

LoL Helper

User Guide

Document Version: 1.0

Date: 10/11/2014

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Chapter 1: Getting Started

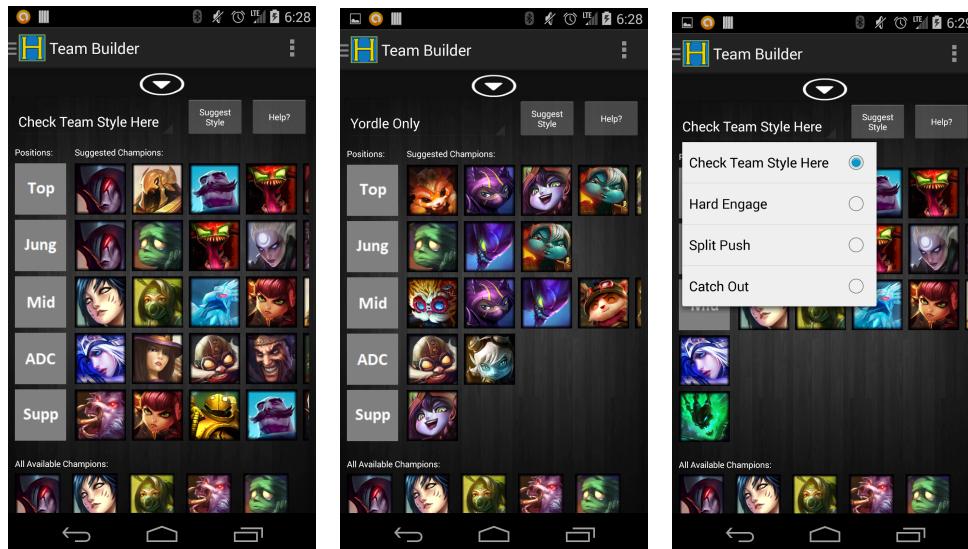
1.1. Downloading LoL Helper

LoL Helper is available to download from the Google Play Store.

Chapter 2: Usage

2.1. Team Builder

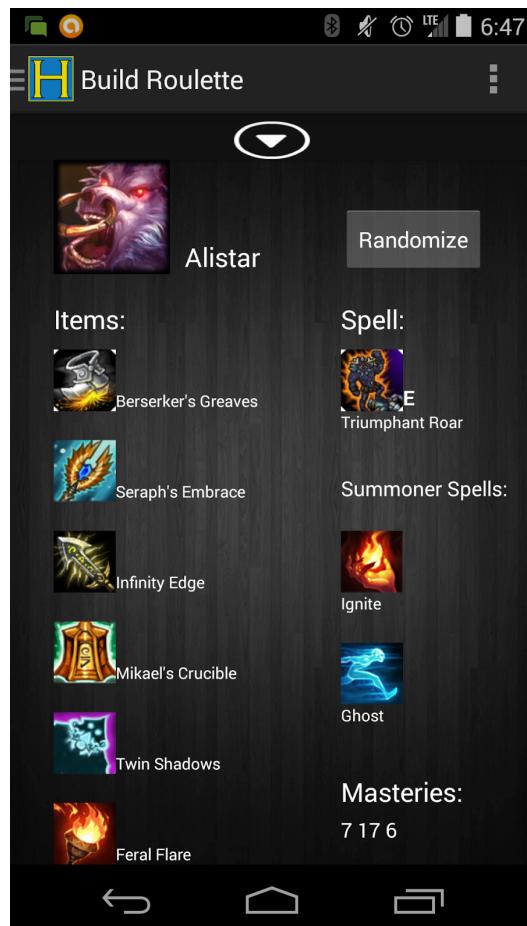
Want to create a team with some great combos? Use our Team Builder to either suggest a play style for a team, or suggest champions based on a style.



