

## Team W - Algorithms for Sports Eliminations

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- ▶ Builds on naïve calculations made by sports pundits.
- ▶ Real world application of Graph Theory.



# Example

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- ▶ Currently can create all graphs and pushes flow along a particular graph.

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- ▶ Have considered future plans to parse a web page.
- ▶ Our current source is not suitable for real-time updating.
- ▶ As a team we are unsure if we would like to implement this feature or concentrate our energies on other features for example, making a web-based UI.

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- ▶ Challenge is to integrate the two tasks such that the UI is both functionally and aesthetically pleasing.



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- ▶ Display certification of elimination for teams eliminated.

# User Interface - Prototype