ScavengerRUs Documentation

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*Important notes: When adding your text block please include your name after you finish. You can optionally include the date and time worked for time management.

Examples: I found a bug that causes xyz (Abigayle Hays).

I found a bug that causes xyz (Abigayle Hays, 03/30/2024).

I found a bug that causes xyz (Abigayle Hays, 03/30/2024 @ 4:00pm).

Documentation standards:

Source Control:

There will be four branches each sprint: main, dev, sprint #, and sprint # - feature branch.

Main: The main branch will not be touched till the release of the product

Dev: The Dev branch is the branch of the current state of our project throughout the sprints

Dev-Sprint#: The sprint # for example the first sprint branch will be called Sprint 1. This branch should be created before a sprint begins. The sprint branch will be the dev's way to check for any merger conflicts and defects that come with any mergers. Also, each Sprint branch will not be deleted as it is a version of the product, and it gives the team a fallback version of the product.

Sprint#-DevName-Feature: This branch is for each dev to create a branch from Dev-Sprint# branch to create features. **(Yu Lee, 3/30/2024)**

EX: Sprint3-JohnDoe-AddedComment

Backlog standards (Abigayle Hays, 04/01/2024):

User Story:

Test

Acceptance Criteria:

Test

Bug reporting:

Please go to the link below this line to report any bugs you find.

https://docs.google.com/document/d/16wdE3R6KxcMuXavgcvTouUMVWZXI-phl7pj0I5QcbZ8/edit?usp=sharing

(Tyler Waddell, 3/30/2024)

Test-Cases & Design:

Link: test-cases_design.docx (Abigayle Hays, 04-15-2024)

Problems faced:

School and program errors.

Personal thoughts:

dev-abigayle-sprint1-comment: I created a branch and made test comment (Abigayle Hays, 04/01/2024).

Support for vtext.com is ending and another service may be required. During testing today some messages were sent, and some were not, this caused the service may be flagging as spam and tossing the message. And will be unreliable in the future (Abigayle Hays, 04/09/2024).

Updated the program from .NET 6 to .NET 8 and updated NuGet Packages (Abigayle Hays, 04/09/2024)

May need more research and testing.

Resources:

https://www.smscomparison.com/gateway/email-to-sms/vtext-not-working/

https://community.verizon.com/t5/Verizon-Messages/Email-to-Text-vtext-com-Not-Working/td-

p/1244449#:~:text=Finally%20was%20told%20that%20the,former%20%40VTEXT.com%20service

(Yu Lee, 4/10/2024

Documentation: How to Create Hunt

(Keillor Cogswell, 4/10/2024)

Viewing Task List: Log in as admin Go to admin portal Click "manage hunts/tasks"

Click "manage all tasks"

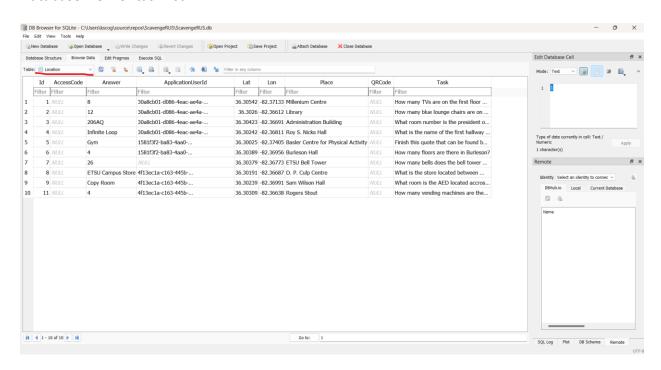
From there, tasks can be added, edited, or deleted at one's discretion.

Alternatively, click on "view hunt" on a particular hunt, and then "manage tasks" (as an admin) to assign tasks to or remove tasks from a hunt.

