* At least **5 interfaces** (with one or more implementations)
* At least **15 classes** (implementing the application logic)
* At least **3 abstract classes** (with inheritors)
* At least **1 exception class** (with usage in your code)
* At least **3 levels of depth in inheritance**
* At least **1 polymorphism usage**
* At least **1 structure** (only in C#)
* At least **1 enumeration**
* At least **1 event** (aside from key listeners)
* At least **1 use of functional programming**