

# AJAX

Web Application Development  
WAD

**HYPE, MECHANICS, DEMOS**

# THE HYPE



In 2006, an Amazon.co.uk search for 'ajax'  
under Books / Computer and Internet returned

**52 books**

By 2010 the same search returned

**1417 books**

In 2014...

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# Ajax *JavaScript & AJAX* FOR DUMMIES FOR DUMMIES®

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Steve Holzner, PhD  
Author of Physics For Dummies



Code an  
Ajax Learn to:  
on con

- Master basic JavaScript as a Web design and application development tool
- Write your own programs
- Use JavaScript with AJAX, XML, and JSON
- Design an interface, animate images, program menus, and manage cookies

Andy Harris

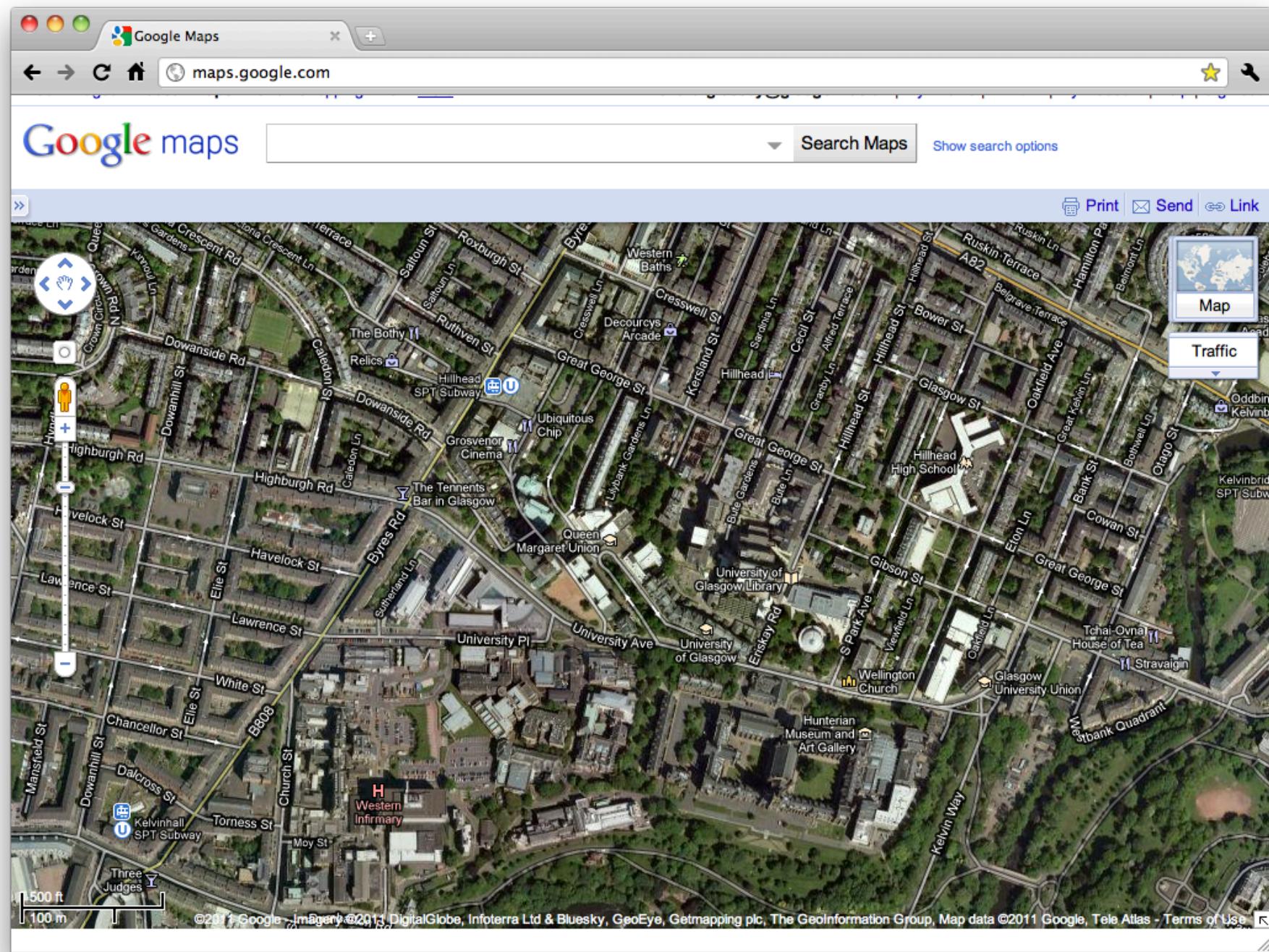
Author of HTML, XHTML, and CSS  
All-in-One For Dummies



