1. File Operations Functions for the GBVM Library

File: `univ_fileops.h`
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The `univ_fileops.h` file contains utility functions for performing essential file operations. All functions display informative error messages and terminate execution if a critical error is encountered.

1.1. Table of Contents

1.2. Function Documentation

1.2.1. `FILE* openFile(const char* filePath, const char* mode)`

Description:
Opens a file with the specified file path and mode. If the file cannot be opened, an error message is displayed, and the program exits.

Parameters:

Parameter	Type	Description
filePath	const char*	The path of the file to be opened.
mode	const char*	The mode in which to open the file.

Returns:
A pointer to the opened file (`FILE*`).

Behavior:

- Exits the program if the file cannot be opened.

1.2.2. `void closeFile(const char* filePath, FILE* file)`

Description:
Closes the specified file. If the file pointer is `NULL`, the function safely returns without performing any operations. If the file cannot be closed, an error message is displayed, and the program exits.

Parameters:

Parameter	Type	Description
filePath	const char*	The path of the file to be closed.
file	FILE*	A pointer to the file to be closed.

Returns:
None.

Behavior:

- Safely handles NULL file pointers.
- Exits the program if the file cannot be closed.

1.2.3. int getFileSize(FILE* f, const char* filePath)

Description:
Gets the size of the specified file in bytes. If the file pointer is NULL or an error occurs while reading the file, an error message is displayed, and the program exits.

Parameters:

Parameter	Type	Description
f	FILE*	A pointer to the file.
filePath	const char*	The path of the file.

Returns:
The size of the file in bytes (int).

Behavior:

- Exits the program if the file pointer is NULL or an error occurs during size calculation.

1.3. Example Usage

```c
#include "univ_fileops.h"
#include <stdio.h>

int main() {
    const char* filePath = "example.txt";
    FILE* file = openFile(filePath, "r");

    int size = getFileSize(file, filePath);
    printf("Size of '%s': %d bytes\n", filePath, size);
```

```
    closeFile(filePath, file);
    return 0;
}
```