- To suggest champions based on a style, regardless of whether or not you have already selected a few champions:
 - Choose a style from the dropdown menu.
 - The suggestions next to each role will change accordingly.
- To fill a role with a champion, first tap the empty role, and then tap a champion...
 - ...from the suggestions list to the right.
 - ...from the complete champion list at the bottom.
The icon will appear in the selected slot.
- To remove a selected champion from a role, tap the icon and the role will clear.
- To suggest a play style based on the currently selected champions:
 - Tap the “Suggest Style” button.
 - View the suggested styles by tapping the dropdown menu to open it. The number of suggestions may vary depending on the champions selected.

2.2. Build Roulette

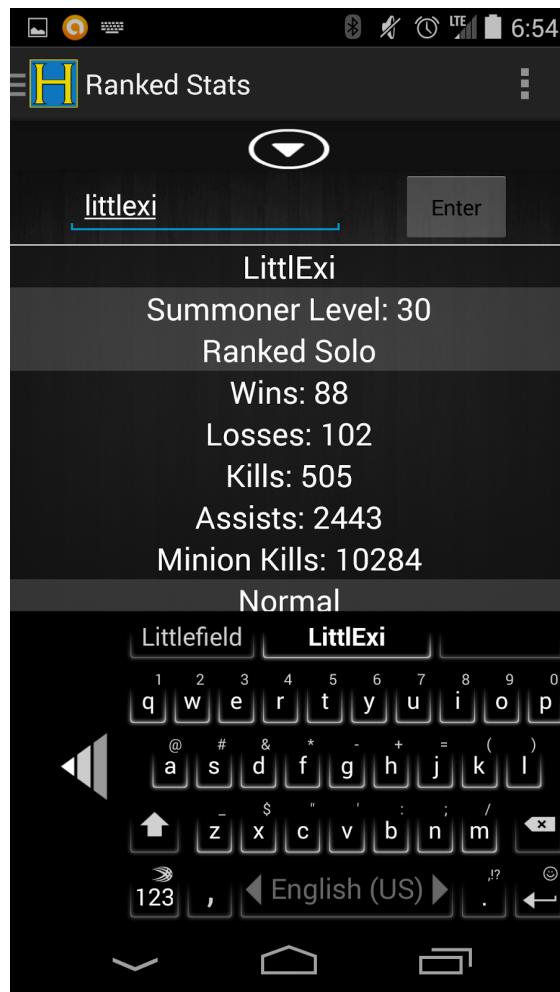
Feeling lucky? Build Roulette will give you a random champion to play with a random item build order!



- Tap the “Randomize” button, and you will be given a champion and an item build.
- You must buy the items going from top to bottom, in that order!

2.3. Ranked Stats

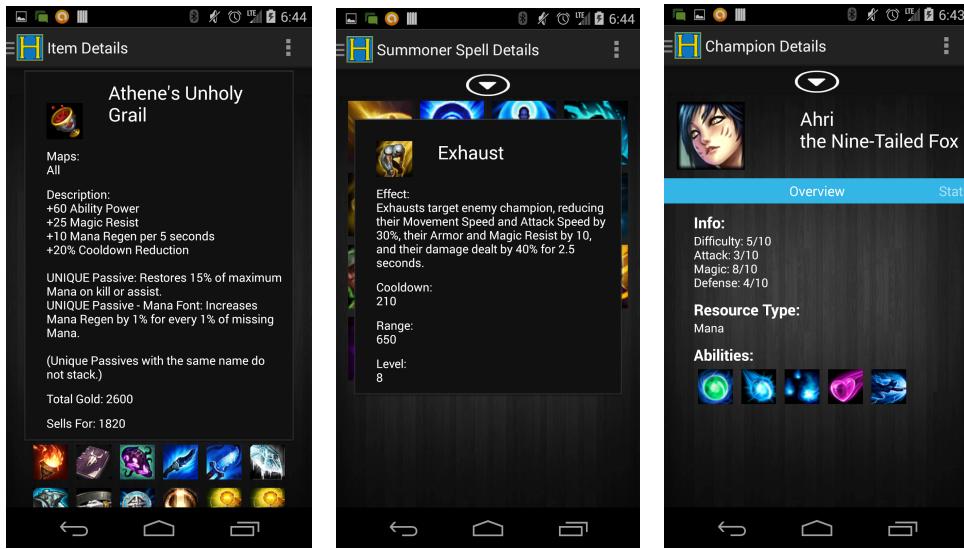
Want to see your statistics, such as number of wins or number of turrets destroyed? Ranked Stats allows you to find statistics about a specific player.



