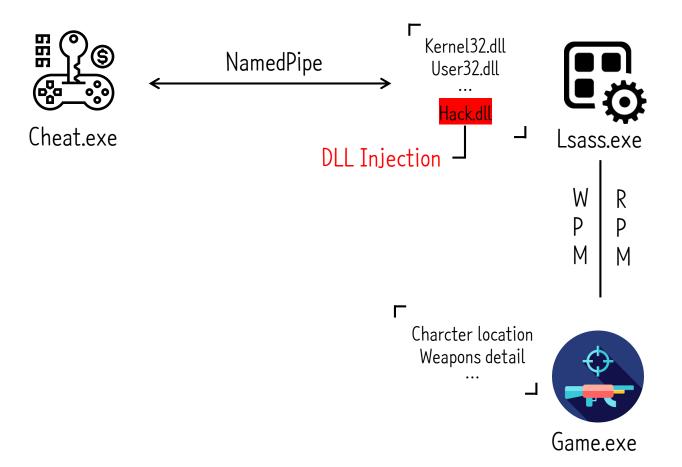


# Handle Híjacking



### AC detection vector





Handle



Memory Section (Executable)

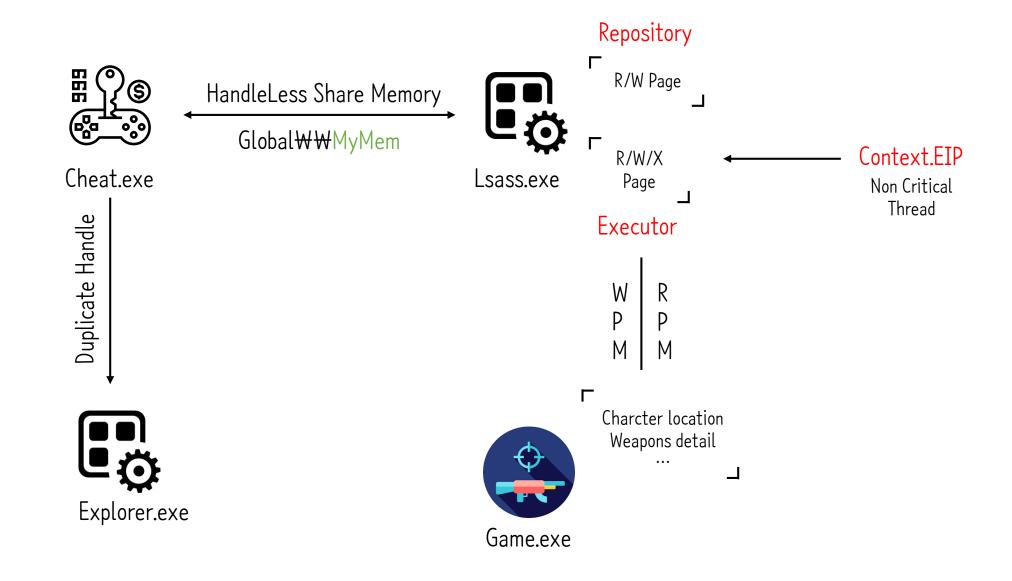


Thread



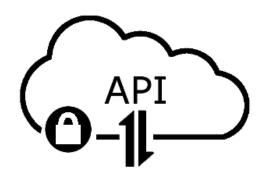
Injection

## ultimate handle híjacking



# Anyhow Keyword is 'reuse'





CreateFileMapping, OpenFileMapping, MapViewOfFile

#### # Thread Control

SuspendThread, GetThreadContext, SetThreadContext, ResumeThread

#### # Read Memory Section

VirtualQueryEx

#### # Get Thread Information

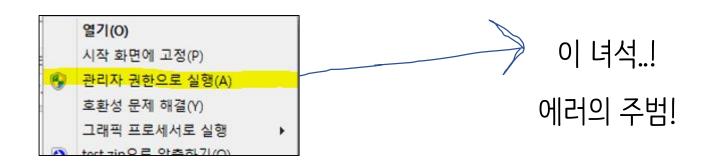
CreateToolhelp32Snapshot, Thread32First, Thread32Next, NtQueryInformationThread,