Where it is being outputted: Locations/Index

Where it is being saved: Database file (ScavengeRUS.db) under the "Locations" table

Database view of task list:

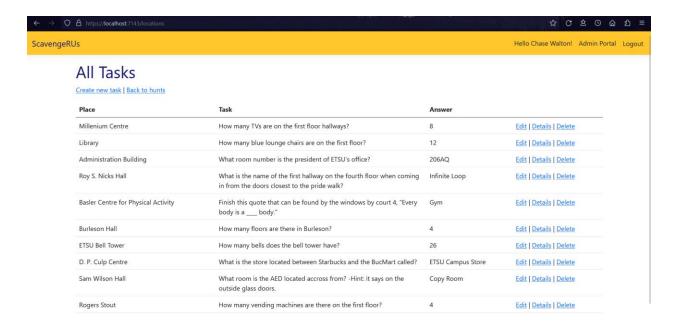


Visual step-by-step process for frontend view of task list.

Displaying all hunts

Create New Hunt Manage All Tasks Back to Admin Portal

CreationDate	Title	Start Date/Time	End Date/Time	Time Remaining	Players	Tasks	
1/1/0001 12:00:00 AM	something	11/13/2022 9:04:00 PM	11/13/2022 10:05:00 PM	Ended	1	8	Edit View Hunt Delete Hunt
1/1/0001 12:00:00 AM	Test Hunt2	11/7/2022 5:46:00 PM	11/9/2022 5:46:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
1/1/0001 12:00:00 AM	hunt_test	4/4/2023 10:08:00 AM	4/29/2023 10:09:00 AM	Ended	1	4	Edit View Hunt Delete Hunt
1/1/0001 12:00:00 AM	somehunt	4/5/2023 10:53:00 PM	4/22/2023 10:53:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
4/5/2023 10:55:48 PM	asd	4/13/2023 10:55:00 PM	4/21/2023 10:55:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
4/5/2023 10:58:19 PM	hunt_test	4/6/2023 10:58:00 PM	4/29/2023 10:58:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
11/27/2023 11:12:26 AM	Cool Hunt	11/27/2023 11:10:00 AM	11/30/2023 11:10:00 AM	Ended	0	0	Edit View Hunt Delete Hunt
11/27/2023 12:04:12 PM	TestInvitationHunt	11/27/2023 12:03:00 PM	11/30/2023 12:03:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
11/27/2023 1:52:08 PM	Invitation Test with no user	11/27/2023 1:51:00 PM	12/1/2023 1:51:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
11/27/2023 1:55:14 PM	This Got No User or Code	11/27/2023 1:53:00 PM	11/30/2023 1:53:00 PM	Ended	0	0	Edit View Hunt Delete Hunt
11/27/2023 2:00:31 PM	CSS Testing	12/4/2023 1:56:00 PM	12/8/2023 1:56:00 PM	Ended	1	0	Edit View Hunt Delete Hunt
11/27/2023 2:02:34 PM	incorrect css testing	11/27/2023 2:02:00 PM	11/30/2023 2:02:00 PM	Ended	0	0	Edit View Hunt Delete Hunt



random-order-list_documentation.docx (Abigayle Hays, 04/22/2024).

Incremental list documentation <u>incremental-list_documentation.docx</u> (Abigayle Hays, 04/22/2024).

Users.csv -

Please change the users in this csv file to your team members information.

You need this information: FirstName, LastName, PhoneNumber, Email, Carrier

Incremental List

Documentation for implementing incremental display of tasks for BucHunt users.

The tasks are presented to the user via the ViewTasks.cshtml

Starting at line 110 with the foreach loop and the list view for users starting at line 139 with the else statement.

Different routes for implementation:

1. Build off of the AJAX integration in the unimplemented location tracking code. Utilizing AJAX to send a JSON pull to display a new task when the old task is marked as complete.

https://www.w3schools.com/xml/ajax_intro.asp

https://learn.microsoft.com/en-us/aspnet/mvc/overview/older-versions-1/contact-manager/iteration-7-add-ajax-functionality-cs

2. Javascript can be added to the site.js file to hide all but one task and the current implementation already places completed tasks at the bottom of the list so in theory when the first, and only displayed task is marked at completed it should cycle to the bottom and the next uncompleted task will be displayed.