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# Ajax

- A key technology set underlying web apps
  - **Asynchronous JavaScript and XML**
- Critically, all of the components have existed in some form since the late 1990's
  - An example of where browsers introducing non-standard features has been a positive thing



# Ajax

- Jesse James Garret coined the term in his 2005 essay:
  - “*Ajax: A New Approach to Web Applications*”
  - <http://www.adaptivepath.com/ideas/essays/archives/000385.php>
- Generated an enormous amount of hype and energy in web development ever since

# Technology Set

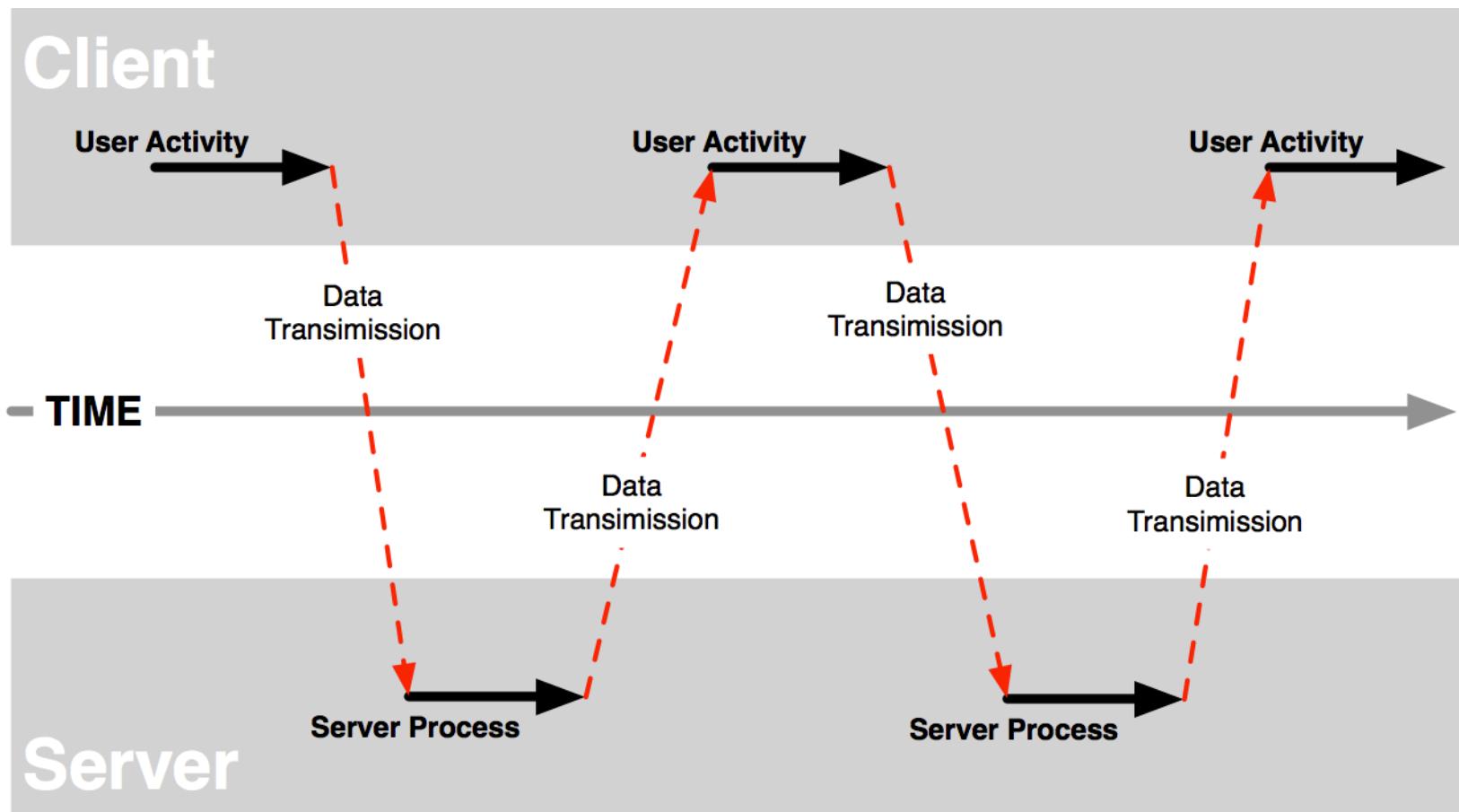
- standards-based presentation using XHTML and CSS;
- dynamic display and interaction using the Document Object Model;
- data interchange and manipulation using XML and XSLT;
- asynchronous data retrieval using XMLHttpRequest;
- and JavaScript binding everything together

