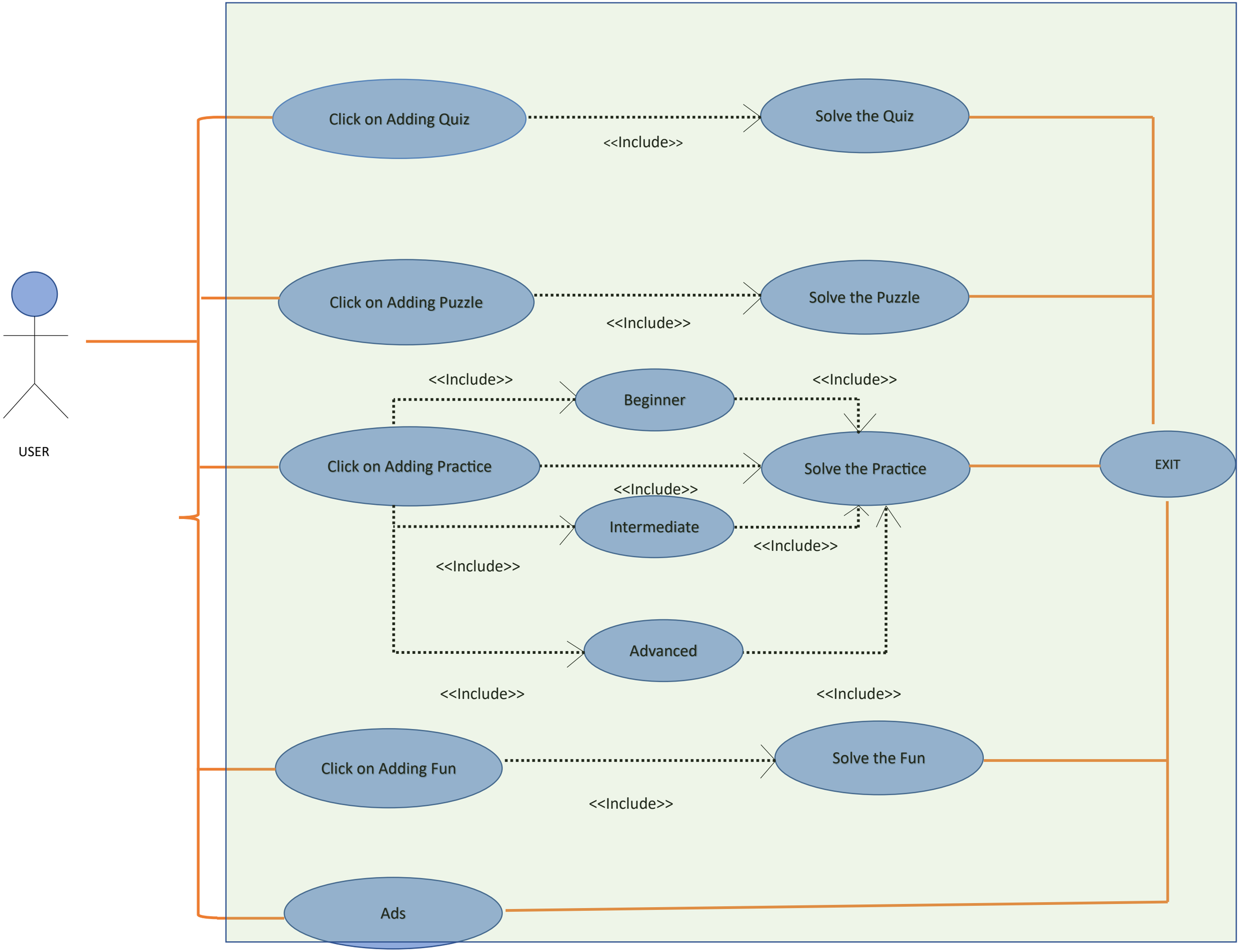
