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SYSTEM AND METHOD FOR MOBILE PAYMENT TO VENDING MACHINES

Abstract

Described herein are systems and methods for mobile payment to vending machines with and without network connections and with and without product selection facilities. We propose a namespace and a payment bus: the namespace provides unique IDs for VMs, and the payment bus enables payers to pay VMs through any payment service of their choice. Embodiments of the invention cater to both online and offline VMs. The twin goals of our invention are (a) to give customers a platform for mobile payment to vending machines and (b) to enable vending machine operators to reduce their capital and operational costs.

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Background/Summary

CROSS-REFERENCE TO RELATED APPLICATIONS [0001] This document is a continuing application of U.S. Ser. No. 18/635,932, titled “Mobile Payment And Product Selection Modules For Vending Machines,” which is a continuing application of U.S. Ser. No. 17/125,621, titled “Open Infrastructure for Vending Machine Payments from Mobile Devices,” which claims the benefit of US provisional patent application U.S. 62/950,361, titled “System and Method for Payer-Centric Electronic Payments.” The foregoing applications are hereby incorporated by reference in their entirety.

FIELD OF INVENTION

[0002] This invention concerns vending machines and mobile payments. It describes systems and methods for vending machines to accept mobile payments with minimal infrastructure.

BACKGROUND

[0003] Today's electronic payments, including vending machine payments, are Merchant Centric Payments (MCP), where the merchant owns and orchestrates the payment process: to pay, the payer turns over their payment credentials—typically a credit or debit card—to the merchant or the vending machine (VM). The latter now takes over and orchestrates the payment process by contacting its preferred payment gateway, authorizing the payer's credentials, transferring funds, and finally confirming the transaction. See FIG. **01** for a high-level view of the MCP paradigm.

[0004] A recognized problem of MCP is that payers have to share their payment credentials with every merchant and machine they pay. Unattended VMs in remote locations can be tampered with, and payers' credentials can be compromised. Second, the underlying IT systems that store these credentials can be broken into by cybercriminals, leading to the theft of thousands of credentials—an occurrence that's all too common. Third, for unattended VMs exposed to the elements, a full-fledged payment machinery can be expensive as it has to be rugged and tamper-proof. When the payment machinery becomes expensive, the machines themselves are prone to theft and vandalism. Fourth, failure of its payment system can be catastrophic for a VM due to lost revenue. By leveraging payers' devices for payment, VMs can mitigate this failure risk.

[0005] Today, every customer has access to a smart device with network access that is often more powerful and has a faster renewal cycle than most VMs. So, it is now possible to shift the responsibility for payments from the VMs to customers: a win-win strategy that provides convenience and security for payers and reduces costs for VM operators.

Today's Mobile Solutions

[0006] Recently, VMs have been equipped for NFC-based contactless mobile payments. Note that contactless payments are also merchant-centric: the mobile device transmits the customer's credentials to the merchant. It is the merchant, not the device, that orchestrates the payment. But many other mobile payment solutions for VMs now exist. While specifics vary, broadly, all these solutions have to address two major problems: (a) how to establish an association between a VM and a user's mobile device, and (b) how to enable payment from the customer's device.

[0007] For the first problem, most of the solutions rely on a wireless, peer-to-peer (P2P) connection between a mobile device and the VM, for example, in U.S. Pat. No. 9,547,859 of Patel et al, U.S. Pat. No. 10,423,949 of Lyons et al and WO Pat. No. 2020/115567 of Prattipati. The problem with a wireless P2P connection is that it can be unfriendly and dangerous in places like a crowded airport or a gaming arcade with hundreds of VMs. How does a user pair with the right machine to buy a soda? What assurance does the user have that a wireless signal is to and from a specific VM? How safe is a wireless connection from viruses and other malware? Can unscrupulous hackers convert VMs into malware servers?

[0008] Customers typically identify a VM by sight and proximity. Any connection modality that does not have a clear visual cue or proximity requirement to indicate which VM a customer is connecting to is problematic. More seriously, if the modality can harm a device, that will be a big impediment to use. Wireless P2P solutions can work for VMs under laboratory conditions, but cannot scale in the cacophony of hundreds of wireless signals in the real world. Our invention relies on what may be called indicial signaling modalities (described below) for associating a mobile device with a vending machine.

[0009] For the second problem (how to enable payment from devices), proposed solutions assume or posit an underlying business model couched in technical terms. For example, the Patel invention above assumes that a customer has prepaid credit for VM payments. The Jiaming Invention (WO Pat. No. 2018/190770) posits a vending server, not just as a technical artifact, but as a business platform and/or clearing house for VMs to handle customers' payments and credentials. This restricts the number of customers who are able to pay a given VM.

Motivation for Our Invention

[0010] VMs span a wide range: some dispense gold bars in Dubai airport, some open a pit toilet for a quarter in the wilderness of a national park; some conduct thousands of dollars of business a day, while others may get no business for days; some are in well-guarded crowded locations such as gaming arcades with access to reliable power and bandwidth, while others are unattended, exposed to elements and may run on batteries; some sell long-lasting items like soap and toothpaste, while others may sell perishables like coffee and sandwiches. Their profits and profit margins are vastly different, but their cost for the payment machinery is the same. A fixed-cost machinery for such a broad range of business scenarios is fundamentally unsustainable.

[0011] Yet, the single most prevalent payment solution for VMs today is the credit card reader, even though mobile payments can be cheaper for the operators and more convenient for payers. To understand why card readers are so dominant as a form of payment in VMs, it is important to understand the dynamics of VM's customers. Unlike a store, VMs are retail persona non grata with no identity and command no customer loyalty. They sell commodity items to customers who are in a hurry and do not have time or patience to read instructions, download apps or deal with proprietary quirks just to buy a soda. Hence, VM operators have opted for a universal, standardized solution like credit cards despite their disadvantages.

[0012] Our invention is motivated by the desire to make mobile VM payments a win-win for both VM operators and customers: it provides a technical solution applicable to a wide range of VMs; it does not subsume a business model; at the same time, by shifting the responsibility for payment from VMs to payers, it helps to reduce the capital and operating costs for VM operators.

