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Load sharing between wireless earpieces

Abstract

A method for off-loading tasks between a set of wireless earpieces in an embodiment of the present invention may have one or more of the following steps: (a) monitoring battery levels of the set of wireless earpieces, (b) determining the first wireless earpiece battery level and the second wireless battery level, (c) communicating the battery levels of each wireless earpiece to the other wireless earpiece of the set of wireless earpieces, (d) assigning a first task involving one or more of the following: computing tasks, background tasks, audio processing tasks, and sensor data analysis tasks from one of the set of wireless earpieces to the other wireless earpiece if the battery level of the one of the set of wireless earpieces falls below a critical threshold, (e) communicating data for use in performing a second task to the other wireless earpiece if the second task is communicated to the first wireless earpiece.

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Background/Summary

PRIORITY STATEMENT [0001] This application is a continuation of U.S. Non-Provisional patent application Ser. No. 18/059,303, filed Nov. 28, 2022 which is a continuation of U.S. Non-Provisional patent application Ser. No. 15/912,814, filed Mar. 6, 2018 now U.S. Pat. No. 11,544,104 which claims priority to U.S. Provisional Patent Application 62/474,974, filed on Mar. 22, 2017, all entitled Load Sharing Between Wireless Earpieces, hereby incorporated by reference in their entirety.

FIELD OF THE INVENTION

[0002] The illustrative embodiments relate to personal electronics. Particularly, illustrative embodiments of the present invention relate to task and/or load sharing between personal electronics. More particularly, but not exclusively, the illustrative embodiments relate to load sharing between wireless earpieces.

BACKGROUND

[0003] Microprocessors are general-purpose processors providing high instruction throughputs to execute software running thereon and can have a wide range of processing requirements depending on the software applications involved.

[0004] Many different types of processors are known, of which microprocessors are but one example. For example, Digital Signal Processors (DSPs) are widely used, for specific applications, such as mobile processing applications. DSPs are typically configured to optimize the performance of the applications concerned and to achieve this they employ more specialized execution units and instruction sets. Particularly in applications such as mobile telecommunications, but not exclusively, it is desirable to provide ever-increasing DSP performance while keeping power consumption as low as possible.

[0005] To further improve performance of a digital system, two or more processors can be interconnected. For example, a DSP may be interconnected with a general-purpose processor in a digital system. The DSP performs numeric intensive signal processing algorithms while the general-purpose processor manages overall control flow. The two processors communicate and transfer data for signal processing via shared memory. A direct memory access (DMA) controller is often associated with a processor to take over the burden of transferring blocks of data from one memory or peripheral resource to another and to thereby improve the performance of the processor.

[0006] Modular programming builds a computer program by combining independently executable units of computer code (known as modules), and by tying modules together with additional computer code. Features and functionality not provided by a single module may be added to a computer program by using additional modules.

[0007] The design of a computer programming unit known as a task (or function) is often

accomplished through modular programming, where a specific task is comprised of one module and the additional computer code needed to complete the task (if any additional code is needed). However, a task may be defined as broadly as a grouping of modules and additional computer codes, or, as narrowly as a single assembly-type stepwise command. A computer program may be processed (also called “run” or “executed”) in a variety of manners. One manner is to process the computer code sequentially, as the computer code appears on a written page or on a computer screen, one command at a time. An alternative manner of processing computer code is called task processing. In task processing, a computer may process computer code one task at a time, or may process multiple tasks simultaneously.

[0008] Various tasks may operate on a set of data stored in memory. The various tasks may be executed on various processors having shared access to the memory. Accordingly, there is needed a system and method for managing task processing considering resource capabilities and capacity, and other task processing needs.

[0009] Batteries currently used in wireless devices tend to require frequent recharging when in use. This can be problematic when the wireless device needs to perform computationally intensive tasks with low battery life, as it cannot always be anticipated when the wireless device will need to perform a computationally intensive task. Wireless earpieces are no different. The battery of the wireless earpieces may have a particularly small footprint. However, one wireless earpiece may need to perform power intensive tasks and may not have the battery life to perform or complete the tasks.

SUMMARY

[0010] Therefore, it is a primary object, feature, or advantage of the illustrative embodiments to improve over the state of the art.

[0011] A method for battery management between a set of wireless earpieces in an embodiment of the present invention may have one or more of the following steps: (a) monitoring a first battery level of a first battery within a first wireless earpiece using a first sensor operatively coupled to the first battery and disposed within the first wireless earpiece, (b) monitoring a second battery level of a second battery within a second wireless earpiece using a second sensor operatively coupled to the second battery and disposed within the second wireless earpiece, (c) determining the first wireless earpiece battery level and the second wireless battery level in order to assign a first task to either the first wireless earpiece or the second wireless earpiece based off the first battery level and the second battery level, (d) assigning the first task to the first wireless earpiece in response to the second earpiece battery level being below a critical threshold, (e) assigning the first task to the second wireless earpiece in response to the first earpiece battery level being below a critical threshold, (f) communicating the first task to the first wireless earpiece via a second transceiver operably located within the second wireless earpiece in response to the second earpiece level being below the critical threshold, (g) communicating to the second wireless earpiece via a first transceiver operably located within the first wireless earpiece in response to the first earpiece battery level being below a critical threshold, (h) communicating the first task to the second wireless earpiece via the first transceiver in response to a first processor of the first wireless earpiece being utilized beyond a first threshold, (i) communicating a second task to the first wireless earpiece via the second transceiver in response to a second processor of the second wireless earpiece being utilized beyond a second threshold, and (j) parsing the first task between the first wireless earpiece and the second wireless earpiece.

[0012] A method for off-loading tasks between a set of wireless earpieces in an embodiment of the present invention may have one or more of the following steps: (a) monitoring battery levels of the set of wireless earpieces, (b) determining the first wireless earpiece battery level and the second wireless battery level, (c) communicating the battery levels of each wireless earpiece to the other wireless earpiece of the set of wireless earpieces, (d) assigning a first task involving one or more of the following: computing tasks, background tasks, audio processing tasks, and sensor data analysis

tasks from one of the set of wireless earpieces to the other wireless earpiece if the battery level of the one of the set of wireless earpieces falls below a critical threshold, (e) communicating data for use in performing a second task to the other wireless earpiece if the second task is communicated to the first wireless earpiece.

