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SECURE CONDITIONAL TRANSFERS OF CRYPTOGRAPHIC KEY DATA AND/OR DIGITAL ASSETS

Abstract

Systems and methods for cryptographic key transfer are disclosed. A system receives an encrypted private key that is encrypted using a private key encryption key. The system receives an encrypted private key encryption key that is encrypted using a trusted contact encryption key. The system receives an indication that a condition is satisfied. The system sends the encrypted private key and the encrypted private key encryption key to a transferee device. The system receives, from the transferee device, a request for a transfer of funds. The request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key. The system facilitates the transfer of funds in response to the request.

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Background/Summary

CROSS-REFERENCE TO RELATED APPLICATIONS [0001] This application claims priority to and is a Continuation-in-Part of U.S. patent application Ser. No. 18/501,876, filed on Nov. 3, 2023, entitled “Conditional Transfers of Digital Assets,” which is a Continuation-in-Part of U.S. patent application Ser. No. 18/223,486, filed on Jul. 18, 2023, entitled “Methods and Systems for Managing Cryptocurrency,” which claims the benefit of, and priority to, U.S. Provisional Patent Application No. 63/392,208, filed Jul. 26, 2022, entitled “Cryptocurrency Management Systems and Methods,” the full disclosures of which are expressly incorporated herein by reference in their entireties.

TECHNICAL FIELD

[0002] Cryptocurrency, such as Bitcoin, is increasing in popularity and has many advantages. In this regard, cryptocurrency provides a digital form of currency that may be transferred from one party to another through a global computer network, such as the Internet, thereby facilitating the storage and transfer of financial assets for financial transactions. This digital nature allows cryptocurrency to provide numerous benefits not possible through more traditional currency. However, the digital nature of cryptocurrency also raises unique challenges. For example, the use of cryptographic keys to access and control cryptocurrency assets may involve users maintaining and storing these keys. This may cause increased complexity to users and may increase the possibility a user loses access to their cryptocurrency assets through loss of their stored cryptographic keys. Additionally, storage of these cryptographic keys may also raise the possibility of malicious actors gaining access to a user's stored cryptographic keys and subsequently stealing the user's cryptocurrency assets.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

[0003] The disclosure can be better understood with reference to the following drawings. The elements of the drawings are not necessarily to scale relative to each other, emphasis instead being placed upon clearly illustrating the principles of the disclosure. Furthermore, like reference numerals designate corresponding parts throughout the several views.

[0004] FIG. 1A is a block diagram of an exemplary cryptocurrency management system, in accordance with some examples.

[0005] FIG. 3B is another block diagram illustrating additional features of the exemplary cryptocurrency management system, in accordance with some examples.

[0006] FIG. 2 is a flowchart of an exemplary method of using social recovery, in accordance with some examples.

[0007] FIGS. 3A-3B is an illustration of a graphic user interface (GUI) for using social recovery, in accordance with some examples.

[0008] FIG. 4 is a block diagram of a cryptocurrency management device (CMD), such as is depicted by FIGS. 1A-1B, in accordance with some examples.

[0009] FIG. 5 is a block diagram of a mobile communication device (MCD), such as is depicted by FIGS. 3A-3B, in accordance with some examples.

[0010] FIG. 6 is a block diagram of a cryptocurrency management server (CMS), such as is depicted by FIG. 1A-1B, in accordance with some examples.

[0011] FIG. 7 is a diagram illustrating a front view and back view of an exemplary mobile communication device, such as is depicted in FIG. 5 in accordance with some examples.

[0012] FIG. 8 is a flowchart of an exemplary method of using delay and notify, in accordance with some examples.

[0013] FIGS. 9A-9C are block diagrams of another example of a cryptocurrency management system that is configured to set up and perform conditional transfers, in accordance with some examples.

[0014] FIG. 10 is a block diagram showing an example of the cryptocurrency management system of FIGS. 9A-9C refreshing or updating a set of transactions, in accordance with some examples.

[0015] FIGS. 11A-11B illustrate examples of user interfaces showing notifications to users who are authorized to approve transactions as part of conditional transfers, in accordance with some examples.

[0016] FIG. 12 shows an example of various transactions and addresses that can be used to implement a conditional transfer, in accordance with some examples.

[0017] FIG. 13 shows another example of various transactions and addresses that can be used to implement a conditional transfer, in accordance with some examples.

[0018] FIG. 14 is a flow diagram that illustrates a process for implementing conditional transfers, in accordance with some examples.

[0019] FIG. 15 is a flow diagram that illustrates a process for managing conditional transfers, in accordance with some examples.

[0020] FIG. 16 is a block diagram that illustrates a process for setting up a transfer of key material to a beneficiary, in accordance with some examples.

[0021] FIG. 17 is a flow diagram that illustrates a process for performing a transfer of key material to a beneficiary, in accordance with some examples.

[0022] FIG. 18 is a flow diagram illustrating a process for key material transfer, in accordance with some examples;

[0023] FIG. 19 is a block diagram illustrating an example environment for providing an application and/or for customizing the application for different platforms, in accordance with some examples;

[0024] FIG. 20 is a block diagram illustrating an example environment including a service provider system which may be associated with the server(s) of FIG. 19, in accordance with some examples; and

[0025] FIG. 21 is a block diagram illustrating a system for performing techniques described herein, in accordance with some examples.

DETAILED DESCRIPTION

[0026] The present disclosure generally pertains to systems and methods for managing and using digital financial assets, such as cryptocurrency. Many cryptocurrency networks, e.g., blockchain networks, offer limited support for conditional transfers of digital assets. In many cases, users may desire to create transfers that will be executed automatically when user-defined conditions are satisfied, but the cryptocurrency network does not facilitate this type of transfer. The present disclosure provides techniques that can be used to enable conditional transfers in a cryptocurrency network, even when the cryptocurrency network does not natively support conditional transfers. For example, a system can create a set of transactions in advance, where the transactions are at

least partially signed. The transactions are not initially published to the cryptocurrency network, but are instead held in off-chain storage until a predetermined event or condition has occurred. Then, when the predetermined event or condition is detected, the system publishes at least some of the transactions to the blockchain network. The system can selectively publish the transactions as the conditions associated with the respective transactions are satisfied (e.g., as signatures are obtained, as timing conditions are met, etc.). The set of transactions can be structured to provide different options or alternative transactions for transferring cryptocurrency, while still restricting any transactions other than those defined by the user or authorized by the user. As a result, even when a server system or third party is used to carry out the conditional transfer, cryptographic requirements block any transaction that is not authorized using the user's private key.

[0027] In further detail, many cryptocurrency networks do not provide a robust framework for making transactions contingent on events or conditions that may occur in the future. In many situations, a user may desire to arrange for certain transactions to be executed automatically in the future, but only under the conditions the user specifies. Although smart contracts can provide capabilities for conditional transfers, smart contracts are not available in all cryptocurrency networks. In addition, smart contracts incur significant costs to deploy or revoke, and smart contracts become publicly available for inspection when deployed, which may not be desirable. As a result, there is a need for improved techniques to support conditional transfers of digital assets.

[0028] Systems and methods for cryptographic key transfer are disclosed. In some examples, a system receives an encrypted private key that is encrypted using a private key encryption key. The system receives an encrypted private key encryption key that is encrypted using a trusted contact encryption key. The system receives an indication that a condition is satisfied. The system sends the encrypted private key and the encrypted private key encryption key to a transferee device associated with the transferee. The system receives, from the transferee device, a request for a transfer of funds from a transferor account associated with the transferor. The request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key. The system facilitates the transfer of funds from the transferor account in response to the request.

[0029] FIG. 1A is a block diagram of an exemplary cryptocurrency management system **102**, which includes a cryptocurrency management device (CMD) **103**, a mobile communication device (MCD) **104**, and a cryptocurrency management server (CMS) **105** that are each configured to store a respective private key **108**, **110**, **115** for use in generating a respective authenticating signature for a multi-signature address of a cryptocurrency network **106**. Any two of the three authenticating signatures capable of being generated by the CMD **103**, MCD **104**, and CMS **105** may be combined to generate a fully authenticated request for transferring cryptocurrency associated with the multi-signature address. The system **102** provides the user with a flexible self-custody solution that permits him or her to transfer cryptocurrency without having to access the private key stored at the CMS **105**. Additionally, the CMS **105** enables recovery in the event of loss or unavailability of one or both of the CMD **103** and/or the MCD **104**.

[0030] The cryptocurrency management system **102** can be used to set up and manage conditional transfers that the system **102** can carry out for a user in response to the occurrence of a predetermined triggering event or condition. This process can include creating a set of transactions that the CMS **105** stores and publishes to the cryptocurrency network **106** in response to appropriate conditions being satisfied. For example, the MCD **104** can create a set of transactions **130**, which specify types of transfers to be performed at different times or under different conditions. The cryptocurrency management system **102** provides the versatility to align the timing of transfers to future-arising conditions, while also providing a secure implementation that disallows transfers other than those defined in advance or approved with the user's private key. The

conditional transfers set up by the MCD **104** and carried out by the CMS **105** can be used in a variety of situations, such as to recover digital assets in the event that a key is lost, to transfer assets in the event that an asset owner dies, and so on.

[0031] The cryptocurrency management system **102** enables conditional transfers to be performed even if the cryptocurrency network **106** does not natively support conditional transfers. The conditional transfers can be implemented using the fundamental technology of any appropriate cryptocurrency network **106**, but can make use of a separate server or system such as the CMS **105** to facilitate the transfers. Even though the CMS **105** handles processing of the conditional transfers, the conditional transfers are structured to still provide security that the CMS **105** cannot transfer any digital assets subject to the conditional transfer without the user's authorization. For example, a user can use the MCD **104** (and/or CMD **103**) to create, in advance, a defined set of transactions that can be valid if the corresponding conditions occur. Subsequently, the CMS **105** operating on behalf of the user can carry out the transactions the user defined, but cryptographic requirements block the CMS **105** from making any other transactions that the user has not authorized.

[0032] The cryptocurrency management system **102** also increases versatility by expanding the range of events and conditions that can trigger a conditional transaction. For example, the cryptocurrency network **106** may be configured to accept a transaction if cryptographic requirements are met, or reject a transaction if the cryptographic requirements are not met. The cryptocurrency network **106** may permit a limited set of other conditions, such as timelocks. However, the cryptocurrency network **106** may not support the wide range of other conditions that users may desire to trigger a conditional transaction, such as the loss of a private key, the death of a user, or other conditions that are not verifiable from the information in a blockchain. The cryptocurrency management system **102** allows a broad range of conditional transfers to be implemented with existing cryptocurrency networks, by employing the CMS **105** to assist in monitoring for events and conditions, while maintaining security by limiting the CMS **105** to being able to automatically carry out a limited set of previously-signed transactions unless the user's private key is used.

[0033] The conditional transfers that the CMS **105** facilitates provide advantages over the use of smart contracts. Unlike the deployment of a smart contract, setting up a conditional transfer using the MCD **104** (and/or CMD **103**) and CMS **105** does not cause resource consumption (e.g., publication and validation by computing nodes) in the cryptocurrency network **106**. In addition, while revoking a smart contract would require resource consumption in a cryptocurrency network, revoking or replacing a conditional transfer using the MCD **104** (and/or CMD **103**) and CMS **105** does not. In terms of computation, arranging conditional transfers is significantly more efficient than the deployment of a smart contract. This efficiency also allows the conditional transfer techniques herein to avoid the cryptocurrency costs for deploying or revoking smart contracts. As another benefit, the MCD **104** (and/or CMD **103**) and CMS **105** can implement conditional transfers that are kept private until the conditions for triggering the conditional transfer process are satisfied. The fact that a conditional transfer exists, and the parameters (e.g., amounts, recipients, conditions, etc.) can be kept private until the initial triggering event or condition occurs. Even after the initial triggering event or condition, the later stages of the conditional transfer that transfer digital assets to the final destinations are not made public until full authorization is obtained and the CMS **105** publishes those transactions to the cryptocurrency network **106**. By contrast, smart contracts are typically deployed and made public before any event or condition that triggers execution of the smart contract, and this property makes the smart contract code open to public inspection, which can facilitate attacks or exploitation by malicious actors.

[0034] One way that conditional transfers can be implemented in the cryptocurrency management system **102** is for the MCD **104** (and/or CMD **103**) to create a set of transactions **130** that is designed to be executed in multiple stages. For example, for each set of transactions **130**, the MCD

104 (and/or **CMD 103**) can create an intermediate address **160** to be used for temporary storage of digital assets. The first stage of a conditional transfer can include a first transaction **130a** that transfers digital assets from a user's source address **107** to the intermediate address **160**. The second stage can include one or more transactions for transferring digital assets from the intermediate address **160** to one or more destination addresses **162a-162n**. The **MCD 104** (and/or **CMD 103**) can structure the second stage transaction(s) so they can be authorized by any of multiple different sets of conditions. For example, the intermediate address **160** can be a multi-signature address for which signatures using different combinations of private keys may be able to authorize a transaction. As another example, second-stage transactions with different sets of conditions can be generated. For example, the **MCD 104** (and/or **CMD 103**) can define one transaction to transfer the digital assets from the intermediate address to a recipient if a first set of conditions are satisfied, including a time delay set relative to the completion of the first transaction **130a**. The **MCD 104** (and/or **CMD 103**) can define another transaction to transfer the digital assets from the intermediate address to the recipient under a second set of conditions, or to transfer the digital assets to a different recipient under different conditions.

[0035] When the **MCD 104** generates the transactions for the second stage, the **MCD 104** signs the transactions with a private key for the intermediate address **160**. After signing, the **MCD 104** discards the private key for the intermediate address **160**, so that the private key for the intermediate address **160** is no longer available for any party to use in creating or editing transactions transferring digital assets from the intermediate address **160**. In effect, this limits the options for transfer so that, once the conditional transfer process is initiated and without the user's private key, the digital assets can only be transferred using one or more of the predefined, pre-signed transactions that have been generated and stored in the set of transactions **130**. This provides increased security by ensuring that the **CMS 105** or any other system that obtains the set of transactions **130** will not be able to perform any transfer of the digital assets except using the digital asset quantities, conditions on execution, and destinations that the predefined transactions specify, unless a transaction is signed by the user's private key **108** and/or private key **110**. As a result, when the user allows the **CMS 105** to carry out functions of the conditional transfer on the user's behalf, the user can have confidence that the **CMS 105** cannot transfer the digital assets in any way the user has not authorized. The arrangement retains the flexibility to respond to different conditions, because the **CMS 105** retains the ability to selectively publish transactions to the cryptocurrency network **106**, and the set of transactions **130** itself can provide alternative transfers to be used when different sets of conditions are satisfied. Nevertheless, even the **CMS 105** facilitating the conditional transfer is cryptographically blocked from performing any transfer that the user did not previously approve. The user still retains the ability to cancel the conditional transfer or transfer funds out of the intermediate address **160** using the user's private key **108** and/or private key **110**.

[0036] The cryptocurrency management system **102** allows conditional transfers to be made with improved timing constraints. The cryptocurrency network **106** may allow some types of timing constraints, such as time locks that can limit execution of a transaction to a specific time defined in advance or after a specific amount of time has elapsed. However, for many conditional transfers, the desired time for execution is not known in at the time the conditional transfer is set up, because the timing may depend on other events or conditions with uncertain timing. When the **MCD 104** creates the set of transactions **130**, the **MCD 104** can create a multi-stage set of transactions to enforce time locks or time delays that are relative to any appropriate event or condition, not just based on the types of time references that the cryptocurrency network **106** natively supports. For example, a conditional transfer may be structured to enforce a delay period of a month before a recovery transaction is executed, where the month delay begins from the time the user's private key is reported to be lost. The cryptocurrency network **106** generally does not allow time locks defined relative to an off-chain event such as the report of a lost key. Nevertheless, the **MCD 104** and the

CMS **105** can achieve this by setting a first transaction **130a** to be executed when the triggering event or condition is detected (e.g., the private key is reported lost). A second transaction, such as the recovery transaction, can include a time lock that is defined relative to the time of execution of the first transaction **130a**. In effect, the set of transactions **130** together can provide a time lock that sets a delay period relative to any triggering event or condition that is defined to initiate the conditional transfer.

[0037] The example shown in FIG. **1A** illustrates various actions that the CMS **105** performs to carry out a conditional transfer using a set of transactions **130** that the MCD **104** has previously created. The MCD **104** provides the set of transactions **130** over a communication network **101**, such as the Internet, and the CMS **105** stores the set of transactions **130** in off-chain transaction storage without publishing any of the transactions to the cryptocurrency network **106** yet. The CMS **105** then monitors for the occurrence of the triggering event or condition that is defined for the set of transactions **130**. The CMS **105** then performs a set of actions indicated in FIG. **1A** as stages (A) through (E).

[0038] In stage (A), the CMS **105** detects the triggering event or condition. As a result, in stage (B), the CMS **105** retrieves the first transaction **130a** ("Transaction 1") from the set of transactions **130** in the off-chain transaction storage **140** and publishes the first transaction **130a** to the cryptocurrency network **106**. This has the effect of sweeping the digital assets that subject to the conditional transfer from the source address **107** to the intermediate address **160**. As discussed further below, the first transaction **130a** is stored with all necessary authorizing signatures already applied, so simply publishing the first transaction **130a** is sufficient to cause the first transaction **130a** to be executed.

[0039] In stage (C), the CMS **105** then notifies the user, e.g., the owner of the cryptocurrency address **107**, that the conditional transfer has been initiated. If the conditional transfer had been started due to incorrect information, the user can use his private key **110** or private key **108** to transfer the digital assets out of the intermediate address **160** in order to cancel the conditional transfer in progress.

[0040] In stage (D), the CMS **105** also notifies one or more authorized approvers, to request that they confirm that the circumstances are appropriate for the conditional transfer to proceed. For example, a notification can be sent to devices **150a**, **150b** of the authorized approvers, requesting that they apply a signature using their respective private keys **152a**, **152b** to confirm that the triggering event or condition in fact has occurred.

