



13/11 Meeting Minutes

Meeting Objective	Make team decisions for Software Architecture. Assign team members to complete diagrams.
Attendees Present	Alexandre Pinneau, Timothy Kerr-Chin, Emily Tierney, Joe Sanders, Harry Kelly
Meeting Start Time	13:35

Time	Discussion	Action agreed upon
13:40	Initial discussion about software architecture. <ul style="list-style-type: none">Creating a new document to note down thoughts.	N/a
14:05	Looking at OOP entity diagrams and overviews. <ul style="list-style-type: none">Putting our game design into a OOP entity diagram with a static perspective	N/a
14:58	Discussion of work to be undertaken by the team to be prepared for Monday.	N/a

Action to be undertaken for the next meeting	Everyone familiarise with libdgx and be ready to programme from Monday .
Date of Next Meeting	10 am on 16/11
Meeting End Time	15:04