# What does Ajax do?

- Ajax **eliminates the need to reload** a web page in order to get new content from the server
- This removes the **start-stop interaction** where a user has to wait for new pages to load.
- An intermediate layer (**Ajax Engine**) is introduced into the communication chain between client and server



# THE MECHANICS



Traditional Client/Server Synchronous Communication Model

# Ajax Components

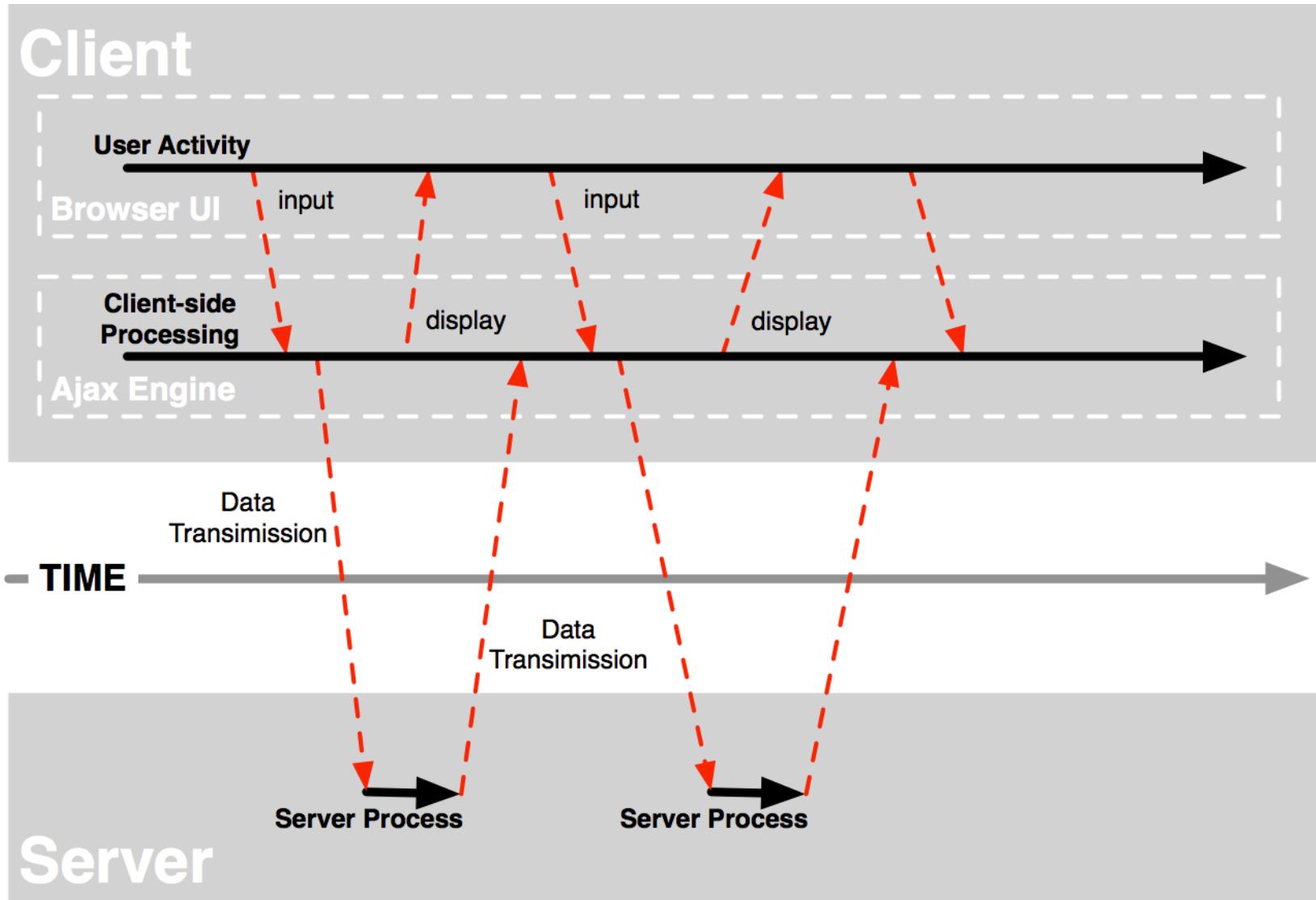
