lightSensor.py

```
1
     from pybricks.ev3devices import ColorSensor
 2
 3
     # Wrapper class for colorsensor
     # Allows for calibration of lightsensor
 4
 5
     class LightSensor:
 6
         def __init__(self, port):
 7
             self.sensor = ColorSensor(port)
 8
             self.min = 0
9
             self.max = 100
10
11
         # Used to set each object's calibration values
12
         def setCalValues(self, min, max):
13
             self.min = min
14
             self.max = max
15
             #print(self.port, self.min, self.max)
16
17
         # Calibrated version of colorsensor reflection()
18
         def readLight(self):
19
             raw_value = self.sensor.reflection()
20
             if raw_value <= self.min:</pre>
21
                 return 0
22
             elif raw value >= self.max:
23
                 return 100
24
             output = ((raw value - self.min) / (self.max - self.min)) * 100
25
             return round(output)
26
27
         def color(self):
28
             return self.sensor.color()
29
```