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Floating image generation device and floating image touch-control device

Abstract

A floating image generation device is disclosed, which includes a light source, an image generation module, and a floating image generation unit. The image generation module is disposed above the light source and includes a shading unit and an image generation unit. The shading unit is capable of changing light transmissivity state. The image generation unit is disposed above the shading unit. The floating image generation unit is disposed above the image generation unit. The light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a first floating image when the shading unit is in a first light transmissivity state. The light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a second floating image when the shading unit is in a second light transmissivity state.

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Background/Summary

CROSS-REFERENCE TO RELATED APPLICATION

(1) This application claims the priority benefit of Taiwan application serial no. 110137386 filed on Oct. 7, 2021. The entirety of the above-mentioned patent applications is hereby incorporated by reference herein and made a part of this specification.

BACKGROUND

Technical Field

(2) The present invention relates to a floating image generation device and a floating image touch-control device.

Related Art

(3) Conventional control buttons are mostly mechanical or sensing buttons triggered by physical touch. In other words, users have to touch buttons or panels during operation. To avoid the spread of bacteria or virus this way, touch-control panels having floating image touch-control functions are used. However, user experience of current touch-control panels is still improvable since it is hard to tell if a touch-control panel having floating-image touch-control functions is triggered.

SUMMARY

(4) One of objectives of the present invention is to provide a floating image generation device, capable of making the images changeable.

(5) One of objectives of the present invention is to provide a floating image touch-control device, capable of providing better user's experience.

(6) The floating image generation device of the present invention includes a light source, an image generation module, and a floating image generation unit. The image generation module is disposed above the light source and includes a shading unit and an image generation unit. The shading unit is capable of changing light transmissivity state. The image generation unit is disposed above the shading unit. The floating image generation unit is disposed above the image generation unit. When the shading unit is in a first light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a first floating image. When the shading unit is in a second light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a second floating image.

(7) In one embodiment, the floating image generation device includes a light source, an image generation module, and a floating image generation unit. The image generation module is disposed above the light source and includes a shading unit and an image generation unit. The image generation unit includes a first translucent unit and a second translucent unit disposed in the shading unit. The floating image generation unit is disposed above the image generation unit. The light source emits a first light passing through the first translucent unit and the floating image generation unit to generate a third floating image. The light source emits a second light passing through the second translucent unit and the floating image generation unit to generate a fourth floating image.

(8) The floating image touch-control device of the present invention includes the floating image generation device and a sensing module disposed on the floating image generation device. The image generated by the floating image generation device changes when the sensing module senses a touch-control motion.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

(1) FIG. 1 is a schematic diagram of an embodiment of a floating image touch-control device according to the present invention.

(2) FIG. 2 is a schematic diagram of an embodiment of a floating image generation device according to the present invention.

(3) FIG. 3A is a schematic diagram of an embodiment of an image generation unit in a floating image generation device according to the present invention.

(4) FIG. 3B is a schematic diagram of an embodiment of a shading unit in a floating image

generation device according to the present invention.

(5) FIG. 3C is a schematic diagram of an embodiment of a shading unit in a floating image generation device in a first light transmissivity state according to the present invention.

(6) FIG. 3D is a schematic diagram of an embodiment of a shading unit in a floating image generation device in a second light transmissivity state according to the present invention.

(7) FIG. 4A is a schematic diagram of different embodiment of an image generation unit in a floating image generation device according to the present invention.

(8) FIG. 4B is a schematic diagram of different embodiment of a shading unit in a floating image generation device according to the present invention.

(9) FIG. 5A is a schematic diagram of different embodiment of an image generation unit in a floating image generation device according to the present invention.

(10) FIG. 5B is a schematic diagram of different embodiment of a shading unit in a floating image generation device according to the present invention.

(11) FIGS. 6A to 6C are schematic diagrams of an embodiment of a moving device in a floating image generation device according to the present invention.

(12) FIG. 7 is a schematic diagram of different embodiment of a floating image generation device according to the present invention.

(13) FIG. 8A is a schematic diagram of different embodiment of a floating image generation device according to the present invention.

