RISCORD SCRUM MEETING WEEK 10

✓ Sprint planning checklist

Preparation Meeting Follow up				
-		i -		
We worked to finish the following	Broke down the following issues:	We will work to finish the		
issues: 1. Text/voice/Video	` ' '	following issues during this		
communication, 2. Server	(#31) Implementing options for	week and any issues leftover		
creation/deletion, 3. Automate Tests	G, G,	from the previous week, of		
with GitHub Actions, 4. Friends	(#32) Setting up db schema to	which this week's issues are:		
List, 5. Develop user search	store user-friend relationships,	(#30) implementing friends list		
functionality, 6. Server themes	(#33) Testing add/remove/search	UI, (#31) Implementing options		
changing, 7. Notification frequency,	friends functionalities, (#35)	for adding, removing, and		
8. Channel communication	Designing the UI components for	searching, (#32) Setting up db		
	message input field and send	schema to store user-friend		
	button for server messaging, (#36)	relationships, (#33) Testing		
	Implementing backend logic to	add/remove/search friends		
	handle message sending requests,	functionalities, (#35) Designing		
	(#37) Integrating frontend and	the UI components for message		
	backend components to enable	input field and send button for		
	message sending functionality,	server messaging, (#36)		
	(#38) Designing UI components	Implementing backend logic to		
	for composing and sending DMs,	handle message sending		
	(#39) Designing db schema for	requests, (#37) Integrating		
	storing DMs, (#40) Completing	frontend and backend		
	user testing for DM feature and	components to enable message		
	server, (#41) Creating the	sending functionality, (#38)		
	functionality to tag specific users	Designing UI components for		
	or everyone in the server	composing and sending DMs,		
		(#39) Designing db schema for		
		storing DMs, (#40) Completing		
		user testing for DM feature and		
		server, (#41) Creating the		
		functionality to tag specific users		
		or everyone in the server		
		of everyone in the server		

₹ Sprint team members

Name	Role
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Soumil Chhabra	Developer
Anitej Isaac Sharma	Developer
Jackson Wilson	Developer
Chinmay Arvind	Developer
Ronak Jain	Developer

Sprint planning meeting items

Previous sprint summary

us sprint summary		
Sprint theme	3/4/2024	
Issues completed	3/11/2024	
Issues left	0	
Team Capacity	100% (40 hours in total i.e. 8 hours/member, for week 9)	
Summary	We decided a good time for our meeting to happen via Discord, so that all of us could be present, and we ensured that we all contributed to complete the following issues: 1. Text/voice/Video communication, 2. Server creation/deletion, 3. Automate Tests with GitHub Actions, 4. Friends List, 5. Develop user search functionality, 6. Server themes changing, 7. Notification frequency, 8. Channel communication	

Details Current sprint

Start date	3/13/2024	
End date	3/20/2024	
Sprint theme	Login, Signup, and Misc.	
Team capacity	100% (40 hours in total i.e. 8 hours/member, for week 9)	
Issues capacity	11 issues	
Individual capacity	Chinmay - 8 hours Jackson - 8 hours	
	Anitej - 8 hours	
	Soumil - 8 hours	
	Ronak - 8 hours	
Potential risks	Should have no issues for the foreseeable future	

Mitigations

We decided a good time for our meeting to happen via Discord, so that all of us could be present, and we ensured that we all contributed to complete the following issues: (#30) implementing friends list UI, (#31) Implementing options for adding, removing, and searching, (#32) Setting up db schema to store user-friend relationships, (#33) Testing add/remove/search friends functionalities, (#35) Designing the UI components for message input field and send button for server messaging, (#36) Implementing backend logic to handle message sending requests, (#37) Integrating frontend and backend components to enable message sending functionality, (#38) Designing UI components for composing and sending DMs, (#39) Designing db schema for storing DMs, (#40) Completing user testing for DM feature and server, (#41) Creating the functionality to tag specific users or everyone in the server