- Tap the “Summoner Name” input field to select it. On many devices, this will be selected for you automatically.
- Type in the summoner name of a player.
- Tap “Enter”
- Statistics will display below the entry box.

2.4. General Info

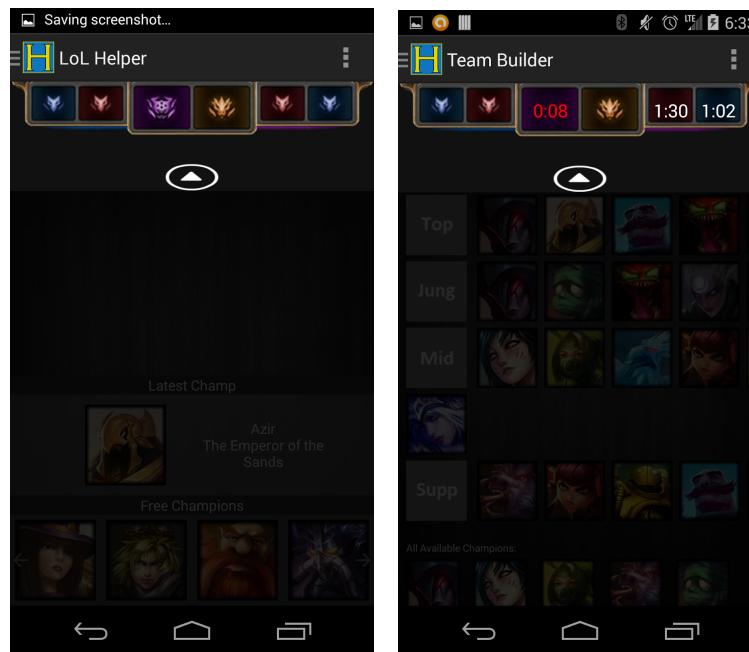
Wondering what abilities a champion has, or what a specific item or summoner spell does? Then General Info is the place for you!



- Select a champion, item, or summoner spell by tapping on an icon.
- Information about the selected champion, item, or summoner spell will display in a new page.

2.5. Jungle Timers

Having trouble keeping track of when jungle monsters will spawn? Use our jungle timers to be ahead of the game.



- To start a timer, tap the icon corresponding to the jungle monster you want to time.
- You will receive the following notifications:
 - 30 seconds remaining: The icon will turn yellow, and a notification sound will play.
 - 10 seconds remaining: The icon will turn red.
 - Respawned: The icon will revert to its original color, and a notification sound will play.
- To cancel a timer, tap the corresponding icon when the timer is running.
- Timers will continue to run even when you close the timer drawer.

Chapter 3: Troubleshooting

> Jungle Timers Not Playing Notification Sound

LoL Helper runs off of your current system settings. For example, if your phone is muted, LoL Helper will be muted.

- Check that your device has sound enabled.
- Check that your device has a default notification sound set.

> Summoner Lookup Not Working

The Summoner Lookup feature relies on information from the internet to pull statistics about a player.

- Check that the device is able to maintain a stable internet connection.
- Check that the summoner name is spelled correctly.
- LoL Helper currently supports lookups from the North American servers only.

Searching for a summoner from another region will cause this error.

Chapter 4: FAQ

> ***What are the requirements to run LoL Helper?***

An Android device running Android 1.6 or higher.

> ***Why haven't you implemented _____ in your application?***

If you have a suggestion for more functionality in our application, please contact us at contact@team4d.org and we will look into adding it.

> ***Your build guide for _____ is completely off the mark.***

We are working to make build guides as accurate as possible, accounting for changes in season too. If you have a recommendation, please contact us at contact@team4d.org and we will look into it.

> ***I've found a bug.***

Please report the bug to contact@team4d.org so that we can resolve the issue.

Chapter 5: Contact Information

General Questions:

Team 4th Dimension

contact@team4d.org

www.team4d.org