- # JavaScript can manipulate the DOM of a webpage  
to **create, modify and remove content and style**
- # JavaScript event handlers can be attached to  
**events generated by the user** and browser
- # XML can **model data** and we can access it using  
DOM
  
- # So how does Ajax achieve asynchronous  
interaction and communication with the server?

# XmlHttpRequest Object

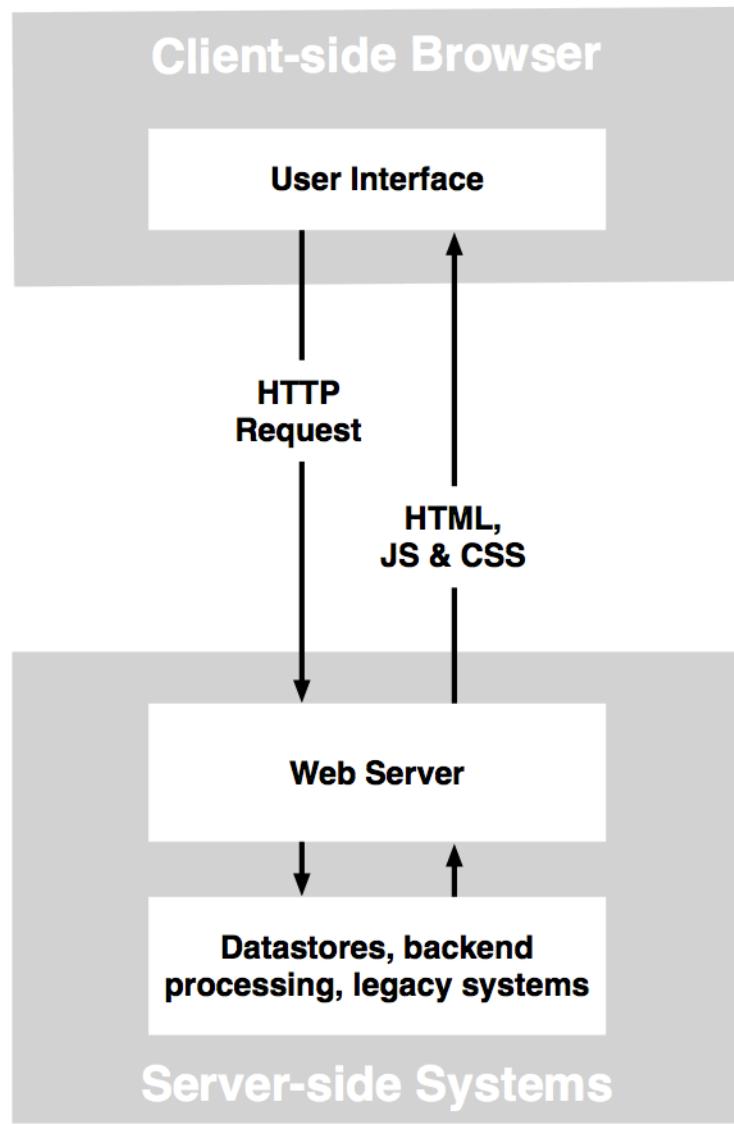
# Introduced by Microsoft in Internet Explorer 5

