

# Dining out - Medium Fidelity

Thank you for taking the time today to provide some feedback on the early stages of a mobile application. The purpose of this app is to assist you with deciding where to dine out using an interactive map, filtered preferences and comparison feature.

Today, I will be showing you the first digital version of this prototype to observe how you interact with it and determine the overall usability of the application.

**\*Required**

## Consent

Before we get started, please read carefully through this consent form. It reiterates the purpose for today and how your data will be used. Your personal details will not be used directly in any way and all observations are of your interaction with the software only. If you like to proceed with contributing please fill out this form and then we will get started.

<https://deco7250-wfixrepkka-uc.a.run.app/index.cfm>

1. Please upload your consent form here.

Files submitted:

Think  
Aloud

The below link will take you to the prototype. Pretend that you have just downloaded this app and you want to see what you can do with it. Think out loud about everything you are seeing. "I think this button does .....", "When I click this button I think I am going to go ...", "Now I am looking for how to ....". As it is still in the design stage not every button will work, however, the important part of this exercise is for me to understand how you think you should be able to use it, what you expect each part of the app to do.

## Prototype

<https://www.figma.com/proto/0WYtAGvFm8aOhxSIDqGJ4R/Medium-Fidelity?node-id=4%3A3&scaling=scale-down>

System Usability  
Questionnaire

Please answer the following questions truthfully. They are all about the usability of the prototype. The more honest the better the feedback. Reminder, this is only about using the prototype itself.

2. I think that I would like to use this system frequently. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

3. I found the system unnecessarily complex. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

4. I think that I would need the support of a technical person to be able to use this system. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

5. I found the various functions in this system were well integrated. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

6. I thought there was too much inconsistency in this system. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

7. I would imagine that most people would learn to use this system very quickly. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

8. I found the system very cumbersome to use. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

9. I felt very confident using the system. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree

10. I needed to learn a lot of things before I could get going with this system. \*

Mark only one oval.

	1	2	3	4	5	
Strongly disagree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Strongly agree