[0041] In stage (E), the CMS **105** selectively publishes additional transactions from the stored set of transactions **130** based on the conditions that are satisfied. The CMS **105** then determines whether conditions are satisfied to perform the second stage of the conditional transfer, from the intermediate address **160** to the one or more destination addresses **162a-162n**. For example, a time lock may restrict the execution of second stage transactions in the set of transactions **130** until a predetermined amount of time has elapsed after the execution of the first transaction **130a**. As another example, a signature using a private key **115** of the CMS **105** and/or one or more of the authorized approver keys **152a**, **152b** may be needed. When the conditions are satisfied to authorize one or more of the second stage transactions, the CMS **105** then publishes the authorized transactions from the set of transactions **130** to the cryptocurrency network **106**, which completes the conditional transfer that the user that owns the cryptocurrency account (with address **107**) had intended.

[0042] In many cryptocurrency networks, if a user loses access to the private key for a cryptocurrency address, the user may permanently lose access to the cryptocurrency associated with the cryptocurrency address. The cryptocurrency management system **102** provides a way that users can create a conditional transfer to recover cryptocurrency from a cryptocurrency address **107** after the private key **108** and/or private key **110** is lost. For example, while the user still has the private key, the MCD **104** can generate a set of transactions **130** for assert recovery, when the set of

transactions is configured to transfer digital assets from the original address **107** to a new recovery address as a destination address. The set of transactions **130** can be structured for execution in multiple stages, such as a first transaction **130a** to initially transfer digital assets to an intermediate address **160** created for the recovery functionality, and then a second transaction to transfer digital assets from the intermediate address **160** to the user's designated recovery address. The MCD **104** can create the second transaction to include various conditions, such as an amount of time to elapse or a requirement for a cryptographic signature by one or more parties previously designated by the owner. After the set of transactions **130** are created, they are stored by the CMS **105** in the off-chain transaction storage **140**, ready to be accessed by the CMS **105** and used in the event that the user's private key **110** and/or private key **108** becomes lost, or even if the user's MCD **104** is also lost.

[0043] In some implementations, the conditional transfers made possible by the cryptocurrency management system **102** can be used to provide inheritance of digital assets to heirs upon the death of the asset owner. For example, the MCD **104** can generate a set of transactions that includes (1) a first transaction **130a**, which transfers digital assets from a source address **107** of the owner to an intermediate address **160**, and (2) one or more second transactions making transfers to heirs, with each transaction designed to transfer a predetermined amount of the digital assets from the intermediate address **160** to a destination address **162a-162n** of one of the heirs. One or more of the second transactions can be time-locked, so that they will only be executed in the cryptocurrency network **106** after a specified period of time has elapsed after the execution of the first transaction **130a**. After being signed, the set of transactions **130** is sent to the CMS **105** and is stored by the CMS **105** in the off-chain transaction storage **140**. The CMS **105** performs monitoring and in response to an appropriate trigger, such as a report indicating that the owner has died, the CMS **105** publishes the first transaction **130a** so it executes in the cryptocurrency network. The period for the time lock is counted with reference to the time of execution of the first transaction **130a**, and the second-stage transfers to heirs can be executed once the associated conditions are satisfied. The CMS **105** sends messages to notify the owner of the digital assets when the conditional transfer is triggered. If the owner's death was incorrectly reported, the owner can cancel the conditional transfer by using the owner's private key **110** and/or **108** to transfer the digital assets from the intermediate address **160** back to the original cryptocurrency address **107** (or to another address of the owner's choice).

[0044] FIG. 1B is another block diagram of the cryptocurrency management system **102**. As shown by the figure, a cryptocurrency management system **102** may comprise a cryptocurrency management device (CMD) **103**, a cryptocurrency management server (CMS) **105**, and a mobile communication device (MCD) **104**. Also shown by FIG. 1B is a cryptocurrency network **106** and a cryptocurrency address **107** associated with (one or more transactions in) the cryptocurrency network **106**. In general, the MCD **104** may interact with the CMD **103** and the CMS **105** to, among other things, generate and submit valid cryptocurrency transactions. As part of this process, the CMS **105** and the MCD **104** may also interact with the cryptocurrency network **106**.

[0045] Users of cryptocurrency often face a choice between third-party custody and self-custody. In third-party custody, the owner depends on a third party to hold information, such as private keys, that is used in establishing ownership and transferring cryptocurrency. Such a solution may be appealing to users who do not wish to be burdened with many of the complexities of holding, processing, and transferring information related to the cryptocurrency. However, many users may be concerned about the security measures used by third-party custodians to keep the cryptocurrency secure and also retaining the ability to access the cryptocurrency from the third-party custodians, such as during bankruptcy or other unanticipated events, as well as the loss of credentials required by the third-party custodians. With self-custody, the owner must wade through the technical complexities associated with managing cryptocurrency and also deal with security concerns. Many users may also be concerned about their ability to access cryptocurrency in the event of the loss of or damage to hardware used to store and otherwise manage the cryptocurrency. As discussed with

respect to FIG. 1B, the cryptocurrency management system **102** provides options for recovering cryptocurrency if credentials are lost, an issue that many people have experienced.

[0046] During recovery of a lost private key, the cryptocurrency management system **102** may be configured to delay completion financial transactions and provide notification of pending financial transactions so that an authorized user may be notified of and then cancel any transactions that he deems to be fraudulent. In some implementations, the cryptocurrency management system **102** also enforces at least some constraints, such as spending limits, during the recovery process once the system has been notified of a lost key, thereby limiting the amount of funds that could be transferred by an unauthorized user potentially exploiting vulnerabilities in the recovery process.

[0047] In some implementations, the authorized user during registration is permitted to list social recovery contacts **121-123** who may be used for authentication in the recovery of a lost key. In this regard, when a key is lost, the CMS **105** provides codes that the authorized user may communicate to the social recovery contacts. The CMS **105** also communicates with the social recovery contacts and prompts them to provide the codes. If at least a minimum number of the social recovery contacts **1221-123** provide valid codes, the CMS **105** authenticates the user during the recovery process to permit recovery of the lost key or keys. Thus, the authorized user may be authenticated without having to provide a password, PIN, or other information to be remembered by the user, thereby facilitating recovery.

[0048] One of the potential barriers to more mainstream adoption of self-custody solutions is the need to create and physically protect sight-sensitive backup material in order to stay safe. This means moving away from reliance on long (e.g., 12- or 24-word) seed phrases that (to be secure) users record on a medium like paper or metal. For such a solution, an unauthorized user who gets even brief access to this material could use it to steal or otherwise misappropriate the cryptocurrency. Seed phrases have worked well for many experienced users. However, seed phrases can create intimidating experiences for new users of cryptocurrency and also provide relatively easy opportunity for bad actors to exploit customers who do not fully understand their importance, such as by convincing a customer to share a seed phrase over the phone, tricking a customer into entering an already-compromised seed phrase at wallet setup time, or compromising a customer's cloud storage account that contains a photo of the paper physical seed phrase card that came with their wallet. In addition, many users create secrets, like passwords, that are sometimes simple to remember but may also be vulnerable to hackers, and in some cases, users may create secrets that are more secure but difficult to remember. Techniques for providing robust security of assets, like cryptocurrency, without requiring users to remember complex secrets (e.g., passwords) are generally desired.

[0049] Towards this end, the cryptocurrency management system **102** allows recovery of a lost private key in a manner that does not require the user to maintain backup material and that also does not require the user to cede control over the cryptocurrency account to a third-party are generally desired.

[0050] In general, each of the CMD **103**, MCD **104**, and CMS **105** may also comprise a cryptocurrency account private key (i.e., private keys **108**, **110**, and **115**) and control logic (i.e., control logic **109**, **112**, **114**, and **119**). As described further below, each private key **108**, **110**, and **115** is a cryptographic key associated with the private key of the public-private key pair (the private key of one of the public-private key pairs, for multi-signature addresses) of a cryptocurrency address (e.g., cryptocurrency address **107**). As also described further below, the control logics **109**, **112**, **114**, and **119** may contain instructions that can be executed by their device's respective processor or set of processors to perform various functions of that device.

[0051] The private key **110** may be associated with a cryptocurrency management application (app) **113** being executed by the MCD **104** for the purpose of generally managing the cryptocurrency address **107**. Towards this end, the cryptocurrency management app **113** may be associated with user account info **111** that is used to authenticate the MCD **104** to the CMS **105** and generally allow

interacting by the cryptocurrency management app **113** with the CMS **105** (and/or MCD **104**). The cryptocurrency management app may also be associated with app control logic **112** that contain instructions that can be executed by the processor or set of processors of the MCD **104** to perform the functions of the cryptocurrency management app **113**. Note that, in some implementations, the functions described herein as being performed by the app control logic **112** may be performed by the device control logic **114** and vice-versa. In some implementations, there app control logic **112** and the device control logic **114** are combined into a single control logic that can be used to orchestrate the operation of the MCD **104** and manage cryptocurrency according to the techniques described herein.

[0052] The MCD **104** may also be associated with a cloud server **115** which the MCD **104** can use to store certain data off-device, such as for storing data backups. As part of this, the cryptocurrency management app **113** may encrypt a copy of the private key **110** and store the encrypted copy on the cloud server **115** as MCD private key encrypted backup **116**. The MCD **104** may provide a copy of the encryption key used to encrypt the backup **116**—referred to as the MCD backup encryption key **117**—to the CMS **105**. The CMS **105** may associate the MCD backup encryption key **117** and store the MCD backup encryption key **117** on non-volatile memory accessible by the CMS **105**. Note that the cryptocurrency management app **113** may also store other data on the cloud server **115**. Also note that the cryptocurrency management app **113** may, in some implementations, maintain a local copy of the MCD backup encryption key **117**.

[0053] Additionally, the private key **115** may be associated with a user account **118**. The user account **118** may be managed as part of an online platform maintained by a third-party custodian, with the online platform including the CMS **105**. As is described in more detail below, the user account **118** may be associated with additional information, including the cryptocurrency address **107**, information about the user (also known as the owner) of the user account **118**, an MCD backup encryption key **117**, and various configuration options, such as a security policy **116**.

[0054] At a high level, the cryptocurrency management system **102** works to manage the cryptocurrency address **107** by controlling use of the cryptocurrency funds associated with the cryptocurrency address **107** in a transaction. In this regard, the cryptocurrency management system **102** can be thought of as an association of devices or systems that (1) each have been distributed a portion of the authority to control the cryptocurrency address **107** and (2) are configured to cooperate with one another to use their collective authority to control (e.g., generate and submit a transaction involving) the cryptocurrency address **107**. In other words, the ability to manage the cryptocurrency address **107** is split between the CMD **103**, the MCD **104**, and the CMS **105**. In some implementations, the CMD **103**, the MCD **104**, and the CMS **105** communicate with one another and agree to a transaction before the signatures for the transaction are obtained and an authenticated transaction is generated and submitted to the cryptocurrency network **106**.

[0055] In some implementations, the cryptocurrency address **107** is a multi-signature address whose private keys are used as the authenticating keys distributed across the CMD **103**, the MCD **104**, or the CMS **105**. As an example, there may be three private keys associated with the cryptocurrency address **107** and each of the CMD **103**, the MCD **104**, and the CMS **105** may store a respective one of them, and each of the CMD **103**, the MCD **104**, and the CMS **105** may permit access to its private key only if the user is able to provide acceptable authentication credentials. Further, the cryptocurrency address **107** may be configured such that any two of the private keys can be used to generate a fully authenticated cryptocurrency transaction request for the cryptocurrency asset associated with the cryptocurrency address **107**. In other implementations, other numbers of private keys may be used to generate a fully authenticated cryptocurrency transaction request.

[0056] In some implementations, the owner of the cryptocurrency asset associated with the address **107** may maintain physical possession of the CMD **103** and the MCD **104**, whereas the CMS **105** is maintained by a trusted third party. Further, the owner may keep the CMD **103** in a secure location,

such as at home. Thus, if the MCD **104** is stolen, an unauthorized user should be unable to use the MCD **104** to generate a fully authenticated cryptocurrency transaction involving the cryptocurrency assets associated with the cryptocurrency address **107** since the unauthorized user (1) would not have physical access to or be able to communicate with the CMD **103** (which may be designed to permit only short-range communication, as described above) and (2) would be unable to access the private key stored at the CMS **105** without providing valid authentication credentials to the CMS **105**.

[0057] In addition, when the owner desires to initiate a transaction, the owner may bring the MCD **104** to the CMD **103** or the CMD **103** to the MCD **104** so that the CMD **103** and the MCD **104** may communicate to generate a fully authenticated cryptocurrency transaction. In this regard, after providing valid authentication credentials to the CMD **103**, the CMD **103** may use the private key stored therein to generate an authenticating signature that is communicated to the CMD **103**, and the CMD **103** may use the private key stored therein to generate an authenticating signature that can be combined with the authenticating signature from the CMD **103** in order to generate a fully authenticated request for a cryptocurrency transaction. The CMD **103** may then transmit such request to the cryptocurrency network **106**. Thus, using the devices (i.e., the CMD **103** and MCD **104**) within the owner's physical possession, he is able to generate a fully authenticated cryptocurrency transaction without use of the CMS **105**, thereby giving the owner full control over the cryptocurrency transaction in the event that the CMS **105** becomes unavailable for any reason. However, the CMS **105** remains available for recovery in the event that the CMD **103** and/or the MCD **104** is lost, stolen, fails, or otherwise is unavailable.

[0058] Specifically, if the original MCD **104** is lost or otherwise becomes unavailable, the original MCD **104** may be replaced with a new MCD **104** that may communicate with the CMD **103** and the CMS **105** to obtain two authenticating signatures that may be combined to form a fully authenticated cryptocurrency transaction. Also, if the CMD **103** is lost or otherwise becomes unavailable, the MCD **104** may communicate with the CMS **105** (as described above for the CMD **103**) to obtain an authenticating signature that may then be combined with an authenticating signature from the MCD **104** to generate a fully authenticated cryptocurrency transaction. Thus, the system **102** shown by FIG. 1B and described above provides flexibility to the owner while maintaining security and also permitting recovery in the event of a loss of any of the CMD **103**, the MCD **104**, or the CMS **105**.

[0059] Additionally, the cryptocurrency management system **102** may also enable recovery of lost keys. In particular, in some implementations, the CMS **105** may be used to recover a lost private key **110**, such as might occur through the loss or failure of the MCD **104**. For example, as an example, in the event a user loses access to the private key **110**, the user may retrieve the MCD private key encrypted backup **116** from the cloud server **115** and the MCD backup encryption key **117** from the CMS **105** to recover the lost private key **110**. As part of this key recovery process, the CMS **105** may require the user initiating the key recovery process to prove their identity as the owner of the user account **118**.

[0060] In some implementations, the CMS **105** may require a user to prove their identity as owner of the cryptocurrency address **107** through a process referred to hereafter as "Social Recovery" where information from certain trusted parties is used. In this regard, when the user is setting up the user account **118**, the user may provide contact information (e.g., telephone number, email address, user handle with a service provider, or similar identifier) of at least one social recovery contacts who may be used to help recover or authenticate a recovery of a lost key. Specifically, the social recovery contacts **120**—shown in FIG. 1B as social recovery contacts **121**, **122**, and **123**—may be associated with social recovery contact information **124**—shown in FIG. 1B as social recovery contact information **125**, **126**, and **127**, with the social recovery contact **121** information, the social recovery contact **122** information, and the social recovery contact **123** information being associated with social recovery contacts **121**, **122**, and **123**, respectively—that is stored on or otherwise kept

accessible by the CMS **105**.

[0061] Later, the user may utilize their user account **118** to communicate with the CMS **105** to initiate the recovery process, such as through an application on the MCD **104** or through an online web portal of the associated online platform. In response, the CMS **105** may be configured to provide a respective set of social recovery authentication information to one or more of the user's social recovery contacts. The user of the user account **118** may be instructed to request the transmitted sets of authentication information from the social recovery contacts and provide the sets of authentication information to the CMS **105**. The social recovery contacts may be instructed to provide the user of the user account **118** the sets of transmitted authentication information.

[0062] After the user of the user account **118** has retrieved (a sufficient number of) the sets of social recovery authentication information, the user may provide the retrieved sets of social recovery authentication information to the CMS **105**. The sets of social recovery authentication information may be provided to the CMS **105** as part of a social recovery verification message, which may include additional information from the user, such as (a hash derived from) the password associated with the user account **118**. If the user provides (a sufficient number of) correct sets of social recovery authentication information—possibly along with other required information—e.g., (a hash derived from) the password associated with the user account **118**—then the CMS **105** may provide the MCD backup encryption key **117** to the user, such as by directly transmitting the MCD backup encryption key **117** to the MCD **104**.

[0063] Alternatively, in some implementations, the process may be reversed, with the user of the user account **118** receiving one or more sets of social recovery authentication information associated with the social recovery contacts of the user account **118**. The user may be instructed to provide these codes to each of their respective social recovery contacts and to have the contact enter the code into an online website associated with an online web portal of the associated online platform. In parallel, the social recovery contacts may be provided a message indicating that a key recovery process has been initiated for the user account **118** and providing a link to a website where the social recovery contact can enter the set of social recovery authentication information they receive from the owner of the user account **118**. Naturally, the willingness of the social recovery contacts to comply with entering a set of social recovery authentication information into the website will heavily depend on the contacts' assessment of whether the owner of the user account **118**—as opposed to a malicious third-party—initiated the process. Once a sufficient number of the social recovery contacts have entered the sets of social recovery authentication information they received from the owner of the user account **118**, then the CMS **105** may provide the MCD backup encryption key **117** to the user, such as by directly transmitting the MCD backup encryption key **117** to the MCD **104**.

[0064] In some other implementations, the CMS **105** may provide the social recovery contacts a message indicating that a key recovery process has been initiated for the user account **118** and providing a link to a website where instead of entering sets of social recovery authentication information they receive from the owner of the user account **118**, the contacts may instead submit that they verified, e.g., in any way they preferred, that the owner of the user account **118** initiated the process.

[0065] In still other implementations, after the owner of the user account **118** indicates the social recovery contacts and before the key recovery process has been initiated for the user account **118**, the CMS **105** may provide the social recovery contacts a message indicating that the contacts were identified by the owner of the user account **118** as social recovery contacts and requesting that the contacts install an application on their mobile devices to help in a later key recovery process. The CMS **105** may then use the installed applications on the mobile devices of the social recovery contacts to authenticate that the owner of the user account **118** initiated the process. In some implementations, the installed applications may be partially installed or temporarily installed. For example, an installed application may provide application data for storage on a cloud backup, the

mobile device may then uninstall the application, and when the social recovery contact is prompted to participate in a social recovery process the social recovery contact may re-install the application which may then automatically retrieve the previously stored application data from the cloud backup. In other implementations, instead of an installed application the social recovery contacts may be asked to download and execute an application that performs the functions of the installed application without installing the application.

