# BADGES & ACHIEVEMENTS

Keeping track of how awesome we are.

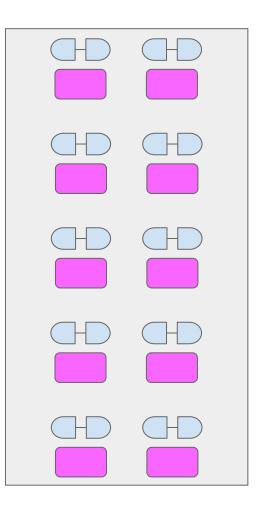
### ACHIEVEMENTS

To better track and give a sense of pride on our team we are implementing a badge system for the upcoming year. The badge will not only say who you are but let anyone "know what you know". The achievement system is meant to be separate from the subgroups, although there will be some overlap. The overlap is a feature not a bug. Our team members will need to have some understanding of all things that relate to our team. New achievements will be added as they are developed. The badge will also track:

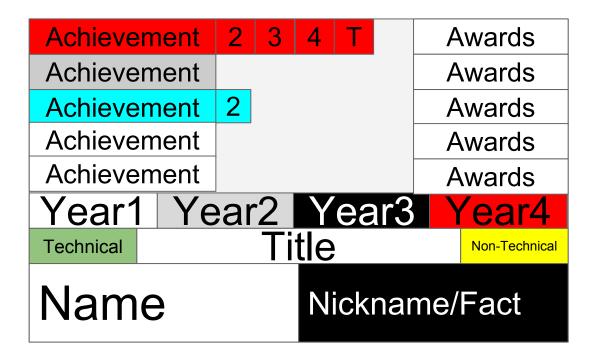
- -If you were on the team when we won team awards
- -If you won individual awards.
- -Years on the team
- -Special positions on the team

# BADGES/GLASSES

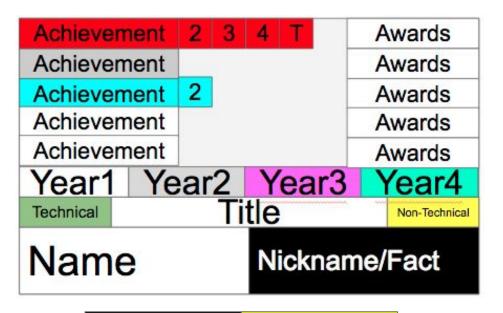
You will be issued one badge and one pair of safety Glasses. A board by the front door will be made available to you to store these items. If you do not have your badge or glasses your activities for the day will be limited.



### MEMBER LEGO BADGES



# TITLE AREA



Tactical Lead

Lead

Member

#### MENTOR/COACH/PARENT LEGO BADGES

Awards		Awards			Awards	Awards
Awards		Awards			Awards	Awards
Year1	2	2 3	4	5		
Specialty	Tit			Γit	le	Specialty
Name				Nickname/Fact		



#### ACHIEVEMENTS

Programing

**Electrical** 

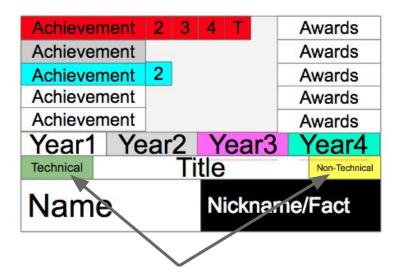
**Pneumatics** 

Strategy

Business

Outreach

Mechanical



## **Sub-Groups**

# SUB-GROUPS



**Programing** 



**Actuators** 



Strategy



Mechanical



**Awards** 



Media



**Business** 



Outreach