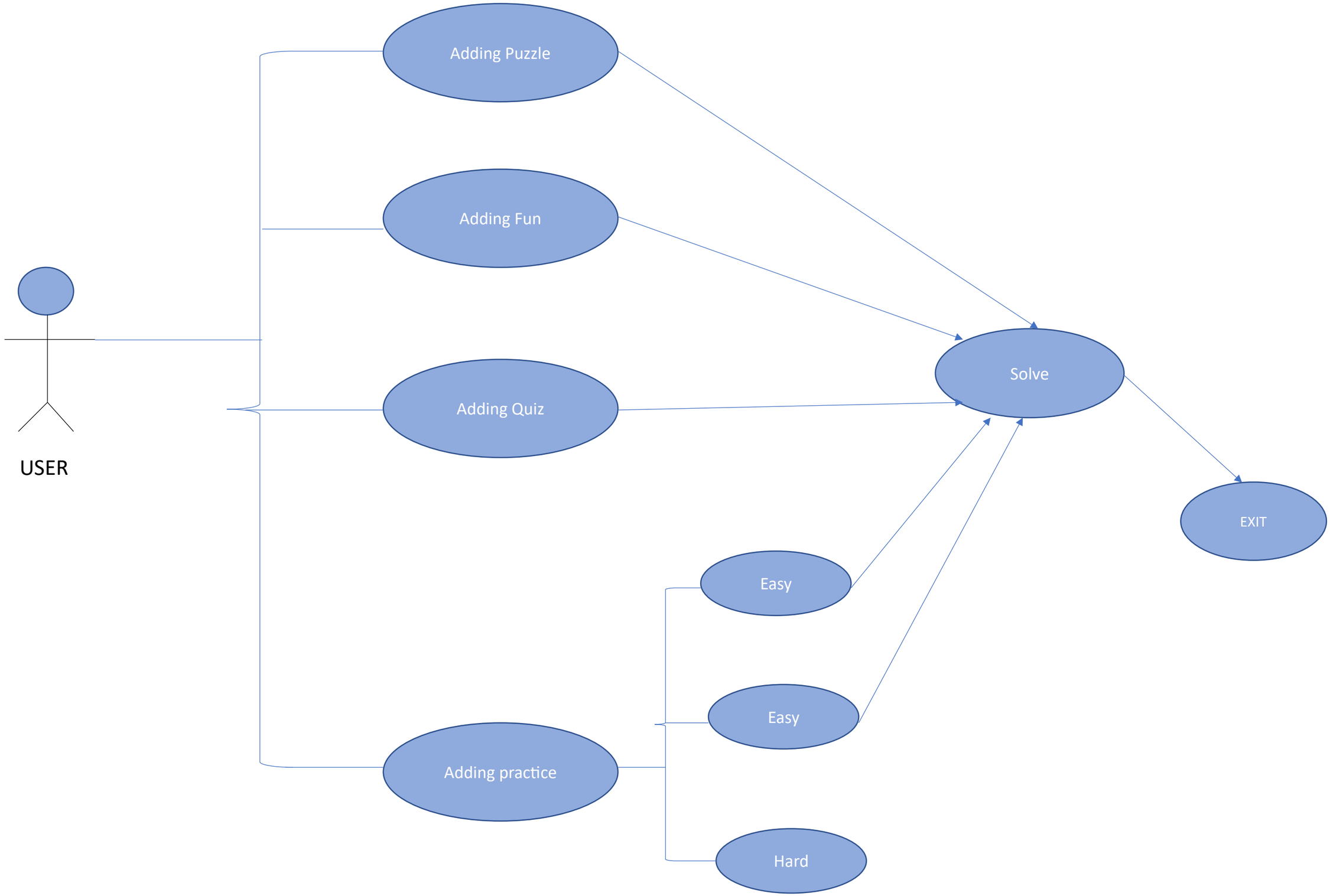
Progress Update Table for Case UML