[0066] FIG. 2 is a flowchart illustrating a process of recovering a lost private key using social recovery. For example, the process may be used after a user is re-installing (and reconfiguring) the cryptocurrency management app **113** on their original MCD **104** or is installing (and configuring) the cryptocurrency management app **113** on a new MCD **104** (e.g., which might be done after loss of the original MCD **104** and replacement with a new MCD **104**). In some implementations, this process may in particular be used when access to the private key **110** is lost while access to the CMD **103** is also lost.

[0067] To start, as shown by block **202** of FIG. 2 the owner of the user account may interact with the CMS to transmit a key recovery request. In some implementations, this may involve the user logging into the user account **118** through the cryptocurrency management app **113**, with the cryptocurrency management app **113** then transmitting the key recovery request from the MCD **104** to the CMS **105**. Alternatively, in some implementations the user may log into the user account **118** through an online web portal associated with the CMS **105** and transmitting the key recovery request to the CMS **105** through this web portal. In some implementations, the CMS **105** may require the user to provide authenticating information indicating the request is from the owner of the user account **118** before acting on the recovery request. For example, in some implementations the CMS **105** may require the user to provide the login credentials used to access the user account **118** (e.g., a username and password). As another example, the CMS **105** may require the user to generate valid signature of a hash of data provided to the user by the CMS **105** using one of the private keys associated with the cryptocurrency address **107**, such as the private key **108**. The CMS **105** may then use the corresponding public key to verify the authenticity of the signature and—by also hashing the data it provided to the user—verify that the signature is for the hash sent to the user.

[0068] After the key recovery request is transmitted, the CMS may receive the request and initiate and initiate a recovery procedure according to the security policy of the user account for the cryptocurrency address. More precisely, as shown by block **203** of FIG. 2 the CMS may receive the key recovery request and transmits a set of social recovery authentication information to each of one or more social recovery contacts using the social recovery contact information indicated by the security policy of the user account. In general, the security policy indicates certain configuration options controlling what responses to CMS will take to certain actions and the requirements that the CMS will impose before taking those actions. For example, in some implementations, the CMS **105** is willing to participate in authenticating a cryptocurrency transaction requested by a user logged in to the user account **118** if the requested transaction is for less than a certain value. This value may be set as part of a subset of the security policy known as a transaction policy. As another example, the security policy **116** may indicate if the CMS **105** will participate in a key recovery operation (i.e., willing to act on a key recovery request) and what requirements the CMS **105** will impose before doing so. If the CMS **105** requires social recovery, the security policy **116** may also list contact information for one or more social recovery contacts.

[0069] For example, the CMS **105** may determine that the security policy **116** for the user indicates that social recovery contact **121**, social recovery contact **122** and social recovery contact **123** are social recovery contacts for the user account **118** and based on that determination transmit a set of social recovery authentication information to the social recovery contacts **121**, **122**, and **123** using social recovery contact information **124** that is indicated by the security policy **116**. Specifically, the CMS may transmit a set of social recovery authentication information to the social recovery

contact using the social recovery contact information indicated by the security policy for the social recovery contact. Likewise, the CMS may transmit a set of social recovery authentication information to the social recovery contact using the social recovery contact information indicated by the security policy for the social recovery contact and may transmit a set of social recovery authentication information to the social recovery contact using the social recovery contact information indicated by the security policy for the social recovery contact.

[0070] In some implementations, a set of social recovery authentication information may comprise a numeric code. For example, in some implementations the set of social recovery authentication information transmitted to a social recovery contact **123** may comprise a six-digit number. In other implementations, a different number of digits may be utilized, such as eight-digits, eleven-digits, etc. In some implementations, the transmitted set of social recovery authentication information may comprise an alphanumeric passcode. For example, in some implementations the set of social recovery authentication information transmitted to a social recovery contact **123** may comprise a six-character alphanumeric sequence. In other implementations, a different number of characters may be utilized, such as eight letter words, nine letter words, etc.

[0071] After the sets of social recovery authentication information are sent to the social recovery contacts through their respective social recovery contact information, each of the social recovery contacts, as shown by block **204** of FIG. **2** may receive or otherwise obtain access to their respective sets of social recovery authentication information. For example, for a social recovery contact whose contact information is a phone number, the social recovery contact may receive the sets of social recovery authentication information through a smartphone device associated with that phone number. As another example, for a social recovery contact whose contact information is an email address, the social recovery contact may receive the sets of social recovery authentication information through an email received by a device (e.g., a smartphone, a tablet, a personal computer (PC), etc.) with access to the inbox associated with that email address.

[0072] After the sets of social recovery authentication information are received by the social recovery contacts, as shown by block **205** of FIG. **2** the social recovery contacts may provide their respective sets of social recovery authentication information to the owner of the user account. This may involve, for example, each social recovery contact communicating with the owner of the user account **118** to verify that the owner of the user account **118** initiated or otherwise authorized the key recovery request.

[0073] After the social recovery contacts transmit their respective sets of social recovery authentication information to the owner of the user account, as shown by block **206** of FIG. **2** the owner of the user account may receive the sets of social recovery authentication information. The owner of the user account may then transmit the received sets of social recovery authentication information to the CMS. For example, in some implementations, the owner of the user account **118** may log into the user account **118** through the cryptocurrency management app **113**. The cryptocurrency management app **113** may then provide the user with an interface to enter the social recovery verification codes. After the user has entered the social recovery verification codes, the cryptocurrency management app **113** may then transmit the entered social recovery verification codes from the MCD **104** to the CMS **105**. Alternatively, in some implementations the owner of the user account **118** may log into the user account **118** through an online web portal associated with the CMS **105**. The online web portal may then provide the user with an interface to enter the social recovery verification codes. After the user has entered the social recovery verification codes, the online web portal associated may then transmit the entered social recovery verification codes from the device the online web portal is operating on to the CMS **105**. In general, the social recovery verification codes may be transmitted to the MCD as part of a social recovery verification message.

[0074] FIGS. **3A-3B** are illustrations of a graphic user interface (GUI) for using social recovery. As shown by the figures, an account owner may initiate the process of using social recovery to authenticate a backup key recovery request. In particular, as shown by FIG. **3A**, the account owner

may trigger the CMS **105** to transmit the social recovery authentication information to a social recovery contact specified in the security policy of the account. Here, the social recovery authentication information is shown as a four-digit numerical code. As shown by FIG. **3B**, the account owner may then receive the numerical code from the social recovery contact—such as through having the social recovery contact verbally communicate the code over a video call—and input the received numerical code to complete the social recovery authentication process.

[0075] After the owner of the user account **118** transmits the social recovery verification codes to the CMS **105**, as shown by block **207** of FIG. **2** the CMS **105** may receive and verify the transmitted social recovery verification codes. If (a sufficient number) of the social recovery verification codes provided by the owner of the user account **118** match the social recovery verification codes transmitted by the CMS **105** to the social recovery verification contacts **120**, the CMS **105** may transmit the MCD backup encryption key **117** to the owner of the user account **118**. [0076] As shown by block **208** of FIG. **2** at some point, possibly before, during, or after any of the steps shown in blocks **202-207** of FIG. **2** the MCD **104** may retrieve the MCD private key encrypted backup **116** from the cloud server **115**.

[0077] After the MCD **104** retrieves the MCD private key encrypted backup **116** and has obtained the MCD backup encryption key **117** transmitted by the CMS **105**, as shown by block **209** of FIG. **2** the MCD **104** may recover the private key **110** by using the MCD backup encryption key **117** to decrypt the MCD private key encrypted backup **116**.

[0078] FIG. **4** is a block diagram of a cryptocurrency management device (CMD), such as the CMD **103** of FIG. **1B**. As shown by the figure, the CMD **103** may comprise at least one processor **403** that is connected to a communication interface **404** and a memory **405**. The CMD **103** may be a stand-alone mobile device or other type of device, such as a desktop device that is not designed for mobility. In general, the processor **403** may interact and control these components, as well as other components of the CMD **103**, to orchestrate the functioning of the device. The communication interface **404** may comprise circuitry that is configured to communicate with other devices over various communication channels.

[0079] For example, in some implementations the communication interface **404** may allow communications over only a short-range, peer-to-peer communication channel (e.g., Bluetooth, Near Field Communication (NFC), or radio frequency identification (RFID)). Alternatively, in some implementations the communication interface **404** may use networks such as the internet. As an example, the communication interface **404** may comprise modems, wireless radios (e.g., cellular transceivers), or other devices that are designed to wirelessly communicate with other devices or with network access points, such as cellular towers, network routers, Wi-Fi hot spots, or other types of access points. In general and as is relevant here, the communication interface **404** may be used to communicate with components of the cryptocurrency management system **102**—such as the CMS **105** and the MCD **104**—as well as with (particular nodes of) the cryptocurrency network **106**.

[0080] Note that, in some implementations, the CMD **103** is deliberately designed to enable only short-range communication, such as NFC or Bluetooth, or via a direct wired connection, so that hackers are unable to access the CMD **103** from a remote location using a network, thereby enhancing security of the CMD **103** and the data stored therein.

[0081] The memory **405** is connected to and editable by the processor **403**. The memory **405** may store, among other things, a cryptocurrency account private key **108** and device control logic **109**. As described further below, the private key **108** is a cryptographic key associated with the private key of the public-private key pair (the private key of one of the public-private key pairs, for multi-signature addresses) of a cryptocurrency address (e.g., cryptocurrency address **107**). As also described further below, the device control logic **109** may contain instructions that can be executed by the processor **403** to perform various functions of the CMD **103** described herein, including the initiation of or processing for a transaction involving the cryptocurrency address **107**.

[0082] In operation, the processor **403** may execute the instructions of the device control logic **109** to manage the cryptocurrency assets associated with the cryptocurrency address **107**. This may involve communicating with the CMS **105** and the MCD **104** to obtain (or produce) authorizing signatures as well as communicating with (nodes of) the cryptocurrency network **106**. To obtain signatures from the CMS **105** or the MCD **104**, the processor **403** may interact with the communication interface **404** to communicate with the CMS **105** and the MCD **104**.

[0083] Note that the device control logic **109** can be implemented in software, hardware, firmware or any combination thereof. In the exemplary CMD **103** illustrated by FIG. **4**, the device control logic **109** is implemented in software and stored in the memory **405**. When implemented in software, the device control logic **109** can be stored and transported on any computer-readable medium for use by or in connection with an instruction execution apparatus that can fetch and execute instructions, such as the processor **403**. In the context of this document, a “computer-readable medium” can be any means that can contain or store a computer program for use by or in connection with an instruction execution apparatus.

[0084] In some implementations the CMD **103** may have a biometric sensor **408** for authenticating an authorized user. For example, in some implementations, the biometric sensor **408** is a fingerprint sensor located on a surface of the CMD **103**, but other types of biometric sensors **408** are possible in other examples. Other implementations may not have a biometric sensor.

[0085] Note that, in some implementations, the CMD **103** may not have access the internet or some other form of wireless network. Rather, in some implementations, the CMD **103** may communicate only via short-range communication channels, requiring any devices seeking to interact with the CMD **103**, such as the MCD **104**, to be brought into close physical proximity (e.g., within several feet) to the CMD **103**. Limiting the range of the CMD **103** helps to enhance security by preventing at least some attempts by unauthorized user to access the data stored in the CMD **103**. Indeed, the CMD **103** may be kept for extended times in a secure location inaccessible to many hackers. When communication with the CMD **103** is desired, such as for authorization of a transaction involving the cryptocurrency managed by the CMD **103**, the MCD **104** may be taken to the CMD **103**.

[0086] In some implementations, the CMD **103** may have a small, tag-like form factor that, among other things, allows the CMD **103** to be easily portable. When the CMD **103** is portable, it may be taken to a location associated with a transaction, such a location of a sale of product or service to be purchased by the cryptocurrency so that it is unnecessary to bring the MCD **104** to the secure location (e.g., home of the user) where the CMD **103** is normally kept. In other implementations, the CMD **103** may have a larger, less portable form factor.

[0087] FIG. **5** is a block diagram of a mobile communication device (MCD), such as the MCD **104** of FIG. **1B**. The MCD **104** may be implemented as a smartphone, but other types of MCDs **104** are possible, such as a laptop or other type of hand-held for example.

[0088] As shown by the figure, an MCD **104** may comprise at least one processor **503** that is connected to a network interface **504**, and a memory **505**. In general, the processor **503** may interact and control these components, as well as other components of the MCD **104**, to orchestrate the functioning of the device. The network interface **504** may comprise circuitry configured to communicate with other devices over various networks, such as the internet. As an example, the network interface **504** may comprise modems, wireless radios (e.g., cellular transceivers), or other devices that are designed to communicate with network access points, such as cellular towers, network routers, Wi-Fi hot spots, or other types of access points.

[0089] Through these access points, the MCD **104** may communicate with various networks, such as a cellular network, Wi-Fi network, the Internet, or other networks or combinations of networks. Through these various networks, the MCD **104** may communicate with components of the cryptocurrency management system **102**—such as the CMD **103** and the CMS **105**—as well as with (particular nodes of) the cryptocurrency network **106**). Any of the components of the cryptocurrency management system **102**, including the MCD **104**, may include other types of

interfaces, such as a short-range communication interface. The MCD **104** may also include other types of interfaces. For example, in some implementations the MCD **104** may include a short-range communication interface, such as a near field communication (NFC) or Bluetooth transceiver, for enabling wireless communication with other devices close to the MCD **104**.

[0090] The memory **505** is connected to and editable by the processor **503**. The memory **505** may store, among other things, a cryptocurrency account private key **110** and device control logic **114**. As described further below, the private key **110** is a cryptographic key associated with the private key of the public-private key pair (the private key of one of the public-private key pairs, for multi-signature addresses) of a cryptocurrency address (e.g., cryptocurrency address **107**). As also described further below, the device control logic **114** may contain instructions that can be executed by the processor **503** to perform various functions of the MCD **104** described herein, including the initiation of or processing for a transaction involving the cryptocurrency address **107**.

[0091] In operation, the processor **503** may execute the instructions of the device control logic **114** to manage the cryptocurrency assets associated with the cryptocurrency address **107**. This may involve communicating with the CMD **103** and CMS **105** to obtain (or produce) authorizing signatures as well as communicating with (nodes of) the cryptocurrency network **106**. To obtain signatures from the CMD **103** or CMS **105**, the processor **503** may interact with the network interface **504** to communicate with the CMD **103** and CMS **105**.

[0092] Note that the device control logic **114** can be implemented in software, hardware, firmware or any combination thereof. In the exemplary MCD **104** illustrated by FIG. **5** the device control logic **114** is implemented in software and stored in the memory **505**. When implemented in software, the device control logic **114** can be stored and transported on any computer-readable medium for use by or in connection with an instruction execution apparatus that can fetch and execute instructions, such as the processor **503**. Relatedly, in some implementations the device control logic **114** may be part of a software application running on the MCD **104**.

[0093] In some implementations, the MCD **104** may also comprise an input device **508** and an output device **509**. Generally speaking, the output device **509** is configured to communicate information to a user through some mechanism, such as a digital display. The processor **503** may interact with the output device **509** to transmit data to the user. Conversely, the input device **508** is configured to receive input from the user of the MCD **104**. For example, the input device **508** may be a touch screen that is capable of receiving user input in the form of taps, gestures, and other physical interactions with the screen. As indicated by this example, the input device **508** and the output device **509** may, in some implementations, comprise the same device (e.g., a touchscreen display). Additionally, in some implementations, either or both of the input device **508** and the output device **509** may comprise more than one physical device.

[0094] FIG. **6** is a block diagram of a cryptocurrency management server (CMS), such as the CMS **105** of FIG. **1A-1B**. As shown by the figure, the CMS **105** may comprise at least one processor **603** that is connected to a network interface **604** and a memory **605**. In general, the processor **603** may interact and control these components, as well as other components of the CMS **105**, to orchestrate the functioning of the device. The network interface **604** may comprise circuitry configured to communicate with other devices over various networks, such as the internet. As an example, the network interface **604** may comprise modems, wireless radios (e.g., cellular transceivers), or other devices that are designed to communicate with network access points, such as cellular towers, network routers, Wi-Fi hot spots, or other types of access points. In general and as is relevant here, the network interface **604** may be used to communicate with components of the cryptocurrency management system **102**—such as the CMD **103** and the MCD **104**—as well as with (particular nodes of) the cryptocurrency network **106**).

[0095] The memory **605** is connected to and editable by the processor **603**. The memory **605** may store, among other things, a cryptocurrency account private key **115** and server control logic **119**. As described further below, the private key **115** is a cryptographic key associated with the private

key of the public-private key pair (the private key of one of the public-private key pairs, for multi-signature addresses) of a cryptocurrency address (e.g., cryptocurrency address **107**). As also described further below, the server control logic **119** may contain instructions that can be executed by the processor **603** to perform various functions of the CMS **105** described herein, including the initiation of or processing for a transaction involving the cryptocurrency address **107**.

[0096] In operation, the processor **603** may execute the instructions of the server control logic **119** to manage the cryptocurrency assets associated with the cryptocurrency address **107**. This may involve communicating with the CMD **103** and the MCD **104** to obtain (or produce) authorizing signatures as well as communicating with (nodes of) the cryptocurrency network **106**. To obtain signatures from the CMD **103** or the MCD **104**, the processor **603** may interact with the network interface **604** to communicate with the CMD **103** and the MCD **104**.

[0097] Note that the server control logic **119** can be implemented in software, hardware, firmware or any combination thereof. In the exemplary CMS **105** illustrated by FIG. **6** the server control logic **119** is implemented in software and stored in the memory **605**. When implemented in software, the server control logic **119** can be stored and transported on any computer-readable medium for use by or in connection with an instruction execution apparatus that can fetch and execute instructions, such as the processor **603**.