(14) FIG. 8B is a schematic diagram of different embodiment of an image generation module in a floating image generation device according to the present invention.

DETAILED DESCRIPTION

(15) Implementations of a connection assembly disclosed by the present invention are described below by using particular and specific embodiments with reference to the drawings, and a person skilled in the art may learn of advantages and effects of the present invention from the disclosure of this specification. However, the following disclosure is not intended to limit the protection scope of the present invention, and a person skilled in the art may carry out the present invention by using other different embodiments based on different viewpoints without departing from the concept and spirit of the present invention. In the accompanying drawings, plate thicknesses of layers, films, panels, regions, and the like are enlarged for clarity. Throughout the specification, same reference numerals indicate same elements. It should be understood that when an element such as a layer, film, region or substrate is referred to as being “on” or “connected” to another element, it may be directly on or connected to the another element, or intervening elements may also be present. In contrast, when an element is referred to as being “directly on” or “directly connected to” another element, there is no intervening element present. As used herein, “connection” may refer to a physical and/or electrical connection. Further, “electrical connecting” or “coupling” may indicate that another element exists between two elements.

(16) It should be noted that the terms “first”, “second”, “third”, and the like that are used in the present disclosure can be used for describing various elements, components, regions, layers and/or portions, but the elements, components, regions, layers and/or portions are not limited by the terms. The terms are merely used to distinguish one element, component, region, layer, or portion from another element, component, region, layer, or portion. Therefore, the “first element”, “component”, “region”, “layer”, or “portion” discussed below may be referred to as a second element, component, region, layer, or portion without departing from the teaching of this disclosure.

(17) In addition, relative terms, such as “down” or “bottom” and “up” or “top”, are used to describe a relationship between an element and another element, as shown in the figures. It should be understood that the relative terms are intended to include different orientations of a device in addition to orientations shown in the figures. For example, if a device in a figure is turned over, an element that is described to be on a “lower” side of another element is directed to be on an “upper” side another element. Therefore, the exemplary terms “down” may include orientations of “down”

and “up” and depends on a particular orientation of an accompanying drawing. Similarly, if a device in a figure is turned over, an element that is described as an element “below” another element or an element “below” is directed to be “above” another element. Therefore, the exemplary terms “below” or “below” may include orientations of up and down.

(18) As used herein, “about”, “approximately”, or “substantially” is inclusive of the stated value and means within an acceptable range of deviation for the particular value as determined by one of ordinary skill in the art, considering the measurement in question and the error associated with measurement of the particular quantity (i.e., the limitations of the measurement system). For example, “about” can mean within one or more standard deviations, or within $\pm 30\%$, $\pm 20\%$, $\pm 10\%$, $\pm 5\%$ of the stated value. Further, as used herein, “about”, “approximately”, or “substantially” may depend on optical properties, etch properties, or other properties to select a more acceptable range of deviations or standard deviations without one standard deviation for all properties.

(19) As shown in the embodiment in FIG. 1, the floating image generation device **800** of the present invention includes a light source **100**, an image generation module **200**, and a floating image generation unit **300**. More particularly, the floating image generation device **800** is capable of generating changeable floating images on the side of the floating image generation unit **300** that is opposite to the light source **100**. Moreover, the floating image generation device **800** can be used in conjunction with a sensing module **400** to form a floating image touch-control device **900** of the present invention. The image generated by the floating image generation device **800** changes when the sensing module **400** senses a touch-control motion in a sensing area **700**.