[0013] A load sharing system in embodiments of the present invention may have one or more of the following features: (a) a wireless earpiece having one or more of the following features: (i) an earpiece housing, (ii) a processor operably coupled within the earpiece housing, (iii) a microphone operably coupled with the processor, (iv) a speaker operably coupled with the processor, (v) a battery operably coupled with the processor, (vi) sensors operably coupled with the processor, (vii) a transceiver operably coupled with the processor wherein the wireless earpiece can couple with an Internet of Things (IoT) network and pair with a constrained intelligent edge real time embedded device (CIERTED) and the wireless earpiece can transmit via the transceiver data and/or tasks to be processed by the CIERTED to conserve the battery, (b) a second wireless earpiece having one or more of the following features: (i) an earpiece housing, (ii) a processor operably coupled within the earpiece housing, (iii) a microphone operably coupled with the processor, (iv) a speaker operably coupled with the processor, (v) a battery operably coupled with the processor, (vi) sensors operably coupled with the processor, (vii) a transceiver operably coupled with the processor wherein the second wireless earpiece can couple with an Internet of Things (IoT) network and pair with a constrained intelligent edge real time embedded device (CIERTED) and the second wireless earpiece can transmit via the transceiver data and/or tasks to be processed by the CIERTED to conserve the battery.

[0014] One or more of these and/or other objects, features, or advantages of the illustrative embodiments will become apparent from the specification and claims following. No single embodiment need provide every object, feature, or advantage. Different embodiments may have different objects, features, or advantages. Therefore, the illustrative embodiments are not to be limited to or by any object, feature, or advantage stated herein.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

[0015] Illustrated embodiments of the disclosure are described in detail below with reference to the attached drawing figures, which are incorporated by reference herein.

[0016] FIG. 1 illustrates a flowchart of a method for battery management between a set of wireless earpieces in accordance with an illustrative embodiment;

[0017] FIG. 2 illustrates a block diagram of one embodiment of a set of wireless earpieces in accordance with an illustrative embodiment;

[0018] FIG. 3 illustrates a block diagram of a second embodiment of the set of wireless earpieces in accordance with an illustrative embodiment;

[0019] FIG. 4 illustrates a pictorial representation of the set of wireless earpieces and the relationship between a first earpiece and a second wireless earpiece when sharing one or more tasks in accordance with an illustrative embodiment;

[0020] FIG. 5 illustrates a relationship between the set of wireless earpieces and a mobile device in accordance with an illustrative embodiment;

[0021] FIG. 6 illustrates a computing system in accordance with an illustrative embodiment; and

[0022] FIG. 7 illustrates embedded devices within an IoT network in an illustrative embodiment.

DETAILED DESCRIPTION

[0023] The following discussion is presented to enable a person skilled in the art to make and use the present teachings. Various modifications to the illustrated embodiments will be clear to those skilled in the art, and the generic principles herein may be applied to other embodiments and

applications without departing from the present teachings. Thus, the present teachings are not intended to be limited to embodiments shown but are to be accorded the widest scope consistent with the principles and features disclosed herein. The following detailed description is to be read with reference to the figures, in which like elements in different figures have like reference numerals. The figures, which are not necessarily to scale, depict selected embodiments and are not intended to limit the scope of the present teachings. Skilled artisans will recognize the examples provided herein have many useful alternatives and fall within the scope of the present teachings. While embodiments of the present invention are discussed in terms of task and/or load sharing between wireless earpieces, it is fully contemplated embodiments of the present invention could be used in most any task and/or load sharing application without departing from the spirit of the invention.

[0024] It is an object, feature, or advantage of the illustrative embodiments to maximize the useful battery life of a set of wireless earpieces by transferring a portion or the entirety of one or more tasks run on one earpiece of the set of wireless earpieces to another earpiece of the set of wireless earpieces. The illustrative embodiments provide a system and method for load sharing between two or more wireless earpieces to maximize the useful battery life of the wireless earpieces.

[0025] It is a still further object, feature, or advantage of the illustrative embodiments to transfer a portion or the entirety of one or more tasks in response to a battery of one of the wireless earpieces reaching a critical threshold.

[0026] Another object, feature, or advantage is to transfer one or more tasks using a near field magnetic induction transceiver.

[0027] Yet another object, feature, or advantage is to transfer data in addition to tasks when transferring a task between earpieces.

[0028] Yet another object, feature, or advantage is to be able to transfer tasks between the set of wireless earpieces using a mobile device.

[0029] In one embodiment, a method for battery management between a set of wireless earpieces includes monitoring a first earpiece battery level of a first battery within a first earpiece using a first battery sensor operatively coupled to the first battery and disposed within the first earpiece, monitoring a second earpiece battery level of a second battery within a second wireless earpiece using a second battery sensor operatively coupled to the second battery and disposed within the second wireless earpiece, determining the first wireless earpiece battery level and the second wireless battery level between the set of wireless earpieces in order assign a first task to either the first wireless earpiece or the second wireless earpiece based off the first battery level and the second battery level, assigning a first task to the first wireless earpiece via second transceiver in response to the second earpiece battery level being below a critical threshold or to the second wireless earpiece via first transceiver in response to the second earpiece battery level being below a critical threshold, and communicating a first task to the first wireless earpiece via the second transceiver in response to the second earpiece level is below the critical threshold or to the second wireless earpiece via first transceiver in response to the second earpiece battery level being below a critical threshold.

[0030] One or more of the following features may be included. The first transceiver may be a first NFMI transceiver and the second transceiver may be a second NFMI transceiver. The communication of the first task may be performed using the first NFMI transceiver. The communication of the second task may be performed using the second NFMI transceiver. The first earpiece may be a left earpiece and the second wireless earpiece may be a right earpiece. The monitoring of the first battery level and the monitoring of the second battery level may be performed continuously. The communication of the first battery level and the communication of the second battery level may be performed continuously. The first task and the second task may be computing tasks. The computing tasks may be background tasks. The computing tasks may be audio processing tasks. The computing tasks may be sensor data analysis tasks. First data may be

communicated for use in performing the first task to the second wireless earpiece if the first task is communicated to the second wireless earpiece. Second data may be communicated for use in performing the second task to the first earpiece if the second task is communicated to the first earpiece.

[0031] In another embodiment, a set of wireless earpieces includes a first earpiece and a second wireless earpiece, wherein the first earpiece and the second wireless earpiece each comprise an earpiece housing, a microphone, a speaker, a battery, a battery sensor, a transceiver, and a processor. Additionally, the battery sensor of the first earpiece is configured to sense a battery level of the battery of the first earpiece and the battery sensor of the second wireless earpiece is configured to sense a battery level of the battery of the second wireless earpiece. Additionally, the battery level of the first earpiece is communicated to the second wireless earpiece via the transceiver of the first earpiece and the battery level of the second wireless earpiece is communicated to the first earpiece via the transceiver of the second wireless earpiece. Additionally, the processor of the first earpiece is programmed to instruct the transceiver of the first earpiece to transmit a first signal encoding a first task to the transceiver of the second wireless earpiece if the battery level of the second wireless earpiece is greater than the battery level of the first earpiece. Finally, the processor of the second wireless earpiece is programmed to instruct the transceiver of the second wireless earpiece to transmit a second signal encoding a second task to the transceiver of the first earpiece if the battery level of the first earpiece is greater than the battery level of the second wireless earpiece.