[0098] FIG. **7** is an illustration of an exemplary MCD **104** having a digital screen as previously described. Specifically, the MCD **104** of FIG. **7** (also referred to as the smartphone **702**) is implemented as a smartphone having a touch screen **705** on one side of the device (i.e., device front **703**) and a camera **706** on the opposite side (i.e., device back **704**). The touch screen **705** covers much of the device's front side **703** and implements both the input device **508** and the output device **509** of FIG. **5**. The touch screen **705** is capable of giving output by displaying images and video. The touch screen **705** is also capable of receiving user input in the form of taps, gestures, and other physical interactions with the screen. Not shown are the processor and memory internal to the MCD **104** (smartphone) **702** but which function similarly to the processor **503** and the memory **505** of FIG. **5**.

[0099] During the recovery period, where a user has initiated a key recovery with the CMS **105** but has not yet completed the process, additional security procedures may be engaged by the CMS **105**. As background, when a key is permanently lost, the two remaining keys may still be used to generate transactions. If desired, during the recovery process, various constraints, such as spending limits may be enforced to permit use of least some funds until the recovery process is completed. If desired, during the recovery process, various constraints, such as spending limits may be enforced to permit use of least some funds until the recovery process is completed.

[0100] For example, in some implementations, the system **102** is configured to implement a process, referred to hereafter as “Delay and Notification Process” for transactions during the recovery process. In this regard, once a notification of a permanently lost key is received, the system **102** is configured to delay transactions and provide notifications of the transactions during the delay so that the authorized user can take steps to stop or prevent unauthorized transactions. For example, in the example described above where the CMD **103** is permanently lost, the application on the MCD **104** may be configured to permit at least some transactions during the recovery period, such as transactions within certain predefined spending limits. However, when a transaction is requested, the MCD **104** is configured to delay sending a fully authenticated request to the cryptocurrency network **106** for at least a predefined amount of time in order to allow the authorized user to cancel the transaction before the request is sent to the network **106**.

[0101] In some implementations, the CMS **105** may request a plurality of social recovery contacts to provide a valid code rather than a single social recovery contact in an effort to provide additional security. Additionally, some implementations may employ, until the recovery process is complete, the Delay and Notification Process described above. This may be used to enable the authorized user to cancel any fraudulent transactions that may be attempted during the recovery process. Thus,

rather than rely on passwords and PIN s for recovery, the system **102** allows the authorized user to use social recovery contacts to help authenticate the user for key recovery, although it is possible for the system **102** to use passwords and PIN s as well, if desired.

[0102] Note that the system **102** may permit the authorized user to list a plurality of social recovery contacts and allow recovery if a minimum number of the social recovery contacts provide valid codes where the minimum number is less than the total number of social recovery contacts. As an example, the user may define x number of social recovery contacts, and the CMS **105** may provide its stored key for recovery if any of at least y social recovery contacts provide a valid code, wherein y is less than x. Thus, recovery is permitted even if less than all of the social recovery contacts are available for verification.

[0103] In addition, the application of the MCD **104** is configured to send one or more notifications of the transaction request to a trusted destination, such as phone number or email address, that is established by the authorized user during registration or updated by the authorized user. Such notification may include details of the requested transaction, information regarding steps that the user may take to cancel the transaction, and the amount of time remaining in the delay window until the transaction will be submitted to the cryptocurrency network **106**. Thus, if a fraudulent transaction is requested, the authorized user should receive notification of the fraudulent request and information on steps that the user may take to cancel the request before it is submitted to the cryptocurrency network **106**. If the delay window expires without the authorized user taking such steps to cancel the request, then the application on the MCD **104** may be configured to submit the transaction request to the cryptocurrency network **106**. Thus, during the recovery process, the authorized user should be given notification of requested transactions and sufficient time to take steps to prevent fraudulent transactions before they are sent to the cryptocurrency network **106** for processing.

[0104] FIG. **8** is a flowchart illustrating a process of recovering a lost private key **108** using delay and notify, as just described. For example, the process may be used after a user to activate a new CMD **103** after access to the previous CMD **103** is lost.

[0105] To start, as shown by block **802** of FIG. **8** the owner of the user account may interact with the CMS to transmit a CMD key rotation request to the CMS. In some implementations, this may involve the user logging into the user account **118** through the cryptocurrency management app **113**, with the cryptocurrency management app **113** then transmitting the CMD key rotation request from the MCD **104** to the CMS **105**. Alternatively, in some implementations the user may log into the user account **118** through an online web portal associated with the CMS **105** and transmitting the CMD key rotation request to the CMS **105** through this web portal. In some implementations, the CMS **105** may require the user to provide authenticating information indicating the request is from the owner of the user account **118** before acting on the CMD key rotation request. For example, in some implementations the CMS **105** may require the user to provide the login credentials used to access the user account **118** (e.g., a username and password). As another example, the CMS **105** may require the user to generate valid signature of a hash of data provided to the user by the CMS **105** using one of the private keys associated with the cryptocurrency address **107**, such as the private key **110**. The CMS **105** may then use the corresponding public key to verify the authenticity of the signature and—by also hashing the data it provided to the user—verify that the signature is for the hash sent to the user.

[0106] After the key recovery request is transmitted, as shown by block **803** of FIG. **8** the CMS may receive and then verify the CMD key rotation request. This may involve, for example, the CMS verifying that the CMD key rotation request includes required authentication information.

[0107] After receiving and verifying the CMD key rotation request, as shown by block **804** of +8 the CMS may initiate a CMD key rotation countdown according to the security policy of the user account.

[0108] Additionally, after receiving and verifying the CMD key rotation request, as shown by block

805 of FIG. **8** the CMS may transmit to the owner of the account CMD key rotation-initiated messages through contact information for the owner of the account stored in the security policy. [0109] After the CMD key rotation countdown expires without being cancelled, as shown by block **806** of FIG. **8** the CMS cooperates with the MCD to authorize a transaction transferring the funds associated with the cryptocurrency address to a new multi-signature cryptocurrency address secured by the private keys of the CMS, MCD, and the replacement CMD. For example, in some implementations, the MCD **104** may receive the public key of the replacement CMD and generate a transaction that moves the funds to a multi-signature cryptocurrency address that corresponds to the existing public keys of the CMS **105** and the MCD **104** and the new public key of the replacement CMD, sign with its own private key, and then have the replacement CMD and CMS **105** sign with their corresponding private keys so that only the private key of the replacement CMD is replaced. In another example, the CMS **105** and MCD **104** may each generate a new public/private key pair, the CMS **105** may send its new public key to the MCD **104**, the MCD may receive the new public key of the replacement CMD and generate a transaction that moves the funds to a multi-signature cryptocurrency address that corresponds to the new public keys of the CMS **105**, the MCD **104** the replacement CMD, sign with its own new private key, and then have the replacement CMD and CMS **105** sign with their corresponding private keys so that only the private key of the replacement CMD is replaced.

[0110] After the funds associated with the cryptocurrency address are transferred to the new multi-signature cryptocurrency address, as shown by block **807** of FIG. **8**.

[0111] In some implementations, the MCD **104** and CMD **103** may work together to generate an authorization token that the CMS **105** may use to determine whether changes may be made to a user's security policy. The MCD **104** sign an authorization token with its private key and also have the CMD **103** sign the authorization token, store the token, and then transmit the authorization token to the CMS **105** whenever the MCD **104** is requesting a change in a security policy based on input from a user. For example, the user may request the spending limit be increased and the MCD **104** may then send a request for the increase along with the authorization token. The CMS **105** may authenticate that the authorization token is valid based on the public keys of the MCD **104** and the CMD **103** before completing the request.

[0112] In some implementations, the authorization token may also be used in a delay and notify and notify process. For example, where a thief steals a user's MCD **104** and is attempting to pair the MCD **104** with a different CMD. The CMS **105** may permit a MCD **104** that holds the most recently generated authorization token to initiate the delay and notify process once. If the delay and notify process is canceled, or the CMS **105** sees that another MCD has a more recently generated authorization token, the CMS **105** may require additional verification to initiate the delay and notify process. For example, the CMS **105** may require that a customer service agent provide a manual approval after the agent has received sufficiently authentication information from a user of the MCD making the request. The use of the authorization token in such a way may allow the CMS **105** to automatically prevent a thief from initiating multiple delay and notify requests using a stolen MCD **104**.

[0113] In some implementations, the MCD backup encryption key **117** may be encrypted using a public-key cryptographic scheme where the corresponding private keys are known or otherwise accessible by the social recovery contacts. Specifically, a public-key encryption system may be employed using pairs of public and private keys, where public keys are used to encrypt information and private keys are used to decrypt information. At a broad level, each of the social recovery contacts may have a device associated with a pair of public and private keys. The public key may be used to encrypt information about the MCD backup encryption key **117**, requiring the corresponding private key to later decrypt. This may require the participation of the social recovery contact's device, which may be configured to require the approval of the social recovery contact. Finally, this in turn may involve the owner of the user account **118** communicating with the social

recovery contact in a social recovery process like the one described above.

[0114] For example, in one implementation, when the owner of the user account **118** provides the social recovery contact information **124** for the social recovery contacts **120**, the CMS **105** may utilize the social recovery contact information **124** to communicate with (a device of) the social recovery contacts **120**. Subsequently, the CMS **105** may prompt the social recovery contacts **120** to download and install an application on their electronic devices. After the applications are installed, the CMS **105** may interaction with the applications—specifically, the instances of the application running on each social recovery contact's respective device—to cause the applications to each generate a public/private key pair and then transmit the public key of each key pair to the CMS **105**. After receiving these public keys, the CMS **105** may then forward the public keys to the MCD **104**. After receiving the public keys from the CMS **105**, the MCD **104** may utilize the public keys to encrypt the MCD backup encryption key **117** such that a (possibly improper) subset of the corresponding private keys is needed to decrypt the encrypted MCD backup encryption key **117**.

[0115] For instance, in some implementations, the MCD **104** may employ a secret sharing scheme (e.g., Shamir's secret sharing scheme, Blakley's secret sharing scheme, etc.) to split the MCD backup encryption key **117** into a number of shares equal to the number of public keys. The secret sharing scheme distributes information among the shares such that a threshold number of the shares may be used to recover the original unencrypted MCD backup encryption key **117**. Each of these shares may be assigned to one of the public keys and then encrypted using that public key, yielding an encrypted share. This encrypted share must be decrypted by the corresponding private key before it can be used with other (decrypted) shares to recover the MCD backup encryption key **117**. The MCD **104** may store these encrypted shares in a cloud backup accessible to the MCD **104**.

[0116] For example, if the owner of the user account **118** lists social recovery contacts **121**, **122**, and **123** as his only social recovery contacts. The MCD **104** may receive three public keys, one for each of the three social recovery contacts. The MCD **104** may be configured to utilize a secret sharing technique to split the MCD backup encryption key **117** into three shares where any two of the shares may be used to recover the MCD backup encryption key **117**.

[0117] These three public keys may be used to generate encrypted shares where any two of the three shares—after being decrypted by their associated public keys' corresponding private key—may be used to recover MCD backup encryption key **117** the MCD **104** may then associate each share with one of the social recovery contacts **121**, **122**, and **123**—the shares associated with different social recovery contacts- and encrypt the three shares with the public key corresponding to their associated social recovery contact. The MCD **104** may then store these three encrypted shares in a cloud backup accessible to the MCD **104**.

[0118] In this implementation, when social recovery is initiated, the MCD **104** may download the corresponding encrypted shares of the MCD backup encryption key **117** and transmit those encrypted shares to the CMS **105**. After it receives the encrypted shares, the CMS **105** may identify which of the social recovery contacts **120** each of the encrypted shares are associated with and then send the encrypted shares to the corresponding applications of the social recovery contacts **120**. The applications of the social recovery contacts **120** may then prompt the social recovery contacts **120** to confirm the owner of the user account **118** contacted them for recovery. The applications, after receiving confirmation from their corresponding social recovery contacts, may each decrypt their respective encrypted shares with their private key (i.e., the private key from the same key pair as the public key initially transmitted to the CMS **105**) and transmit their decrypted shares to the CMS **105**. The CMS **105** may then reconstitute the MCD backup encryption key **117** once it receives sufficient number of decrypted shares. After it has reconstituted the MCS backup encryption key **117**, the CMS **105** may transmit the now reconstituted MCD backup encryption key **117** to the MCD **104**.

[0119] Note that, in some implementations, instead of transmitting a reconstituted MCD backup encryption key to the MCD **104**, the CMS **105** may instead forward the decrypted shares to the

MCD **104**. After receiving these decrypted shares, the MCD **104** may then itself reconstitute the MCD backup encryption key **117**. In yet other implementations, access to the MCD backup encryption key **117** may be limited from the MCD backup encryption key **117** by having the applications on the devices of the social recovery contacts **120** encrypt the decrypted shares with another public key that has a corresponding private key that is known to the MCD **104** but not to the CMS **105**. This may allow the MCD **104** to decrypt using the now re-encrypted secrets shares and then reconstitute the MCD backup encryption key **117** while not allowing the CMS **105** to do the same.

[0120] Note that, in general, “communicating” with one of the social recovery contacts **120** using the social recovery contact information **124** may refer to either communicating with one of the social recovery contact's electronic devices or it may refer to communicating with the social recovery contact themselves (with the electronic device being a likely medium facilitating this communication). Broadly speaking, “communicating” refers to communicating with electronic devices for functional tasks such as generating and distributing cryptographic keys. When used to refer to permission or assent or to request information, “communicating” generally refers to “communicating” with the social recovery contact himself.

[0121] FIGS. **9A-9C** are block diagrams of another example of a cryptocurrency management system **900**. The system **900** can be used to facilitate a wide range of conditional transfers of cryptocurrency and other tokens. As shown in the figures, the cryptocurrency management system **900** includes several elements from FIG. **3A-3B**, including the mobile communication device (MCD) **104** and the cryptocurrency management server (CMS **105**). The cryptocurrency management device (CMD **103**) may optionally be used also, but is not shown. The system **900** coordinates transfers of digital assets (e.g., cryptocurrency, tokens, etc.) through one or more blockchain networks, such as the cryptocurrency network **106**. The system **900** can also include some or all of the other elements shown in FIG. **1A-3B**, which are omitted simply for clarity in illustration.

[0122] The system **900** can provide users the ability to define and implement many types of conditional transfers. For example, the system **900** enables users to specify transfers of digital assets to occur automatically upon the detection of specified conditions. The system **900** can use the CMS **105** to perform monitoring and to detect when the conditions occur, to provide rapid and reliable processing. When desired by the user, the CMS **105** can execute conditional transfers that have been put in place without the need for involvement or further approval, to make sure the user's instructions are carried out.

[0123] The system **900** can enhance versatility and security of conditional transfers by structuring them in multiple stages. For each set of transactions, the system **900** can create an intermediate address to be used for temporary storage of digital assets. The first stage can include a transaction that transfers digital assets from a source address to the intermediate address. The second stage can include one or more options for transferring digital assets from the intermediate address to one or more destination addresses. For example, one transaction can be defined to transfer the digital assets from the intermediate address to a recipient if a first set of conditions are satisfied, including a time delay set relative to the completion of the first stage. Another transaction can be defined to transfer the digital assets in a different manner, such as a transfer to a different set of recipients, a transfer of a different distribution of digital assets, or a transfer with a different set of conditions (e.g., with different signatures needed, with a different time delay or no time delay, etc.).

[0124] When the system generates the transactions for the second stage, the system **900** signs the transactions with a private key for the intermediate address. The system **900** then discards the private key for the intermediate address, so that system **900** is no longer able to alter the transactions or add new alternative transactions of digital assets from the intermediate address without the private key for the source address. In effect, this limits the options for transfer so that, once the conditional transfer process is initiated, the digital assets can be transferred without the

source address private key only as specified using one or more of the predefined, pre-signed transactions that have been generated and stored. This provides increased security by ensuring that the conditional transfer process will not perform any transfer of the digital assets except using the digital asset quantities, conditions on execution, and destinations that the predefined transactions specify. The arrangement retains the flexibility to respond to different conditions, because the system **900** retains the ability to selectively publish transactions to the cryptocurrency network **106**, and the predefined transactions themselves provide alternative transfers for different conditions. Nevertheless, even the CMS **105** that facilitates the conditional transfer is cryptographically blocked from performing any transfer that the user did not previously approve.

[0125] The system **900** can provide the user that sets up the conditional transfer the ability to cancel or rescind the conditional transfer, even after the first stage of the transfer process has been performed. This can be achieved by placing a time delay requirement on execution of the second stage of the conditional transfer, and enabling the user to transfer digital assets back to the source address during the time delay window. For example, the intermediate address can be set up so that the user can transfer digital assets from the intermediate address back to the source address using the source address private key, without requiring any signature by the intermediate address private key. As another example, a pre-defined transaction to return digital assets from the intermediate address to the source address can be created and pre-signed using the intermediate address private key. These and other techniques allow the user to reverse the initial transfer in the first stage of the conditional transfer process. Removing the digital assets from the intermediate address will have the effect of cancelling the second stage of the conditional transfer, because the digital assets that would be transferred by the second-stage transaction options are no longer available to be transferred (e.g., no longer at the intermediate address).

[0126] Using these and other techniques, the system **900** can automatically and securely manage a set of transactions according to established rules and guidelines specified by one or more users. The system **900** combines different mechanisms, including multi-stage transfers, key deletion, off-chain storage, and time locks to regulate which transactions are broadcast to a blockchain network for execution and when the transactions are broadcast, thereby enhancing the reliability and security in transaction management. The conditional transfers can be used in many different situations. As an example, the system **900** can facilitate reliable and secure transfer of digital assets from an owner to one or more heirs after the death of the owner. As another example, the system **900** can facilitate the recovery of assets after the private key of an address is lost, by using a pre-defined conditional transfer to transfer digital assets into a different address for which the private key is known. The conditional transfer functionality enables many other uses, including complex interactions with alternative transfers that take place under different sets of conditions.

[0127] FIGS. **9-9B** illustrate techniques for setting up conditional transfers, including generating and storing transactions that are at least partially signed in advance. FIG. **9C** illustrates techniques used after a conditional transfer is set up, such as triggering and executing conditional transactions when appropriate conditions are satisfied. FIGS. **9-9C** illustrate multiple operations and a flow of data which is represented by stages (A) to (J), which can be performed in the order labeled or in another order.

