RISCORD SCRUM MEETING WEEK 10

✅ Sprint planning checklist

Preparation	Meeting	Follow up
We worked to finish the following issues: 1. Text/voice/Video communication, 2. Server creation/deletion, 3. Automate Tests with GitHub Actions, 4. Friends List, 5. Develop user search functionality, 6. Server themes changing, 7. Notification frequency, 8. Channel communication	Broke down the following issues: (#30) implementing friends list UI, (#31) Implementing options for adding, removing, and searching, (#32) Setting up db schema to store user-friend relationships, (#33) Testing add/remove/search friends functionalities, (#35) Designing the UI components for message input field and send button for server messaging, (#36) Implementing backend logic to handle message sending requests, (#37) Integrating frontend and backend components to enable message sending functionality, (#38) Designing UI components for composing and sending DMs, (#39) Designing db schema for storing DMs, (#40) Completing user testing for DM feature and server, (#41) Creating the functionality to tag specific users or everyone in the server	We will work to finish the following issues during this week and any issues leftover from the previous week, of which this week's issues are: (#30) implementing friends list UI, (#31) Implementing options for adding, removing, and searching, (#32) Setting up db schema to store user-friend relationships, (#33) Testing add/remove/search friends functionalities, (#35) Designing the UI components for message input field and send button for server messaging, (#36) Implementing backend logic to handle message sending requests, (#37) Integrating frontend and backend components to enable message sending functionality, (#38) Designing UI components for composing and sending DMs, (#39) Designing db schema for storing DMs, (#40) Completing user testing for DM feature and server, (#41) Creating the functionality to tag specific users or everyone in the server

👥 Sprint team members

Name	Role

Soumil Chhabra	Developer
Anitej Isaac Sharma	Developer
Jackson Wilson	Developer
Chinmay Arvind	Developer
Ronak Jain	Developer

✏️ Sprint planning meeting items

Previous sprint summary

Sprint theme	3/4/2024
Issues completed	3/11/2024
Issues left	0
Team Capacity	100% (40 hours in total i.e. 8 hours/member, for week 9)
Summary	We decided a good time for our meeting to happen via Discord, so that all of us could be present, and we ensured that we all contributed to complete the following issues: 1. Text/voice/Video communication, 2. Server creation/deletion, 3. Automate Tests with GitHub Actions, 4. Friends List, 5. Develop user search functionality, 6. Server themes changing, 7. Notification frequency, 8. Channel communication

Details Current sprint

Start date	3/13/2024
End date	3/20/2024
Sprint theme	Login, Signup, and Misc.
Team capacity	100% (40 hours in total i.e. 8 hours/member, for week 9)
Issues capacity	11 issues
Individual capacity	Chinmay - 8 hours Jackson - 8 hours Anitej - 8 hours Soumil - 8 hours Ronak - 8 hours
Potential risks	Should have no issues for the foreseeable future

Mitigations	We decided a good time for our meeting to happen via Discord, so that all of us could be present, and we ensured that we all contributed to complete the following issues: (#30) implementing friends list UI, (#31) Implementing options for adding, removing, and searching, (#32) Setting up db schema to store user-friend relationships, (#33) Testing add/remove/search friends functionalities, (#35) Designing the UI components for message input field and send button for server messaging, (#36) Implementing backend logic to handle message sending requests, (#37) Integrating frontend and backend components to enable message sending functionality, (#38) Designing UI components for composing and sending DMs, (#39) Designing db schema for storing DMs, (#40) Completing user testing for DM feature and server, (#41) Creating the functionality to tag specific users or everyone in the server