Date	Progress Description
05-01-23	All the blocks were updated and merged successfully and the final use case uml diagram is complete
04-24-23	Removed the unnecessary blocks and trying to merge all the blocks to create a final diagram
04-17-23	Modified the level difficulty for Practice Screen and updated the ads block to display some ads
04-10-23	Removed the App store block since we are not suggesting other apps
04-03-23	Updated the App store block by removing the block – Our Story, since we are not going to display similar apps
03-20-23	Removed some unnecessary blocks that are not being implemented from the diagram
03-13-23	Updated the Solve Block for all different kinds of operations – puzzle, fun and quiz
03-06-23	Updated the Settings block with the following. YouTube, More apps, Basic Settings, and Worksheets

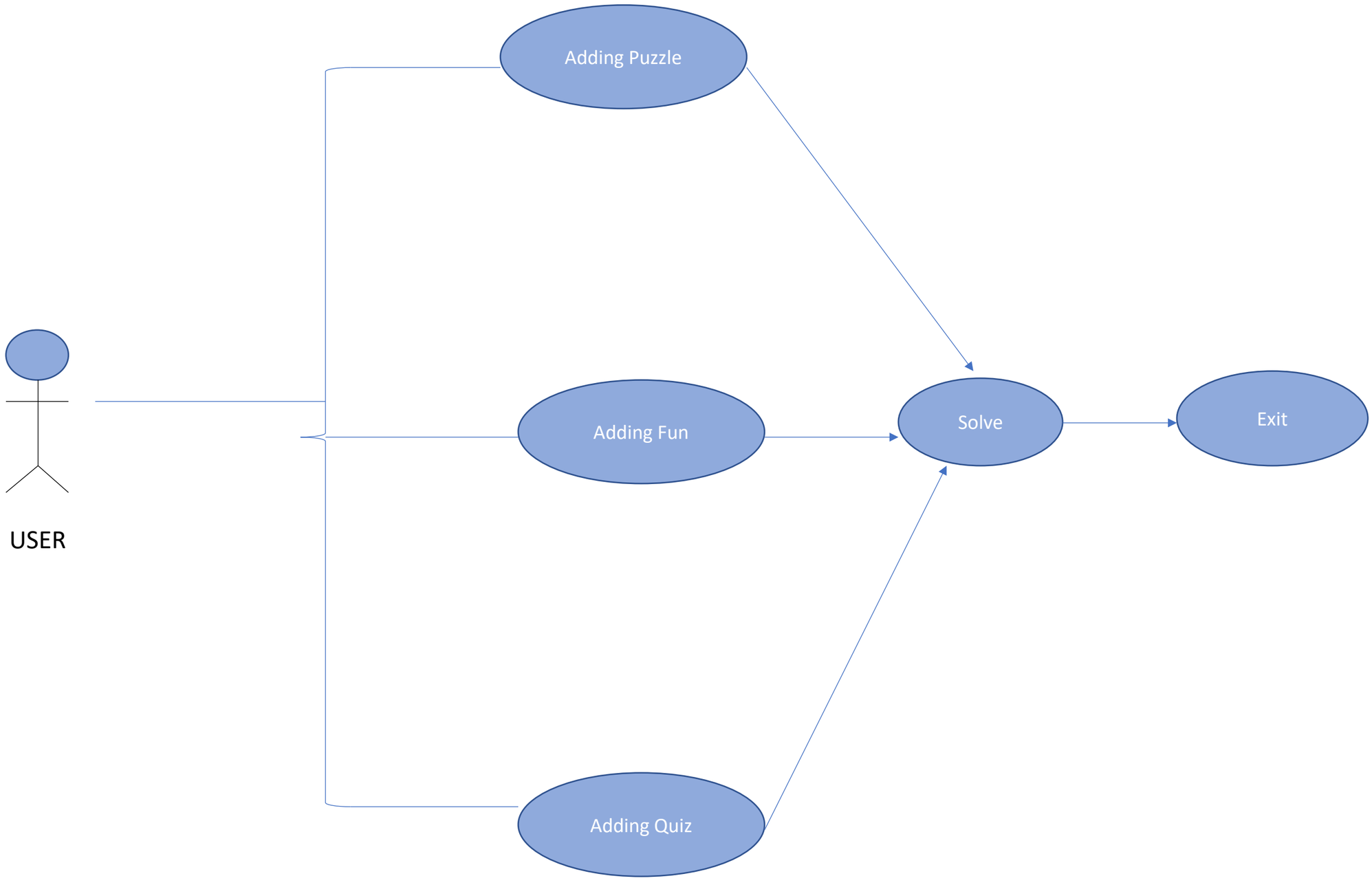
02-27-23	Updated the Select level for the Addition practice block. Easy, medium, and hard
02-20-23	Updated two more operations and app store block. Fun and practice
02-13-23	Updated the basic operations and a quit block. Quiz and puzzle
02-06-23	Understood the functionality of original app game and created the basic blocks containing the user


USER
Click on Adding Quiz
Solve the Quiz
<<Include>>
Click on Adding Puzzle
Solve the Puzzle
<<Include>>
<<Include>>
Beginner
<<Include>>
Click on Adding Practice
Solve the Practice
EXIT
<<Include>>
Intermediate
<<Include>>
<<Include>>
Advanced
<<Include>>
<<Include>>
Click on Adding Fun
Solve the Fun
<<Include>>
Ads