EnumProcessModules, GetModuleFileNameEx, GetModuleInformation

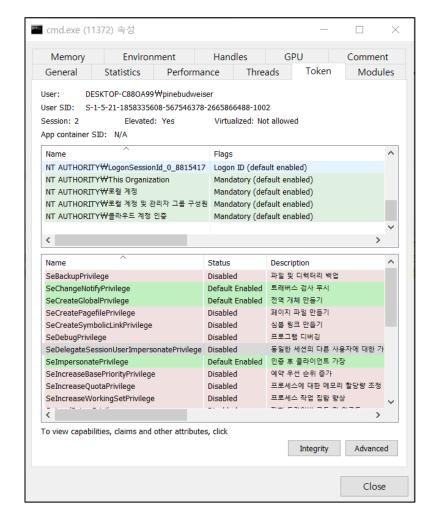
#### # Handle copy

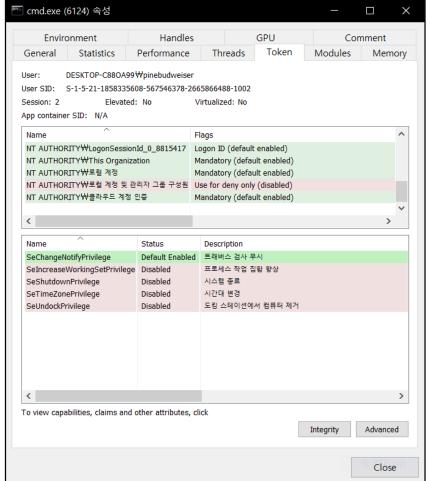
DuplicateHandle

## Wait! We don't know windows authority



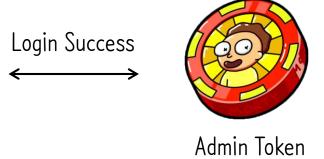
## windows authority





# windows authority





## windows authority



#### **#**Privileges

[+] SeDebugPrivilege

[+] ...

[+] SeShutdownPrivilege

#### #LUID

[+] LowPart

[+] HighPart

#### #Attributes

[+] SE\_PRIVILEGE\_ENABLED\_BY\_DEFAULT

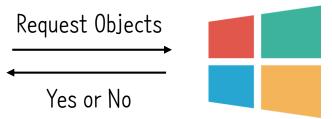
[+] SE\_PRIVILEGE\_ENABLED

[+] SE\_PRIVILEGE\_REMOVED

[+] SE\_PRIVILEGE\_USED\_FOR\_ACCESS







Window

Process A

CreateFileMapping

LPCSTR

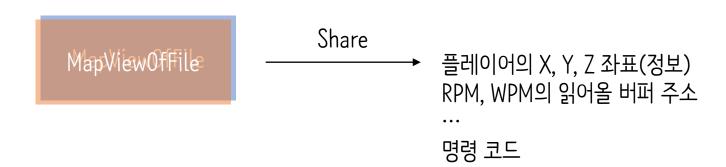
OpenFileMapping

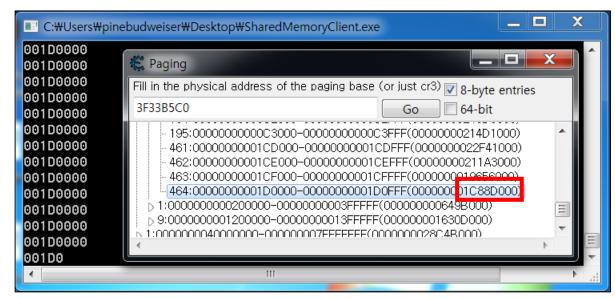
MapViewOfFile

Address

MapViewOfFile

LSASS(System) Cheat(Admin) CreateFileMapping Make — Join UnMapViewOfFile MapViewOfFile Address CloseHandle







