

After Action Review - SecureMe

1. **Team/Project:** Team SecureMe
2. **Project/Event Reviewed:** app development process
3. **Date of Review:** after project completion
4. **When Review is Completed:** April 5, 2024
5. **Participants:**

Name	Job Title	Role
Kawthar	Backend Developer, Manager	Project manager, developer, code testing
Charles	Frontend Developer	Developer, unit testing, user testing
Kristina	Backend Developer	Developer, code testing

6. Summary of Project:

A personal safety app designed with the intention of being quick and easy to use to provide alerts between users, resources for those who feel in danger, and information for those who need help.

7. What went well, and why?

Successes	How to Ensure Future Success
There were various tools we were able to use to communicate and share our work at any time that was convenient to us.	We utilised a Discord group chat and GitHub tools to help us be in touch and updated about each other's progress. This allowed us to stay flexible with respect to each others' schedules.
Separation of job distribution.	Having people focus on one aspect of the app helped in completing tasks on time and increased the quality of work done, as well as limiting the number of issues that cropped up when different modules were connected.
Overall team communication and vision.	We shared a united goal in our project, and were able to lay out our vision early enough that throughout our development process we felt quite united in our production.

8. What can be improved, and how?

What Can Be Improved	Recommendations
Time management.	Stricter deadlines, meet more regularly to work on issues in development.
Experience with map/geolocation APIs and other Flutter tech slowed down some of our dev time.	The experience of doing this project overall helped us learn a lot, going forward it certainly helps in our next projects. We believe this demonstrates the commitment

	to long-term learning that engineering promotes, and we have to stay vigilant about.
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