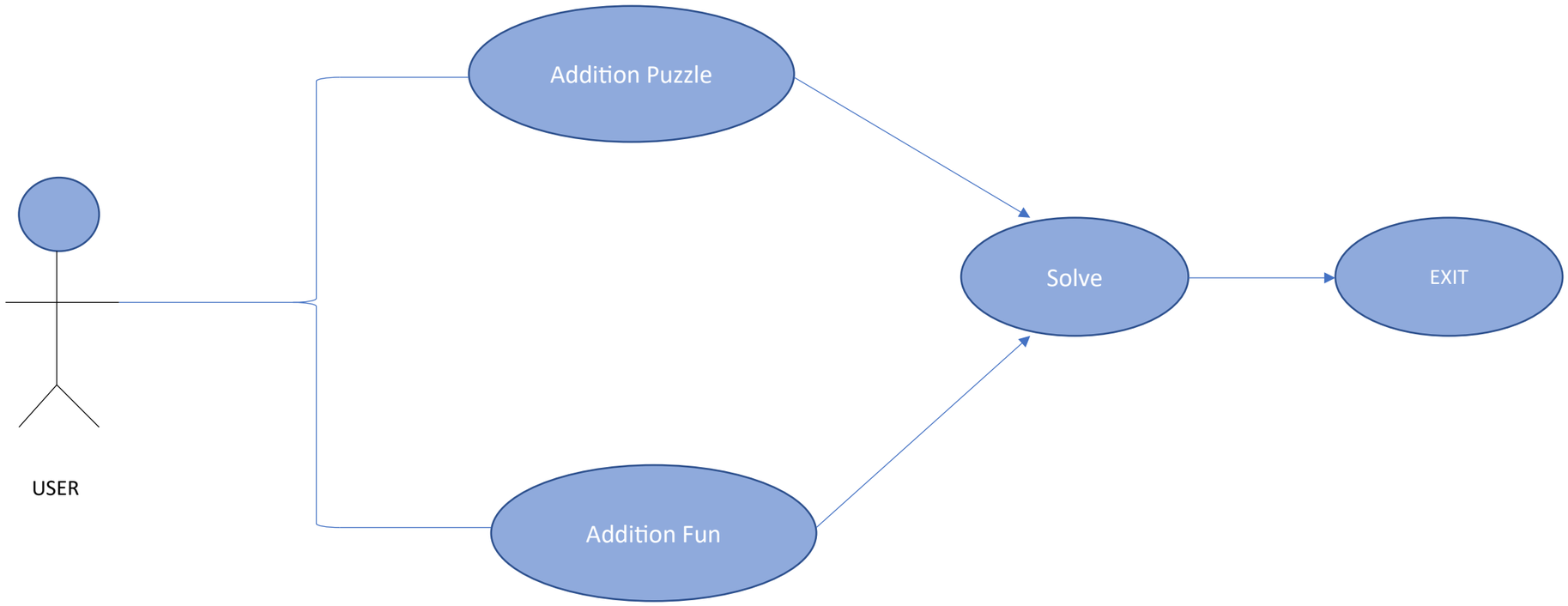
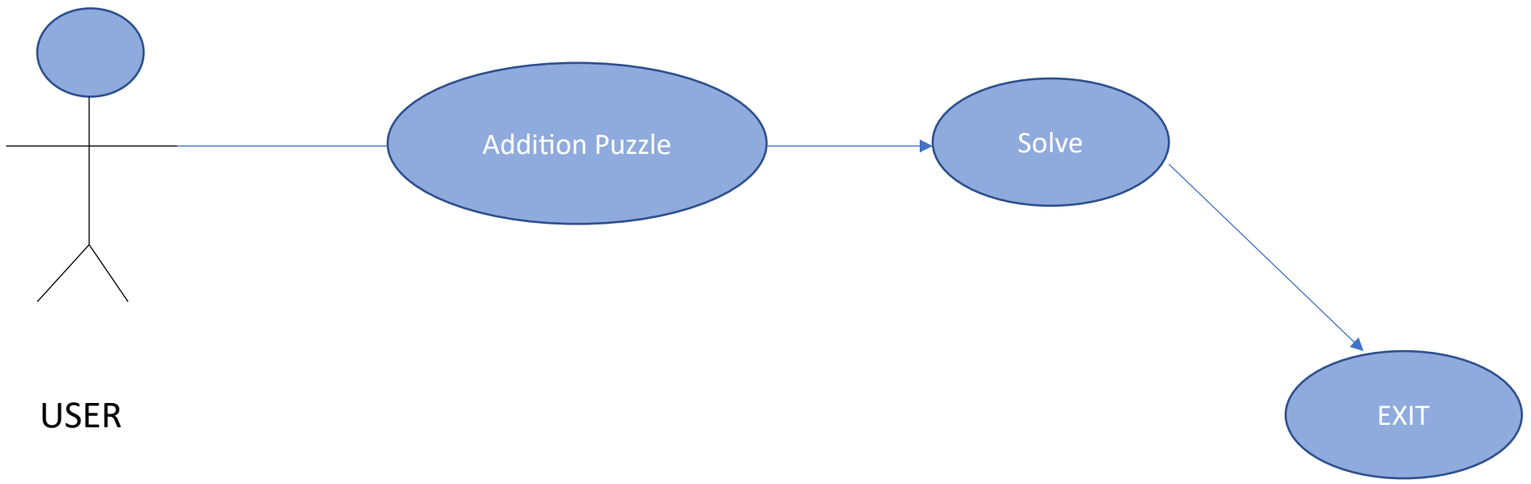
Implementation of Addition practice screen



Implementation of Addition Quiz Screen



Implementation of Addition Fun screen



Implementation of Addition Puzzle Screen