

## 1. Login Game(Prod env, request no limit) 登录游戏(正式环境, 调用无限制)

uri: /dragoonSoft/loginGame

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
gameld	true	String
language	false	String
returnUrl	false	String(must use in mobile channel, but not need in pc channel)
sign	true	String

return json:

```
{"code": 0, "data": "https://xxxxxxxxxx"}
```

## 2. Get Balance(request no limit) 获取余额(调用无限制)

uri: /dragoonSoft/getBalance

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
sign	true	String

return json:

```
{"code": 0, "data": 0}
```

## 3. credit(request no limit) 充值(调用无限制)

uri: /dragoonSoft/credit

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
amount	true	Double(2 decimal places)
billno	true	String(id in merchant system, max 64)
sign	true	String

return json: {"code": 0,"data": "success"}

#### 4. withdraw(request no limit) 提款(调用无限制)

uri: /dragoonSoft/withdraw

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
amount	true	Double(2 decimal places)
billno	true	String(id in merchant system, max 64)
currency	true	String
sign	true	String

return json:

{"code": 0,"data": "success"}

#### 5. Kick Player (踢玩家下线)

uri: /dragoonSoft/kickPlayer

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
sign	true	String

return json:

```
{"code": 0, "msg": "success"}
```

## 6. Check Player Last Wager (查询玩家最后一次投注)

uri: /dragoonSoft/checkPlayerLastBet

POST application/x-www-form-urlencoded

params:

name	required	type
loginname	true	String(max 20)
merchantName	true	String
sign	true	String

return json:

```
{ "code": 0, "data": { "id": 31, "loginname": "testLoginname", "type": "bet", "amount": 0.1, "beforeAmount": 5.4, "afterAmount": 5.3, "gameId": "3030", "transId": "5dbff230c2d37f0001088c1b", "createTime": "2019-11-04 17:38:37" } }
```

## 7. Check Transfer Status (查询玩家转账)

uri: /dragoonSoft/checkTransferStatus

POST application/x-www-form-urlencoded

params:

name	required	type
merchantName	true	String
billno	false	String
loginname	false	String(max 20)
startTime	false	String (yyyy-MM-dd HH:mm:ss) (required when billno is blank)
endTime	false	String (yyyy-MM-dd HH:mm:ss) (required when billno is blank)
sign	true	String

return json:

```
{ "code": 0, "data": [ { "loginname": "testLoginname", "amount": 10, "type": "in", "transferTime": "2019-10-31 09:28:27", "billno": "as1d56as1d501" } ] }
```

## 8. Get users bet data(max 5k once, request rate 30s/per) 获取玩家投注数据(一次最多5k条, 频率需要少于30s/次)

uri: /dragoonSoft/getUsersBetDataV2

POST application/x-www-form-urlencoded

params:

name	required	type
merchantName	true	String
lastId	false	int
loginname	false	String (when loginname not null, only return this player data)
startTime	true	String(yyyy-MM-dd HH:mm:ss), such as 2019-01-01 00:00:00
endTime	true	String(yyyy-MM-dd HH:mm:ss), such as 2019-01-01 23:59:59
sign	true	String

return json:

```
{ "code": 0, "data": [ { "id": 32, "loginname": "testLoginname", "type": "payout", "amount": 0, "beforeAmount": 5.3, "afterAmount": 5.3, "gameId": "3030", "transId": "5dbff230c2d37f0001088c1b", "createTime": "2019-11-04 17:40:38" }, { "id": 31, "loginname": "testLoginname", "type": "bet", "amount": 0.1, "beforeAmount": 5.4, "afterAmount": 5.3, "gameId": "3030", "transId": "5dbff230c2d37f0001088c1b", "createTime": "2019-11-04 17:38:37" } ] }
```

## sign method

for example:

merchantName = testMerchant

key = kjan\*\$kajwn1

sign = MD5(merchantName + key) = MD5(testMerchant + kjan\*\$kajwn1)

## Response Code List

code	remark
0	success
1	system error
2	account frozen
3	balance insufficient
4	sign error
5	amount can't less than 0
6	merchant not exist
7	request param error
8	billno already exist
9	channel param error
10	currency not support
11	countryCode error
12	player not exist
13	player no wager data
14	startTime and endTime are required when billno is blank

## Language Code List

code	language
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code	language
zh_cn	Simplified Chinese
en_us	English
vi_na	Vietnamese
th_th	Thailand

default langauge use zh\_cn

Bet type in Get users bet data

type	remark
bet	bet
payout	end bet
cancel	end bet