

# Appendix: Planning with Multi-agent Belief using Justified Perspectives

Guang Hu, Tim Miller, Nir Lipovetzky

School of Computing and Information Systems The University of Melbourne  
Parkville, VIC 3010, AUS  
ghu1@student.unimelb.edu.au, tmiller@unimelb.edu.au, nir.lipovetzky@unimelb.edu.au

## 1 Complete semantics for justified belief

**Definition 1.1** (Complete semantics). The complete semantics for justified belief is defined as:

- (a)  $(M, \vec{s}) \models r(\vec{t})$  iff  $\pi(s_n, r(\vec{t})) = \text{true}$
- (b)  $(M, \vec{s}) \models \phi \wedge \psi$  iff  $(M, \vec{s}) \models \phi$  and  $(M, \vec{s}) \models \psi$
- (c)  $(M, \vec{s}) \models \neg\phi$  iff  $(M, \vec{s}) \not\models \phi$
- (d)  $(M, \vec{s}) \models S_i v$  iff  $v \in \text{dom}(O_i(s_n))$
- (e)  $(M, \vec{s}) \models S_i \phi$  iff  $\forall \vec{g} \in \vec{S}_G, (M, \vec{g}[\langle O_i(s_n) \rangle]) \models \phi$  or  $\forall \vec{g} \in \vec{S}_G, (M, \vec{g}[\langle O_i(s_n) \rangle]) \models \neg\phi$
- (f)  $(M, \vec{s}) \models K_i \phi$  iff  $(M, \vec{s}) \models \phi \wedge S_i \phi$
- (g)  $(M, \vec{s}) \models B_i \phi$  iff  $\forall \vec{g} \in \vec{S}_G, (M, \vec{g}[f_i(\vec{s})]) \models \phi$

where:  $\vec{S}_G \subseteq \vec{S}$  is the set of all possible global states sequences and  $\vec{g}[\vec{s}] = g_1[s_1], \dots, g_n[s_n]$ ; and,  $g[s]$  means function override:  $g[s](v) = s(v)$  when  $v \in \text{dom}(s)$  and  $g(v)$  otherwise; and  $s_n$  is the final state in sequence  $\vec{s}$ ; that is,  $s_n = \vec{s}(|\vec{s}|)$ .

## 2 Ternary semantics for justified belief

**Definition 2.1** (Ternary semantics). The ternary semantics are defined using function  $T$ , omitting the model  $M$  for readability:

- (a)  $T[\vec{s}, r(\vec{t})] = 1$  if  $\pi(s_n, r(\vec{t})) = \text{true}$ ;  
0 if  $\pi(s_n, r(\vec{t})) = \text{false}$ ;  
 $\frac{1}{2}$  otherwise
- (b)  $T[\vec{s}, \phi \wedge \psi] = \min(T[\vec{s}, \phi], T[\vec{s}, \psi])$
- (c)  $T[\vec{s}, \neg\phi] = 1 - T[\vec{s}, \phi]$
- (d)  $T[\vec{s}, S_i v] = \frac{1}{2}$  if  $i \notin \text{dom}(s_n)$  or  $v \notin \text{dom}(s_n)$   
0 if  $v \notin \text{dom}(O_i(s_n))$   
1 otherwise
- (e)  $T[\vec{s}, S_i \phi] = \frac{1}{2}$  if  $T[\vec{s}, \phi] = \frac{1}{2}$  or  $i \notin \text{dom}(s_n)$ ;  
0 if  $T[\langle O_i(s_n) \rangle, \phi] = \frac{1}{2}$ ;  
1 otherwise
- (f)  $T[\vec{s}, K_i \phi] = T[\vec{s}, \phi \wedge S_i \phi]$
- (g)  $T[\vec{s}, B_i \phi] = T[f_i(\vec{s}), \phi]$

where  $s_n$  is the final state in sequence  $\vec{s}$ ; that is,  $s_n = \vec{s}(|\vec{s}|)$ .

## 3 Proof for KD45<sub>n</sub>

Now, we give the theorem and proof for KD45<sub>n</sub> properties.

**Theorem 3.1.** The following axioms hold, making this a KD45<sub>n</sub> logic:

- K (Distribution):  $B_i \phi \wedge B_i(\phi \rightarrow \psi) \rightarrow B_i \psi$
- D (Consistency):  $B_i \phi \rightarrow \neg B_i \neg\phi$
- 4 (Positive Introspection):  $B_i \phi \rightarrow B_i B_i \phi$
- 5 (Negative Introspection):  $\neg B_i \phi \rightarrow B_i \neg B_i \phi$

*Proof.* Based on the definition of  $B_i$ ,  $M, \vec{s} \models B_i \phi$  is equivalent to  $M, f_i(\vec{s}) \models \phi$ . From this, axiom K is:  $M, f_i(\vec{s}) \models \phi$  and  $M, f_i(\vec{s}) \models (\phi \rightarrow \psi)$  imply  $M, f_i(\vec{s}) \models \psi$ , which holds trivially. For the axiom D, when  $M, f_i(\vec{s}) \models \phi$  holds, then it must be that  $M, f_i(\vec{s}) \not\models \neg\phi$  does not hold.

Axioms 4 and 5 are more involved. The value of a variable from  $f_i(\vec{s})$  depends on two values:  $lt$  and  $\vec{s}$ , which are, respectively, the last time the variable was seen by agent  $i$  and the input perspectives. The  $lt$  depends only on the function  $O_i$ . Since  $O_i(s) = O_i(O_i(s))$ , the  $lt$  of  $f_i(\vec{s})$  and  $f_i(f_i(\vec{s}))$  for each state and each variable are the same.

Now, note that the retrieval function  $R$  returns the value  $v = e$  if  $v$  is in the state  $s_{lt}$  (the first line of  $R$ ), the value of each variable in  $f_i(s)$  is the same as its in  $f_i(f_i(s))$ . Therefore,  $f_i(s) = f_i(f_i(s))$ .

Given that axiom 4 is equivalent to  $M, f_i(\vec{s}) \models \phi$  implies  $M, f_i(f_i(\vec{s})) \models \phi$ , this holds trivially.

For axiom 5,  $M, f_i(s) \not\models \phi$  is equivalent to  $M, f_i(f_i(s)) \not\models \phi$ . Based on the definition of  $B_i$ ,  $M, f_i(f_i(s)) \not\models \phi$  gives  $M, f_i(s) \not\models B_i \phi$ . Then, based on the definition of  $\neg$ , we have that  $M, f_i(s) \models \neg B_i \phi$  is equivalent to  $M, f_i(s) \models \neg B_i \phi$ . Therefore, axiom 5 holds.  $\square$

## 4 Experiment Results for Coin example

Parameters					Performance					Goal
$ Agt $	$d$	$ \mathcal{G} $	$ P $	$ Gen $	$ Exp $	$ Calls $	TIME(s)			
							$calls$	Total		
C01	2	1	1	1	3	2	2	0.0	0.0	$B_a coin = head$
C02	2	1	1	2	7	18	7	0.0	0.0	$B_a coin = tail$
C03	2	1	1	2	5	12	7	0.0	0.0	$B_a coin = head \wedge B_b coin = head$
C04	2	2	1	4	43	126	61	0.0	0.0	$B_a coin = head \wedge B_b coin = tail$
C05	2	3	2	4	46	135	58	0.0	0.0	$B_a coin = head \wedge B_b coin = tail \wedge B_b B_a coin = head$
C06	2	2	2	6	414	1239	533	0.5	0.7	$B_a B_b coin = tail \wedge B_b B_a coin = head$

Table 1: Experimental results for coin domain