SUMMARY OF THIS INVENTION

[0013] One class of embodiments caters to VMs that have a wide area data connection: customers or payers select what they wish to buy from the VM, identify the VM from their device (e.g., by scanning a QR code or entering the VM's ID), and pay for the purchase from their mobile device. After payment, the VM dispenses the selected products and/or services.

[0014] Another class of embodiments caters to offline VMs that have no data connection: customers or payers select what they wish to purchase from a VM or their device; the VM leverages the customer's device to send a coded message to its operator and to receive authorization

to dispense. In many embodiments, customers use a mobile application on their devices to log in, store and retrieve their preferred forms of payment, set their language and currency preferences, and customize their payment experience, although it is also possible for a customer to pay from a browser-based interface anonymously. We will assume an app, and, toward the end, indicate how the same capabilities can be achieved with a browser interface.

[0015] FIG. **02A** provides a high-level overview of our invention. In embodiments that cater to VMs that have a data connection, the VMs place their payment requests onto a payment bus that ferries the requests to the payers via their respective wide-area connections; payers pay for these requests in any way they please—with prepaid credit, credit card, bank transfer, PayPal, etc., through a payment gateway of their choosing. After payment, the payers place a confirmation of their payment on the same bus to be ferried back to the VM, which then continues with its vending action. In embodiments that cater to offline VMs with no data connection, the VMs leverage the customer's device as their connection to the payment bus.

Description

LIST OF FIGURES

[0016] FIG. **01** provides a high-level view of conventional vending machine payments.

[0017] FIG. **02A** provides a high-level overview of our invention's payment model.

[0018] FIG. **02B** depicts how our payment model is implemented through the help of agents.

[0019] FIG. **03** is a schematic of the structure of our invention and its major components.

[0020] FIG. **04** depicts the technical architecture of payer agents and merchant agents.

[0021] FIG. **05** shows different architectures for the Payment Presenter to interface with the merchant.

[0022] FIG. **06** provides examples of payment records in JSON representation.

[0023] FIG. **07** depicts a Payment Bus implementation that uses webhooks.

[0024] FIG. **08** depicts the address space structure of one of the embodiments of this invention.

[0025] FIG. **09** shows a modular view of conventional VMs and how they connect to our VM modules.

[0026] FIG. **10** shows schematics of Connected and Offline Vending Machine Modules.

[0027] FIG. **11** shows a conventional and a modified VM.

[0028] FIG. **12** shows two screens from the payment app served by the Payer Agent.

[0029] FIG. **13** shows an example VM profile.

[0030] FIG. **14A** depicts the process flow for mobile payment from Embodiment E1.

[0031] FIG. **14B** depicts an alternate view of the process flow from E1 in terms of data flow.

[0032] FIG. **14C** depicts the interaction between the payer and the subsystems of our invention in E1.

[0033] FIG. **15** depicts a VM, its profile, and the PR triggered by the profile for Embodiment E3.

[0034] FIG. **16** shows the screen for offline selection for E3, its PTR, and AVMR.

[0035] FIG. **17** depicts the process flow for payments from E3.

[0036] FIG. **18** depicts the VM, the PR, the PTR, and the AVMR from Embodiment E4.

[0037] FIG. **19** depicts the process flow for payments from E4.

[0038] FIG. **20** depicts the VM, the PTR, and the AVMR from Embodiment E5.

[0039] FIG. **21** depicts the process flow for payments from E5.

DETAILED DESCRIPTION OF THE INVENTION

[0040] In FIG. **02A** we provided a high-level overview of our invention. We now delve one level deeper to introduce payer agents and VM agents that simplify the design of our embodiments. The agents act on behalf of (and as a proxy for) payers and VMs. They handle the mechanics of integration with the payment bus and payment gateways, the tedium of bookkeeping,

authentication, and other low-level functions. FIG. 02B depicts a payment scenario from one embodiment: when a payer selects products from a VM, the VM sends a payment request to its agent and displays the request's ID as a QR code (we describe other modalities later). The VM's agent places the request in the payment bus. When the payer scans the code with her mobile, the payer's agent retrieves the request by ID from the bus and displays it on the payer's device. The payer can enter a payment credential. The payer agent contacts a payment gateway to complete the payment and places a payment transaction record confirming the payment in the payment bus. The bus ferries it to the merchant agent who verifies the transaction, credits the merchant, and sends a command to the VM, which can now continue with its vending action.

Structure of the Invention

[0041] Our invention, embodiments of which we refer to as Payer-centric Payment Systems or PCPS, comprises the following subsystems: [0042] 1. one or more Payer Agents PA **300**; a given PA **300** acts as an agent for one or more payers, managing all aspects of a payer's interaction with the PCPS, [0043] 2. one or more Vending Machine Agents VMA **302**; a given VMA **302** acts as an agent for one or more VMs, managing all aspects of a VM's interaction with the PCPS, [0044] 3. a Payment Bus PB **312**; acts as a store-and-forward conduit that enables parties connected to the PCPS to exchange payment messages with each other, [0045] 4. a Payment Repository PR **314**; acts as the storage cache of PB **312**. Some embodiments have separate Active Payment Repository and Resolved Payment Repository, while others may store them as different tables in the same repository, [0046] 5. a Payer Directory PD **316**; a logical directory of the identities of all payers recognized by a PCPS. In some embodiments, it may be physical and explicit; in others, it may be defined by routing tables and payer identities maintained inside payer agents, [0047] 6. a VM Directory VMD **318**; a logical directory of the identities of all VMs recognized by a PCPS embodiment. Like PD, a VM Directory may also be explicit or implicit, [0048] 7. one or more Connected Vending Machine Modules CVMM **352**; a CVMM is a modularized interface for a VM to connect to the PCPS and the payer. CVMMs have a wide-area data connection to PB **312**, and [0049] 8. one or more Offline Vending Machine Modules OVMM **362**; an OVMM is a modularized interface for a VM to connect to the PCPS and the payer. OVMMs do not have data connectivity but leverage the payer's device to connect to PB **312**.

Payer Agent (PA **300**)

[0050] A payer registers with a PCPS embodiment through a Payer Agent PA **300** which may be implemented as a combination of a web server serving a standard HTML browser client **402** and/or a mobile app **404** (FIG. 04). The PA is responsible for providing all capabilities that enable that payer to interact with the PCPS. These include but are not limited to, registering and authenticating the payer, retrieving and presenting payment requests for that payer, managing that payer's payment sources and accounts, completing payments for that payer, depositing that payer's completed payment transactions into PB **312**, etc.

[0051] PA **300** is assisted by four major subcomponents: Payer Identity Manager PIM **322**, Payer Profile Manager PPM **324**, Payment Presenter PP **326**, and a Payment Bridge PB **328**. PIM **322** is responsible for managing a payer's account, including registering and authenticating a payer, imposing proper access policies, and ensuring no unauthorized parties access a payer's resources within the PCPS. PPM **324** manages the payer's profile, including the payer's payment credentials and system preferences, which include, but are not limited to, the payer's display preferences, language and currency preferences, multi-factor authentication preferences, etc. Payment Bridge PB **328** is an abstraction layer between PCPS and third-party Payment Gateways PG **310**, so that a PCPS is loosely coupled to the internal details of payment gateways. In some embodiments, the PB **328** is implemented as a set of drivers for a range of payment gateways such as Stripe, PayPal, Payment Tech, etc.

[0052] Payment Presenter PP **326** formats and presents a payment to a payer. Since the payer's device is rendered through the payer's agent, PA **300**, and not by the VM, our invention makes

allowance for the VM to provide input on how the payment is to be presented to the payer. A VM can provide input through its profile (described later) as well as through the payment request itself. FIG. 05 is a schematic showing some architectures for PP 326 to obtain directives from VM (or VM Agent) in presenting its payment requests to payers. The approaches shown are illustrative, not exhaustive. The simplest approach is 500, where the payment request itself includes VM directives in its body. 504 depicts a flexible, but more complex approach where the request includes an API endpoint (potentially controlled by the VM operator) that PP 326 can call to render parts of the payment screen. 502 is another approach where PP 326 retains control but takes directions in real time from the VMA 302. Embodiments provide examples.

Vending Machine Agent (VMA 302)

[0053] To avoid going into the business of VMs and how they are owned and/or operated, we treat VMs as equivalent to merchants: i.e., as first-class objects that have unique IDs and are authenticable. A VM registers with an embodiment through a VM Agent VMA 302, which may be implemented as a web server serving two API endpoints: VM Bridge VMB 336 and an Operator Bridge OB 338 (FIG. 04). VMB 336 acts as VMA 302's API interface to VMs. OB 338 acts as VMA 302's API interface to Operators and their IT systems.

[0054] VM Agent VMA 302 is responsible for providing all capabilities that enable a VM (and its operator) to manage its account with a PCPS and to accept payments through the PCPS. These include but are not limited to authenticating the VM, placing the VM's payment requests into PB 312, notifying the VM of payments by a payer, and managing communication between the VM, VM Modules (see below), and the VM operator. VMA 302 is assisted by a VM Identity Manager VMIM 332 and a VM Profile Manager VMPM 334. VMIM 332 manages the authentication and authorization of a VM (and its operator) in connecting to the PCPS and accessing various resources. The VMPM 334 manages the profile of a VM. A VM's profile enables the VMA to know the capabilities of the VM and how to handle its payment requests; it may also have directives for the Payer Agent PA 300 on how to display payment requests from that VM. FIG. 13, which we will revisit later, is a screenshot of a VM profile.

Payment Bus (PB 312) and Payment Repository (PR 314)

[0055] Payment Bus PB 312 serves four functions that are critical to a PCPS. First, it acts as a data conduit within a well-defined name or address space in which VMs, registered payers, and payment messages all have unique identities by which they can be referenced and retrieved. As such, VMs—working through different VM agents, possibly controlled by different Operators—can request and obtain payment confirmation from payers—working through different payer agents, possibly controlled by different companies. A merchant or payer can switch agents (and new agents can join a PCPS embodiment) without affecting the payment flow.

[0056] Second, the payment bus externalizes a payment request as a persistent object on Payment Repository PR 314, so the payment request is no longer dependent on the VM for its fulfillment. This enables VMs to leverage the payer's device as their payment machinery.

[0057] Third, PB 312 acts as an event and data bus that delivers payment messages to concerned parties as and when they arrive. This helps maintain a synchronous payment flow across the PCPS without the agents polling a central repository or maintaining point-to-point contact.

[0058] Fourth, PB 312 is a store-and-forward pipe that delivers payment messages on demand. Hence, it is tolerant of system and network failures; further, externalization with persistence means that a payment request can be created by a VM and (later) “claimed” by a payer.

[0059] As such, the Payment Bus PB 312 provides an open infrastructure for an “internet of payments” that enables any VM to accept payment from any payer through any payment service. We have kept the payment bus intentionally simple so it can be very general: it acts as a synchronous store-and-forward and as an (asynchronous) on-demand retrieval mechanism for payment messages. It is stateless, and agents have to manage the state through payment records.

Implementing the Payment Bus

[0060] In a simple embodiment with just one payer agent and one merchant agent, both residing on the same server, PB **312** can be implemented as a relational database for storing the payment messages and an event bus to broadcast any changes to the database: the agents subscribe to the event bus as listeners and are notified of database events, and they respond to events that concern them. While not very scalable or secure, this may be adequate for a simple PCPS if the messages are few and the agents are fully trusted.

[0061] For an embodiment that has several PAs **300** and VMAs **302** spanning hundreds of servers, PB **312** can be implemented as a distributed system with webhooks to deliver events and data to PAs and VMAs. See FIG. **07** for a webhook-based design: PB **312** comprises an Internet server **700** that has an in-memory database **702** for active payment requests, and a distributed NoSQL database **704** for resolved payment requests and payment transaction records. Merchant Agents and Payer Agents register specific webhooks—i.e., URLs that accept HTTP POST messages—for events that concern them. When a payment message arrives, the server **700** stores the message, looks up what event the message triggers, and then sends an HTTP POST with that message to the webhook registered for that event in the Webhook Directory **706**. While we have described two solutions, many other technologies can support an Internet-wide payment bus PB **312**. REST hooks, Web sockets, Pub-Sub, Server-Sent, etc., are some possibilities.

Payment Messages or Records

[0062] The information that flows through PB **312** is called messages or records. One embodiment implements three types: Payment Requests PR, Payment Transaction Records PTR, and Agent-to-VM Records AVMRs. While records are structured objects within PA **300**, VMA **302**, and VM Modules CVMM **352** and OVMM **362**, they are serialized with respect to PB **312**. We note that serialization is the conversion of a structured object into a standards-based representation so that it can be transmitted from one system to another. In some embodiments, the records are serialized into JSON (JavaScript Object Notation, an established standard), though any serialization standard can be used. PRs are used by VMs and their agents to request a payment, PTRs are used by payers and their agents to confirm a payment, and AVMRs are used by VM agents and the VMs—or more precisely, VM modules—for exchanging information. PRs, PTRs, and AVMRs are important but not exhaustive. In this document, we describe many scenarios supported by just these three. Other embodiments may use more record types for scenarios such as refunds, deposits, credit holds, etc. We expect a range of record types to emerge as new types of financial instruments and vending models emerge in the industry.

[0063] All record types have a header and a body; specific record types may have other fields and subfields. Although different embodiments may have different header fields with different semantics, within a given embodiment, the header fields have well-understood semantics so that they can be parsed and processed by the payment bus, payer agents, and merchant agents. The body is aimed at allowing payers, VMs, and their operators to exchange arbitrary information about the payment. The body is not processed by the bus; it may also be encrypted.

[0064] The fields and values in the headers are unrestricted though many embodiments recognize the following fields: type, request_id, transaction_id, AVMR_id, payee, payer, payer_agent, payee_agent, amount, currency, timestamp, exp, status, guarantor, origin, fulfillment_count, confirmation_id, carrier, directive, request_type, etc. The fields directive, carrier, and fulfillment_count cater to non-standard scenarios that we will discuss under embodiments.

[0065] FIG. **06** shows examples of PR, PTR, and AVMR in JSON format. PR **602** means: this message is of type “request,” it has an id, it is from a VM “KC-121” whose agent is a “VMA1” and the requested amount is 3.50 USD; it has a timestamp and an expiration, and that it is presently “active.” The body contains details for the payer or payer agent. PTR **604** means: this record is of type “transaction” confirming a payment of 3.50 USD; it is a payment toward a payment request from VM KC-121; the payment has a confirmation ID and is guaranteed by PA1, which is also the payer agent. The body is empty. The tracker would be encrypted so it is intelligible only to PA **300**;

it contains the payer ID, the name of the gateway, and the payment source used. Note that this information would not be intelligible to the VM or VMA. When VMA **302** receives PTR **604**, it would verify that the request_id and the amount in the PTR squares with the request_id and amount in the PR. If the PTR has a confirmation_id and a guarantor, VMA **302** would change the status of the PR from active to paid. A record that is no longer active (because it is paid, expired, or abandoned) is considered resolved.

[0066] With a communication channel between a payer's mobile device and the VM Agent VMA **302**, much of the VM-payer interaction logic can be implemented in the VM's agent (which typically commands more computing power and network resources than an isolated VM). The Agent—VM Record AVMR allows for this possibility. AVMR **606** above means: it is from a certain agent to a VM's module sent at a certain time to execute the “vend” action for a specific payment request; its body contains other commands for the VM to execute.

Payer Directory (PD **316**), VM Directory (VMD **318**) and Address Space

[0067] An address space—also called a namespace—defines the context within which the identity of some entity is defined and where the entity is uniquely addressable. For example, a filesystem in a computer is an address space that uniquely identifies each file within a hierarchical directory structure; the Domain Name Service (DNS) of the Internet defines a highly distributed and hierarchical address space in which any domain, subdomain, or webpage is uniquely addressable. For smooth payment flow in a PCPS embodiment, the PCPS must provide an address space in which VMs can be identified so that payers can address and pay the right VM, and the right VM may be credited with the payment.

[0068] In many embodiments, payers may also be explicitly identified for storing and retrieving their payment credentials, user preferences, account management, and other enhanced features such as promotions, loyalty programs and so forth. In simple embodiments, the address space may be nothing more than a flat, PCPS-wide directory of VMs, ensuring that their IDs are unique at registration time. If the embodiment has only one payer agent and only one VM agent, the agents' respective identity managers would also be the logical Payer Directory **316** and the logical VM Directory **318**. If there are multiple payer agents and merchant agents, then the union of their respective PIMs and MIMs would constitute the logical payer and merchant directories with an additional check at the time of registration to ensure that payers or merchants do not have duplicate registrations across agents.

[0069] A hierarchically organized address space is more common and scalable. FIG. **08** is a schematic of an address space from one of our embodiments. Assume that PA1, PA2, and UPA1 are payer agents PA **300**; VMA1, VMA2, and VMA3 are merchant agents VMA **302**. PA1 and PA2 register their payers by giving them IDs that are email IDs that belong to their respective domains pa1.tld and pa2.tld. UPA1 is a payer agent that caters to unregistered payers and enables them to pay anonymously. In this embodiment, the IDs of VMs consist of two-character prefixes that indicate their operators' IDs; the operators, in turn, assign unique numerical IDs to VMs that they operate. Assume that the agents are fully trusted objects within the PCPS. In this embodiment, the logical payer directory is the union of payer IDs of all the PIMs **322**; the logical VM directory is the union of all VMs belonging to the various operators. However, for efficiency, this embodiment has consolidated, physical directories PD **316** and VMD **318** (FIG. **08**, bottom).

