



3D Tetris

created by "Mojito"

Course: "JavaScript DOM & UI"Project repository:

Team-Mojito-TelerikAcademy

<https://github.com/Team-Mojito-TelerikAcademy/3DTetris>



Description:

This project is a 3D Tetris and was made as a task in course "JavaScript DOM & UI" in Telerik Academy. The game is based on the 3D framework three.js.

Our game has the same rules as the original Tetris, but with the possibility of more movements. The player can move the blocks with arrow keys and rotate them in all axes with the relevant responsible keys X, Y and Z. He can also move the scene with mouse for better view.



Used resources:

Threejs
<http://threejs.org/>

Raphael
<http://raphaeljs.com/>

jQuery
<http://api.jquery.com/>



Project participants:

(avalkov) - participated [V]

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Screenshots:

the playfield

