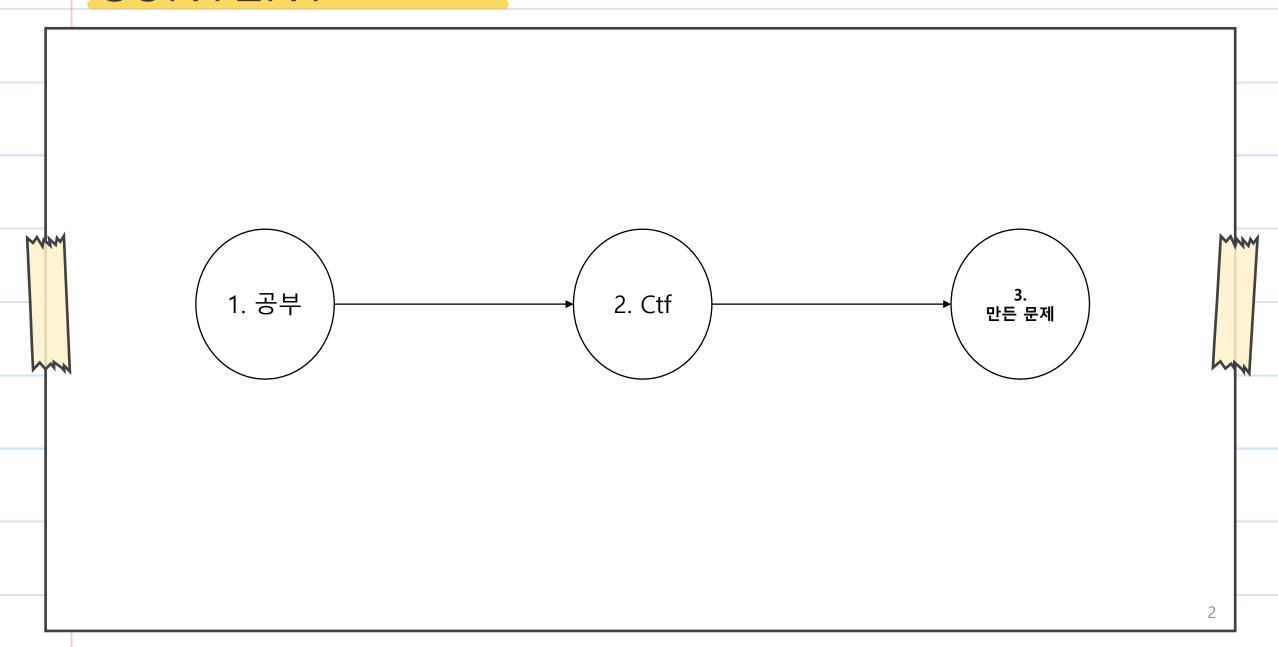


블로그: https://r-ever-scp.tistory.com/ <늘었으면 좋겠다 조회수랑 공감>

CONTENT



1. 공부



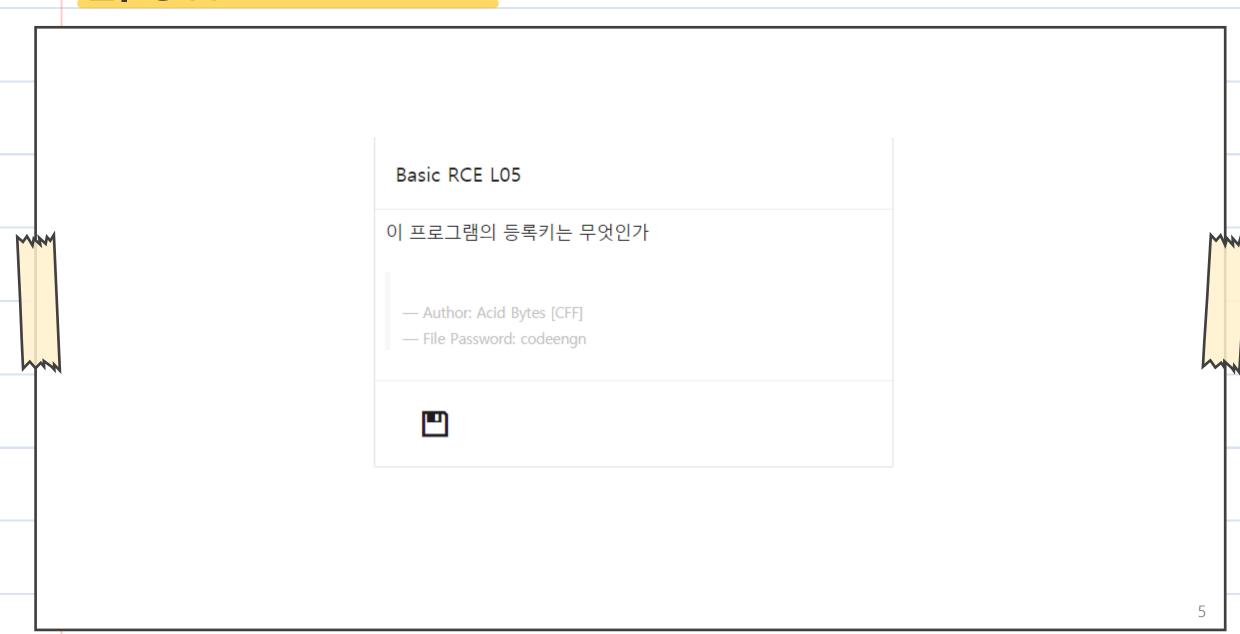
< 스터디 시작>

	제목	날짜
•	CodeEngn⟨Basic RCE L05⟩ ■	01:33:27
:	Codeengn⟨Basic RCE L04⟩ ■	2020.09.07
:	CodeEngn ⟨Basic RCE L03⟩ ■	2020.09.07
•	CodeEngn ⟨Basic RCE L02⟩ ■	2020.09.06
:	CodeEngn ⟨Basic RCE L01⟩ ■	2020.09.06
:	• 어셈블리어_2〈아셈블리 명령어를 알아보자_1〉	2020.09.04
:	[●] 어셈블리어_1〈어셈의 기초와 레지스터에 관하여〉	2020.09.03
:	• 각종 디버거 단축키 모음_v1	2020.09.03