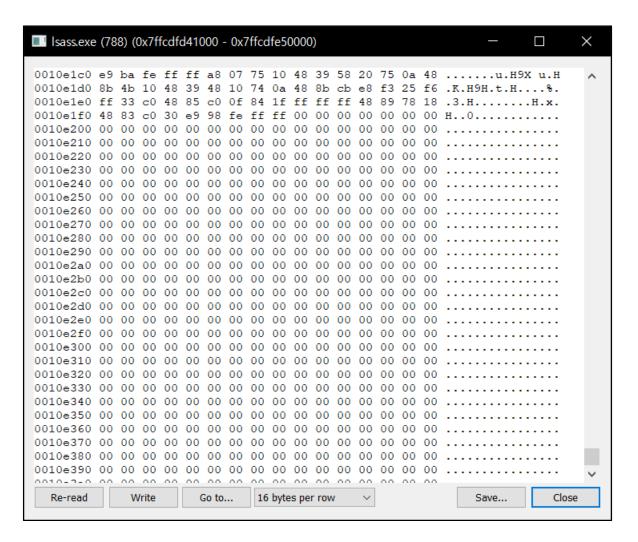
### 같은 하늘~ 같은 시간~ 같은 곳에서~

- 가상메모리는 주소는 다르지만 `물리메모리`에서 같은 공간에 매핑 되어있다 -

## Reading Memory Section

```
typedef struct _MEMORY_BASIC_INFORMATION {
  PVOID BaseAddress;
  PVOID AllocationBase;
  DWORD AllocationProtect;
  SIZE_T RegionSize;
  DWORD State;
  DWORD Protect;
                           → PAGE_EXECUTE | PAGE_EXECUTE_READ |
                             PAGE_EXECUTE_READWRITE |
  DWORD Type;
                             PAGE_EXECUTE_WRITECOPY
};
```

## Reading Memory Section



메모리 페이지는 4K 단위로 할당

## Spínlock





```
SpinLock:

repe nop

cmp bl, [sharemem address]

jne SpinLock

ret
```

### upgrade?

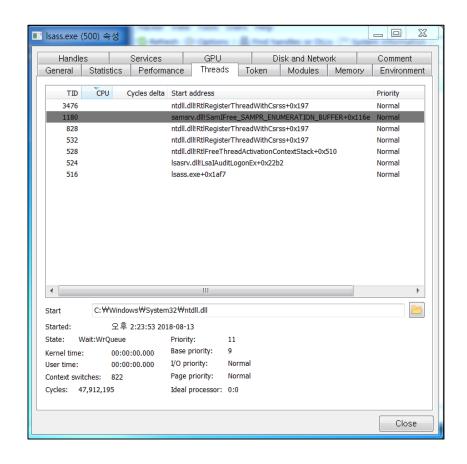
```
SpinLock:
        repe nop
        xor eax,eax
        mov eax, [sharemem_rpm]
        cmp eax, 1 // on
        jne IsEnd
        push 0
        push [sharemem_size]
        push [sharemem_buffer]
        push [sharemem_target_mem]
        call ReadProcessMemory
IsEnd:
        cmp bl, [spinlock on]
        jne SpinLock
        ret
```

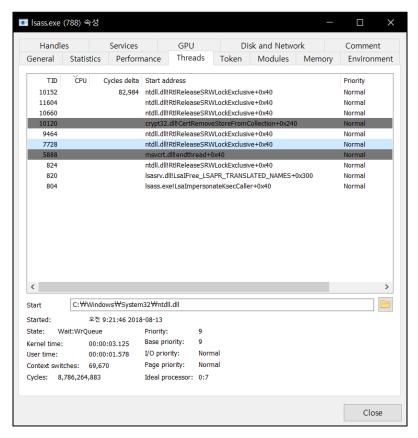
# Spin lock need another flow





### Find non critical thread





### Find non critical thread



#### StartAddress and Module

- ThreadStartAddress = Crypt32.dll!CertRemoveFromCollection+0x240 - #1 - 프로세스내 모듈을 구하고 #2 - 스레드의 시작주소를 구해서

#3 - 스레드가 모듈의 주소에 포함되는지 확인하면

미리 알아 둔 탈취해도 되는 스레드임을 알 수 있다!

### Find Thread Information

## #ToolHelp Library

```
CreateToolhelp32Snapshot
Thread32First
                              → typedef struct tagTHREADENTRY32
Thread32Next
                                  DWORD
                                          dwSize;
                                  DWORD
                                          cntUsage;
                                          th32ThreadID; // this thread
                                  DWORD
                                          th320wnerProcessID; // Process this thread is associated with
                                  DWORD
                                  LONG
                                         tpBasePri;
                                         tpDeltaPri;
                                  LONG
                                  DWORD
                                          dwFlags;
                                } THREADENTRY32;
```

NtQueryInformationThread(handle, info\_class, info, size info, ret length)

NtQueryInformationThread(hThread, (THREADINFOCLASS)ThreadQuerySetWin32StartAddress, &StartAddress, sizeof(StartAddress), NULL)

### Find Thread Information

#### #EnumProcessModules

### Change EIP

# Do you have any questions?