# The XHR is an object that is part of the DOM  
and is built into most modern browsers

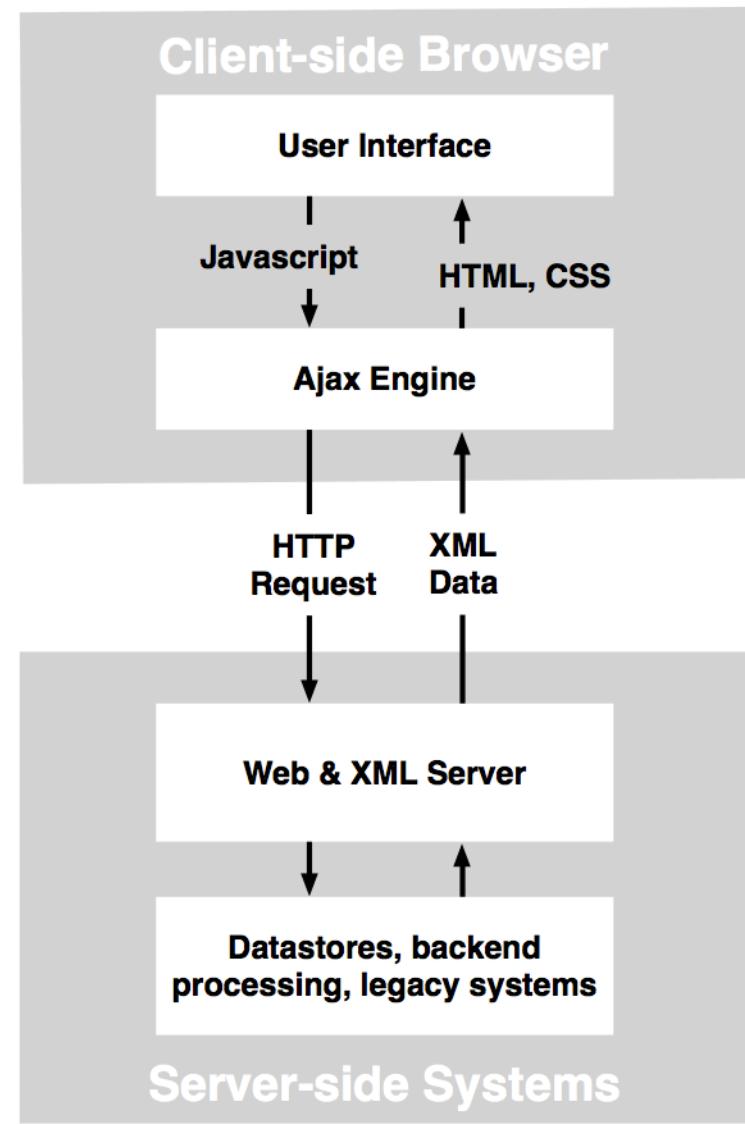
# It can communicate with the server by  
sending HTTP requests (much like normal  
client/server communication)



