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## CS307 Team 20 Sprint 2 Retrospective Document TeamUp

## 1. What went well?

- Code was successfully moved from client to server side.
- Login issues were successfully addressed.
- Chat started working smoothly.

We really start to click as a team. We have become better at communicating with each other, and overall have had a better experience with this sprint. Everyone worked harder this time, and branched out of areas that they did last time, thus creating a more all-around learning experience.

## 2. What did not go well?

Team demo issues. App did not perform as tested before. The server kept crashing and crippled most of the app. It was hard to show the app with this major service not working. There was issues with not having the right equipment/software needed to show the app. We should not commit code right before the demo date as well.

Not all User Stories were implemented correctly.

## 3. How should you improve?

Extensive testing of the application will be carried out in this last sprint. This will include testing on android phones as well as the emulator. All team members will have the required tools to demonstrate the app at a presentation. We will have backup hardware for presentation day.

Also Demo should be rigorously practiced so as to prevent Issues from cropping up on the day of the presentation.