[0128] FIG. **9** shows how the MCD **104** and CMS **105** interact to set up a conditional transfer, for example, various types of transfers to be performed if certain events or conditions occur in the future. The MCD **104** and the CMS **105** each can interface with each other and with the cryptocurrency network **106** over a communication network **905**, e.g., a wired or wireless communication link which may include the Internet.

[0129] The MCD **104** can create a set of transactions **920**, which specify types of transfers to be performed under different conditions. The set of transactions **920** can include multiple alternative transactions that may be configured to transfer the same digital assets in different ways, depending on the circumstances. The cryptocurrency management system **900** thus provides the versatility to

match the timing of transfers and the types of transfers to future-arising conditions, while also providing a secure implementation that disallows transfers other than those defined in advance or approved with the user's private key. The techniques can be used in a variety of situations, such as to enable conditional transfers, to recover digital assets in the event that a key is lost, to transfer assets in the event that an asset owner dies, and so on.

[0130] During stage (A), the MCD **104** receives transfer parameters **906** for a conditional transfer. In the example, the user of the MCD **104** is the owner of digital assets associated with a source address **910** in the cryptocurrency network **106**. The owner provides user input to the MCD **104** to indicate the nature of a conditional transfer of digital assets from the source address to one or more destination addresses DA1-DAN.

[0131] For example, the owner may interact with a user interface of the cryptocurrency management app **113** (see FIGS. 1A-1B) to specify the type of transfer to be set up. For example, the owner can specify one or more recipients for digital assets and the respective amounts of digital assets to be provided to each of the one or more recipients. The recipients may be specified by user account known to the CMS **105** or through destination addresses DA1-DAN for the recipients in the cryptocurrency network **106**. The amount of cryptocurrency assets to be received by each of the one or more recipients may be defined, for example, as a percentage of the total amount of cryptocurrency assets or as a fixed value (e.g., a fixed number of cryptocurrency tokens).

[0132] The owner can also specify conditions that must be satisfied in order for the conditional transfer to take effect. These can include conditions such as time delays, signatures by one or more authorized approvers designated by the user, a triggering condition such as a report to the CMS **105** related to the owner or the source address (e.g., that the owner has died, or that the source account private key is lost).

[0133] In specifying the transfer parameters **906**, the owner can specify alternative sets of transactions to be performed, which may have different conditions required for execution. For example, one transaction option may provide digital assets to a recipient with a time delay (e.g., 1-month) after a triggering event or condition is reported to the CMS **105**. Another transaction option may provide the digital assets to the recipient with a shorter time delay (e.g., 1 week) if an authorized approver provides a signature to confirm that the triggering event or condition actually occurred. Another transaction option may provide a different distribution of the digital assets (e.g., to different recipients or in different amounts), depending on the timing of the triggering event or condition or other variables.

[0134] In many cases, it is beneficial for transfers to be conditioned on the confirmation or approval of an outside party. This can improve security by requiring the private key of one or more individuals or systems to confirm that a conditional transfer should proceed. This way, if a malicious actor spoofs or falsely reports the triggering event or condition that would set a conditional transfer into effect, the authorized approvers can block the transfer by withholding their signatures.

[0135] In addition, it is beneficial for at least some transfers to enforce a time delay after the triggering event or condition before the conditional transfer fully take effect. Among other benefits, this provides time for the owner to cancel the conditional transfer before it takes effect. If a user is reported to have died, for example, the CMS **105** can attempt to contact the user and the delay period allows the user to cancel the conditional transaction if the user is still alive.

[0136] For common types of conditional transfers, the system **900** can provide templates or recommended transfer types to facilitate transfers for common situations. These templates can minimize the effort needed by the owner, while still allowing customizability. For example, for an asset recovery scenario, the cryptocurrency management app **113** can have a default template for creating a conditional transfer that would enable the user to recover digital assets after a private key has been lost. The template can have fields for a destination address, an amount of time delay, and the set of authorized approvers authorized to confirm the transfer. The owner can then fill in those

fields to specify, e.g., a secondary address of the owner as the recovery destination, a desired duration of time delay, and one or more friends or family members (or their addresses in the cryptocurrency network **106**) that will be authorized approvers. As another example, for an inheritance scenario, the cryptocurrency management app **113** can have a default template or recommended transaction framework available, so the user can specify the amounts of digital assets to be provided to each recipient (e.g., each heir), along with specifying one or more authorized approvers (e.g., executors). The template can include various other features as discussed further below.

[0137] During stage (B), the MCD **104** generates a set of transactions **920** that is configured to provide the conditional transfer the user specified using the transfer parameters **906**. The transactions **920** include multiple transactions **920a-920z** that together implement the type of conditional transfer the owner of the source address **910** instructed. The transactions **920a-920z** are not immediately published to the cryptocurrency network **106**, but are instead held in reserve for use in response to a triggering event or condition (e.g., a report of a lost source address private key, a report that the owner of the source address **910** has died, or another predetermined event or condition). Some or all of the transactions **920a-920z** may be signed by one or more private keys, to facilitate future execution of the transactions **920a-920z**.

[0138] The set of transactions **920** is designed to perform the conditional transfer in multiple stages, with (1) a first stage transferring digital assets from the source address **910** to an intermediate address **912** and (2) the second stage transferring the digital assets from the intermediate address **912** to one or more destination addresses **914, 916, 918**. As discussed further below, the first-stage transfer to the intermediate address provides additional security and versatility. For example, the first-stage transfer can facilitate a variety of timing conditions, with the execution of the first-stage transfer serving as a reference time to start delay periods for second-stage transfers. In addition, temporarily transferring digital assets to the intermediate address can cryptographically limit the set of transfers that can be performed, while retaining the ability for the owner to cancel the conditional transfer.

[0139] To create the set of transactions **920**, the cryptocurrency management app **113** creates a new intermediate address **912** with a corresponding intermediate address private key **913**. A new intermediate address is generated for each conditional transfer (e.g., each set of transactions **920**), so the intermediate address private key **913** is known only to the cryptocurrency management app **113** on the MCD **104** and is not known by the CMS **105** or any other device or party. The new intermediate address **912** can be created in a manner that requires transactions that transfer of digital assets out of the intermediate address **912** to require, at a minimum, a signature using the intermediate address private key **913** or the source address private key **913**. Individual transactions transferring digital assets out of the intermediate address **912** can each require other conditions as well.

[0140] As discussed further below, the intermediate address **912** can be generated so that transferring digital assets out of the intermediate address **912** requires one of various different sets of conditions to be satisfied. For example, the intermediate address **912** may allow cryptocurrency to be transferred out when either (1) a signature is made using one or more of the owner's private keys are used (e.g., the source address private key **911**), or (2) a signature is made using the intermediate address private key **913** and a timelock period has elapsed. Other combinations of conditions, or more or fewer sets of conditions, can be used to limit the conditions under which transfers out of the intermediate address **912** are allowed.

[0141] With the intermediate address **912** created, the cryptocurrency management app **113** creates a first transaction **920a**, which is a sweep transaction configured to transfer the digital assets specified in the transfer parameters **906** from the source address **910** to the intermediate address **912**. This is indicated in the figure by the indication "SA.fwdarw.IA." The first transaction **920a** specifies an amount **921a** of digital assets to be transferred, for example, a specific amount of a

specific type of cryptocurrency (e.g., 5 Bitcoin). If the transfer parameters **906** specify the digital assets in a different manner, such as a percentage of the digital assets associated with the source address, the cryptocurrency management app **113** can determine and specify the actual quantity represented. Cryptocurrency networks often require transactions to be specified with a fixed value or absolute amount, instead of a relative amount such as a percentage. As a result, the cryptocurrency management app **113** can convert or translate a general instruction from the owner into a specific amount of cryptocurrency, so the first transaction **920a** can be validly published and accepted in the cryptocurrency network **106**.

[0142] To be accepted in the cryptocurrency network **106**, the first transaction **920a** would need to be signed using the source address private key **911** corresponding to the source address **910**. The first transaction **920a**, and in fact the set of transactions **920** as a whole, is created so it can be used later, without further action by the owner of the source address **910**. To facilitate this, the cryptocurrency management app **113** obtains a signature **922a** made using the source address private key **911**. The cryptocurrency management app **113** may interact with the cryptocurrency management device (CMD) **103** of FIG. 1A-1B to obtain the signature **922a** if the CMD **103** stores the source address private key **911**. Alternatively, if the cryptocurrency management app **113** stores the source address private key **911** as illustrated, the cryptocurrency management app **113** can generate the signature **922a**.

[0143] After the signature **922a** is completed, the first transaction **920a** is ready to be published and accepted in the cryptocurrency network **106**, with no further signatures needed. However, the first transaction **920a** is not published in the cryptocurrency network **106** at this time, and is instead held in reserve by the CMS **105** until the triggering event or condition specified in the transfer parameters **906** is detected. Preparing the first transaction **920a** in this way will allow the conditional transfer the owner intends to be initiated by the CMS **105** without the CMS **105** knowing the source address private key **911**. The owner can thus delegate the task of monitoring for the triggering event or condition to the CMS **105**, so the CMS **105** can automatically initiate the conditional transfer on behalf of the user at a future time if appropriate.

[0144] For the second stage of the conditional transfer, the cryptocurrency management app **113** generates a second transaction **920b** that is configured to transfer digital assets from the intermediate address **912** to a destination address **914** for the one or more recipients specified in the transfer parameters **906**. This is represented in the figure by the indication “IA.fwdarw.DA1,” where DA1 refers to the destination address **914**. If the transfer parameters **906** indicate a user as a recipient, rather than specifying an address in the cryptocurrency network **106**, the cryptocurrency management app **113** can communicate with the CMS **105** to determine the corresponding address for the user based on user profiles stored by the CMS **105**. If the transfer parameters **906** indicate multiple different recipients, the transaction **920b** can be configured to send appropriate amounts of digital assets to each of several different destination addresses. As an alternative, multiple transactions can be created, each to transfer the appropriate amount for a different destination address.

[0145] The second transaction **920b** specifies an amount **921b** of digital assets to be transferred, which is some or all of the digital assets specified by the first transaction **920a**. The cryptocurrency management app **113** creates the second transaction **920b**, or multiple second transactions, to distribute the digital assets from the intermediate address **912** in the amount or proportion specified in the transfer parameters **906** set by the owner. As with the amount **921a** indicated in the first transaction **920a**, the amount **921b** is a fixed value or absolute amount rather than a relative measure. The cryptocurrency management app **113** can convert or translate a relative instruction to a fixed, absolute amount or other format accepted by the cryptocurrency network **106**. Thus, if the transfer parameters **906** indicate that 50% of digital assets associated with the source address **910** should be transferred to the destination address **914**, and the source account includes 5 Bitcoin, then the cryptocurrency management app **113** can generate the second transaction **920b** to transfer

2.5 Bitcoin to the to the destination address **914**.

[0146] The cryptocurrency management app **113** also signs the second transaction **920b** using the intermediate address private key **913**, to obtain signature **922b**. As discussed above, to transfer digital assets from the intermediate address **912**, a signature using the intermediate address private key **913** or the source address private key **911** is needed. By pre-signing the second transaction **920b** with the intermediate address private key **913**, this requirement is satisfied.

[0147] The second transaction **920b** typically has one or more additional conditions **923b** that must be satisfied for the second transaction **920b** to be accepted and executed in the cryptocurrency network **106**. The conditions **923b** can be requirements enforced by the cryptocurrency network **106** so that, if not met, the cryptocurrency network **106** would reject, block, or at least defer execution of the second transaction **920b** until the conditions **923b** are satisfied. In other words, the second transaction **920b** is not valid and not accepted in the cryptocurrency network **106** until the conditions **923b** are satisfied. The conditions **923b** represent conditions in addition to the requirement that the second transaction **920b** be signed using the intermediate address private key **913** or the source address private key **911**. For example, the conditions **923b** can include a timing condition (e.g., transaction does not take effect until a future time) and/or a requirement for an additional signature (e.g., from an authorized approver, from the CMS **105**, etc.).

[0148] The conditions **923b** can be implemented in any of various different ways. For example, in some implementations, the conditions **923b** are set as requirements associated with the intermediate address **912**, rather than conditions set for specific transactions. For example, the mobile app **113** can create the intermediate address **912** to limit payout of cryptocurrency from the intermediate address **912** to only when at least one of multiple sets of conditions are satisfied. One example is to make the intermediate address **912** a multi-signature address for which signatures from a minimum amount of keys in a predetermined set are needed for approval. In this manner, there may several different combinations of signatures or approvals that could make a transaction valid for execution in the cryptocurrency network **106**. A single second transaction **920b** could thus have different pathways for approval, due to the nature of the intermediate address **912**, in addition to or instead of due to the features of the specific transaction. One example set of conditions can be a signature using one or more of the owner's keys (e.g., the source address private key **911** or another key of the owner). Another example set of conditions can be a signature using the intermediate address private key **913**, approval of one or more of the authorized approvers, signature by a key of the CMS **105**, and a first timelock. Another example set of conditions can be a signature using the intermediate address private key **913**, approval of one or more of the authorized approvers, and a second timelock that is longer than the first timelock. In this manner, some or all of the conditions **923b** may be defined and/or enforced through the characteristics of the intermediate address **912**, rather than through the content or properties of the second transaction **920b** itself.

[0149] The conditions **923b** can include a timing condition that execution should not occur until after a particular period of time. Cryptocurrency networks may support different timing conditions, such timelocks that restrict the spending of cryptocurrency until a specified time in the future. Absolute timelocks can make digital assets unspendable until a specified time, and relative timelocks can make outputs unspendable until they have been confirmed in the blockchain for a specified amount of time. The time can be specified relative to, for example, the start of the blockchain, or relative to a transaction's inclusion in the blockchain, and can be specified as a minimum block height (e.g., so that transactions using the timelock are valid only in blocks with greater height) or as a number of seconds (e.g., so that case validity is determined by looking at timestamps for blocks).

[0150] However, even the relative timelock functionality may be limited and not allow a specified amount of time delay relative to the various triggering events or conditions that users may desire to set to initiate a conditional transfer. Nevertheless, the two-stage structure of the conditional transfer overcomes this limitation by allowing the execution of the first stage (e.g., the first transaction

920a) to set the reference time that starts the desired delay time period before the second stage (e.g., the second transaction **920b**) executes. In other words, the triggering event or condition causes the first transaction **920a** to be executed, and a timelock for the second transaction **920b** can limit its execution until after a particular number of seconds or blocks after the first transaction **920a** has been confirmed in the cryptocurrency network **106**. This allows the set of transactions **920**, as a whole, to provide conditional transfer functionality that sets a delay period, enforced by the cryptocurrency network **106**, relative to any of a wide variety of future-arising events or conditions, even if the cryptocurrency network **106** does not support such versatile timing conditions natively.

[0151] As an example, the conditions **923b** may include a timing condition to delay execution by six months from the arrival of digital assets at the intermediate address **912**. The timing condition can be a transaction-based timelock, such as using the nLockTime of the Bitcoin blockchain, so that the transaction **920b** is not valid until the specified timing condition is satisfied. A transaction-based timelock that affects a specific transaction (rather than one that locks digital assets against all transactions) is often desirable so the owner retains the ability to immediately cancel the conditional transfer during the delay period, and so that different alternative transactions can be used to address different situations. The detection of the triggering event or condition will cause the first transaction **920a** to be published and executed in the cryptocurrency network **106** (see FIG. **9C**). Then, the completion of the first transaction **920a** transfers digital assets to the intermediate address **912**, which begins the delay period specified by the timing condition of the conditions **923b**. The timing condition may be specify, for example, that the transaction **920b** is not valid until a particular number of blocks or seconds after the digital assets from the first transaction **920a** arrive at the intermediate address **912**.

[0152] As another example, the conditions **923b** can include a requirement for a signature using another private key, such as one or more signatures from one or more private keys **952a**, **952b** of authorized approvers indicated in the transfer parameters **906**. As another example, the conditions **923b** may require the CMS **105** to provide a signature using a server private key **930**, which the CMS **105** may provide in the future only if appropriate transaction policies **934** are satisfied. The requirement for additional signatures can be useful in many scenarios, such as to provide a friend to act as the authorized approver before transferring digital assets in the event of a lost source address private key **911** or the report of the death of the owner of the source address **910**. A requirement for additional signatures can be used to verify or corroborate the existence of the triggering event or condition that starts the conditional transfer, giving greater confidence and security that the transfer is being performed properly.

[0153] If the transfer parameters **906** identify authorized approvers by name, user account, or other similar identifier, the cryptocurrency management app **113** can communicate with the CMS **105** to obtain the appropriate addresses of other information for the approvers. The user profiles **936** can associate users with corresponding addresses in the cryptocurrency network **106** and/or public keys, so the CMS **105** can map from an address and/or public key to a user account or user name. As a result, the cryptocurrency management app **113** can obtain the information needed to make the second transaction **920b** or any other second-stage transactions require a signature from the appropriate approver private key **952a**, **952b** as specified in the transfer parameters **906**.

[0154] The second transaction **920b** is generated and stored but is not published to the cryptocurrency network **106** at this time. However, unlike the first transaction **920a**, the second transaction **920b** is unfinalized and is not yet in a state in which it can be validly submitted to the cryptocurrency network **106**. For example, although the signature **922b** using the intermediate address private key **913** is present, the conditions **923b** are not yet satisfied (e.g., a timing condition is not satisfied, an additional signature is still needed, etc.). This allows the conditional transfer process to incorporate additional verification steps (e.g., through subsequent signatures from authorized approvers) and intentional delay periods to allow for notification and potentially

cancellation by the owner.

[0155] The cryptocurrency management app **113** can generate other transactions for the set of transactions **920** when appropriate. For example, the cryptocurrency management app **113** can generate multiple second transactions, each of which may have different sets of conditions. One transaction may require a delay period and one additional signatures, while another transaction may require two additional signatures and a shorter delay period (or no delay period) due to the multiple signatures providing greater confidence. Thus, different transactions in the set of transactions **920** can provide alternative ways to transfer the same digital assets from the intermediate address **912**, with the different transactions becoming valid when different sets of conditions are satisfied.

