

# Meeting Minutes #1

**PROJECT NAME:** POGO GAKKŌ  
**PROJECT STAKEHOLDER:** Steve Bulgin

**DATE:** Thursday, January 24, 2019  
**PARTICIPANTS:** Steve Bulgin  
Patrick Cowan  
Patrick Gingras  
Andrew Godfroy  
Windjy Jean  
Sarah Liu

## Meeting Objective

- Introductions
- “What is POGO Project?”
- Gather Project Requirements

## Meeting Results

- project rundown: community pokemon go website
- currently there are many different chat groups spread among many different chat services
- Barrhaven group will be our starter test group

### Raid Organization

- raid organization is currently largely just done with whatsapp or other chat services
- would like the ability to create “raid trains” - consecutive raids mapped out
- big caveat: making it a phone web application
  - would be great to receive push notifications (e.g. lobby up, get out)
  - might want chat integration, possibly with discord
- want to integrate google maps api (or other mapping service) for directions, etc.
- might want to make raids public or private
  - can send invite codes for private rooms
- important to know raid pokemon star levels

### Trade Section

- list all current pokemon, which are available to trade, which are requested
- need a pokedex database
- need ability to list pokemon stats
- need user profiles

Team Tomodachi

Patrick Cowan, Patrick Gingras, Andrew Godfroy, Windjy Jean, Sarah Liu

- with user's pokemon listed
- possible to tie in with discord?
- offer multiple trades (i.e. 2 for 1?)
- reporting system for moderator(s)
- ability to block users

## Profiles

- want place where users can show achievements/medals
  - i.e. miles travelled, user level
- possibly use google and/or discord to login
  - client preference is discord account login
- might want option to make profile public or private
- might want ability for admins to create custom site-based achievements
  - might need to manually enter user achievements - rely on the honour system
  - possibly integrate an image reader to enter achievements
- track community milestones
- permalinks to profile
- profile customization a-la steam or linkedIn
  - i.e. display a user-selected selection of achievements, etc.

## Leaderboards

- a database is required
- a spreadsheet already exists
- would like to filter by region

## PVP

- facilitate battles (BO3)
- organize availabilities to battle
- maybe utilize push notification
- silph league -> tools already exist
- matchmaking system based on region/distance
- wants a tool to tell you what cp values need to be for you to level a pokemon while keeping it in the appropriate league
- tool to help formulate the best team (based on combined stats) for certain leagues

## Site

- must be responsive
- progressive web app?
- includes block system, reporting system

## Hosting

- client prefers both groups to build on the same platform/environment
- we need to suggest a platform for hosting