

	Naming Convention				
	<i>[Prefix]_[NameAssets]_[Number]_[variant].[File type]</i>				Directory
	Prefix	Type	AssetName		
	GDD	Document	Game Design Document (docx)		
	LDD	Document	Level Design Document		
	ADD	Document	Art Design Document		
	TDD	Document	Technical Design Document		
	GDD	Sheet	Game Design Document (xmls)		
	Pitch	Pitch	Game Pitch		
	FC	Document	Flowchart		
	UML	Document	Universal Modelling Language		
	Sk	2D Art	Sketch for Concept		
	C2D	2D Art	Concept for 2D Art		
	C3D	2D Art	Concept for 3D Model		
	Sp	2D Art	Sprite		
	SpSh	2D Art	SpriteSheet		
	UI	2D Art	UI Sprite		
	T	2D Art	Texture		
	An	Anim	Animation		
	AnC	Anim	Animation Controller		
	3D	3D Art	3D Model		
	M	3D Art	Material		
	Mesh	3D Art	Mesh		
	Sd	3D Art	Shader		
	SdG	3D Art	Shader Graph		
	VFX	3D Art	Visual Effect		
	Vol	3D Art	Volume		
	BG	Audio	Background music		
	SFX	Audio	Sound Effect		
	PM	3D Art	Physic Material		