[0156] Optionally, the cryptocurrency management app **113** may generate one or more return transactions that are configured to transfer the digital assets from the intermediate address **912** back to the source address **910**, effectively reversing the first transaction **920a**. A return transaction would have the effect of cancelling the conditional transfer after the first transaction **920a** is executed but before the second transaction **920b** or similar second-stage transactions are executed. In some implementations, the source address private key **913** enables the owner of the source address **910** to create and sign a valid return transaction at any time, so that no return transaction needs to be generated as part of the set of transactions **920** while the owner retains the source address private key **913**. Nevertheless, in some implementations, if the intermediate address **912** requires a signature from the intermediate address private key **913** to transfer digital assets from the intermediate address **912**, the cryptocurrency management app **113** can create, sign, and store a return transaction using the intermediate address private key **913**.

[0157] Referring to FIG. **9B**, during stage (C), the cryptocurrency management app **113** discards (e.g., deletes) the intermediate address private key **913** after the set of transactions **920** is created. By discarding the intermediate address private key **913**, the cryptocurrency management app **113** blocks the generation of any further transactions that would transfer digital assets from the intermediate address **912**. This has the effect of blocking the editing or creation of transactions of cryptocurrency assets from the intermediate address **912**. The transaction **920b** and other second-stage transactions from the set of transactions **920** cannot be edited, and no new second-stage transactions can be created without the source address private key **912**. As a result, without the source address private key **912**, the CMD **103** or any other party would be limited to making transfers as specified in the set of transactions **920**.

[0158] With the intermediate address private key **913** unavailable, once the conditional transfer process is initiated, the digital assets can only be transferred from the intermediate address **912** using one or more of the predefined transactions of the set of transactions **920**. This provides increased security by limiting the types of transfers that another part or system can perform to a discrete set of options included in the set of transactions **920**. Even if the owner of the source address **910** allows another party or system, such as the CMS **105**, to handle the conditional transfer process, no transfers out of the intermediate address **912** can be made without the source address private key **911** except using the cryptocurrency asset quantities, conditions on execution, and destinations that the predefined set of transactions **920** specifies.

[0159] During stage (D), the MCD **104** sends the set of transactions **920** to the CMS **105** over the communication network **905**. The MCD **104** can also send some or all of the transfer parameters **906**, such as data identifying the trigger event or condition that is specified to initiate the conditional transfer (e.g., trigger publication of the first transaction **920a** to the cryptocurrency network).

[0160] When the set of transactions **920** is sent, none of the transactions **920a-920z** in the set of transactions **920** have been published or executed in the cryptocurrency network **106**. The CMS **105** is configured to assist the owner of the source address **910** in managing the conditional transfer, and the owner delegates to the CMS **105** the capability to initiate and carry out the conditional transfer. Once the set of transactions **920** is transferred to the CMS **105**, the CMS **105**

can carry out the conditional transfer that the owner desires automatically, without requiring any further involvement from the owner, the MCD **104**, the cryptocurrency management app **113**, and the source address private key **911**.

[0161] During stage (E), the CMS **105** receives the set of transactions **920** from the MCD **104** and stores the set of transactions **920** in off-chain storage **940**. The off-chain storage **940** can include one or more computer memory devices, such as a hard drive, flash drive, network-attached data storage, etc. The off-chain storage **940** is data storage that is separate from and/or independent of the cryptocurrency network **106**. The CMS **105** maintains the set of transactions **920** in reserve, e.g., keeps the transaction off from the cryptocurrency network **106**, until appropriate conditions are satisfied (e.g., the triggering event or condition occurs for the first transaction **920a**, and for the second transaction **920b** the additional conditions **923b** are also satisfied).

[0162] The CMS **105** also stores information about the conditional transfer as stored transfer parameters **932**. For example, CMS **105** can store the triggering event or condition that should initiate the conditional transfer (e.g., loss of the source address private key **911**, or death of the owner of the source address **910**), and associate it with the corresponding set of transactions **920**. The CMS **105** can register many different conditional transfers for many different users, and can store the triggering events or conditions and the corresponding sets of transactions for each conditional transfer.

[0163] In the stored transfer parameters **932**, the CMS **105** can also store information about the state of the source address **910** and the digital assets involved in the conditional transfer. As discussed below, if the owner transfers some of the digital assets, the set of transactions **920** may no longer be possible or may no longer provide the result the owner specified, and so the set of transactions **920** may need to be replaced with a new set of transactions (see FIG. **30**). With stored information about the amount of digital assets currently associated with the source address **910**, or the amount of digital assets involved in the set of transactions **920**, the CMS **105** can more easily detect when a change prompts generation of new set of transactions.

[0164] At this point, the conditional transfer has been arranged, and the CMS **105** is able to act on behalf of the owner of the source address **910** to perform the conditional transfer. The CMS **105** has the ability to determine when the triggering event or condition has occurred, but due to the way the intermediate address **912** and the set of transactions **920** are arranged, the CMS **105** is limited to carrying out only the specific transfers the owner has authorized. In other words, the CMS **105** can determine when to activate the conditional transfer, but can only transfer digital assets in the specific paths or transactions in the set of transactions **920** that the owner has authorized in advance. This limitation is enforced cryptographically, due to the CMS **105** not having access to the source address private key **911** and because the intermediate address private key **913** has been discarded. In addition, the timing conditions for transactions are enforced by the cryptocurrency network **106**, which can reject, block, or defer execution of any transactions that have not satisfied their timing conditions.

[0165] Arranging conditional transfers as shown in FIGS. **9A-9B** can provide several significant advantages. For example, the arrangement allows complex conditional behavior, including with functionality that is not natively supported by the cryptocurrency network **106**. The set of transactions **920** can include multiple alternative second-stage transactions as different options, while still preventing the CMS **105** (and any other party without the source address private key **911**) from editing or adding to the options the owner specified. The owner also retains the ability to cancel the conditional transfer, even after the triggering event or condition occurs, e.g., by issuing a transaction signed using the source address private key **911** after the first transaction **920a** but before the conditions for second-stage transactions (e.g., the second transaction **920b**) are satisfied.

[0166] In addition, using the CMS **105** to carry out aspects of conditional transfers also provides significant advantages. For example, the CMS **105** is able to monitor and respond to wide range of events and conditions, which allows versatility in the triggers used for initiating conditional

transfers. In addition, the CMS **105** can initiate and carry out conditional transfers automatically on behalf of a user, so that the user is not required to initiate or confirm the transfer. This is especially valuable when the user and/or the user's private key are not available. The way the set of transactions **920** is structured still limits the CMS **105** does not make any transfers other than those the user has specified, and also under the conditions the user has specified. As another example, the CMS **105** can provide robust notifications to the owner and others when the conditional transfer is triggered, which facilitates gathering of needed signatures and can allow the owner sufficient notice to cancel a conditional transfer in progress.

[0167] As another example, delegating management to the CMS **105** allows the conditional transfer to be kept confidential. The existence of the conditional transfer arrangement and the nature of the various transactions in the set of transactions **920** does not need to be made public until conditions are satisfied for publication in the cryptocurrency network **106**. In some cases, smart contracts can be used to provide conditional transfers, but this typically requires publishing the smart contracts and making them available for public inspection which may not be desirable in all circumstances. By contrast, the CMS **105** stores the set of transactions **920** in off-chain storage **940**, where the amounts of digital assets, destination addresses, source addresses, and conditions, as well as the existence of the conditional transfer itself, can all be kept confidential until the appropriate time for the conditional transfer to be executed.

[0168] Referring to FIG. **9C**, after a conditional transfer has been setup, the CMS **105** can perform various actions to monitor for the conditions that would cause the conditional transfer to take effect. The CMS **105** can monitor many different types of conditions corresponding to the conditional transfers of many different users, but for clarity in illustration an example for only a single conditional transfer is shown.

[0169] The CMS **105** can provide interfaces to facilitate the detection of events and conditions that trigger conditional transfers. For example, the CMS **105** can provide a website or web application through which users can report that various events and conditions. Similarly, the CMS **105** can provide an application programming interface (API) through which reports can be made. Through any of these interfaces, a user can report, for example, that the private key for their address has been lost. Similarly, individuals may use the interfaces to report when another user has died or become incapacitated. In many cases, the triggering event or condition for a conditional transfer may be one that is reported by users. Nevertheless, in other cases, the triggering event or condition may be determined from other sources, such as another server system, a website, a database, a sensor, etc. As part of its monitoring, the CMS **105** may periodically request information from various data sources to determine if any triggering events or conditions for conditional transfers have occurred. When a triggering event or condition is detected, the CMS **105** can proceed as described in stages (F) through (J).

[0170] During stage (F), the CMS **105** detects the triggering event or condition associated with the set of transactions **920**. The detection may be a result of a report from a user or through another means. For example, if the triggering event or condition is that the owner of the source address **910** has died, a user may report that the owner has died through an interface of the CMS **105** or a message to the CMS **105**. As another example, the CMS **105** may obtain the same information from an obituary from a news server or a death record from a government server.

[0171] The CMS **105** can compare monitoring data it generates with the various triggering events or conditions specified in the stored transfer parameters **932**. In this way, the CMS **105** can determine when one of the triggering events or conditions occurs and which of the pre-arranged conditional transfers the detected event or condition will initiate.

[0172] The CMS **105** can verify or confirm the occurrence of a triggering event or condition by contacting the authorized approvers. For example, the authorized approvers can be users that the owner of the source address trusted to act on the owner's behalf if the owner dies or becomes incapacitated. If the owner is reported to have died, the CMS **105** can contact the authorized

approvers (e.g., by email, SMS text message, or another communication mode), asking them if the owner is alive and well, and allowing them to indicate if the owner has died. The CMS **105** can delay or block initiating the conditional transfer until a predetermined amount of the authorized approvers (e.g., at least one, two out of three, all approvers, etc.) confirm that the owner has died. This process allows for greater verification and certainty of the triggering conditions, based on the input of users that the owner of the source address trusted and designated in advance.

[0173] During stage (G), in response to detecting the triggering event or condition, the CMS **105** initiates or activates the conditional transfer by publishing (e.g., broadcasting) the first transaction **920a** from the set of transactions **920** to the cryptocurrency network **106**. As a result, the cryptocurrency network **106** executes the first transaction **920a**, which transfers the specified amount **921a** of digital assets from the source address **910** to the intermediate address **912**. Executing the first transaction **920a** requires a signature **922a** using the source address private key **911**, but that signature **922a** was previously generated and is included in the first transaction **920a** as stored in the off-chain storage **940**.

[0174] During stage (H), the CMS **105** notifies the owner of the source address **910** that the conditional transfer has been initiated. The CMS **105** can store contact information for the owner, as well as for other users, in the user profiles **936**. The CMS **105** may notify the owner through any of various communication modes, such as through the cryptocurrency management app **113**, a messaging application, email, short message service (SMS) text message, and so on.

[0175] By notifying the owner, the CMS **105** gives the owner the opportunity to cancel the conditional transfer if needed. For example, if a malicious actor might falsify data or falsely report that the triggering condition or event had occurred. After being notified, the owner would have an opportunity to cancel the conditional transfer, such as by issuing a return transaction (signed using the source address private key **911**) that would transfer digital assets from the intermediate address **912** back to the source address **910**. In some implementations, to cause the CMS **105** to cancel the conditional transfer, the owner simply needs to respond to a message or interact with the mobile app **113** (e.g., selecting a user interface element).

[0176] During stage (I), the CMS **105** notifies authorized approvers whose signatures are needed to meet the conditions for one or more transactions in the set of transactions **920**. In the example, there are two authorized approvers, each with a different device **950a**, **950b** and different private key **952a**, **952b**. The set of transactions **920** includes at least one second-stage transaction that requires a signature from one of the authorized approvers in order to be valid. The CMS **105** determines that, for example, the second transaction **920** requires signature by either the approver **1** private key **952a** or the approver **2** private key **952b**, and so the CMS **105** looks up the contact information for the authorized approvers using the user profiles **936**. The CMS **105** then sends notifications to the approvers, such as through a cryptocurrency management application, a messaging application, email, short message service (SMS) text message, and so on. The notification may include an indication of the triggering event or condition that the approver is requested to verify. The notification may also include, or may provide a link or U R L to access, an interface to initiate a signing process so the approver receiving the message can apply the signature needed.

[0177] By involving the approvers, the conditional transfer arrangement can limit the risk of falsely triggered conditional transfers. For example, approvers can limit the risk of digital assets being transferred from a fake or inadvertent request to recover assets due to a lost private key. As another example, to address a report of a user's death, the approvers can corroborate the report.

[0178] During stage (J), the CMS **105** selectively publishes additional transactions from the set of transactions **920** as the conditions for those transactions are satisfied. The set of transactions **920** can include multiple second-stage transactions, some of which may be configured to transfer the same digital assets based on different sets of conditions. This can be beneficial, for example, to allow the same transfer to occur under any of multiple different sets of conditions. For example,

one transaction may perform a transfer after a timing condition and an approver signature is provided. Another transaction may perform the same transfer with a shorter timing condition (or no timing condition) if multiple approver signatures are provided. This ability for different transactions to provide different options for transfers enables a high degree of versatility in structuring conditional transfers.

[0179] The CMS **105** checks the various second-stage transactions in the set of transactions **920** to determine when any of the transactions become valid for execution in the cryptocurrency network **106**. For example, the CMS **105** determines when approver signatures are received and/or when timing constraints are satisfied. When additional signatures are still needed, the CMS **105** can periodically or repeatedly contact the authorized approvers to request the signatures needed.

[0180] In general, a signature can be verified by using a public key that corresponds to the private key used to generate the signature. For example, the CMS **105** can use a public key that corresponds to an authorized approver's address, to determine whether a valid and appropriate signature has been received.

[0181] The CMS **105** can publish second-stage transactions in the order that their respective sets of conditions are satisfied. In general, when the set of transactions **920** includes multiple alternative options for transferring digital assets, the CMS **105** resolves which transactions should take effect by publishing the transactions in the order that their associated conditions are satisfied (e.g., the order that they respectively become valid for execution in the cryptocurrency network **106**). Thus, after the first transaction **920a** is executed, the CMS **105** publishes the second transaction **920b** as soon as the conditions **923b** for the second transaction **920b** are determined to be satisfied. If the CMS **105** attempts to publish the second transaction **920b** before the conditions **923b** are satisfied, the second transaction **920b** will be rejected by the cryptocurrency network **106** for being invalid. If another transaction from the set of transactions **920** has its conditions satisfied before the second transaction **920b**, then that other transaction is published before the second transaction **920b**. As a result, the order in which the conditions are satisfied determines which transactions in the set of transactions **920** are published and executed, and which transactions in the set of transactions **920** are not (e.g., due to earlier-executed transactions removing the digital assets from the intermediate address **912**).

[0182] In some implementations, one or more transactions in the set of transactions **920** may include, as a condition, a requirement for a signature using a private key **930** of the CMS **105**. This type of requirement may be used to delegate certain verification functions to the CMS **105**, such as to verify conditions that cannot directly be represented through timelocks, signatures, or other elements supported by the cryptocurrency network **106**. Thus, the signature from the CMS **105** can be used to represent the satisfaction of one or more conditions that the owner of the source address **910** specifies or which are used generally to provide additional security or verification. When a signature using the server private key **930** is needed and the CMS **105** determines that the criteria for signature are satisfied, the CMS **105** applies a signature using the server private key **930**.

[0183] The CMS **105** is limited in the transfers that it can perform, so that only transactions from the set of transactions **920** that have their associated conditions satisfied can be executed in the cryptocurrency network **106**. The CMS **105** still retains the ability to control some aspects of the conditional transfer, however, such as when or whether to publish individual transactions from the set of transactions **920**. The CMS **105** can use this ability to enhance security, such as to withhold transactions that would cause transfers to destination addresses that are known to be compromised or for which keys are lost, even if the conditions for the transactions are satisfied. In general, the CMS **105** can store transaction policies **934** for managing transaction publication, for example, rules that indicate when to publish transactions, lists of whitelisted or blacklisted destination addresses, and so on. The transaction policies **934** can also specify criteria for the CMS **105** to determine when it is appropriate to sign a transaction using the server private key **930**.

[0184] After the first transaction **920a** is executed, and before the second-stage transactions are

executed, the owner may issue a new transaction to conditional transfer. For example, the owner may generate a return transaction signed using the source address private key **911** to transfer digital assets from the intermediate address **912** back to the source address **910**, or to another address the owner chooses. In some implementations, if the intermediate address private key **913** is required for all transfers out of the intermediate address **912**, the owner can publish a previously-generated return transaction that was previously signed using the intermediate address private key **913** before the intermediate address private key **913** was discarded. Executing a return transaction in this manner can return the digital assets from the intermediate address **912** to the source address **910** and thus effectively disallow or cancel the overall conditional transfer by blocking the second-stage transactions from being subsequently executed (e.g., because the cryptocurrency assets are no longer at the intermediate address **132**).

[0185] When a conditional transfer process is initiated, the CMS **105** can repeatedly attempt to contact the owner of the source address **910** account, giving multiple opportunities for the owner to cancel the conditional transfer. If the time conditions (e.g., timelocks) elapse and the owner hasn't either responded to the CMS **105** or swept the funds (e.g., returned them to the source address **910**), then the CMS **105** will cosign the transaction **920b**, if needed, and will publish the transaction **920b** to be executed. Note that the CMS **105** cannot change the recipients of the transaction **920b** and also cannot change the amounts of cryptocurrency to be distributed, because that transaction was already pre-signed by an ephemeral key (e.g., the intermediate address private key **913**) that no longer exists. The CMS **105** can sign and broadcast the transaction **920b** or not, but cannot make any distribution the owner did not approve in advance.

[0186] In some cases, there is a risk that the CMS **105** could either refuse to cooperate or could be unavailable. One way that this risk can be mitigated is by having the authorized approvers install an app and have their instances of the apps hold keys for signing the second transaction **920b**. These keys would be useful only to cosign already locked-in transactions, which limits risk. In that case, the conditional transfer can be arranged with a spend-path where a quorum (e.g., a predetermined minimum number or predetermined amount) of the authorized approvers can authorize the transaction **920b** without the CMS **105** having to sign. For example, one path for executing the transaction **920b** can include a signature from the server private key **930** of the CMS **105** and a short timelock, and another path can omit the need for a signature from the CMS **105** but may include a longer timelock. Additionally, mobile apps on the devices **950a-950b** of the authorized approvers can download encrypted copies of the set of transactions **920**. For example, the set of transactions **920** can be encrypted so that at least a particular number or percentage of the authorized approvers have to work together to decrypt the set of transactions **920** and initiate the conditional transfer process.). This would allow the entire conditional transfer process to work even if the CMS **105** were unavailable. For this functionality, each of the authorized approvers would need a device **950a-950b** with a copy of the mobile app **113**, but this would provide additional resilience. As an alternative, the CMS **105** can store the appropriate keys (as done for social recovery discussed above from FIGS. **1-8**) and the authorized approvers can simply authorize the activation of the conditional transfer and/or the transaction **920b** specifically. In either case (e.g., whether authorized approvers have a mobile app **113** or they do not have a mobile app **113**), because the arrangement can generate the unfinalized pre-signed transaction each time the amount of cryptocurrency in the source address **910** changes. The owner can change destination addresses for recipient, and/or can change the keys used by authorized approvers, at any time without involving any of the other parties.

[0187] The conditional transfer techniques discussed for FIGS. **9A-9C** can be used to automatically and securely have cryptocurrency transferred to a user's specified heirs when the user is incapacitated or dead. At the same time, the arrangement allows the user to avoid cryptocurrency being stolen, through the user's ability to cancel the transfer or stop a fraudulent initiation of the transfer by issuing a return transaction before the end of a time lock period.

[0188] As an example, the mobile app **113** and/or the CMS **105** can prompt or guide a user to designate cryptocurrency addresses of their heirs and a percentage of cryptocurrency in one or more addresses to transfer to each heir. The mobile app **113** and/or the CMS **105** also prompt or guide the user to designate one or more contacts as authorized approvers, who may act in some cases similar to executors in verifying or certifying information. The user's mobile app **113** generates the intermediate address **912** and a temporary key, e.g., the intermediate address private key **913**). The mobile app **113** creates one or more first transactions **920a** that are configured to move all applicable cryptocurrency to the intermediate account **912**, and signs the one or more first transactions **920a** with the temporary key, without broadcasting the first transactions **920a** to the cryptocurrency network **106** (e.g., blockchain) for execution. The mobile app **113** also creates one or more second transactions **920b** that are configured to pay out to each heir the appropriate amount of cryptocurrency from the intermediate address **912**, and signs each of the one or more second transactions **920b** with the temporary key, again without broadcasting the one or more second transactions. The mobile app **113** then deletes the temporary key.

[0189] The intermediate address **912** can be set to allow transactions under certain conditions, such as if (i) signed by 2 of 3 of the user's keys or (ii) signed by the temporary key and the keys of authorized approvers and if a timelock has expired. The signed transactions **920** are then stored by the CMS **105**. The CMS **105** can provide an interface for an heir to start an inheritance process, and when that happens, the CMS **105** notifies the authorized approvers of the report of the user's death. When the authorized approvers confirm to the CMS **105** that the user is dead, the CMS **105** broadcasts the one or more first transactions **920a** (e.g., that move cryptocurrency to the intermediate account) to the cryptocurrency network where they are executed. The CMS **105** also causes the user to be notified of the activation of the conditional transfer, and that a timelock for execution has begun. If the user is still alive, the user can immediately move cryptocurrency back from the intermediate address **910** to the source address **910** using the user's keys, which terminates the conditional transfer. For example, the user may respond to a notification or tap a user interface element "I'm still here" on the mobile app **113**, which may cancel the conditional transfer and which may also invalidate the designation of heirs. On the other hand, if the user does not respond, after the timelock period is over, the CMS **105** may send the funds out from the intermediate account to the heirs by publishing the one or more second transactions.

[0190] In some implementations, each time the user makes a transaction, and thus changes the amount of cryptocurrency in the source address **910** account, the MCD **104** and CMS **105** can create a new set of transactions that would appropriately distribute the newly present amount of cryptocurrency.

[0191] FIG. **10** is a block diagram that illustrates techniques for refreshing or updating the set of transactions **920** for a conditional transfer. The set of transactions **920** incorporates many details about the conditional transfer that is desired. Various aspects specified by the set of transactions **920** may change between the time the set of transactions **920** is created and when the triggering event or condition occurs. When this occurs, the CMS **105** and/or the MCD **104** can perform operations to generate an updated set of transactions **970** that updates the conditional transfer for the current circumstances.

[0192] For example, the total amount of the cryptocurrency assets of the owner may change, e.g., the owner may receive extra cryptocurrency assets that previously did not belong to the owner at the time the set of transactions were created, or may alternatively spend existing cryptocurrency assets such that some cryptocurrency assets that belonged to the owner at the time of creation of the set of transactions no longer belongs to the owner. As an example, the conditional transfer may be arranged at a time when the source address **910** has a particular amount of digital assets (e.g., 5 Bitcoin). Over time, the amount of digital assets at the source address **910** may change (e.g., decrease to 4 Bitcoin, or increase to 6 Bitcoin). As a result, a first transaction **920a** configured to transfer 5 Bitcoin from the source address **910** to the intermediate address **912** would not be

appropriate. The first transaction **920a** would not be able to be completed if the stated amount **921a** is more than the actual amount available, or else would not fully transfer all digital assets as the owner intended if the stated amount **921a** is less than the actual amount available. Other reasons for replacing the set of transactions **920** include a change in the recipients for the transfer, a change in address of a recipient, a change in conditions to be applied for the transfer, a change in the amount or proportion transferred to each recipient, and so on.

[0193] In FIG. **31** various operations and a flow of data are shown as stages (A) through (E), which may occur in the order labeled or in another order. Overall, these operations involve detecting the need for a new set of transactions **970** to represent a conditional transfer, and creating and storing the newly generated set of transactions **970** using techniques as described with respect to FIGS. **9A-9B**.

[0194] During stage (A), the CMS **105** detects a change that indicates that the current set of transactions **920** in off-chain storage **940** is outdated. The CMS **105** can store information about the various conditional transfer arrangements in the stored transfer parameters **932** and can periodically verify whether the stored information is consistent with other records. For example, from the stored transfer parameters **932** (or from the stored set of transactions **920** itself), the CMS **105** can determine the amount of digital assets involved in a conditional transfer. The CMS **105** can compare this amount with a current amount at the source address **910**, as indicated by the cryptocurrency network **106** (e.g., as indicated by a blockchain). If the two amounts differ, or differ by more than a predetermined threshold amount, the CMS **105** can determine to create a new set of transactions **970**. As another example, the CMS **105** can determine when the authorized approvers or recipients of transfers change the addresses they use in the cryptocurrency network **106** based on updates to their user profiles **936**. Similarly, the owner of the source address **910** may indicate a change to the nature of the conditional transfer (e.g., recipients, amounts, conditions, triggering events or conditions, etc.). The CMS **105** can determine to create a new set of transactions **970** for any of these changes, or for others that affect the ability of the set of transactions **920** to be executed and to be consistent the owner's specified conditional transfer.

[0195] To improve efficiency, the CMS **105** can apply criteria to limit how often new sets of transactions are generated, and thus limit the processing burden of keeping conditional transfers up to date. For example, increases in the amount of digital assets present may only prompt generation of a new set of transactions when the increase is above a particular threshold (e.g., greater than 10%, or greater than 0.25 Bitcoin, etc.). Similarly, the original set of transactions **920** can be generated to apply to less than all of the digital assets of the source address **910** (e.g., 80%), to leave a buffer to allow some spending of cryptocurrency assets before a new set of transactions **970** is needed.

[0196] During stage (B), the CMS **105** notifies the MCD **104** that a new set of transactions is needed for the conditional transfer involving the source address **910**. The CMS **105** can indicate the change that prompted the update, as well as provide current information such as the current amount of digital assets at the source address **910**.

[0197] In the illustrated example, the CMS **105** monitors and determines when the set of transactions **920** should be replaced. In other implementations, the cryptocurrency management app **113** on the MCD **104** may additionally or alternatively monitor and determine when a change occurs that creates a need for a new set of transactions.

[0198] During stage (C), the cryptocurrency management app **113** at the MCD **104** generates a new set of transactions **970** that is based on the current set of digital assets at the source address **910**, and any other current items that may have changed. The cryptocurrency management app **113** performs the same set of operations described for stage (B) of FIG. **9A**. This includes generating an new intermediate address **962** with an associated intermediate address private key **963**. The previous intermediate address **912** is not used for the new set of transactions **970**. Because the intermediate address private key **913** was discarded, new transactions from the previous

intermediate address **912** cannot be generated with the appropriate signatures. As a result, each time a new set of transactions **970** is generated to update a conditional transfer, a new intermediate address **962** with a new corresponding intermediate address private key **963** is generated.

[0199] Generating the set of transactions **970** includes creating a first transaction **970a** to transfer digital assets from the source address **910** to the intermediate address **962**, and creating one or more second transactions **970b-970z** to transfer funds from the intermediate address **962**. The first transaction **970a** includes a specified amount of digital assets **971a**, and the first transaction **970a** includes a signature **972a** made using the source address private key **911**. The second transaction **970b** includes an amount of digital assets **971b**, a signature **972b** made using the intermediate address private key **913**, and one or more additional conditions **973b**.

[0200] During stage (D), the cryptocurrency management app **113** discards (e.g., deletes) the intermediate address private key **963** for the new intermediate address **963**. As discussed above, this makes the intermediate address private key **963** unavailable to the MCD **104**, the CMS **105**, and all other devices, so that additional second-stage transactions cannot be made without the source address private key **911**, and second-stage transactions in the set of transactions **970** cannot be altered without becoming invalid for execution in the cryptocurrency network **106**.

[0201] During stage (E), the cryptocurrency management app **113** causes the MCD **104** to send the new set of transactions **970** to the CMS **105** over the communication network **905**.

[0202] During stage (F), the CMS **105** receives the new set of transactions **970** and stores the new set of transactions **970** in the off-chain storage **940**. The previous set of transactions **920**, which is now outdated, is discarded. If the change that prompted the update in stage (A) altered transfer parameters for the conditional transfer, those changes are updated in the stored transfer parameters **932**.

[0203] FIGS. **11A-11B** illustrate examples of user interfaces **1100**, **1110** showing notifications to users who are authorized to approve transactions as part of conditional transfers. For example, second-stage transactions, such as the second transaction **920b** of FIG. **9A**, can include conditions that require signature using the private key of one or more authorized approvers before the transaction is valid and will be executed by the cryptocurrency network **106**. When a conditional transfer is initiated, the CMS **105** can cause a notification, such as shown in user interfaces **1100**, **1110** to be provided on a device of the approver, as discussed with respect to stage (I) of FIG. **9C**.

[0204] In FIG. **11A**, the triggering event or condition is the death of a user named Joe. The user interface **1100** informs the approver of the report that Joe has died, and asks the approver to confirm and sign with the approver's private key if this is correct.

[0205] In FIG. **11B**, the triggering event or condition is the initiation of a recovery process for an address of a user named Joe. The user interface **1110** informs the approver that the recovery process for Joe's account has been initiated, and asks the approver to confirm and sign with the approver's private key the approver agrees that the recovery process should proceed.

[0206] FIG. **12** shows an example of various transactions and addresses that can be used to implement a conditional transfer. As discussed above, the MCD **104** and CMS **105** can arrange conditional transfers in a way that allows the CMS **105** to act on behalf of an owner to carry out conditional transfers, even when the owner or the owner's private key may not be available. While allowing this, the arrangement also prevents the CMS **105** and any other party without the source address private key from transferring the digital assets involved in the conditional transfer except as approved in advance by the owner. This provides greater security and confidence that any digital assets involved in the conditional transfer arrangement will not be provided to any unauthorized party. The owner retains the ability to undo or cancel the conditional transfers, even after the conditional transfer process has been initiated.

[0207] In the example, digital assets subject to a conditional transfer are originally stored at a source address **1202**. The owner specifies a conditional transfer that should result upon a particular condition, such as the death of the owner. In this example, the owner specifies that a portion of the

digital assets should be transferred to destination address A **1206**, and another portion of the digital assets should be transferred to destination address B **1208**. The owner indicates the amounts or proportions of digital assets to be provided to each destination or recipient, as well as conditions that may be required for the transfers to be carried out. For example, the owner may designate one or more authorized approvers that must sign with their corresponding keys for the transfer to take effect.

[0208] Based on the owner's preferences, the owner's device generates a set of transactions that are stored but not immediately published to the blockchain network. These transactions include a first transaction **1210** configured to transfer a specified amount of digital assets from the source address **1202** to the intermediate address **1204**. The set of transactions also includes two other transactions **1212**, **1214** that provide alternative ways of transferring digital assets from the intermediate address **1204** to destination addresses **1206**, **1208**. For example, the transaction **1212** and the transaction **1214** each describe transfer of the same set of digital assets from the intermediate address **1204**, so only one of the transactions **1212**, **1214** can actually be carried out. Nevertheless, by creating multiple transactions **1212**, **1214** to transfer the same digital assets, the CMS **105** can enable different paths or options for a transfer, with each option being dependent on a different set of conditions or providing a different transaction result (e.g., transferring digital assets to different destinations or in different amounts).

[0209] Each of the transactions **1210**, **1212**, **1214** has a corresponding set of conditions **1211**, **1213**, **1215** that must be met for the transaction to be processed in the cryptocurrency network **106**. In other words, each of the transactions **1210**, **1212**, **1214** has a cryptographic requirement for one or more signatures in order for the corresponding transaction to be valid and accepted. Each of the transactions **1210**, **1212**, **1214** is also pre-signed with at least one private key, represented by signatures **1210a**, **1212a**, **1214a**. These signatures **1210a**, **1212a**, **1214a** meet one of the conditions for each of the transactions **1210**, **1212**, **1214**, but depending on the transaction other conditions may still need to be satisfied, such as signature with another private key or an amount of elapsed time.

[0210] The transactions **1210**, **1212**, **1214** are stored in off-chain storage **940** but are not published to the cryptocurrency network **106** until a trigger, e.g., a predetermined event or condition, is detected. Once the trigger occurs, the CMS **105** can begin publishing the transactions. This set of transactions **1210**, **1212**, **1214** is structured so that the CMS **105** is cryptographically limited to the predefined paths set by the predefined transactions illustrated. In other words, once the first transaction **1210** transfers digital assets from the source address **1202** to the intermediate address **1204**, no new transactions can be made to transfer the digital assets out of the intermediate address **1204**, unless the source address private key is used. As a result, the CMS **105** is limited by the requirements of the cryptocurrency network **106** to the limited, discrete set of transactions pre-approved by the owner. This enables the CMS **105** to act on the owner's behalf, including to provide different transfers under different sets of conditions, while still avoiding the possibility of the CMS **105** transferring digital assets out of the intermediate address **1204** to a recipient address or under conditions not specified by the owner.

[0211] The transactions **1210**, **1212**, **1214** that are used to provide the conditional transfer functionality can be arranged to take effect in multiple stages. For example, a first stage involves the first transaction **1210** that sweeps digital assets from the source address **1202** to an intermediate address **1204**. A second stage involves transfer of digital assets from the intermediate address **1204** to one or more destination addresses **1206**, **1208**, although these can be prevented by a return transaction transferring the digital assets back to the source address **1202**.

[0212] In more detail, the first transaction **1210** has associated conditions **1211**, which require signature by the source address private key for the transaction to be valid and accepted in the blockchain network. This condition is already satisfied when the set of transactions is created, because the first transaction **1210** is pre-signed with the source address private key. This enables

the CMS **105** to store the transaction record for the first transaction **1210** and publish it without further involvement of the owner when an appropriate triggering event or condition is detected. [0213] For the second stage, the transactions **1212**, **1214** each separately transfer the same digital assets from the intermediate address **1204**. In other words, the two transactions **1212**, **1214** provide alternative options for transferring the digital assets that are transferred to the intermediate address **1204** by the first transaction **1210**. For example, if the first transaction **1210** transfers 25 Bitcoin to the intermediate address **1204**, then the second-stage transaction **1212** can be configured to transfer the 25 Bitcoin, with 12.5 Bitcoin going to address A **1206** and 12.5 Bitcoin going to address B **1208**. Similarly, the transaction **1214** is also configured to transfer the same 25 Bitcoin from the intermediate address **1204** to the destination address **1206** and the destination address **1208**, in the same amounts.

[0214] In the example, both transactions **1212**, **1214** are intended to distribute the same amount of digital assets in the same proportions to the destination address is **1206**, **1208**, and simply to be able to be completed using different sets of conditions **1213**, **1215**. Nevertheless, the transactions **1212**, **1214** could be created to alternatively transfer the digital assets in different proportions (e.g., transaction **1212** providing 70% to destination address **1206** and 30% to destination address **1208**, and transaction **1214** providing 40% to destination address **1206** and 60% to destination address **1208**), or to different destination addresses all together (e.g., transaction **1212** providing all digital assets to destination address **1206**, and transaction **1214** providing all digital assets to destination address **1208**).

[0215] Each of the transactions **1212**, **1214** has a corresponding set of conditions **1213**, **1215**. The transaction **1212** has associated conditions **1213**, which represent cryptographic requirements for the transaction **1212** to be valid and accepted in the blockchain network. The conditions **1213** include the need for signature with the intermediate address private key, a signature with the private key of one or more authorized parties (e.g., authorized approvers designated in advance by the owner), and a signature from the CMS **105**. Of these three conditions, only the first (signature with the intermediate address Private key) is satisfied when the set of transactions is created and stored. After the conditional transfer process is activated, the CMS **105** contacts the authorized approvers to request their signatures, and the management CMS **105** applies its policies **934** to determine if the CMS **105** can appropriately sign with the server private key **930**.

[0216] Although only two different transaction options are illustrated, more or fewer transactions can be defined as alternatives. Similarly, each predefined transaction does not need to transfer all of the digital assets from the intermediate address. **1204**. For example, different groups of predefined transactions can together transfer the digital assets from the intermediate address **1204**.

[0217] After the first transaction **1210** is executed, the owner can still cancel the conditional transfer using a return transaction **1216**. For example, if the owner is reported to be dead, the CMS **105** attempts to contact the owner. If the report is incorrect, then the owner can create a return transaction **1216** that transfers the digital assets from the intermediate address **1204** back to the source address **1202** or to another address of the owner's choice. The conditional transfer is arranged to allow the source address private key to authorize transfers from the intermediate address **1204**, without the need for signature from the intermediate address private key, which will be discarded before a return transaction **1216** is needed. Alternatively, if a signature with the intermediate address private key is needed for the return transaction **1216**, the return transaction **1216** can be generated and retained by the owner, signed with the intermediate address private key in advance before the intermediate address private key is discarded.

