

Team Flannel - Project Milestone 2

Irvin Carbajal

Courtney Johnson

Joshua Khoo

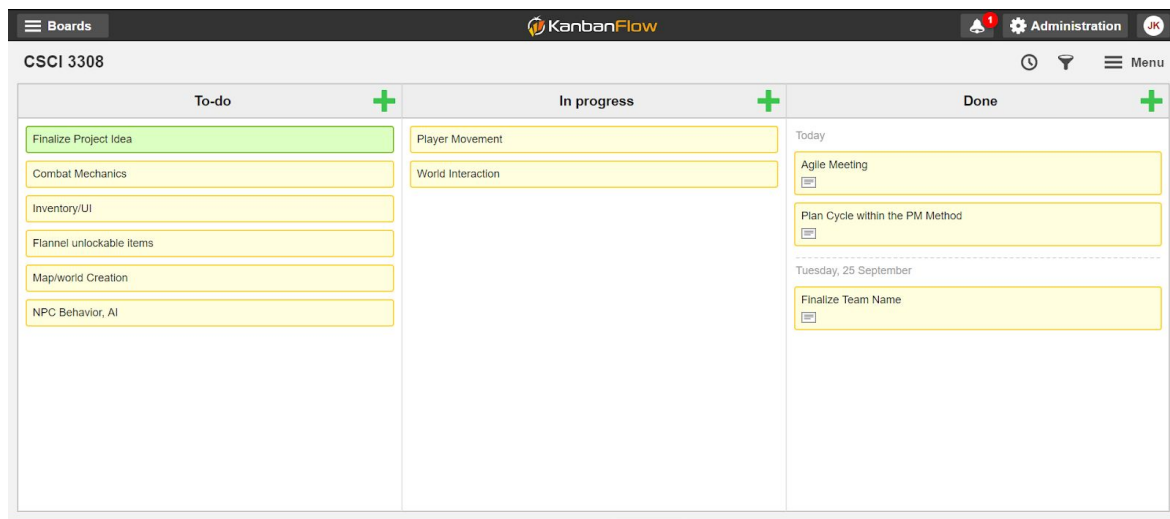
Jonathan Noranbrock

Project Plan/Requirements (WBS):

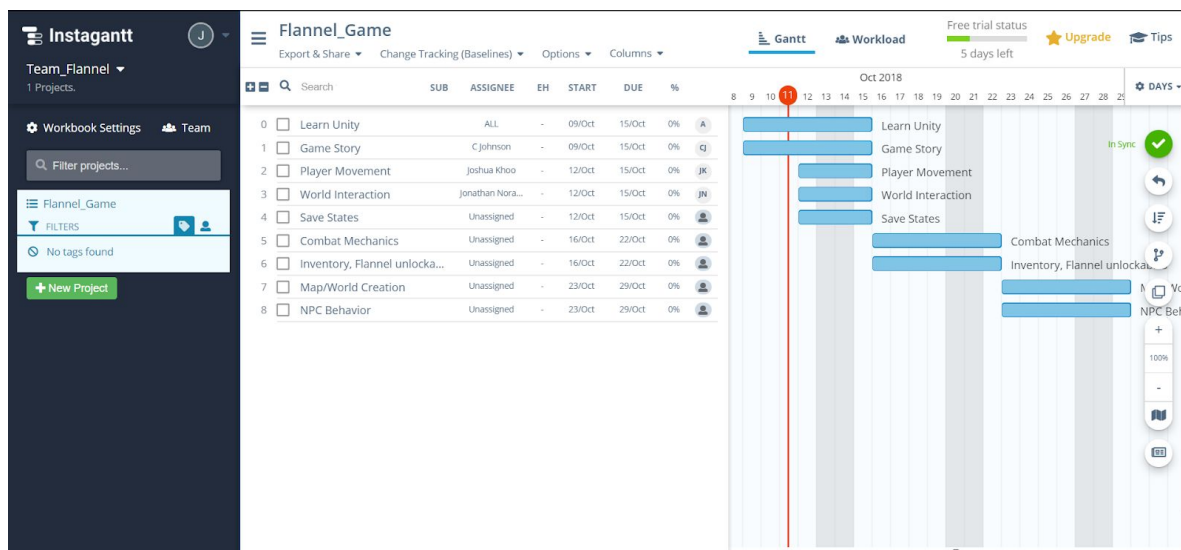
https://docs.google.com/document/d/1th4QihRk2_AFRDh0Si-3aaiIcgb_hL9_uW41AncyLsw/edit?usp=sharing

PM Tool: Kanban

<https://kanbanflow.com/board/KUD61B>



Gantt:



Scrum Meeting 1 - October 11, 2019 - Thursday, 12:00PM

In attendance - Joshua, CJ, Irvin, Jonathan

Joshua -

Work completed: Created Unity Project and added to repository, created Gantt chart

Work remaining: Will develop player character movement and interactions

Obstacles: Need story in order to make progress on game

Jonathan -

Work completed: Finalized game concept & scope

Work remaining: Will develop player-environment interaction systems

Obstacles:

Courtney -

Work completed: Made progress writing game story

Work remaining: Will finish game story, will learn Unity

Obstacles:

Irvin -

Work completed: Finalized game concept & scope

Work remaining: Will learn Unity

Obstacles: