1st Prototype; VR Ideation& implementation
2nd Prototype; The App
User Jorney
Student (main focus):

- Login or sign up
- Choose a subject Read content of watch a vr video
- Choose a vr tour
- he/she can call over realworld internet using VR4ED and will be able to access laboratory using VR4ED app

3rd Prototype : Unity Environment

Interactive forest environment for example if the topic is around forest conservation

Users join a lobby

And move around in the environment

More assets can be added to interact with depending on how far in the game users have gone into.