Coding Coders Who Code Things: Jacob, Joey, Kenny, Zach			
Date	Location	Attendees	Description
10/25/2019	SPAHR Auditorium	Jacob, Joey, Kenny, Zach	Began discussing project ideas
10/27/2019	Eaton Hall Lab	Jacob, Joey, Kenny, Zach	Finished deciding on idea. Chose to do ERS
10/28/2019	SPAHR Auditorium	Jacob, Joey, Zach	Began work on Gantt chart
10/30/2019	SPAHR Auditorium	Joey, Zach	Discussed what tutorials we watched
10/30/2019	Eaton Hall Lab	Joey, Zach	Setting up repo, unity collab, begin project
10/31/2019	Eaton Hall Lab	Jacob, Joey, Kenny, Zach	Divided work and created backlogs
11/1/2019	SPAHR Auditorium	Jacob, Joey, Kenny, Zach	Talked about error with random function
11/1/2019	Eaton Hall Lab	Jacob, Joey, Kenny, Zach	Continued working on project
11/3/2019	Eaton Hall Lab	Jacob, Joey, Kenny, Zach	Fixed final demo bugs and documentation
11/8/2019	SPAHR Auditorium	Jacob, Joey, Kenny, Zach	Identified corner cases for game play
11/13/2019	SPAHR Auditorium	Joey, Zach	Talked about current progress and how to implement AI wait
11/19/2019	SPAHR Auditorium	Jacob, Joey, Kenny, Zach	Demo-ed and received feedback
11/22/2019	Eaton Hall Lab	Jacob, Kenny, Zach	Continued working on project
11/24/2019	Eaton Hall Lab	Kenny, Zach	Finalized art that still needed to be completed
11/25/2019	Discord Chat	Joey, Kenny, Zach	Continued working on project