



MacRumors: Forums
mac community discussion forums

 Search Forums[Register](#)[FAQ/Rules](#) ▼[Forum Spy](#)[Today's Posts](#)[Search](#) ▼

Welcome to the **Mac Forums** forums. Please read the [FAQ](#) if you have questions. [Register](#) to participate.

[Mac Forums](#) > [Apple Software](#) > [Mac Programming](#)

Control NSArrayController Selection with NSPopUpButton?

User Name User Name ☐ Remember Me?Password [TouchArcade.com - iPhone Game Reviews and News](#)

Post Reply

Thread Tools ▼

Search this Thread ▼

Display Modes ▼

Jan 23, 2008, 06:03 PM

1

[stadidas](#)

macrumors regular

Join Date: Feb 2006
Location: Kent, United Kingdom

Control NSArrayController Selection with NSPopUpButton?

Hi all,

I have an NSArrayController, set up in the usual way with the arrangedObjects displayed in a TableView. When I click on a row in the table view, the object selected becomes the array controllers selected object. Fine.

However, I would like to be able to control the array controllers selection from an NSPopUpBox. I have been able to bind the Content and Content Objects of the pop up button to show the arranged objects of the array controller, and it picks up the names of the objects perfectly well (using a model key path of name). However, when I select an item in the pop up button, the array controller selection does not change as the binding is one way.

Does anyone know how to get a popup button to control the selection of the controller? Any help will be greatly appreciated.

Last edited by stadidas : Jan 23, 2008 at 06:22 PM. Reason: Added detail.

Quote

Ads by Google

Cocoa Developer Training

Learn Cocoa programming. Hands-on courses, top instructors.

www.AboutObjects.com

Jan 24, 2008, 12:23 PM

2




[stadidas](#)**Thread Starter**



macrumors regular




Join Date: Feb 2006
Location: Kent, United Kingdom



No-one can give me any pointers?


Quote


<p>Contributor</p>  <p>Join Date: Nov 2005 Location: Oxford, UK</p> 	<p>item in the popobutton is selected.</p> 
--	--

<p>Jan 25, 2008, 04:18 AM #4</p>	
<p>stadidas Thread Starter macrumors regular</p> <p>Join Date: Feb 2006 Location: Kent, United Kingdom</p> 	<p>Ah, I thought that's what I'd need to do. I just wanted to know if there was a way of doing it in bindings, but as NSPopUpButton is just a button I guess there isn't.</p> 

<p>Jan 25, 2008, 10:04 AM #5</p>	
<p>Eraserhead Contributor</p>  <p>Join Date: Nov 2005 Location: Oxford, UK</p> 	<p>It may be possible to do it with bindings, but I don't know how...</p> 

<p>Jan 25, 2008, 02:48 PM #6</p>	
<p>stadidas Thread Starter macrumors regular</p> <p>Join Date: Feb 2006 Location: Kent, United Kingdom</p> 	<p>In the end I did this:</p> <p>Code:</p> <pre>[accountsController setSelectedIndex:[sender indexOfSelectedItem]];</pre> <p>Works like a charm. Thanks for the nudge in the right direction Eraserhead.</p> 

<p>Jan 26, 2008, 11:53 PM #7</p>	
<p>kainjow Demi-God (Moderator)</p>  <p>Join Date: Jun 2000</p>	<p>It can be done with bindings. It's not obvious though, but I found from the archives what you need to do:</p> <p>Quote:</p> <pre>Bind the NSPopUpButton to the NSArrayController in three ways: its content (to arrangedObjects), its contentValues (to arrangedObjects.name), and its selectedIndex (to selectedIndex).</pre> <p>I initially tried with selectedObject instead of selectedIndex but I couldn't get that to work properly, not sure why. Here's an Xcode 3 project that demos this functionality.</p> <p>Attached Files</p>

 [NSPopUpButtonBindings.zip](#) (64.2 KB, 213 views) Jan 27, 2008, 10:58 AM

#8

[stadidas](#)**Thread Starter**

macrumors regular

Join Date: Feb 2006

Location: Kent, United Kingdom

That's excellent, thank you again Kainjow!



Ads by Google

Cocoa Developer Training

Learn Cocoa programming. Hands-on courses, top instructors.

www.AboutObjects.com[Mac Forums](#) > [Apple Software](#) > [Mac Programming](#)<< [Previous Thread](#) | [Next Thread](#) >>

Posting Rules

You **may not** post new threads
You **may not** post replies
You **may not** post attachments
You **may not** edit your posts

[vB code](#) is **On**
[Smilies](#) are **On**
[\[IMG\]](#) code is **On**
HTML code is **Off**

Forum Jump

Mac Programming

Go

All times are GMT -5. The time now is 12:34 AM.

[Mac News](#) | [Mac Rumors](#) | [iPhone Game Reviews](#) | [iPhone Apps](#)

-- Mac Rumors Forums 3.5

[Contact Us](#) - [Mac Forums](#) - [Archive](#) - [Privacy Statement](#) - [Top](#)

Powered by vBulletin® Version 3.6.10
Copyright ©2000 - 2009, Jelsoft Enterprises Ltd.
Copyright 2002-2009, MacRumors.com, LLC