AJAX Client/Server Asynchronous Communication Model



**Classic Web Application Model**



**Ajax Web Application Model**

Architectural Comparison

# XmlHttpRequestObject

- Independent of <form> or <a> elements for generating HTTP GET/POST requests
- It does not block script execution after sending an HTTP request
- As with **content** and **style**, JavaScript can now programmatically manage **HTTP communication**

# XHR Properties

- **readyState** property
  - cycles through several states as it sends an HTTP request to the server, waits whilst the request is processed, and when it receives a response from the server (values 0-4)
- **onreadystatechange** property
  - accepts an EventListener value, specifying the method that the object will invoke whenever the readyState value changes
- **status** property
  - The status property represents the HTTP status code and is of type short (e.g. 200 = OK, 404 = Not Found)

# XHR Properties

- **responseXML** property
  - represents the XML response data when the complete HTTP response has been received (when readyState is 4), and when the Content-Type header specifies the MIME (media) type as text/xml, application/xml, or ends in +xml
- **responseText** property
  - contains the text of the HTTP response received by the client
  - XML is not the only method to model data in Ajax applications. A popular alternative is JSON (JavaScript Object Notation)

# responseXML

# Simple XML to model an address book entry

```
<Person>
    <firstName>John</firstName>
    <lastName>Smith</lastName>
    <age>25</age>
    <address>
        <streetAddress>21 2nd Street</streetAddress>
        <city>New York</city>
        <state>NY</state>
        <postalCode>10021</postalCode>
    </address>
    <phoneNumber type="home">212 555-1234</phoneNumber>
    <phoneNumber type="fax">646 555-4567</phoneNumber>
    <companyName />
</Person>
```

# responseText (JSON )

- Same data as before, but uses fewer characters:

```
{  
    "firstName": "John",  
    "lastName": "Smith",  
    "age": 25,  
    "address": {  
        "streetAddress": "21 2nd Street",  
        "city": "New York",  
        "state": "NY",  
        "postalCode": "10021"  
    },  
    "phoneNumbers": [  
        { "type": "home", "number": "212 555-1234" },  
        { "type": "fax", "number": "646 555-4567" }  
    ],  
    "companyName": null  
}
```

# AJAX

- # Eliminates the need to reload complete pages
- # Stop-Start Interaction no longer interrupts the user
- # Improves the interactive experience in web apps

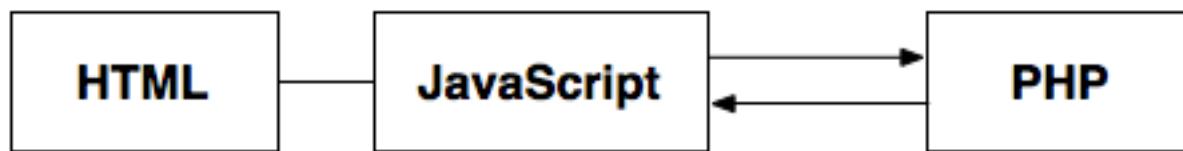
# AJAX: JQUERY MEET DJANGO



**AJAX IN ACTION**

# Ajax Example - c. 2010

- Webpage that recognizes a user's name
  - **client-side script communicates** what the user is typing to a **server-side script**
  - server-side script checks the user input against its own list of names to match
  - web page is **updated continuously** to indicate if there is a match or not (without reloading)