[0070] Why have many PAs and VMAs? Our invention aims to provide an open infrastructure for VM payments and does not subsume any particular business model. We imagine that different agents will cater to different market niches, geographies, or different classes of payers and machines. For example, one VM agent could cater to VMs of a certain type while another may cater to only VMs of a particular operator. Similarly, one PA may cater to payers paying with prepaid credit, another to payers paying with PayPal, and another may specialize in discounts and coupons. Our invention is agnostic about the underlying business dynamic.

[0071] It is not just the payers and merchants who are uniquely identifiable, but also the messages

they send to each other. Since all messages pass through the Payment Bus **312**, in some embodiments, it is most efficient to assign an ID to messages when they first reach the bus. In others, each merchant agent and payer agent may assign an ID that is unique within that agent's address space, and prefix it with that agent's ID, so that the message's ID is unique in the PCPS. Connected and Offline VM Modules (CVMM **352** and OVMM **362**)

[0072] As depicted in FIG. **09** (left), VMs may be thought of as having three distinct functional modules: (a) a Selection Module **902** that lets customers select items from the VM and perhaps totals up the payment, (b) a Payment Module **904** that accepts payment from the customer, and (c) a Dispensing Module **906** that dispenses items in the current selection on receiving a payment confirmation from the Payment Module. CVMM **352** and OVMM **362** (FIG. **10**) are modular components that replace the Payment Module of a traditional VM so that the VM can communicate with and accept payments from a PCPS. CVMM **352** communicates with the PCPS via a wide area data connection; OVMM **362** leverages a customer's mobile device to connect to the PCPS. In some embodiments, coding is simply attaching a digital signature of the sender to a PR or AVMR. Other embodiments use shared secrets and timestamps as salts or nonces. The ultimate purpose of coding is to enable a recipient of a message to verify that the message was sent by a specified sender and has not been altered after it was signed.

[0073] A minimal implementation of CVMM **352** has a microprocessor control unit **1000**; it has an input port **1002** to receive a selection from **902**; on receiving a selection, it creates a payment request PR and sends it out through its wide-area port **1006** and sends the ID of the PR to the local port **1004**; on receiving an AVMR through port **1008**, it processes the AVMR and may send a “vend” command to Dispensing Module **906** via local port **1010**. Enhanced versions of CVMM may also have a local output port **1012**. On receiving an AVMR with a selection and a “select-and-vend” command via **1008**, these CVMMs will send the selection to port **1012** and then send a “vend” command to **906** via port **1010**. Embodiments provide examples.

[0074] A minimal implementation of OVMM **362** has a microprocessor control unit **1050**; it has an input port **1052** to receive a selection from **902**; on receiving a selection, it creates a coded payment request PR and sends it to the local port **1054**; on receiving a coded AVMR record through port **1058**, it processes the AVMR and may send a “vend” command to Dispensing Module **906** via local port **1060**. Enhanced versions of OVMM may also have a local output port **1062**. On receiving an AVMR with a selection and a “select-and-vend” command via **1058**, these OVMMs will send the selection to port **1062** and then send a “vend” command to **906** via port **1010**. Embodiments provide examples.

Embodiment E1: Prototypical Payments for Connected VMs

[0075] FIG. **11** shows a conventional snack vending machine **1102** with a keypad **1116** for snack selection, an LED counter **1114** to show the payment amount, a coin slot **1118** and a card reader **1114** for payment, and a snack dispenser **1120**. FIG. **11** also shows a modified version **1152** that is part of embodiment E1. In VM **1152**, payment module **904** of the conventional machine has been replaced by a Connected Vending Machine Module CVMM **352**, and the coin slot **1118** and the card reader **1114** have been eliminated and replaced by a QR code display **1162**.

[0076] Imagine a customer, Angela, a registered user of E1, selecting a snack and a drink from **1152** using keypad **1166**. She finishes her selection by pressing the “#” key, and the Selection Module **902** sends her selection and payment amount to CVMM **352** via port **1002**. Control unit **1000** of CVMM **352** creates (a) a payment request PR and sends it its VMA **302** of E1 which sends it to PB **312**, and (b) sends the ID of PR to display **1162** via local port **1004**.

[0077] FIG. **12** shows two screenshots from the mobile app **404** that Angela uses to pay. The app is served by E1's Payer Agent PA **300**, with which Angela is registered. She uses screen **1202** of app **404** to scan the QR code from display **1162**. Since the QR code encodes the PR's ID, her agent can retrieve the PR via the payment bus PB **312**. PA **300**'s Payment Presenter PP **326** generates the payment screen **1204** for the PR. Note that PP **326** gets Angela's payment sources from her profile,

and information about the VM from the VM's profile (see FIG. 13). In this embodiment, as requested by the VM's profile, PP 326 displays the purchased items included in the body of the payment request. Note that both Angela's mobile device and CVMM 352 communicate with their agents through their respective (and independent) data connections. The only peer-to-peer interaction is when Angela scans the QR code from the VM's display 1162.

[0078] To fulfill the request PR, Angela can choose a credit card from her profile or enter a new card. Her chosen payment source and authorization are delivered by Angela's app 404 to her agent PA 300, which sends the payee ID and the payer's credentials to a Payment Gateway 310 through its Payment Bridge PB 328. PG 310 authorizes payment and returns a confirmation. Note that the payment source doesn't have to be a credit card but anything that the payer agent supports—e.g., prepaid credit, bank transfer, PayPal etc.

[0079] Once payment is completed, PA 300 creates a Payment Transaction Record PTR 604 (FIG. 6) with a reference to the request ID. PA 300 deposits the PTR in Payment Bus PB 312, which the bus routes to VMA 302. VMA 302 sees that the PTR confirms a transaction for a PR from one of its VMs, so VMA 302 verifies that the payment amount in PTR matches the amount in PR and that PTR has a confirmation code and a guarantor. Satisfied, VMA 302 changes the status of PR from “active” to “paid” and creates an AVMR 606 for CVMM 352 of VM 1152 with a “vend” command to vend the last customer selection and puts the AVMR on PB 312. CVMM 352 receives AVMR 606 (via port 1008) and sends a vend command to the Dispensing Module 906 of VM 1152 via port 1010. FIG. 14-A is a pictorial depiction of the steps that E1 goes through to execute the payment scenario above. FIG. 14-B provides an alternate depiction of the steps in terms of process flow: VMA 302, CVMM 352, PB 312, and PA 300 are shown left to right and the sequence of process steps from top to bottom. FIG. 14-C provides yet another view of the interaction between the customer and the components of E1.

[0080] E1 Variations: In the description above, we discussed one modality—QR code via display 1162—through which the VM's CVMM 352 communicates a payment request ID to the customer. We note that any other indicial modality through which a short alphanumeric code can be communicated either to the customer or the customer's device will work equally well: a low-end VM may use a cheap LED to flash the payment request ID and have the payer enter it manually into her device; a high-end VM may use an NFC transmitter to send the ID directly to the user's device. The inputs and outputs in FIG. 10 and the inputs on app 404's screen 1202 of FIG. 11 suggest some other modalities that may be appropriate depending on the situation.

Embodiment E2: Payment for a Connected VM Based on Static VM ID

[0081] VMs are typically synchronous—i.e., the last payment corresponds to the last selection, and a selection has to be paid for or canceled before a new selection can start. In other words, there can be only one active payment request at a time. Hence, a user can access the payment request simply by knowing the ID of the VM. In E2, imagine a VM that is similar to VM 1152 but without a display. Instead, the static ID of the VM is painted as a QR code on the VM's body itself. A customer can simply scan the static QR code of the VM with her app 404 and the payer's PA 300 can retrieve the most recent payment request created by that VM. Thus, the cost of the VM can be further reduced by eliminating the display for a payment request ID.

Embodiment E3: Payment for a Connected VM with Online Interactions

[0082] With a data connection between the payer's mobile and the payment bus, as well as the VM and the payment bus, it is now possible to eliminate many of the buttons and controls from the VM and have the payers interact with a VM through their device. FIG. 15 shows VM 1502, which is part of E3. VM 1502 is similar to 1152 except that its keypad and QR display have been eliminated; it simply has its VM ID painted on it as a static QR code. Further, its CVMM 352 also has an output port 1012 for the CVMM to set the selection of the Selection Module 902.

[0083] In FIG. 13, we briefly saw how a VM's profile can specify options that enable a payer agent to tailor a customer's mobile display. One of the options was to enable product selection. VM 1502

chooses this option (see **1512**, FIG. **15**). This triggers the creation of a special kind of a payment request by **1502**'s VM Agent **302**, shown as **1514** of FIG. **15**. This PR has a directive for a payer agent to dynamically create a payment request from a list at the specified origin, namely, the body of the PR itself. The list is in some standard format with price and inventory.

[0084] When a customer scans QR code **1504** imprinted on VM **1502** and the customer's PA **300** sends it to the payment bus, the bus sees that it is a static VM ID and sends the most recent (and only) payment request from that VM to PA **300**. Based on the directive in **1514**, PA **300**'s PP **326** extracts the product list from the body of the PR and displays it as in **1602** of FIG. **16**. When the customer makes her selection and clicks OK, PP **326** displays a payment screen similar to **1204** of FIG. **12**. When the customer pays, PA **300** creates a payment transaction record PTR **1604** with a reference to the PR's ID, adds the product selection to the PTR's body, and places it on E3's bus PB **312**, which routes it to the VM's agent VMA **302**. As in E1, VMA **302** recognizes that it is a PTR for its payment request PR **1602**, so it (a) verifies the selection in the PTR's body against the payment, (b) creates an AVMR **1606** with a "select-and-vend" command, adds the product selection to the AVMR's body, (d) places it on PB **312**, and (d) adjusts the inventory in the product list in the body of PR **1514** to account for the sold items. Since **1514**'s fulfillment_count is "unlimited," it stays as an active (and only) request for VM **1502** to be scanned by the next user.

[0085] CVMM **352** of VM **1602** receives AVMR **1606** from PB **312** through its data connection **1008**. Since the AVMR specifies a selection, CVMM **352** uses its output port **1012** to set the selection of **902** to the items in the body of the AVMR (one unit of product A1 and one unit of product D1). This is tantamount to the payer choosing these items through the keypad in VM **1152**. Once the selection is set, CVMM **352** issues the "vend" command to the Dispensing Module **906**, which dispenses the selection. FIG. **17** depicts the process flow of the scenario.

Embodiment E4: Payment for an Offline VM with Offline Selection

[0086] We now describe two embodiments that enable VMs that have neither payment machinery nor wide-area connections to accept mobile payments by using our Offline Vending Machine Module, OVMM **362**, which leverages the customer's device to communicate with its VM Agent through the payment bus. In E4, the customer selects products from the VM and pays from her device; in E5, the customer does both product selection and payment from her device.

[0087] FIG. **18** shows an offline VM **1802** that is similar to a conventional VM except that its Payment Module **904** has been replaced by OVMM **362**. To interface with the customer's mobile device, VM **1802** has an indicial output device **1804** and an indicial input device **1806** that are connected, respectively, to OVMM **362**'s output port **1054** and OVMM's input port **1058**. For high-end VMs, the output and input devices may be an NFC transceiver; for low-end VMs, they may be a QR transceiver that displays a QR code for a mobile device to scan; and a QR code scanner to scan a QR code from the device's display. Let us assume that VM **1802** has an NFC transceiver. We now describe VM **1802**'s process flow as depicted in FIG. **19**: [0088] 1. Angela, a registered user of E4, selects a snack and a drink using VM **1802**'s keypad **1806**. When she finishes her selection, the Selection Module **902** of **1802** sends the selection and payment amount as input to OVMM **362** via port **1052**. [0089] 2. OVMM **362** creates a coded PR **1812** (FIG. **18**), which comprises the PR for Angela's selection as well as a digital signature (shown as a series of 'X's in FIG. **18**) of the vending machine based on a shared secret between the vending machine and the VM Agent VMA **302**. This enables the VMA **302** to confirm that the PR is indeed from the VM and has not been altered in transit. Note that shared secrets are set up at the time of installation. [0090] 3. OVMM **362** sends the coded PR **1812** to VM **1802**'s output device **1804**. As one familiar with the art will know, any data can be converted to an NFC signal or QR code. [0091] 4. Angela taps VM **1802** with her mobile device, which transfers PR **1812** to her device via NFC and is captured by her app **404** of her Payer Agent PA **300**. PA **300** asks Payment Presenter PP **326** to present the PR to the customer as in **1204** in E1. [0092] 5. Angela authorizes payment, and her PA **300** contacts PG **310** to get a confirmation. [0093] 6. PA **300** creates PTR **1822** to confirm the payment. Since this