[0032] One or more of the following features may be included. The battery sensor of the first earpiece may include a voltage divider and a current sensor and the battery sensor of the second wireless earpiece may also include a voltage divider and a current sensor. The battery sensor of the first earpiece may be configured to determine the battery life remaining on the battery of the first earpiece using a charge counting method and the battery sensor of the second wireless earpiece may also be configured to determine the battery life remaining on the battery of the second wireless earpiece using a charge counting method. The first earpiece may further include a first sensor operatively coupled to the earpiece housing, battery, and processor of the first earpiece and the second wireless earpiece may also further include a second sensor operatively coupled to the earpiece housing, battery, and processor of the second wireless earpiece. The first sensor may include a first pulse oximeter and the second sensor may include a second pulse oximeter.

[0033] The illustrative embodiments provide a system, method, and wireless earpieces for performing load balancing. In one embodiment, the wireless earpieces may represent a set or pair of wireless earpieces, such as a left wireless earpiece and a right wireless earpiece. In other embodiments, the wireless earpieces may represent several left or right wireless earpieces.

[0034] The battery level and status of each of the wireless earpieces may be measured and communicated between the wireless earpieces. In addition, other status information, such as temperature, processing load, tasks being performed (or anticipated), and so forth, may be tracked for each of the wireless earpieces. The illustrative embodiments may be utilized to transfer or communicate tasks between the wireless earpieces. The tasks may be transferred, off-loaded, or load balanced between the wireless earpieces to preserve battery life, ensure efficiency, and maximize operation. The tasks may be transmitted utilizing the battery level of the wireless earpieces (one is greater than another), battery thresholds, processing loads, and so forth.

[0035] FIG. 1 illustrates a method for battery management between a set of wireless earpieces **100** in accordance with an illustrative embodiment. In one embodiment, the process of FIG. 1 may be implemented by a set of wireless earpieces configured for utilization together. First, in step **102**, a first wireless earpiece monitors a first earpiece battery level of a first battery using a first battery sensor. Any number of status, usage, or reservoir readings may be performed to determine the status and fill level of the first wireless earpiece. Battery and utilization information may be utilized to monitor the first earpiece battery level, including, but not limited to battery capacity (e.g., milli-

Ampere-hours-mAh), drain (e.g., peak, average, minimum, etc.), functionality and component utilization (e.g., transceivers, noise cancellation, microphone and speaker utilization, audio transparency, etc.), and so forth. Estimations of the first earpiece battery life may be revised and recalculated as needed based on changes in measurements, different environmental or user conditions, and so forth.

[0036] In step **104**, a second wireless earpiece monitors a second earpiece battery level of a second battery using a second battery sensor. In one embodiment, each monitoring may further include measuring the voltage across the terminals of the battery with no load attached and comparing the measured voltage to a discharge curve, measuring the flow of current over a specific timeframe to determine the amount of charge used and subtracting the amount of charge from an initial charge state, or impedance spectroscopy.

[0037] In step **106**, the battery level of the first wireless earpiece and the battery level of the second earpiece is determined to assign a task to either the first wireless earpiece or the second wireless earpiece based on the battery levels. In one embodiment, a determination of whether the first earpiece battery level and the second earpiece battery level may benefit from off-loading or transferring tasks is performed by the respective wireless earpieces. In one embodiment, steps **108** and **110** may be performed by one of the wireless earpieces if the other wireless earpiece has available battery life as well as processing power. Tasks may not be communicated if the wireless earpieces have insufficient battery level or are being fully utilized.

[0038] In step **108** the second wireless earpiece assigns a task to the first wireless earpiece using a second transceiver if the second battery level is below a critical threshold. In one embodiment, the first transceiver and the second transceiver may be near field magnetic induction (NFMI) transceivers, and the communication of the battery levels of each earpiece may be performed intermittently as needed or may be performed continuously. In other embodiments, the transceivers may represent Bluetooth, Wi-Fi, or other short range wireless communications. In one embodiment, the data may be encapsulated in a packet or other data format exchanged between the first wireless earpiece and the second wireless earpiece. Alternatively, any number of other signals, data structures, formats, protocols, or standards may be utilized. In step **110** the first wireless earpiece assigns a task to the second wireless earpiece using a first transceiver if the first battery level is below a critical threshold.

[0039] In step **112**, a task of the second wireless earpiece is communicated to the first wireless earpiece if the second earpiece battery level of the second wireless earpiece falls below the critical threshold. In one example, the tasks of step **112** may be background tasks (e.g. an antivirus program), sensor data analysis tasks (e.g., monitoring physiological data obtained from a pulse oximeter) audio processing tasks (e.g., modifying an ambient sound or communicating songs or instructions). The critical threshold for assigning a task to the other wireless earpiece may be preset by the user, preset using one or more programs or applications, or dependent on the program or application currently running on the earpiece, and only a portion of the task may be communicated for the other earpiece to perform.

[0040] In one embodiment, the critical level for the first wireless earpiece and the second wireless earpiece may vary. For example, one of the wireless earpieces may have a transceiver for communicating with externally coupled devices while the other wireless earpiece may not have the same transceiver reducing battery life accordingly. As a result, the critical thresholds may vary as do the associated battery capacities and utilization.

[0041] In addition, additional data, programs, applications, or algorithms may be communicated for use in performing a task. For example, if the second wireless earpiece is executing a program to measure the heart rate and the blood oxygen level of a user during a fitness routine and the second earpiece battery level falls to the critical threshold, the second wireless earpiece may communicate instructions to the first wireless earpiece (as well as any necessary programs or algorithms) to only monitor the user's heart rate while the second wireless earpiece continues to monitor the blood

oxygen level. In addition, tasks may be communicated between the wireless earpieces if one wireless earpiece has substantially more battery life than the other earpiece notwithstanding the fact the earpiece with the lower battery life may not have reached the critical threshold.

[0042] As noted, the tasks may not be communicated by either of the wireless earpieces if the associated battery levels are above the critical threshold. In addition, the processor or logic utilization may be utilized as a single factor or combined factor (e.g., battery level and processor utilization) to communicate the tasks between the wireless earpieces.

[0043] FIG. 2 illustrates a block diagram of the set of wireless earpieces **10** in accordance with an illustrative embodiment. The set of wireless earpieces **10** includes a first wireless earpiece **11** and a second wireless earpiece **25**. The first wireless earpiece **11** includes a first earpiece housing **12**, a first microphone **14** operatively coupled to the first earpiece housing **12**, a first speaker **16** operatively coupled to the first earpiece housing **12**, a first battery sensor **18** operatively coupled to the first earpiece housing **12**, a first transceiver **20** operatively coupled to the first earpiece housing **12**, a first battery **22** disposed within the first earpiece housing **12** and operatively coupled to each component of the first wireless earpiece **11**, and a first processor **24** disposed within the first earpiece housing **12** and operatively coupled to each component of the first wireless earpiece **11**.

[0044] The second wireless earpiece **25** includes a second earpiece housing **26**, a second microphone **28** operatively coupled to the second earpiece housing **26**, a second speaker **30** operatively coupled to the second earpiece housing **26**, a second battery sensor **32** operatively coupled to the second earpiece housing **26**, a second transceiver **34** operatively coupled to the second earpiece housing **26**, a second battery **36** disposed within the second earpiece housing **26** and operatively coupled to each component of the second wireless earpiece **25**, and a second processor **38** disposed within the second earpiece housing **26** and operatively coupled to each component of the second wireless earpiece **25**. The first battery **22** and the second battery **36** may represent any number of batteries, ultracapacitors, fuel cells, solar cells, or energy storage devices. Examples of common battery types may include NiCad, NiMH, Lithium ion, zinc air, silver oxide, lithium hybrids, and so forth. The first battery **22** and second battery **36** may be rechargeable or one-time use batteries. For example, contacts of the wireless earpieces **10** may be utilized to charge the batteries **22**, **36** in a smart case or so forth. Inductive charging circuits and interfaces may also be utilized.

[0045] The first earpiece housing **12** and the second earpiece housing **26** may be formed from plastic, polymers, metals, nonmetals, or any material or combination of materials having substantial deformation resistance to facilitate energy transfer if a sudden force is applied to the first wireless earpiece **11** or the second wireless earpiece **25**. For example, if one of the wireless earpieces is dropped by the user, the earpiece housings **12**, **26** may transfer the energy received from the surface impact throughout the entire dropped wireless earpiece **10**. In addition, each earpiece housing **12**, **16** may be capable of a degree of flexibility to facilitate energy absorbance if one or more forces is applied to the first wireless earpiece **11** or the second wireless earpiece **25**. For example, if an object is dropped on one of the wireless earpieces **10**, the earpiece may bend to absorb the energy from the impact so the components within the earpiece are not substantially damaged. The flexibility of the first earpiece housing **12** and second earpiece housing **26** should not, however, be flexible to the point where one or more components of the first wireless earpiece **11** or the second wireless earpiece **25** become dislodged or otherwise rendered non-functional if one or more forces is applied to one of the wireless earpieces **10**. The components of the wireless earpieces **10** may be coupled utilizing wires, traces, pins, connectors, busses, or so forth. In one embodiment, the connectors for the components may be integrated with the respective earpiece housings **12**, **26**.

[0046] In one embodiment, the first microphone **14** is operatively integrated with the first earpiece housing **12** and the second microphone **28** is operatively integrated with the second earpiece housing **26**. Each microphone **14**, **28** may be configured to receive sounds from the environment or

receive one or more voice commands from the user. For example, the user may issue a voice command to the first microphone **14** to set the first wireless earpiece **11** to transfer tasks to the second wireless earpiece **25** if the battery level of the first wireless earpiece falls below 50%. The user may also issue a voice command to transfer a task from one wireless earpiece to another wireless earpiece irrespective of any prior user or program setting requirements.

[0047] The first speaker **16** is operatively integrated with the first earpiece housing **12** and the second speaker **30** is operatively integrated with the second earpiece housing **26**. Each speaker **16**, **30** may be configured to communicate a warning to the user if the battery life of the first wireless earpiece **11** or the second wireless earpiece **25** is at a critical level or a critical threshold. For example, if the first wireless earpiece **11** reaches its critical threshold, which may be preset or application-specific, the first processor **24** may instruct the first speaker **16** to communicate an audio message indicating the “battery level is at a critical level, recharging is recommended.” In response to such a warning, the user may issue a voice command to cease running one or more programs currently running on the left earpiece **11** or transfer one or more of the programs to the second wireless earpiece **25**.

[0048] In other embodiments, vibrators, electrical contacts, light emitting diodes (LEDs) or other output interfaces may communicate an alert or other indication to the user through tactile feedback, electrical messages, optical signals, or so forth.

[0049] In one embodiment, a first battery sensor **18** is operatively integrated with the first earpiece housing **12** and a second battery sensor **32** is integrated with the second earpiece housing **26** and each battery sensor **18**, **32** is configured to sense one or more physical and electrical parameters used to measure the battery life of a battery. For example, the first battery sensor **18** may measure a voltage across a current shunt with a known resistance or impedance, wherein the voltage measurement may be used with one or more programs, applications, or algorithms executed by first processor **24** to estimate the current and associated charge at one or more specific points in time. The programs, applications, or algorithms used by first processor **24** may be stored in a memory or the first processor **24**. The current estimations may then be subsequently integrated with respect to time using the same or a different program, application, or algorithm executed by the first processor **24** to estimate the amount of charge the first battery **22** has discharged. The battery life may then be estimated by subtracting the estimated amount of charge discharged by first battery **22** from an initial charge state via one or more programs, applications, or algorithms executed by the first processor **24**. The initial charge state of first battery **22** may be estimated by comparing a discharge voltage measured across first battery **22** at a known temperature with a discharge profile of a similar battery with respect to capacity at the same temperature. The second battery sensor **32** may estimate the battery life of the second battery **36** in a similar manner as described above. Additional physical and electrical parameters may also be used by one or more programs, applications, or algorithms to estimate the battery life of a battery. These additional physical parameters may include the battery's usable capacity, charge and discharge rates, age, life cycle, chemical composition, hysteresis profile, or other parameters pertinent to estimating the battery life of a battery. The ambient temperature and the physical layout of the circuitry coupled to the battery may also be considered. Finally, more than one type of battery sensor may be employed in each earpiece, and each battery sensor may employ other known methods (e.g., impedance spectroscopy, specific gravity) to estimate the battery life of a battery.

[0050] Any number of battery level tracking components, processes, and steps, such as coulomb counters, hysteresis monitoring, gauging algorithms, drift measurements, Kalman filtering, may be utilized to determine the state of the first battery **22** and the second battery **36**. Any number of other battery conditions and factors, such as temperature (e.g., in-car, environmental, etc.), component utilization, battery degradation, and so forth may be utilized

[0051] A first transceiver **20** is operatively integrated with the first earpiece housing **12** and a second transceiver **34** is operatively integrated with the second earpiece housing **26** and each

transceiver **20, 34** is configured to transmit signals encoding data, information, and/or applications related to a task to the other earpiece if the task cannot be performed due to insufficient battery life. In addition, each transceiver **20, 34** may transmit one or more signals encoding data, information, and/or applications related to a task to the other earpiece if it is determined having the other earpiece perform a portion or all the task would maximize the total useful life of the wireless earpieces **10**. In some embodiments, extensive information may not be required to load-balance the various tasks. For example, the wireless earpiece **11** off-loading the task may only indicate the task to be performed and the receiving wireless earpiece **25** may utilize the task information to perform the task. Task number, description, or other identifiers may be utilized.

[0052] In one embodiment, the determination of whether transferring the data, information, or applications related to a task would maximize the total useful life of the wireless earpieces **10** may be performed by either the first processor **24** or the second processor **38**. For example, if first processor **24** of the first wireless earpiece **11** determines a task such as analyzing the user's physiological measurements taken with a pulse oximeter operatively coupled to the first wireless earpiece **11** would use too much charge (power) of the first battery **22**, then the first processor **24** may instruct the first transceiver **20** to transmit a signal encoding the physiological measurements sensed by the pulse oximeter to the second transceiver **34** of the second wireless earpiece **25** for analysis. Additional programs, applications, communication instructions, and/or algorithms for use in the analysis of the user's physiological measurements may also be transmitted by the first transceiver **20**. In some embodiments, the second wireless earpiece **25** may already have the physiological measurements, and, as a result, the first wireless earpiece **11** may only send a message for the second wireless earpiece **25** to perform the task. The process may also be performed in reverse if the second wireless earpiece **25** is performing the physiological measurement analysis and determines it lacks the power to complete the task. The first transceiver **20** and the second transceiver **34** may be near field magnetic induction (NFMI) transceivers. The transceivers **20** and **34** may also be hybrid, dual-mode, or multi-mode transceivers supporting communications standards and protocols, such as NFMI, Bluetooth, Wi-Fi, cellular signals, and so forth.

[0053] The processors **24, 38** may also determine if there is available processing power to perform the task. For example, the first wireless earpiece **11** may send a request for battery status/level, processing requirements, or so forth from the second wireless earpiece **25** before any tasks are off-loaded.

[0054] The first battery **22** is operatively coupled to all the components of the first wireless earpiece **11** and the second battery **36** is operatively coupled to all the components of the second wireless earpiece **25**. Each of the batteries **11, 36** may provide enough power to operate each of the wireless earpieces **10** for a reasonable duration of time. The first battery **22** and the second battery **36** may be of any type suitable for powering the first wireless earpiece **11** and the second wireless earpiece **25**, including alkaline batteries, lithium ion batteries, or any of the energy storage components. Alternatively, battery-less power sources, such as inductive circuits configured to receive energy from radio waves (all of which are operatively coupled to one or more of the wireless earpieces **10**) may be used to power the wireless earpieces **10** in lieu of either of the batteries **22, 36**.

[0055] In one embodiment, the first processor **24** is operatively coupled to each component of the first wireless earpiece **11** and the second processor **38** is operatively coupled to each component of the second wireless earpiece **25**. Each processor **24, 38** is configured to execute one or more programs or applications to transfer one or more tasks to the other earpiece if either of the processors determines the task they are currently performing or scheduled to perform either (1) cannot be performed due to insufficient battery life, or (2) would maximize the useful battery life of the set of wireless earpieces **10** to transfer either a portion or all of the task to the other earpiece or data allowing the other earpiece to perform the task. In another embodiment, the task may be

transferred in response to resource utilization, such as processor or memory utilization exceeding one or more thresholds. For example, in response to determining the first processor **24** is being utilized above 75%, one or more tasks may be communicated to the second wireless earpiece **25** and associated second processor **38**.

[0056] In one embodiment, the processors **24**, **38** may represent coprocessors. In one example, the first processor **24** may be the primary or master processor and the second processor **38** may be the secondary or slave processor (or vice versa). Any number of tasks, operations, or processing tasks may be off-loaded including, but not limited to, floating point arithmetic, graphics, signal processing, string processing, encryption, or input/output interfacing. The offloading from one of the processors to the others may accelerate performance, preserve battery life, and ensure the wireless earpieces **10** operate more efficiently. All or portions of a task may be offloaded as circumstances require. For example, a first portion of a task may be performed by the first processor **24** and a second portion of the task may be off-loaded to the second processor **38**.

[0057] In one embodiment, the first processor **24** or the second processor **38** may transfer tasks to one another by executing a program, application, or algorithm stored in a memory to transfer either (1) instructions data, and information for carrying out the tasks, (2) one or more programs, applications, or algorithms for carrying out the tasks, and/or (3) data for use in carrying out the tasks. The tasks may be carried out by the first processor **24** or the second processor **38** may also include background processing tasks, audio processing tasks, sensor data analysis tasks, fitness related tasks, or other computational related tasks. For example, the first processor **24** may determine from prior user preferences stored in a memory a program for measuring jogging distance is likely to use all of the battery life of the first battery **22**, and instruct the first transceiver **20** to transmit one or more signals to the second transceiver **34** of the second wireless earpiece **25** encoding (1) instructions to commence the jogging program, (2) instructions to commence the jogging program at the specific point the first processor **24** instructed the first transceiver **20** to transmit the signal to transfer the jogging program task, (3) data of the jogging measurements to be used in the jogging program, (4) one or more programs, applications, or algorithms used to measure jogging distance and/or (5) transmitting the data of the jogging measurements to another wireless device (such as a mobile device or a computer) if the second wireless earpiece **25** lacks such a program. Each processor **24**, **38** may run other programs in addition to programs for measuring battery life or determining whether to transfer a task to the other wireless earpiece.

[0058] FIG. **3** illustrates a second embodiment of the set of wireless earpieces **10** in accordance with an illustrative embodiment. In addition to the elements described in FIG. **2** above, the first wireless earpiece **11** and the second wireless earpiece **25** of the set of wireless earpieces **10** may each include a memory, one or more sensors, a wireless transceiver, a gesture interface, and/or one or more LEDs.

[0059] A first memory **40** may be operatively integrated with the first earpiece housing **12**, first battery **22**, and first processor **24** and second memory **54** may be operatively integrated with the second earpiece housing **26**, second battery **36**, and second processor **38**. Each memory **40**, **54** may have one or more programs, applications, or algorithms related to (1) determining the battery life of a battery, (2) transferring a task to the other earpiece, (3) background tasks, audio processing tasks, sensor data analysis tasks and/or fitness tasks desired by the user or required by the earpiece, and/or (4) other tasks required by one of the wireless earpieces. Each memory **40**, **54** may also contain files received from an external electronic device such as songs or other related media as well.

[0060] A first sensor **42** may be operatively integrated with the first earpiece housing **12**, first battery **22**, and first processor **24** and a second sensor **56** may be operatively integrated with the second earpiece housing **26**, second battery **36**, and second processor **38**. Each sensor **42**, **56** may be configured to sense one or more physiological or environmental parameters for use by the wireless earpieces **10**. For example, first sensor **42** may be a pulse oximeter and be configured to measure the heart rate and blood oxygen levels of the user, and second sensor **56** may be a

thermometer and configured to measure air pressure in addition to temperature. The sensor readings from the sensors **42, 56** may be used by one or more programs or applications executed by a processor to perform one or more tasks. Sensor readings may also be stored in the first memory **40** or second memory **54** for future use.

[0061] A first gesture interface **44** may be operatively integrated with the first earpiece housing **12** and coupled to a first battery **22** and first processor **24** and a second gesture interface **58** may be operatively integrated with the second earpiece housing **26** and coupled to a second battery **36**, and second processor **38**. The first gesture interface **44** may be configured to allow the user to control one or more functions of the first wireless earpiece **11** and the second gesture interface **58** may be configured to allow the user to control one or more functions of second wireless earpiece **25**. The first gesture interface **44** may include one or more emitters **46** and one or more detectors **48** and second gesture interface **58** may include one or more emitters **60** and one or more detectors **62**. The emitters **46, 60** and the detectors **48, 62** may be used to detect gestures from either the user, a third party, an instrument, or a combination of the aforementioned and communicate one or more signals representing the gesture to the first processor **24** or the second processor **38**. The gestures may be used with the gesture interfaces **44, 58** to control the wireless earpieces **10** including, without limitation, touching, tapping, swiping, use of an instrument, or any combination of the gestures. Touching gestures used to control the wireless earpieces **10** may be of any duration and may include the touching of areas not part of a gesture interface. Tapping gestures used to control the wireless earpieces **10** may include any number of taps and need not be brief. Swiping gestures used to control the wireless earpieces **10** may include a single swipe, a swipe changing direction at least once, a swipe with a time delay, a plurality of swipes, or any combination of the inputs. An instrument used to control the wireless earpieces **10** may be electronic, biochemical or mechanical, and may interface with a gesture interface either physically, wirelessly, or electromagnetically.

[0062] A first wireless transceiver **50** may be operatively integrated with the first earpiece housing **12** and coupled to the first battery **22**, and first processor **24** and second wireless transceiver **64** may be operatively integrated with the second earpiece housing **26** and second battery **36**, and second processor **38**. Each wireless transceiver may be configured to receive one or more signals from and transmit one or more signals to an external electronic device. The signals received by the wireless transceivers **50, 64** may be stored in the memories **40, 54** or processed by the processors **24, 38** before being stored in the memories **40, 54**. The external electronic devices in communication with the wireless transceivers **50, 64** of the wireless earpieces **10** may include Bluetooth devices, mobile devices, desktops, laptops, tablets, modems, routers, communications towers, cameras, watches, third-party earpieces, earpieces, or other electronic devices capable of transmitting or receiving wireless signals. Each of the wireless transceiver **50, 64** may receive signals encoding programs, applications, or algorithms to be used in transferring tasks between the wireless earpieces **10**. Each of the wireless transceivers **50, 64** may receive or transmit more than one signal simultaneously.

[0063] In one embodiment, first LEDs **52** may be operatively integrated with the first earpiece housing **12** and coupled to the first battery **22**, and first processor **24** and second LEDs **66** may be operatively integrated with the second earpiece housing **26** and coupled to the second battery **36**, and second processor **38**. First LEDs **52** and second LEDs **66** may be configured to provide information concerning the battery life of the first wireless earpiece **11** and the second wireless earpiece **25**, respectively. For example, the first processor **24** may communicate a signal encoding the status of the battery level of the first battery **22** to the first LEDs **52**. The signal encoding the battery level of the first battery **22** may be decoded by the first LEDs **52** as a colored light. For example, a green light may represent a substantial level of battery life, a yellow light may represent an intermediate level of battery life, a red light may represent a limited amount of battery life, and a blinking red light may represent a critical level of battery life requiring immediate recharging. The second LEDs **66** may perform similar functions on signals communicated by the second processor

38 of the second wireless earpiece **25**. In addition, the battery life may be represented by the LEDs **52, 66** as a percentage of battery life remaining or may be represented by an energy bar having one or more LEDs. In one embodiment, the number of illuminated LEDs **52, 66** represents the amount of battery life remaining in the wireless earpieces **10**. In addition, the LEDs **52, 66** may decode signals received from the processors **24, 38** related to the current time, the status of one or more operations of the wireless earpieces **10**, or another earpiece function and display the information encoded in the signals. Each of the LEDs **52, 66** may be in any area on the wireless earpieces **10** suitable for viewing by the user or a third party and may also consist of as few as one diode which may be provided in combination with a light guide. In addition, the LEDs need not have a minimum luminescence.

[0064] FIG. 4 illustrates the set of wireless earpieces **10** which includes the first wireless earpiece **11** and the second wireless earpiece **25** in accordance with an illustrative embodiment. The first wireless earpiece **11** includes the first earpiece housing **12**. The second wireless earpiece **25** includes the second earpiece housing **26**. The first wireless earpiece **11** and the second wireless earpiece **25** may each be configured to fit on, at, or within a user's external auditory canal and may be configured to substantially minimize or eliminate external sound capable of reaching the tympanic membrane. The first earpiece housing **12** and the second earpiece housing **26** may be configured to be soundproof or waterproof. The first microphone **14** is shown on first wireless earpiece **11** and the second microphone **28** is shown on the second wireless earpiece **25** and each microphone **14, 28** may be configured or positioned to receive voice commands or ambient sounds as necessary.

[0065] A first transceiver **20** and second transceiver **34** are also shown. Each of the transceivers **20, 34** may be NFMI transceivers and may be configured to transmit signals to or receive signals from the other wireless earpiece concerning tasks being currently performed or to be performed in the future. The signals may be transmitted or received through or around the user's head. A first speaker **16** and second speaker **30** are also shown and may be configured to communicate tasks being performed on their respective wireless earpieces **10** or tasks transmitted from the other wireless earpiece. For example, if the second speaker **30** was communicating information related to a workout and the second processor **38** determined the battery life of second battery **36** was insufficient to complete the task, the second processor **38** may instruct the second transceiver **34** to transmit a signal encoding the information to be communicated to the user to the first processor **24** via the first transceiver **20**. The first processor **24** may then subsequently instruct the first speaker **16** to communicate the information related to the workout. First sensor **42** and second sensor **56** are shown. Each of the sensors **42, 56** may be located anywhere on the wireless earpieces **10** conducive to acquiring sensor readings and the sensor readings may be encoded in signals transmitted or received by one of the transceivers.

[0066] FIG. 5 illustrates the set of wireless earpieces **10** and their relationship to a mobile device **70** in accordance with an illustrative embodiment. The mobile device **70** may be a mobile phone, a tablet, a watch, a PDA, a remote, an eyepiece, an earpiece, any wearable device, or any electronic device not requiring a fixed location. The user may use a software application on the mobile device **70** to transfer one or more tasks from one wireless earpiece to the other wireless earpiece. For example, the user may use a software application on the mobile device **70** to access a screen providing one or more options related to transferring one or more tasks between the wireless earpieces. The tasks may be transferred including background tasks such as antivirus programs or energy usage programs, audio processing tasks such as music playback applications or sound encoded in a news broadcast received from an external electronic device, sensor data analysis tasks such as heart rate or blood oxygen programs, fitness programs such as distance tracking applications, or other programs or applications executable by an earpiece. Selections may be communicated via a transceiver in the mobile device **70** to the set of wireless earpieces **10**. In addition, the mobile device **70** may also be a remote wirelessly transmitting signals derived from

manual selections provided by the user or a third party on the remote to the set of wireless earpieces **10**. The wireless earpieces **10** may communicate with the mobile device **70** giving various commands, such as but not limited to, providing instructions making phone calls, communicating with Alexa, Cortana, Siri etc., and/or browse the internet.

[0067] FIG. **6** depicts a computing system **700** in accordance with an illustrative embodiment. For example, the computing system **700** may represent the mobile device **70** discussed in FIG. **5** and/or other constrained intelligent edge real time embedded devices (CIERTED) such as those shown in FIG. **7**. The computing system **700** includes a processor unit **701** (possibly including multiple processors, multiple cores, multiple nodes, and/or implementing multi-threading, etc.). The computing system includes memory **707**. The memory **707** may be system memory (e.g., one or more of cache, SRAM, DRAM, zero capacitor RAM, Twin Transistor RAM, eDRAM, EDO RAM, DDR RAM, EEPROM, NRAM, RRAM, SONOS, PRAM, etc.) or any one or more of the above already described possible realizations of machine-readable media. The computing system also includes a bus **703** (e.g., PCI, ISA, PCI-Express, HyperTransport®, InfiniBand®, NuBus, etc.), a network interface **706** (e.g., an ATM interface, an Ethernet interface, a Frame Relay interface, SONET interface, wireless interface, etc.), and a storage device(s) **709** (e.g., optical storage, magnetic storage, etc.).

[0068] The system memory **707** embodies functionality to implement all or portions of the embodiments described above and below. The system memory **707** may include one or more applications or sets of instructions for implementing task and/or load sharing mode with one or more wireless earpieces **10**. In one embodiment, specialized task and/or load sharing management software may be stored in the system memory **707** and executed by the processor unit **702**. The task and/or load sharing management software may be utilized to manage user preferences (e.g., settings, automated processes, etc.), communications, input, and device actions, synchronize devices, task and/or load sharing specific abstract application hierarchy, complex system task and/or load sharing abstract application hierarchy or so forth. As noted, the task and/or load sharing management application or software may be similar or distinct from the task and/or load sharing application or software utilized by the wireless earpieces **10**. Code may be implemented in any of the other devices of the computing system **700**. Any one of these functionalities may be partially (or entirely) implemented in hardware and/or on the processing unit **701**. For example, the functionality may be implemented with an application specific integrated circuit, in logic implemented in the processing unit **701**, in a co-processor on a peripheral device or card, etc. Further, realizations may include fewer or additional components not illustrated in FIG. **4** (e.g., video cards, audio cards, additional network interfaces, peripheral devices, etc.). The processor unit **701**, the storage device(s) **709**, the sensors **712** and the network interface **705** are coupled to the bus **703**. Although illustrated as being coupled to the bus **703**, the memory **707** may be coupled to the processor unit **701**. The computing system **700** may further include sensors **712** being any number of optical sensors, accelerometers, magnetometers, microphones, gyroscopes, temperature sensors, and so forth for verifying user biometrics, or environmental conditions, such as motion, light, or other events associated with mobile devices **70** or the CIERTED or their environment.

[0069] In one embodiment, the wireless earpieces **10** may automatically connect to a nearest mobile device **70** and/or CIERTED. For example, the wireless earpieces **10** and the mobile device **70** and/or CIERTED may have been previously paired. In another embodiment, the wireless earpieces **10** may connect to a mobile device **70** and/or CIERTED based on user input, feedback, or instructions, such as a directional gesture, voice command, head motion or so forth. The wireless earpieces **10** may be linked, connected or paired (or disconnected, unpaired) in real-time based on user input. For example, the wireless earpieces **10** may switch between a first link with a first CIERTED to a second link with a second CIERTED.

[0070] With reference to FIG. **7** embedded devices within an IoT network in an illustrative embodiment is shown. CIERTED and wireless earpieces **10**, are shown with other CIERTED in IoT

network **822**. IoT network **822** is the network of CIERTED, such as, vehicles **830**, home appliances **832** and other items embedded with electronics, software, sensors, actuators and network connectivity which enables these objects to connect and exchange data and instructions. Each CIERTED is uniquely identifiable through its embedded computing system but can inter-operate within the existing Internet infrastructure **800**. The IoT network **822** allows objects to be sensed or controlled remotely across existing network infrastructure **800**, creating opportunities for more direct integration of the physical world into computer-based systems, and resulting in improved efficiency, accuracy and economic benefit in addition to reduced human intervention.

[0071] CIERTED in the IoT network **822**, can refer to a wide variety of devices such as wireless earpieces **10**, vending machine **840**, gaming system **842**, smart watch **844**, automobiles **830** with smart radios **880**, smart home **820** with smart HVAC **860** or refrigerator **832** or mobile device **70**. These CIERTED collect useful data with the help of various existing technologies and then autonomously flow the data between other devices. These items are but a small list of the possible CIERTED. While only a handful of CIERTED have been shown in the present application, it is fully contemplated most any electronic device having processing capabilities could be a CIERTED without departing from the spirit of the invention.

[0072] CIERTED can identify and couple with any identifiable CIERTED, either locally through direct communications **850** or through an internet network **800**. Once CIERTED are paired with other CIERTED, they can interact, control functionality and/or communicate with these CIERTED. Furthermore, wireless earpieces **10** can be used to task and/or load share data or instructions with other CIERTED through the IoT network **822**.

[0073] When a user is at or near a smart home **820**, wireless earpieces **10** could couple and/or pair with smart home **820** and task and/or load share with smart home **820** by assigning data to process and/or tasks and instructions to perform. By doing this, wireless earpieces use significantly less processing power and can stretch the battery life of wireless earpieces **10** significantly longer. Further, because smart home **820** is coupled to a battery-less power source there is no concern over depleting either the right or left wireless earpiece **10** nor the power source for the smart home **820**.