|----- client-side -----|

|--- server-side ---|

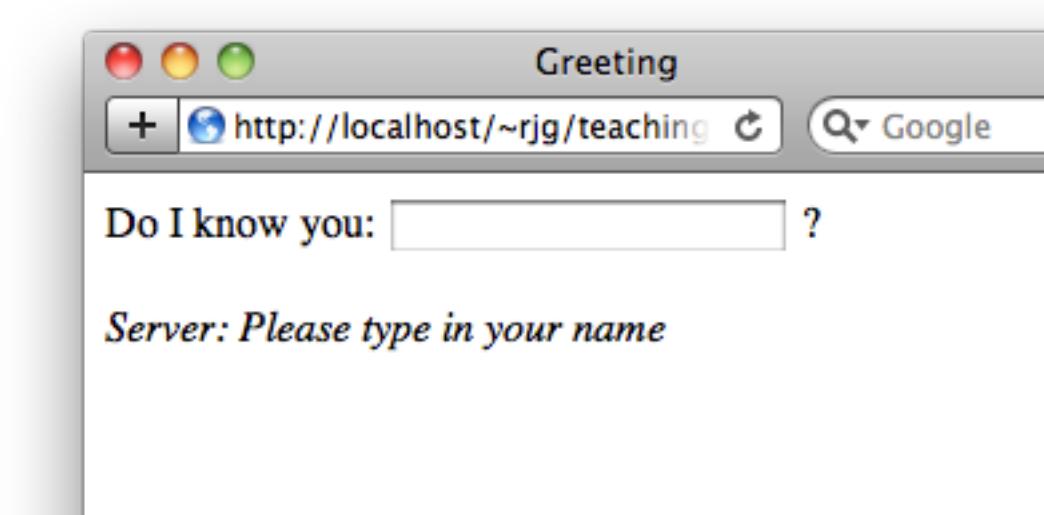
## HTML

```
<html>

<head>
    <title>Greeting</title>
    <script type="text/javascript" src="engine.js"></script>
</head>

<body onload='process( );'>
    Do I know you:
    <input type="text" id="myName" /> ?
    <br><br>
    <div id="divMessage" />
</body>

</html>
```



**JavaScript**

```
// variable for XMLHttpRequest object
var xmlhttp = createXmlHttpRequestObject( );

// retrieves the XMLHttpRequest object (if supported)
function createXmlHttpRequestObject( ) {
    var xmlhttp;
    try {
        xmlhttp = new XMLHttpRequest();
    }
    catch (e) {
        xmlhttp = false;
    }

    if (!xmlhttp)
        alert("Error creating the XMLHttpRequest object");
    else
        return xmlhttp;
}

get reference to XMLHttpRequest Object
```

```
// make asynchronous HTTP request using XMLHttpRequest object
function process( ) {
    // proceed only if the xmlhttp object is not busy
    if (xmlhttp.readyState == 4 || xmlhttp.readyState == 0) {
        // retrieve name typed by user from text field
        name = document.getElementById("myName").value;

        // execute the greeting.php script on the server
        xmlhttp.open("GET", "greeting.php?name="+name, true);

        // define the method to handle the server responses
        xmlhttp.onreadystatechange = handleServerResponse;

        // make the server request
        xmlhttp.send(null);
    }
    else {
        // if connection is busy, try again after one second
        setTimeout('process()', 1000);
    }
}
```

JavaScript

communicate with server asynchronously

```
<?php  
    // declare mime-type output as XML  
    header('Content-Type: text/xml');  
    // generate XML header  
    echo '<?xml version="1.0" encoding="UTF-8" standalone="yes"?>';  
    // create the <response> element  
    echo '<response>';  
    // retrieve the user name  
    $name = $_GET['name'];  
    // generate output depending on the user name  
    $users = array('RICHARD', 'JAMES', 'BOB');  
  
    if (in_array(strtoupper($name), $users)) {  
        echo 'Server: Hello, ' . htmlentities($name) . '!!';  
    }  
    else if (trim($name) == "") {  
        echo 'Server: Please type in your name';  
    }  
    else {  
        echo 'Server: ' . htmlentities($name) . ', I do not know you!';  
    }  
    echo '</response>';  
?>
```

