HAOMING YAN

New York, NY | 646-675-9542 | hy2229@nyu.edu | www.linkedin.com/in/haoming-yan

EDUCATION

New York University Graduation: May, 2025

Bachelor of Science in Computer Engineering

EXPERIENCE

Stellar Services | New York, NY

June 2023-August 2023 | June 2024-August 2024

Software Engineer Intern

- Designed the UI/UX of an OKR Management System using **Figma** and developed it as a **SharePoint Framework (SPFx)** web part with **React**, **TypeScript**, and **PnP.js** supported with **Redux** state management.
- Implemented **OAuth 2.0** authentication via **Azure Active Directory** for secure access to SharePoint Lists and user profiles. Created modular **RESTful** endpoints and integrated role-based access control, achieving **95%** unit test coverage with **pytest**.
- Reduced deployment cycles by 40% through Azure Pipelines for CI/CD, and containerized services using Docker.
- Engineered a Chatbot prototype by utilizing **OpenAI API** and fine-tuning **Python NLP pipelines**, achieving a 70% accuracy in answering questions.
- Remodeled existing **Python** scripts to automate data extraction process from PDF to Excel using libraries **PyPDF2**, **Pandas**, and **OpenPyXL** improving efficiency of models by **28%**.

AI4CE Research Lab | New York, NY

January 2023-September 2024

GPA: 3.57

Embedded Software Researcher

- Built backend logic to process acoustic signal data using **Numpy** and deployed lightweight models via **TensorFlow Lite** on **Raspberry Pi** and **Red Pitaya** platforms.
- Developed and real-time data visualization system using **React** and **Flask**, interfacing with embedded sensors on soft robotic fingers.

PROJECT

Journaling Platform | New York, NY

September 2024-April 2025

Team Lead

- Deployed a journaling platform using Python, Flask and Flask-RESTX, developing over a dozen fully
 documented RESTful CRUD endpoints for managing people, manuscripts, and text. Utilized MongoDB for
 document storage and Swagger for API documentation. Designed UI/UX in Figma and implemented in React
- Applied automated testing including pytest and Jest, and configured flake8 and Makefile for static analysis and build automation.
- Deployed the backend to Heroku with automated CI/CD pipelines via GitHub Actions.
- Implemented a **finite state machine** to manage manuscript review states, improving business logic clarity and modularity. Project followed a **waterfall development modal**, ensuring clear phase-based progress and delivery.

Fantasy Sports League | New York, NY

September 2024-December 2024

Team Lead

- Architected a MySQL database with reducing query latency and designing a PHP/HTML frontend with dynamic JavaScript integrations to enable real-time user interactions such as team creation, player drafting, and score tracking.
- Boosted cross-functional collaboration by deploying a secure **Ngrok-hosted** backend database, enabling seamless remote testing.
- Integrated robust **error-handling workflows** in both application and database level and parameterized SQL queries, **reducing runtime exceptions**.

TECHNICAL SKILLS

- Programming Languages: Python, JavaScript, TypeScript, C++, Java, SQL, HTML, PHP
- **Technical Skills**: Git, React.js, React Native, Redux, Vite, Tailwind CSS, Fluent UI, Figma, Flask, Flask-RESTX, Node.js, PHP, RESTful APIs, OAuth 2.0, JWT, Spring boot, Docker, Jenkins, Heroku, Ngrok, Pytest, Jest, Flake8, TensorFlow, Pandas, NumPy, MongoDB, PostgreSQL, MySQL, Azure, SharePoint
- Bilingual in **English**(Fluent) and **Mandarin Chinese**(Native)