



GUIDELINES AND PROCESS FLOW

FOR UDHACK 4 .0

1. Event Overview

UDHack-4.0 is a high-energy, two-stage innovation challenge built to ignite creativity and push bold ideas forward. The journey begins with PPT screening, where teams showcase their vision and problem-solving approach. Shortlisted teams will then enter the online idea pitching round, presenting their concepts live for evaluation. The most impressive and high-impact ideas will earn their place as the official finalists of UDHack 4.0. Get ready to pitch, impress, and rise.

2. Key Dates

Phase	Dates
Registration Opens	February 1, 2026
Registration Close	February 20, 2026
PPT Screening & Idea Evaluation Result 1	February 25,2026
Online Ideathon	February 28, 2026
Offline Hackathon	February 27-28, 2026
Final Presentations & Awards	March 1, 2026

Section	Guidelines
Eligibility	- Open to college students. - Teams of ¹ -5 members must register for the event.
Themes	- Teams must choose a theme related to societal, environmental, or technological challenges.

¹ . Guidelines

Online Ideathon	- Teams submit a detailed proposal of their idea including problem statement, solution approach, and potential impact.
Judging Criteria (Ideathon)	<ul style="list-style-type: none"> - Relevance: How well the idea addresses the chosen theme. - Innovation: Originality and creativity of the idea. - Feasibility: Practicality and potential for implementation.
Selection for Hackathon	- The top ideas from the online ideathon will be selected for the offline hackathon.
Offline Hackathon	- Selected teams will develop a working prototype of their idea over a 28-hour period at the UIM Prayagraj campus.
Section	Guidelines
Judging Criteria (Hackathon)	<ul style="list-style-type: none"> - Innovation: Novelty of the solution. - Impact: Potential to solve real-world problems. - Technical Excellence: Quality of the implementation. - Presentation: Clarity and effectiveness in demonstrating the prototype.
Code of Conduct	<ul style="list-style-type: none"> - Participants must maintain professionalism and respect for others. - Any form of harassment or discrimination will result in disqualification.
Confidentiality	- Teams should keep their ideas and work confidential until after the event.
Prizes & Recognition	- Winners will receive prizes, certificates, and potential opportunities for further development or incubation.

4. Process Flow

Phase	Description
1. Registration	- Participants register online by February 1, 2026.
2. Online Ideathon	<ul style="list-style-type: none"> - Teams submit their ideas as part of the online ideathon. - From February 28, 2026, teams submit a detailed proposal including the problem statement, proposed solution, and impact. - Submissions are evaluated by a panel of judges on basis of online presentation.

3. Offline Hackathon	<ul style="list-style-type: none"> - On February 28, 2026, selected teams gather at the UIM, Prayagraj campus to develop a working model of their idea. - Teams have 28 hours to complete their projects, with mentorship and resources available on-site.
4. Final Presentations	<ul style="list-style-type: none"> - Teams present their working model to a panel of judges on March 1, 2026. - Judges evaluate based on innovation, impact, technical execution, and presentation.
5. Award Ceremony	<ul style="list-style-type: none"> - Winners are announced and awarded at the closing ceremony on March 1, 2026.

5. Communication Channels

- **Official Website:** <https://Team-UDHACK.github.io/Udhack4.0/>
- **Email Support:** udhack4.o@gmail.com

6. Contact Information

For any queries or assistance, please reach out to the UDHack 3.0 team:

- **Email:** udhack4.o@gmail.com
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