

# Implementation

## Group 18

### Team B

Olivia Betts  
Zac Bhumgara  
Nursyarmila Ahmad Shukri  
Cameron Duncan-Johal  
Muaz Waqas  
Oliver Northwood  
Teddy Seddon

Library/Asset	Licence	Use
<a href="#">Kitchen Assets</a>	Creative Commons	GUI kitchen assets
<a href="#">Animated Mini Characters</a>	This asset pack can be used in both free and commercial projects. You can modify it to suit your own needs. You may not redistribute it or resell it.	Customer characters
<a href="#">Modern Interiors</a>	Custom License "FREE VERSION LICENSE: CAN: YOU CAN USE THE ASSET IN NON COMMERCIAL PROJECTS YOU CAN EDIT THE SPRITES AND USE THEM IN NON COMMERCIAL PROJECTS CAN'T: YOU CAN'T USE THE ASSET IN COMMERCIAL PROJECTS YOU CAN'T EDIT THE SPRITES AND USE THEM IN COMMERCIAL PROJECTS YOU CAN'T EDIT AND RESELL THE SPRITES"	Cook characters
<a href="#">Game GUI Free</a>	<a href="https://www.gamedevmarket.net/terms-conditions#acceptable-use-policy">https://www.gamedevmarket.net/terms-conditions#acceptable-use-policy</a>	Main menu buttons
<a href="#">Odin Rounded</a>	Free/No licence	Font
Game music	<a href="#">Ridley Coyte</a>	

## Requirements not implemented

Some requirements, such as Functional Req12.2 (FR\_LEADERBOARD), 14.2 (FR\_CUSTOMER\_ARRIVALS) were not implemented due to time constraints.