request was captured from an OVMM and PA **300** carried it from the user's device, it marks itself as the carrier of the PA (so that VMA **302** will know how the PR got to it) and drops it into PB **312**. It also adds a breadcrumb in the PTR's tracker field so that it knows how to get a “vend” message from the VMA back to this user device. (The breadcrumb is typically the payer_id plus any device ID or address in case the user is logged in at multiple devices.) [0094] 7. PA **300** now drops PTR **1822** into the payment bus PB **312**. As with any PTR, the bus routes PTR **1822** to its designated VM Agent, VMA **302**. Since PTR **1822** confirms payment for PR **1812**, VMA **302** retrieves PR **1812**, sees that it is from one of its client OVMMs, verifies the digital signature to ascertain that the PR has not been altered, and that the payment amount in PTR **1822** tallies with the amount reported by OVMM **362**. [0095] 8. VMA **302** now creates an AVMR **1832** to instruct its client OVMM to vend the customer's selection in response to PTR **1822** (which was in response to PR **1812**). To ensure that AVMR **1832** reaches the VM through the same payer and device, it designates the PA that carried PTR **1822** from the OVMM as the carrier for AVMR **1832**. Further, it also adds its digital signature to AVMR's body so that the OVMM can verify that AVMR **1832** is indeed from VMA **302**. [0096] 9. VMA **302** puts AVMR **1832** in PB **312**, which routes it to PA **300** based on the carrier field. PA **300** sees that this AVMR is in response to PTR **1822**. It retrieves PTR **1822** and gets the breadcrumb information to help direct AVMR **1832** to the right customer and device. [0097] 10. When AVMR **1832** reaches the payer's device, the payer's app **404** instructs the user to tap the device with VM **802**. The payer does so, and app **404** transmits the AVMR by NFC to VM **1802**'s input **1808**. [0098] 11. OVMM **362** receives AVMR **1832** from **1808** via port **1058**. It verifies the digital signature to ensure that the AVMR is from VMA **302**. [0099] 12. As instructed by the AVMR, OVMM **362** now sends a vend command to VM **1802**'s Dispensing Module **906**, which dispenses Angela's snack selection.

[0100] Although some of these process steps may seem complicated, a person familiar with the art will realize that many of the details are related to routing and session management since the payment bus PB **312** is stateless, so the messages have to link to each other in order to execute a stateful process or transaction. Once that is understood, the main problem that this embodiment addresses and solves can be summarized as follows: the PR and AVMR must be in plain text so that the payer's agent can interpret them; but the payer also has an incentive to cheat, so the OVMM and the VM agent need to know that the payer has not altered the message in transit.

Embodiment E5: Payment for an Offline VM with Online Selection

[0101] In E4, VM **1802** enabled product selection through a keypad, so that OVMM **362** just replaced the Payment Module **904**. In E5, OVMM **362** replaces both Selection Module **902** and Payment Module **904** by combining aspects of E3 with E4. FIG. **20** shows VM **2002** of E5. Unlike VM **1802**, VM **2002** does not have a keypad for product selection, nor an output device to send a coded PR. Instead, as in E3, it has a static QR code **2004** imprinted on it to identify the VM, and as in E4, it has an input device **2008** to interface with a mobile device. The input device can be an NFC receiver or a QR code scanner. Let us assume 2008 is an NFC receiver.

[0102] E5's process flow is depicted in FIG. **21**. As in VM **1502** of E3 when VM **2002**'s profile is initialized, its agent creates a PR similar to PR **1514** (FIG. **15**) with the VM's product list in the PR's body and a directive for the payer agent to create a dynamic payment request from that product list. When a payer scans the static QR code **2004** painted on VM **2002**, the payer's PA **300** receives this PR, and its PP **326** presents it on the payer's device as in **1602**. The payer selects products through her device and pays for them, and PA **300** contacts PG **310** to get confirmation. So far, the steps are identical to steps 1 to 3 of E3. The rest of the steps are below: [0103] 4. When the payer pays, PTR **2022** (FIG. **20**) created by E5 is similar to PTR **1604** of E3, but it has device breadcrumb **2028** as in PTR **1822** of E4. [0104] 5. As with any PTR, PA **300** puts it on PB **312**, which routes PTR to VM Agent VMA **302**. [0105] 6. VMA **302** receives PTR **2022** and verifies the payment against the product selection in the body of the PTR (identical to E3). [0106] 7. In E3, the VMA could send a “select-and-vend” command directly to its CVMM **352**, whereas in E5, it has to

depend on the payer agent and the payer to carry the command. It creates AVMR **2032** that has the characteristics of AVMR **1606** of E3 and AVMR **1822** of E4. As in E3, 2032 contains the product selection and a select_and_vend command; as in E4, it has the carrier field to route this AVMR to the right payer agent who will route it to the right user device; plus a digital signature so that OVMM **362** can be sure that the product selection and the command came from VMA **302**. [0107] 8. As in E3, VMA **302** adjusts the inventory info in the PR, which stays active for the next user. [0108] 9. Through PB **312**, AVMR **2032** reaches the payer agent (the carrier). Based on the transaction ID, PA **302** has access to the breadcrumb to the payer's device that paid for the transaction; PA **302** sends AVMR **2032** to the device's app **404**. [0109] 10. Payer taps the device to the NFC receiver **2008**, which delivers AVMR **2032** to VM **2002**'s OVMM **362** via port **1058**. The OVMM sees that it is a select_and_vend command, verifies it is indeed from its VM agent VMA **302** through the digital signature **2038**. Once satisfied, OVMM **362** uses its output port **1062** to set the selection to the items specified in the body of AVMR **2032**. [0110] 11. It then sends a vend command to the Dispensing Module **906**. [0111] 12. The dispensing module dispenses the snack in the selection, which are the ones the payer selected from her device. [0112] In summary, E5 underscores the twin goals of our invention: to provide payers the option to pay a wide range of VMs belonging to different operators from payers' own mobile devices and to reduce the capital and operating costs for VM operators. As the reader will notice, VM **2002** has no selection module, keypad, card reader, or data connection, yet is able to accept mobile payment from payers who can pay through a payment service of their choice.