PHP

build response message in XML

```
function handleServerResponse() {  
    // continue only if transaction has completed  
    if (xmlhttp.readyState == 4) {  
        // status code 200 indicates successful transaction  
        if (xmlhttp.status == 200) {  
            // extract the XML retrieved from the server  
            xmlResponse = xmlhttp.responseXML;  
  
            // obtain the document element of the XML structure  
            xmlDocumentElement = xmlResponse.documentElement;  
  
            // get the message (first child of the document element)  
            helloMessage = xmlDocumentElement.firstChild.data;  
  
            // update the client display using data received from the server  
            document.getElementById("divMessage").innerHTML = '<i>' +  
                helloMessage + '</i>';  
  
            // restart the process( ) function  
            setTimeout('process()', 1000);  
        }  
        else  
            alert("There was a problem:" + xmlhttp.statusText);  
    }  
}
```

JavaScript

handle XML response from  
server, use DOM to extract  
message from XML, use innerHTML  
to add content to our HTML

# Ajax Example Output

The image displays three sequential screenshots of a web browser window titled "Greeting". The browser's address bar shows the URL <http://localhost/~rjg/teaching>. The first screenshot shows the initial state with the question "Do I know you:  ?" and the server message "Server: Please type in your name". The second screenshot shows the user has typed "R" into the input field. The third screenshot shows the user has typed "Richard" into the input field, and the server has responded with "Hello, Richard!!".

Greeting

+ http://localhost/~rjg/teaching Google >>

Do I know you:  ?

*Server: Please type in your name*

Greeting

+ http://localhost/~rjg/teaching Google >>

Do I know you:  ?

*Server: R, I do not know you!*

Greeting

+ http://localhost/~rjg/teaching Google >>

Do I know you:  ?

*Server: Hello, Richard!!*

# jQuery AJAX

## # Simplifying AJAX in web applications

```
$.ajax({type: "GET",
        url: "greeting.php",
        data: "name=" + name,
        success: function(message) {
            // do something
        }
});
```

# **SEARCH SUGGESTION EXAMPLE**

**BaSe: (Basic Search)**

**<input id =“#txt\_search” type=“text” ..>**

Search Terms: *puppy*

**Puppies for sale in the UK for free, Find a breeder and buy a ...**  
Add a puppy/dog Add a Breeder Add a service Rescue Central Lost & Found Dogs About Fighting puppy farms  
Contact Info/Help  
<http://www.epupz.co.uk/>

**< div id=“#suggestion” />**

**Welcome to puppylinux.org !**  
puppy linux home ... is a free operating system, and Puppy Linux is a special build of Linux meant to make computing easy and fast.  
<http://puppylinux.org/>

**Pedigree Puppies For Sale in the UK - Advertise on Puppy Planet**  
Puppies and dogs for sale in the UK - Puppy Planet is THE place to advertise and buy pedigree pups  
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# Views.py

```
def suggest(request):
    """generate search suggestions"""
    # get suggestion so far from post
    search = request.POST['search']
    # search for pattern from list
    suggestion = ""
    suggestion_list = ["puppy dog", "cats hate
dogs", "raining cats and dogs"]
    for s in suggestion_list:
        if s.startswith(search):
            suggestion = s
    # return suggestion
    response = HttpResponse(suggestion)
    return response
```

# Jquery Code

```
$(document).ready(function() {
    $("#txt_search").keyup(function() {
        var search = $("#txt_search").val();
        if (search.length > 0) {
            $.ajax({type: "POST",
                    url: "suggest/",
                    data: "search=" + search,
                    success: function(message) {
                        $("#suggest").empty();
                        if (message.length > 0) {
                            message = "Do you mean: " + message + "?";
                            $("#suggest").append(message);
                        }
                    }
                });
        } else {
            // Empty suggestion list
            $("#suggest").empty();
        }
    });
});
```