(20) As shown in the embodiment in FIG. 2, the image generation module **200** is disposed above the light source **100** and includes a shading unit **210** and an image generation unit **220**. The shading unit **210** is capable of changing light transmissivity state by restricting the route of a light **101** emitted by the light source **100** passing through the shading unit **210**, i.e., by controlling the portion of the shading unit **210** through which the light **101** emitted by the light source **100** can pass. The image generation unit **220** is disposed above the shading unit **210**, wherein the pattern to be generated as the floating image is disposed on the image generation unit **220**. In different embodiments, the image generation unit **220** can be photographic films, masks, OLED, etc. The floating image generation unit **300** is disposed above the image generation unit **220**. In an embodiment, the floating image generation unit **300** is a micro-lens array, which can include single-side or dual-side converging lens structures and can be formed by processes such as UV-imprinting, injection, heat-pressing, etc. After passing through the shading unit **210** and the image generation unit **220**, the light emitted by the light source **100** can generate a floating image on the side of the floating image generation unit **300** that is opposite to the light source **100** via the refraction of the floating image generation unit **300**. When the shading unit **210** is in a first light transmissivity state, the light source **100** emits a light **101** passing through the shading unit **210**, the image generation unit **220**, and the floating image generation unit **300** to generate a first floating image. When the shading unit **210** is in a second light transmissivity state, the light source **100** emits a light **101** passing through the shading unit **210**, the image generation unit **220**, and the floating image generation unit **300** to generate a second floating image.

(21) More particularly, as shown in the embodiment in FIG. 3A, the image generation unit **220** includes a plurality of first image generation areas **221** and a plurality of second image generation areas **222** which are adjacent to each other and are distributed in a chessboard pattern. In other words, in an embodiment, two first image generation areas **221** and two second image generation areas **222** form a 2*2 chessboard pattern unit, wherein in the 2*2 chessboard pattern unit, two first image generation areas **221** are distributed in opposite corners and two second image generation areas **222** are distributed in opposite corners. Correspondingly, as shown in the embodiment in FIG. 3B, the shading unit **210** includes a plurality of shading areas **212** and a plurality of translucent areas **211** which are adjacent to each other and are distributed in a chessboard pattern.

(22) As shown in the embodiments in FIGS. 3C and 3D, since the shading unit **210** is disposed on

the light source **100** (as shown in FIG. 2), the light emitted by the light source **100** can only pass through the translucent areas **211** of the shading unit **210** to arrive at the image generation unit **220** disposed above the shading unit **210**. Accordingly, the shading unit **210** can change the location of the translucent areas **211** with respect to the light source **100** by level shifting and restrict the route of a light **101** emitted by the light source **100** passing through the shading unit **210**, i.e., control the portion of the shading unit **210** through which a light **101** emitted by the light source **100** can pass, to achieve the effect of changing the light transmissivity states. In the embodiment, the shading unit **210** changes between the first light transmissivity state as shown in FIG. 3C and the second light transmissivity state as shown in FIG. 3D by level shifting.

(23) More particularly, as shown in the embodiment in FIG. 3C, when the shading unit **210** moves to the first position **201**, it is in the first light transmissivity state, wherein the vertical projection of a plurality of translucent areas **211** on the projection plane parallel to the light source **100** (as shown in FIG. 2) overlaps the vertical projection of the first image generation areas **221** on the projection plane. The light **101** emitted by the light source **100** can pass through the translucent areas **211** to arrive at the first image generation areas **221** having patterns such as symbol "A" and then pass through the first image generation areas **221** and the floating image generation unit **300** (as shown in FIG. 2) to generate a first floating image such as symbol "A". As shown in the embodiment in FIG. 3D, when the shading unit **210** moves to the second position **202**, it is in the second light transmissivity state, wherein the vertical projection of a plurality of translucent areas **211** on the projection plane parallel to the light source **100** overlaps the vertical projection of the second image generation areas **222** on the projection plane. The light **101** emitted by the light source **100** can pass through the translucent areas **211** to arrive at the second image generation areas **222** having patterns such as symbol "B" and then pass through the second image generation areas **222** and the floating image generation unit **300** to generate a second floating image such as symbol "B". In an embodiment, the size of each of the shading areas is 0 to 30% larger than the size of each of the translucent areas to ensure sufficient light shading of the shading areas and improve the quality of the floating image.

(24) In different embodiments, a plurality of first image generation areas **221** and a plurality of second image generation areas **222** of the image generation unit **220** are not limited to being adjacent to each other and distributed in a 2*2 chessboard pattern, and a plurality of shading areas **212** and a plurality of translucent areas **211** of the shading unit **210** are not limited to being adjacent to each other and distributed in a 2*2 chessboard pattern. As shown in the embodiments in FIGS. 4A and 4B, for example, a plurality of first image generation areas **221**, a plurality of second image generation areas **222**, and a plurality of third image generation areas **223** of the image generation unit **220** are adjacent to each other and distributed in a 3*3 chessboard pattern. Correspondingly, a plurality of shading areas **212** and a plurality of translucent areas **211** of the shading unit **210** are not limited to being adjacent to each other and distributed in a 3*3 chessboard pattern. As shown in the embodiments in FIGS. 5A and 5B, the image generation unit **220** is a circular disc, wherein the first image generation area **221**, the second image generation area **222**, the third image generation area **223**, and the fourth image generation area **224** are disposed in sequence and in a circular sector distribution. Correspondingly, the shading unit **210** is also a circular disc, wherein the translucent areas **211** are disposed in a circular sector distribution between the remaining shading areas. In this embodiment, the shading unit **210** changes between different light transmissivity states by rotating.

(25) As shown in the embodiments in FIGS. 6A to 6C, the shading unit **210** can achieve the effect of moving by way of a moving device **230**. More particularly, the moving device **230** includes a support **231** and a driving device **232** such as an electromagnetic fine motion device. The shading unit **210** and the light source **100** are disposed on the support **231**, wherein the floating image generation unit **300** and the image generation unit **220** are disposed on a frame **500**. The driving device **232** can drive the support **231** to move and hence makes the shading unit **210** move. In other words, in this embodiment, the shading unit **210** and the light source **100** can move together with

the support **231** with respect to the frame **500**. As shown in a different embodiment in FIG. 6B, only the shading unit **210** is disposed on the support **231**, wherein the light source **100** is fixed on the frame **500**. In other words, in this embodiment, only the shading unit **210** and the support **231** move with respect to the frame **500**. As shown in a different embodiment in FIG. 6C, for an environment having a smaller light emitting range (such as a single sensing button), the light source **100** can be a point light source, wherein the structures and directions of the components such as the support **231** and the driving device **232** can be modified.

(26) In the foregoing embodiments, the shading unit **210** changes the location of the translucent areas **211** with respect to the light source **100** by level shifting, hence achieving the effect of changing the light transmissivity state. In different embodiments, however, the corresponding position of the shading unit **210** can be fixed, and the light transmissivity state can be changed by changing the form of the shading unit **210**. As shown in the embodiment in FIG. 7, the shading unit **210** includes a liquid crystal module, wherein the shading unit **210** restricts the route of a light **101** emitted by the light source **100** passing through the shading unit **210**, i.e., the shading unit **210** controls the portion of the shading unit **210** through which the light **101** emitted by the light source **100** can pass by changing the shading area and the translucent area generated by the liquid crystal module, to achieve the effect of changing the light transmissivity states.

(27) In different embodiments, the shading unit and the image generation unit can be incorporated into one component, i.e., making one component having both the shading unit and the image generation unit and controlling the color of the light emitted by the light source to achieve the aforementioned effect of changing the generated floating image. More particularly, as shown in the embodiments in FIGS. 8A and 8B, the floating image generation device **800** includes a light source **100**, an image generation module **200'**, and a floating image generation unit **300**. The image generation module **200'** is disposed above the light source **100**. The floating image generation unit **300** is disposed above the image generation unit **220'**. The image generation module **200'** includes a shading unit **210'** and an image generation unit **220'**. The image generation unit **220** includes a first translucent unit **221'** and a second translucent unit **222'** in the shading unit **210'**. From a different point of view, the shading unit **210'** in this embodiment shades the light entirely, wherein the first translucent unit **221'** and the second translucent unit **222'** embedded in the shading unit **210'** allow particular light to pass through. For example, the first translucent unit **221'** allows a first light to pass through, wherein the second translucent unit **222'** allows a second light to pass through. The color of the first light and the color of the second light are preferably complementary colors. For example, the color of the first light and the color of the second light are respectively red and cyan. As such, when the light source **100** emits the first light, the first light can pass through the first translucent unit **221'** and the floating image generation unit **300** to generate a third floating image such as rings. When the light source **100** emits the second light, the second light can pass through the second translucent unit **222'** and the floating image generation unit **300** to generate a fourth floating image such as crosses.

(28) Accordingly, the floating image generation device **800** of the present invention is capable of making the generated floating images changeable. More particularly, in the floating image touch-control device **900** of the present invention, when the sensing module **400** senses a touch-control motion in a sensing area **700**, the sensing module **400** generates a signal to drive the shading unit **210** to change the light transmissivity state, hence making the image generated by the floating image generation device **800** change. Therefore, a user can visually confirm whether he successfully touch-controls the floating image touch-control device **900** when he operates the same, hence having a better user experience.

(29) The present invention is described by means of the above-described relevant embodiments. However, the above-described embodiments are only examples for implementing the present invention. It should be pointed out that the disclosed embodiments do not limit the scope of the present invention. In contrast, the spirit included in the scope of the patent application and

modifications and equivalent settings made within the scope are all included in the scope of the present invention.

Claims

1. A floating image generation device, comprising: a light source; an image generation module disposed above the light source, including: a shading unit capable of changing light transmissivity state, wherein the shading unit includes a plurality of shading areas and a plurality of translucent areas which are adjacent to each other and are distributed in a chessboard pattern; and an image generation unit disposed above the shading unit; and a floating image generation unit disposed above the image generation unit; wherein when the shading unit is in a first light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a first floating image; wherein when the shading unit is in a second light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a second floating image; and wherein the shading unit changes between the first light transmissivity state and the second light transmissivity state by moving the shading unit between a first location and a second location along a direction perpendicular to the light passing through the shading unit.
2. The floating image generation device according to claim 1, wherein the size of each of the shading areas is 0 to 30% larger than the size of each of the translucent areas.
3. The floating image generation device according to claim 1, wherein the shading unit includes a liquid crystal module.
4. The floating image generation device according to claim 1, wherein a refraction occurs to a light emitted by the light source when it passes through the floating image generation unit.
5. A floating image generation device, comprising: a light source; an image generation module disposed above the light source, including: a shading unit capable of changing light transmissivity state, wherein the shading unit is a circular disc including a plurality of shading areas and a plurality of translucent areas in circular sector distribution; and an image generation unit disposed above the shading unit; and a floating image generation unit disposed above the image generation unit; wherein when the shading unit is in a first light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a first floating image; wherein when the shading unit is in a second light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a second floating image.
6. The floating image generation device according to claim 5, wherein the shading unit changes between the first light transmissivity state and the second light transmissivity state by rotating between a first location and a second location.
7. The floating image generation device according to claim 5, wherein the size of each of the shading areas is 0 to 30% larger than the size of each of the translucent areas.
8. The floating image generation device according to claim 5, wherein the shading unit includes a liquid crystal module, wherein the shading unit changes the light transmissivity state by changing a shading area and a translucent area generated by the liquid crystal module.
9. The floating image generation device according to claim 5, wherein a refraction occurs to a light emitted by the light source when it passes through the floating image generation unit.
10. A floating image touch-control device, comprising: the floating image generation device according to claim 1; a sensing module disposed on the floating image generation device, wherein the image generated by the floating image generation device changes when the sensing module senses a touch-control motion.
11. A floating image generation device, comprising: a light source; an image generation module disposed above the light source, including: a shading unit capable of changing light transmissivity

state, wherein the shading unit includes a plurality of shading areas and a plurality of translucent areas which are adjacent to each other and are distributed in a chessboard pattern; and an image generation unit disposed above the shading unit; a floating image generation unit disposed above the image generation unit; and a moving device comprising a support and a driving device, the shading unit being disposed on the support of the moving device, the driving device being adapted to move the support for transporting the shading unit between a first location and a second location; wherein when the shading unit is in a first light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a first floating image; wherein when the shading unit is in a second light transmissivity state, the light source emits a light passing through the shading unit, the image generation unit, and the floating image generation unit to generate a second floating image; and wherein the shading unit changes between the first light transmissivity state and the second light transmissivity state by moving the shading unit between the first location and the second location.