[0074] Through the IoT network **800** task and/or load sharing with any CIERTED is possible. If wireless earpieces **10** can pair or communicate with the CIERTED a task and/or load sharing protocol can be initiated as discussed in detail above regarding interoperability between the wireless earpieces **10**. If the CIERTED do not have the instructions for performing the requested operations, then wireless earpieces **10** can send them via the network **800** or through direct communications **850**. There would of course be some limitations based on privacy concerns and issues negating the efficient use of bandwidth (i.e., transferring large amounts of data to other CIERTED to perform tasks instead of performing the operations locally; Edge computing); however, wireless earpieces **10** can have this built into the programming to balance the use of bandwidth with battery conservation and optimization. It is also further contemplated, if a CIERTED is heavily tasked and cannot take on additional tasks without significantly slowing down, then the CIERTED could reject a task and/or load sharing request from the wireless earpieces **10** and wireless earpieces **10** could move on to another CIERTED to request task and/or load sharing.

[0075] The wireless earpieces **10** may also utilize edge computing to make task and/or load sharing operation efficient and seamless. Edge computing is a method of optimizing cloud-computing systems by performing data processing at the edge of the network **800**, near the source of the data. For purposes of the present invention, each CIERTED, mobile device **70**, vehicle **830**, smart home **820**, smart watch **844**, gaming system **842** and vending machine **840** all could have the computing system **700** discussed thoroughly above. Because each CIERTED has a computing system, data processing can be performed at each device, thus reducing the communications bandwidth needed between the peripheral devices and the central data center **880** by performing analytics and knowledge generation at or near the source of the data; the wireless earpieces **10**.

[0076] Edge computing pushes applications, data and computing power (services) away from wireless earpieces **10** to the nearest CIERTED. For example, when in proximity to gaming system **842**, which has a lasting power source (i.e., wall power) wireless earpieces **10** could conserve battery power by task and/or load sharing with gaming system **842** if gaming system **842** could support the request. If not, wireless earpieces **10** could choose to perform their own tasks or find the next nearest CIERTED, smart watch **844**, and request it perform the task and/or load sharing request. In this way, devices which are battery powered could conserve their battery power and go longer between the need for charging. Edge computing replicates fragments of information across distributed networks **822** of CIERTED, which may spread over a vast area. As a technological paradigm, edge computing is also referred to as mesh computing, peer-to-peer computing, autonomic (self-healing) computing, grid computing and by other names implying non-centralized, node-less availability.

[0077] Various methods and apparatus's have been shown and described relating to load sharing between wireless earpieces. The present invention is not to be limited to these specific examples but contemplates any number of related methods, system, and apparatus and these examples may vary based on the specific type of wireless earpieces, the specific type of mobile devices or other wearable devices, and other considerations. The illustrative embodiments contemplate numerous variations in the type of ways in which embodiments may be applied. The foregoing description has been presented for purposes of illustration and description. It is not intended to be an exhaustive list or limit any of the disclosure to the precise forms disclosed. It is contemplated other alternatives or exemplary aspects are considered included in the disclosure. The description is merely examples of embodiments, processes or methods of the invention. It is understood any other modifications, substitutions, and/or additions may be made, which are within the intended spirit and scope of the disclosure. For the foregoing, it can be seen the disclosure accomplishes at least all the intended objectives. The previous detailed description is of a small number of embodiments for implementing the invention and is not intended to be limiting in scope. The following claims set forth many of the embodiments of the invention disclosed with greater particularity.

Claims

1. A method for conserving battery power in wireless earpieces comprising: monitoring a first battery level of a first battery within a first wireless earpiece using a first sensor; detecting a presence of at least one constrained intelligent edge real time embedded device (CIERTED) within communication range of the first wireless earpiece; establishing a wireless connection between the first wireless earpiece and the CIERTED; determining that the first battery level is below a predetermined threshold; identifying a processing task currently being performed by the first wireless earpiece; transmitting the processing task from the first wireless earpiece to the CIERTED for execution; receiving results of the processing task from the CIERTED.
2. The method of claim 1, wherein the CIERTED is selected from the group consisting of: a smart home device; a vehicle entertainment system; a mobile device; a smart watch; a gaming system; a vending machine.
3. The method of claim 1, further comprising: determining a distance between the first wireless earpiece and a plurality of CIERTEDs; selecting the CIERTED for processing the task based on the determined distance.
4. The method of claim 1, wherein establishing the wireless connection comprises connecting the first wireless earpiece to the CIERTED through an Internet of Things (IoT) network.
5. The method of claim 1, further comprising: receiving a voice command through a microphone of the first wireless earpiece; initiating the transmission of the processing task to the CIERTED in response to the voice command.
6. A system for extending battery life of wireless earpieces comprising: a first wireless earpiece

comprising: a first earpiece housing; a first processor operably coupled within the first earpiece housing; a first microphone operably coupled with the first processor; a first speaker operably coupled with the first processor; a first battery operably coupled with the first processor; first sensors operably coupled with the first processor including a first battery sensor; a first transceiver operably coupled with the first processor; wherein the first wireless earpiece is configured to: monitor a first battery level using the first battery sensor; connect to an Internet of Things (IoT) network; detect available constrained intelligent edge real time embedded devices (CIERTEDs) within the IoT network; determine when the first battery level falls below a critical threshold; offload a processing task to an available CIERTED when the first battery level falls below the critical threshold.

7. The system of claim 6, wherein the processing task is selected from the group consisting of: background processing tasks; audio processing tasks; sensor data analysis tasks; fitness tracking tasks.

8. The system of claim 6, wherein the first wireless earpiece is configured to receive an audio command through the first microphone to manually initiate offloading of the processing task.

9. The system of claim 6, further comprising a second wireless earpiece, wherein the first wireless earpiece is configured to: determine that no CIERTED is available; offload the processing task to the second wireless earpiece when no CIERTED is available and a second battery level of the second wireless earpiece is above a predetermined threshold.

10. A method for implementing edge computing in a wireless earpiece system comprising: monitoring processing loads of a processor within a wireless earpiece; monitoring a battery level of a battery within the wireless earpiece; detecting available computing resources in proximity to the wireless earpiece, wherein the available computing resources comprise at least one constrained intelligent edge real time embedded device (CIERTED) in an Internet of Things (IoT) network; determining that the processing load exceeds a processing threshold or that the battery level is below a battery threshold; selecting an available computing resource based on proximity and available power source; establishing a communication link with the selected computing resource; offloading at least a portion of a processing task from the wireless earpiece to the selected computing resource.

11. The method of claim 10, wherein selecting the available computing resource comprises prioritizing computing resources connected to a continuous power source over computing resources operating on battery power.

12. The method of claim 10, wherein the processing task comprises analysis of physiological data collected by sensors within the wireless earpiece.

13. The method of claim 10, further comprising: dividing the processing task into a first portion and a second portion; retaining the first portion for processing by the wireless earpiece; transmitting only the second portion to the selected computing resource.

14. The method of claim 10, further comprising automatically reconnecting to a previously used computing resource when the wireless earpiece returns within communication range of the previously used computing resource.

15. The method of claim 10, wherein detecting available computing resources comprises scanning for devices within a predetermined distance that support a predefined task sharing protocol.