Endnotes:

[0113] To simplify our description, we assumed that the payer uses a native “app” on a mobile device. This is not strictly necessary, and the functionality described above can be delivered via a standard mobile browser as follows: most mobile platforms can scan a QR code from their camera, and if the QR code is a URL, fetch that URL on the device's browser. So, QR code references in this document can be read as a reference to a URL into which the content is wrapped as a standard URL parameter. For example, a QR code for a request ID 12345678 can be a QR code for a URL “https://upa.tld?parameter=12345678.” If scanned by an unregistered user, upa.tld can act as the user's agent; if scanned by a registered user's app, the app can throw away the URL part and just use the parameter part. More and more platforms are extending native device features to browsers, so we expect NFC to provide the same in the near future.

[0114] Recent versions of QR codes can encode as much as 22K bits of data and can also be concatenated with each other to encode even more data. Our tests showed that most VM messages (including encrypted ones) were well under 12K bits. NFC can exchange between 8 and 32K bytes per message.

[0115] The broad definition of a digital signature is that it enables a recipient to verify that the message is from a specified sender and that it has not been altered. We use the term in that broad sense. We are agnostic about the specific digital signature algorithm. Some embodiments use hashing with a shared secret; others use predetermined codes between senders and receivers—techniques well-known in coding hotel room doors.

TABLE-US-00001 API Application Programming Interface. APIs enable computer programs to interact and exchange data with each other. API A named or addressable API that has a specific purpose. endpoint Customer Same as payer. Digital Any means by which the sender of a message enables the signature receiver to ascertain that the message is from a specified sender and has not been altered by an intermediary. Embodi- Refers to a combination of the VM, the VM modules, the ment payment bus, and the servers, clients and API endpoints of agents of this invention that collectively execute a payment scenario. HTTP One of the standard methods supported by the HTTP protocol. POST The POST method is used to submit some data to a web server usually causing a change of state or side effect on the server. Indicial We define an indicial signal as one where the origin/ destination of the signal is clear to a person. An indicial input originates from a

clearly ascertainable source and an indicial output is aimed to a clearly ascertainable destination.

JSON JavaScript Object Notation: A data interchange standard from European Computer Manufacturer's Association (ECMA). The standard is also known as ECMA-404.

Merchant Same as vending machine, VM or payee.

NFC Near Field Communications is a technology for very-short distance wireless communication between two devices that use inductive coupling to exchange data. The range is typically under 5 cm, and NFC is used widely in contactless payments.

Payee Same as merchant, VM or vending machine.

Payer Same as customer.

Payment A credit card number, bank account number etc. along with credential information such as expiration date, a CVC code or any other data needed to authorize a payment using that payment source.

Payment Same as payment record.

message Payment Abbreviated PR, a request for a payment, typically sent by a Request merchant to a payer.

Payment Abbreviated PTR, a record typically created by a payer Trans- or payer agent to confirm a payment in response to action a payment request.

Record Payment A third-party service that clears card and other transactions Gateway with financial institutions, transfers money, and confirms a transaction.

PR Without any other qualification, PR stands for payment request.

References to Payment Repository are always qualified as PR 314.

PR 314 Payment Repository 314.

PTR Same as Payment Transaction Record.

QR code Quick Response code, also called 2-dimensional bar code.

.tld .tld stands for top-level domain and is a common convention used to represent some random domain, as in p1.tld.

Webhook A website URL that accepts a POST request in the HTTP or HTTPS protocol. Webhooks are typically used to inform a web server of an event and/or pass data to a webserver.

Claims

1. A method for electronic payment to a vending machine from a mobile device operated by a customer of the vending machine for a selection of products and/or services for purchase by the customer, wherein the vending machine has a unique identifier by which it can be identified, the method comprising: creating a payment request by the vending machine for the selection, wherein the payment request has a unique identifier by which it can be identified; sending the payment request by the vending machine to a backend server of the vending machine via a wide-area network; in response to an exchange of identifying information between the mobile device and the vending machine, wherein the identifying information comprises at least one predetermined item chosen from a group consisting of: a reference to the payment request based, at least in part, on the payment request's unique identifier; a reference to the vending machine based, at least in part, on the vending machine's unique identifier; and a reference to the customer based, at least in part, on a unique identifier by which the customer can be identified; sending the payment request to the customer's mobile device via an online payment bus, wherein the online payment bus is configured to serve as a repository and communication channel for storing and forwarding payment messages between vending machines and their customers, and wherein the payment request to be sent to the customer's mobile device is selected based, at least in part, on the identifying information; enabling the customer, upon receiving the payment request, to initiate an electronic payment process from the mobile device to fulfill the payment request, the electronic payment process comprising: requesting a commercial payment gateway to make a payment to the vending machine using a payer-specified payment credential; receiving a confirmation statement from the commercial payment gateway confirming that the commercial payment gateway has successfully remitted said payment; and sending a payment transaction record to the online payment bus, wherein the payment transaction record comprises the confirmation statement received from the commercial payment gateway; and receiving by the vending machine's backend server, the payment transaction record via the online payment bus; and sending, by the vending machine's backend server, a

command message to the vending machine via the wide-area network, wherein the command message instructs the vending machine to dispense the selection.