< 어셈블리어 & 리버싱 공부>

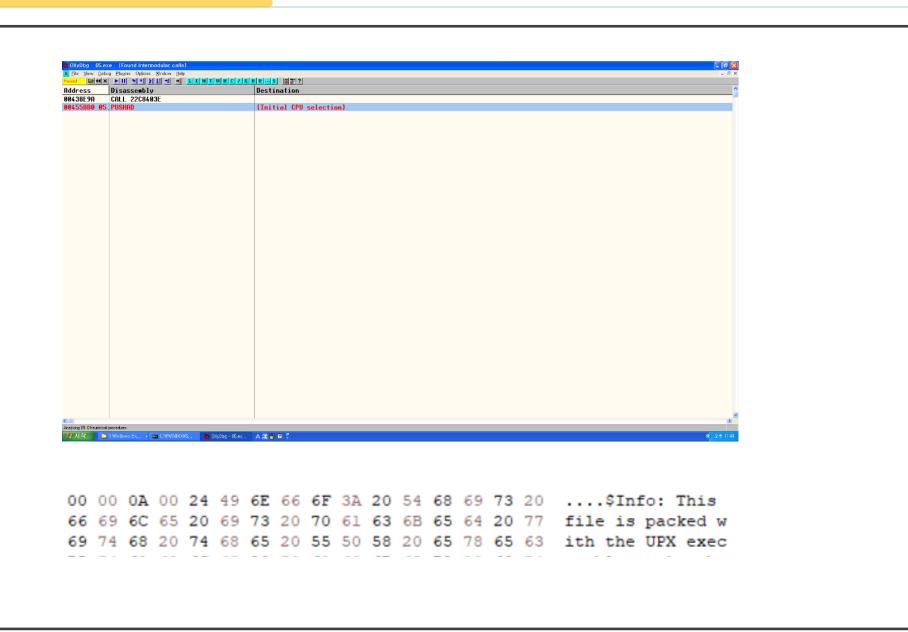


www.CodeEngn.com
CodeEngn ReverseEngineering Conference | Since 2007









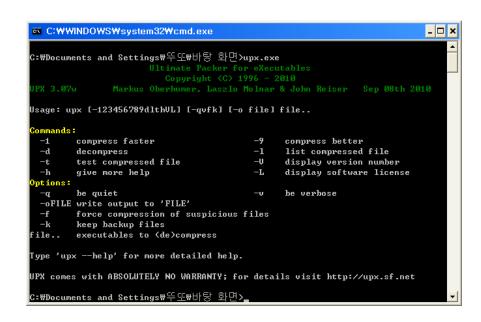


UPX 3.94

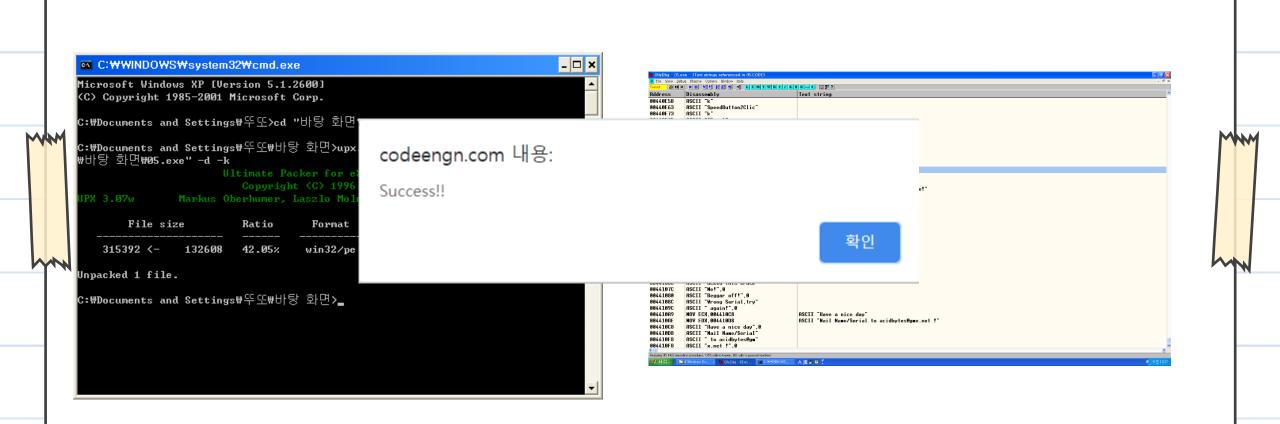
🕵 markus-oberhumer released this on 12 May 2017 · 367 commits to master since this release

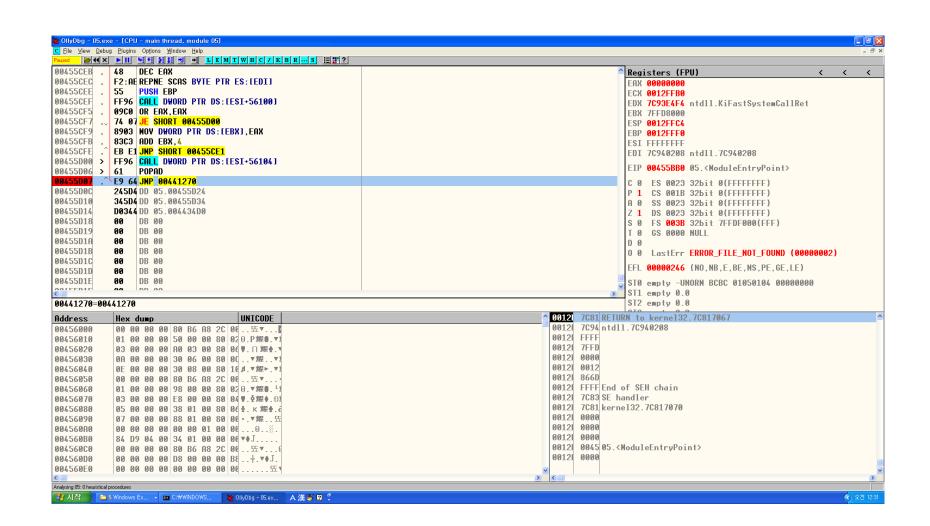
Please see the file NEWS for a detailed list of changes.

