

# TeamUnix team rules

August 28, 2011

## 1 Absence/Illness

It is expected by every team member to meet to the first class every day (normally 8.20), if it is experienced that a member does not follow he..... Some Painful stuff here.....

If a member is sick or he by other reason can't be at school a day the notice should be done before the first class starts (normally 8:20).

## 2 Meetings

A 15 minutes meeting will occurs at least once a week, in a predefined time. The team meeting

- Delete Git files.
- Project evolution
- Team matter stuffs
- Updates about when whom works and have other stuffs to do

## 3 Deadlines

Each team member have to deliver is part at least 3 days before the deadline so it can be seen by all team and make corrections if needed.

## 4 Motivation

The team will have gigantic burgers and a lot of beer to keep the motivation. Shu will be a plus.

## 5 Exclusion of the team

If you do not attempt the team meetings or if you become a big annoying Fred.

## 6 Changing of the Team-rules

If some changes in the team-rules should be done