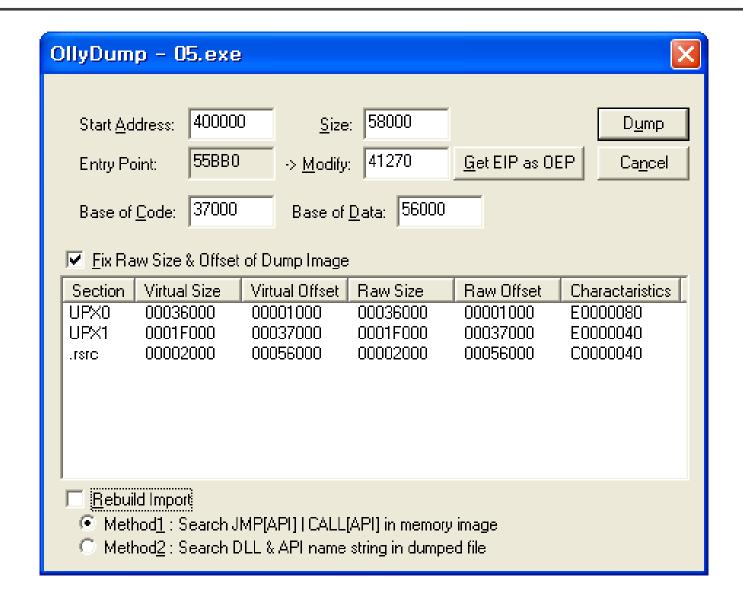
Note: all versions are functionally equivalent, i.e. each version can handle all executable formats, so you only need the file that runs on your host OS.



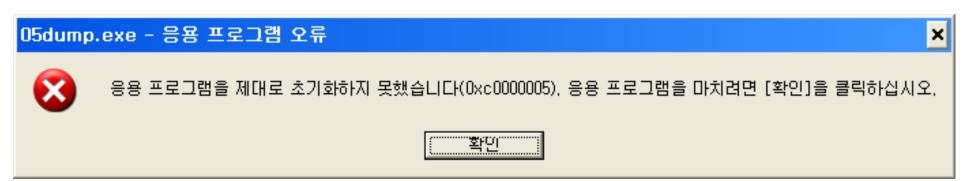
Upx.exe 대상 파일 -d

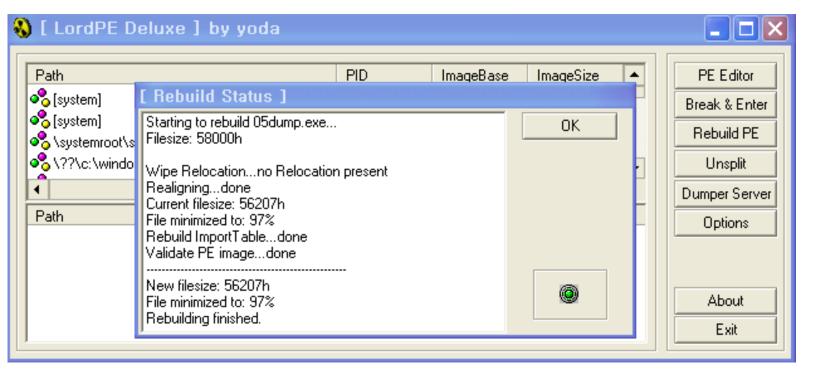






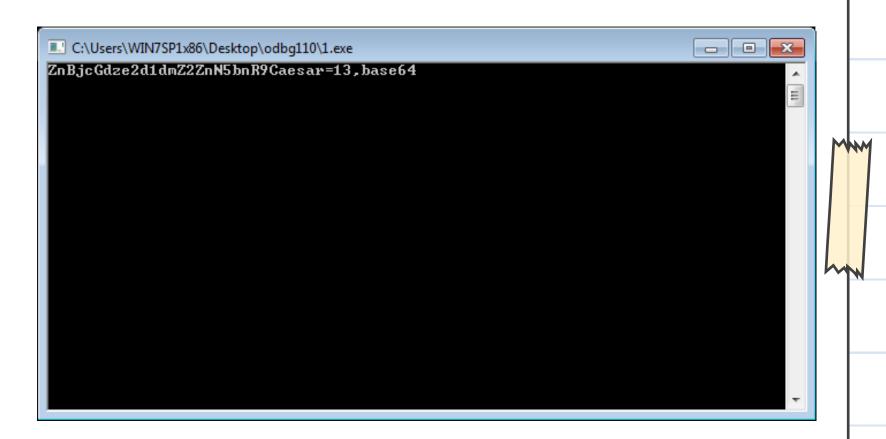
MM







MM



```
#include <stdio.h>
#include <Windows.h>
int main() {
    printf("ZnBjcGdze2d1dmZ2ZnN5bnR9");
    printf("Caesar=13,base64 ");
    Sleep(1);
    return 0;
                                                            15
```