[0218] By structuring the overall transaction scheme in multiple stages, the system gains versatility to provide for multiple alternative transactions and routes of authorization, while also limiting the possible transactions that can be performed without the source address private key to a predefined set of transactions. In this manner, the owner of the source address **1202** can authorize a server or other system to perform conditional transactions on the owner's behalf, while ensuring that no

transactions other than those specifically anticipated and authorized by the owner can be performed in the future.

[0219] The use of an intermediate address **1204** to temporarily store digital assets provides a number of advantages. First, control of the intermediate address private key can be used to limit the transaction options that transfer digital assets. All transactions that transfer digital assets out of the intermediate address require either the source address private key or the intermediate address private key. The authorized transactions intended to be performed without the source address private key are signed with the intermediate address private key. The intermediate address private key is then discarded, making it impossible to create other transfers out of the intermediate address without the source address private key. This limits the possible transfers to a defined set that the owner approves in advance.

[0220] As another advantage, using the intermediate address, **1204** provides greater versatility in setting timing conditions for the execution of transactions. For example, it may be desirable to set a timing condition that is relative to the triggering event or condition that activates the conditional transfer process. To do this, one or more of the transactions **1212**, **1214** can include a relative timing condition, such as limiting execution to 6 months after the digital assets arrive at the intermediate address **1204**. As a result, when the conditional transfer scheme is activated, the first transaction **1210** provides digital assets to the intermediate address **1204**, and the execution of the first transaction **1210** (arrival of those digital assets) provides a reference time from which to start measuring for the timing conditions of the other transactions **1212**, **1214**. Thus, the two-stage arrangement with an initial transfer to the intermediate address **1204** enables relative time constraints with respect to a wide variety of conditions, in effect, any triggering event or condition that is used to initiate the first transaction **1210**.

[0221] FIG. **13** shows another example of various transactions and addresses that can be used to implement a conditional transfer. This example shows a different use cases, where the owner of a source address **1302** may arrange a conditional transfer to be able to recover digital assets if the private key for the source address **1302** is lost.

[0222] For this example, a first transaction **1310** is generated to transfer digital assets from the source address **1302** to an intermediate address **1304**. The first transaction **1310** includes a signature **1310a** using the source address private key. The signature **1310a** completes all of the conditions **1311** required for the first transaction **1310** to be valid and executed by the cryptocurrency network **106**.

[0223] A single second-stage transaction **1314** is also generated to transfer digital assets from the intermediate address **1304** to a destination address **1308**. The destination address **1308** can be a secondary address controlled by the owner of the source address **1302**. The second-stage transaction **1314** includes a signature **1314a** made using the private key for the intermediate address **1304**. The signature **1314a** is required for the second-stage transaction **1314** to be executed, but the conditions **1315** for the second-stage transaction **1314** provide additional requirements. For example, a time lock enforces a time delay between the transfer of digital assets to the intermediate address **1304** and the execution of the second-stage transaction **1314**. In addition, a signature using the private key of one or more authorized parties selected by the owner (e.g., a friend, family member, or other trusted party) is also required.

[0224] After the first transaction **1310** and second stage transaction **1314** are generated and signed as illustrated, the intermediate address private key is discarded so no further transfers from the intermediate address **1304** can be created without the source address private key. The first transaction **1310** and second stage transaction **1314** are stored, such as by the CMS **105**, to be used to recover assets out of the source address **1302** in the event that the owner reports the source address private key to be lost.

[0225] Once the recovery process is initiated, as a result of the conditions **1315**, the digital asset recovery process is not completed until the end of the time delay period as well as receipt of the

additional signature from an authorized approver. During the delay period (and/or before the approver's signature is obtained), the owner still has an opportunity to cancel the recovery process if the owner finds the private key for the source address **1302**, or if the recovery process was incorrectly triggered. For example, if the owner has the source address private key, the owner may generate a return transaction **1316** to transfer digital assets from the intermediate address **1304** back to the source address **1302**. The return transaction **1316** has associated conditions **1317**, requiring a signature using the private key for the source address. Unlike the first transaction **1310**, the return transaction **1316** is not pre-signed in advance, so the source address private key is needed to cancel the recovery process in this way. This is desirable to avoid the risk that the recovery process is cancelled while the source address private key is actually lost, which would transfer the digital assets back to an unusable address.

[0226] After the conditions **1315** for the second-stage transaction **1314** are satisfied and the second-stage transaction **1314** is executed, the digital assets are at the destination address **1318**. The recovery process does not make the source address **1302** usable again or provide a key for the source address **1302**. Nevertheless, because of the transactions created before the source address private key is lost, the recovery process can transfer the digital assets out of the source address **1302** into the destination address **1308** for which the private key is known. This helps avoid digital assets becoming unavailable in the source address **1302** due to loss of the source address private key.

[0227] FIG. **34** is a flow diagram that illustrates a process **1400** for implementing conditional transfers. The process **1400** may be performed by one or more computers, such as a client device, a server system, a data center, etc. As an example, the process **1400** may be performed by the MCD **104**, the CMS **105**, or a combination of both the MCD **104** and the CMS **105**. The process **1400** can be used to set up a conditional transfer, which may later be executed as shown in FIG.

[0228] The process **1400** includes identifying a source address that is associated with a source address private key (**1402**). For example, a user can specify a source address having digital assets to be subject to a conditional transfer. As discussed above with respect to FIG. **9A**, a user can provide various types of transfer parameters **906** that can indicate, for example, the source address, an amount of digital assets to be involved in a conditional transfer, recipients for the digital assets, authorized approvers, one or more triggering events or conditions for initiating the conditional transfer, additional conditions for the transfer, and so on.

[0229] The process **1400** includes generating an intermediate address and an associated intermediate address private key (**1404**). As described above with respect to FIG. **9**, a new intermediate address can be created and used for each conditional transfer. By structuring a conditional transfer to route digital assets through an intermediate address, additional versatility and security is obtained. For example, the arrival of digital assets at the intermediate address can serve as the reference time that starts a delay period (e.g., time lock). This allows greater control over the beginning of the delay period than the cryptocurrency network **106** may permit. In addition, the private key for the intermediate address can be carefully managed to limit the set of transfers that are possible without the source address private key.

[0230] The process **1400** includes generating a set of transactions that are at least partially signed (**1406**). As described above with respect to FIG. **9A**, the set of transactions can include a first transaction to transfer digital assets recorded by the cryptocurrency network **106** (e.g., on a blockchain) from the source address to the intermediate address. The first transaction is signed using the source address private key. The set of transactions can include a second transaction to transfer a predetermined amount of the digital assets from the intermediate address to a destination address. The second transaction is signed using the intermediate address private key. The second transaction can include one or more additional conditions that must be satisfied for the second transaction to be accepted in and executed by the cryptocurrency network **106**. For example, the second transaction can include a timing constraint that prevents the transfer to the destination

address until a predetermined amount of time after the first transaction is completed. As another example, the second transaction can include a condition requiring a signature by one or more authorized approvers designated by the owner of the source address. Multiple second transactions can be generated to provide different options for transfers, e.g., in different amounts of digital assets, to different destination addresses, or with different sets of conditions.

[0231] The process **1400** includes storing the set of transactions in off-chain storage without broadcasting the set of transactions to the cryptocurrency network **106** (e.g., a blockchain network) (**1408**). As described above with respect to FIG. **9B**, After being generated, the set of transactions can be stored and held in reserve, before any of the transactions are published to the cryptocurrency network **106**. The transactions can be stored and deferred until the triggering event or condition designated for the conditional transfer has been detected.

[0232] The process **1400** includes discarding the intermediate address private key to limit generation of further transactions to transfer digital assets from the intermediate address (**1410**). As described above with respect to FIG. **9B**, by discarding the intermediate address private key, further transactions out of the intermediate address can be blocked unless the further transactions are signed using the source address private key. By discarding the intermediate address private key, the generated set of transactions enables a system to perform the conditional transfer on behalf of the owner of the source address, while the system (which does not have the source address private key) is prevented from any transfer of digital assets from the intermediate address except using one or more of the specific second transactions in the set of transactions. In addition, the discrete set of transactions that is generated can only be executed when the respective conditions defined for those transactions are satisfied.

[0233] FIG. **15** is a flow diagram that illustrates a process **1500** for managing conditional transfers. The process **1500** may be performed by one or more computers, such as a client device, a server system, a data center, etc. As an example, the process **1500** may be performed by the MCD **104**, the CMS **105**, or a combination of both the MCD **104** and the CMS **105**. In some implementations, it is preferable for the MCD **104** to create

[0234] The process **1500** includes creating and storing a new set of transactions (block **1502**). For example, the process **1400** of FIG. **34** can be used to generate a set of transactions that, collectively, implement a conditional transfer in response to a triggering event or condition. The CMS **105** can store the set of transactions in off-chain transaction storage **940** and publish them to the cryptocurrency network **106** when appropriate, as discussed further in the process **1500**.

[0235] The process **1500** includes performing monitoring (block **1504**) after the set of transactions is created. For example, the CMS **105** can monitor to detect the occurrence of the triggering event or condition that a user has set for initiating the conditional transfer. This can include monitoring for reports from users of events such as the loss of a key, the death or incapacity of a user, and so on. The CMS **105** can also monitor to detect changes in the amount of digital assets associated with the source address involved in the set of transactions. For example, the CMS **105** can use information from the cryptocurrency network **106** to determine when transactions are executed that add or remove digital assets for the source address.

[0236] The process **1500** includes determining whether a change in the digital assets associated with the source address has occurred (block **1506**). If not, then the CMS **105** can continue monitoring by returning to block **1504**.

[0237] If a change in the digital assets associated with the source address has occurred, a determination is made whether the change exceeds a threshold level (block **1508**). For example, the CMS **105** may determine whether the magnitude of the change (e.g., amount of cryptocurrency added or removed) satisfies a predetermined threshold set by the user. If so, the stored set of transactions that was made previously may no longer be appropriate. As a result, when the change satisfies the threshold, the CMS **105** can cause a new set of transactions to be created and stored in block **1502**.

[0238] For example, if the set of transactions is configured to transfer of 5 BTC, and an unrelated transaction reduces the total in the source account at only 4 BTC, the previously-generated set of transactions would not be able to be completed in the amounts as defined previously. Similarly, if the set of transactions is intended to transfer all of the cryptocurrency at the source account, and the amount of cryptocurrency increases, a new set of transactions may need be created to achieve this objective (e.g., to replace the stored set of transactions with transactions for the higher amount, or to add an additional set of transactions to be able to transfer the recently added cryptocurrency).

[0239] In general, adding a threshold for the change in digital assets reduces the frequency at which stored sets of transactions need to be refreshed. This can increase the overall efficiency of the cryptocurrency management system **102**. For example, the system **102** can avoid the computational work of generating new sets of transactions in response to frequent small transactions, and instead generate new sets of transactions when a threshold is reached. The threshold may be based on the amount of digital assets in a source address (e.g., generate new transactions when the cryptocurrency at the source address reaches 5 BTC, or 4 BTC, or some other amount). As another example, the threshold may be based on the total or aggregate change in digital assets with respect to a reference amount (e.g., generate a new set of transactions when the cryptocurrency at the source address changes by at least 0.5 BTC, or 1 BTC, or some other amount compared to the amount when the stored set of transactions was generated).

[0240] In addition, based on the monitoring performed in block **1504**, the CMS **105** can determine whether the triggering event or condition defined for the conditional transfer has occurred (block **1510**). If not, the CMS **105** continues monitoring in block **1504**. If the triggering event or condition is detected, the CMS **105** begins to execute the transactions in the stored set of transactions.

[0241] In response to detecting the triggering event or condition is detected, the CMS **105** publishes the first transaction from the set of transactions (block **1512**). For example, the first transaction can be a sweep transaction that transfers digital assets from the source address to an intermediate address. As discussed above, the first transaction can be stored with the signature for the private key of the source address already applied, so the CMS **105** can publish the first transaction and have it executed.

[0242] The CMS **105** can then perform various other actions to verify that the conditional transfer should proceed and to prepare other transactions for execution. These additional actions are shown as blocks **1514**, **1516**, **1518**, **1520**, **1522**.

[0243] The CMS **105** sends a notification to the user that is the owner of the source address involved in the set of transactions (block **1514**). For example, if a recovery process is started, the CMS **105** informs the user that recovery of the digital assets has been initiated. Similarly, if the conditional transfer is set up to be used in the event of the user's death, the CMS **105** can notify the user that the user has been reported to have died. By notifying the user, the CMS **105** gives the user the opportunity to intervene and cancel the conditional transfer if the conditional transfer was erroneously started. The user can perform a cancellation by reversing the first transaction to remove the digital assets from the intermediate address. In some implementations, the CMS **105** provides an option in a web page, mobile application, or other user interface to enable the user to cancel the conditional transfer that was triggered. If the user does respond and cancel the conditional transfer, then the process **1500** may terminate, or it may return to block **1502** to create a new set of transactions to replace the conditional transfer that the user cancelled.

[0244] The CMS **105** requests a signature from one or more authorized approvers (block **1516**). As discussed above, one of the conditions on completing the conditional transfer may be the approval of one or more authorized approvers that the user designated in advance. The CMS **105** can send notifications to the authorized approvers and request that they apply signatures with their private keys to verify that the conditional transfer should be carried out (e.g., verify that the triggering event or condition actually occurred).

[0245] In some implementations, one or more of the conditions on executing a second transaction

from the stored set of transactions is a signature using a private key of the CMS **105**. Obtaining this signature may be one of several different ways to approve the second transaction. For example, one path to approval of the second transaction may be signature with the private key of the CMS **105** and expiration of a timelock, while another path to approval may not require signature using the private key of the CMS **105** but may include a timelock of a longer duration.

[0246] The CMS **105** determines whether its policy allows for signature of the second transaction with a private key of the CMS **105** (block **1518**). As discussed above, the CMS **105** can store transaction policies **934** that specify circumstances in which the CMS **105** will sign and circumstances in which the CMS **105** will not sign. These policies may specify whether to sign based on, such as, the reliability or source of the information specifying the triggering event or condition, the ownership or status of the cryptocurrency addresses involved (e.g., whether the owner is known and verified, or if the account is on a blacklist, etc.), and so on. If the transaction policies **934** allow the second transaction to be signed, the CMS **105** applies a signature with the private key of the CMS **105** (block **1520**). If not, the CMS **105** does not sign the second transaction, but the set of transactions may still provide alternative paths for the second transaction to be approved (e.g., through signatures of other keys, through expiration of timelocks, etc.).

[0247] The CMS **105** determines whether the conditions have been satisfied for the second transaction to be published and executed in the cryptocurrency network **106** (block **1522**). As discussed above, there may be several different alternative sets of conditions for the second transaction, where any of the different sets of conditions being satisfied will enable the second transaction to be executed. This can be achieved by structuring the intermediate address as a multi-signature address, where a set of private keys are associated with the address, and different sub-combinations of the private keys may authorize a transaction (e.g., two of three keys, or three of five keys, etc.). In addition, or as an alternative, different sets of conditions can be imposed through different alternative transactions, e.g., multiple different second transactions that have different timelock durations or other conditions. For either technique, satisfying any one of the sets of conditions places the second transaction in condition to be executed.

[0248] If the CMS **105** determines that conditions for executing the second transaction are satisfied, the CMS **105** publishes the second transaction to the cryptocurrency network **106** (**1524**). The execution of the second transaction completes the conditional transfer, which carries out the digital asset recovery, inheritance transfer, or other transfer that the user had arranged.

[0249] If the CMS **105** determines that the conditions for executing the second transaction have not been satisfied, then the CMS **105** repeats the interactions and evaluations to determine whether the second transaction should be executed. For example, the CMS **105** may again notify the user (block **1514**), request signatures from one or more authorized approvers (block **1516**), determine whether the CMS **105** should sign (block **1518**) and apply a signature if appropriate (block **1520**), and again determine whether the conditions for issuing the second transaction have been satisfied (block **1522**).

[0250] FIG. **6** is a block diagram that illustrates a process **1600** for setting up a transfer of key material to a beneficiary. The transfer of key material can allow access to a wallet and/or account to transfer from one user to another user. This can be useful, for instance, to set up an inheritance, where a transferor's key is automatically transferred to a transferee upon a condition (e.g., the transferor passes away). The transferor can be referred to as the benefactor. The transferee can be referred to as the beneficiary.

[0251] A secure key material transfer feature can make it easy and secure for benefactors to not only pass on cryptocurrencies (e.g., bitcoin) and/or other digital assets to a friend or loved one, but to also give beneficiaries the same security, usability, and recovery tools that cryptocurrency wallets (e.g., secured with hardware wallet device(s)) offer.

[0252] Key material transfer can be set up and/or performed using the process **1600**, the process **1700**, the process **1800**, or a combination thereof. Key material transfer can involve upload of

encrypted key material to the CMS **105**, and transfer of the encrypted key material to a device associated with the transferee or beneficiary from the **105**.

[0253] The key material transfer processes discussed herein provide several technical improvements over other key transfer methods. First, the CMS **105** never sees the benefactor's unencrypted private key. The CMS **105** only stores an encrypted copy of the beneficiary's private key, and does not have access to the decryption key. Upon completion of an inheritance claim (or other condition for transfer), this encrypted key material is provided to the device of the beneficiary directly, without ever being decrypted on the CMS **105**. The device of the beneficiary decrypts this key material locally on their device. In this way, the key material transfer processes discussed herein provide improved security and privacy.

[0254] Second, the beneficiary does not receive any key material or the inheritance amount until the inheritance (or other condition for transfer) is complete. The beneficiary of a wallet or account that is set up for conditional transfer (e.g., inheritance) does not receive any key material or the inheritance amount until an inheritance claim (or other condition for transfer) has completed an associated waiting period. In this way, the key material transfer processes discussed herein provide improved security and customizability.

[0255] Third, the key material transfer processes discussed herein (e.g., for inheritance) leverages cryptographic structures used for other functions to provide improved security without creating any new user interface or user experience challenges. By leveraging the encryption patterns and secure channels exchanged when creating a trusted contact for social recovery, conditional key material transfer (e.g., for inheritance) gains the same design benefits of cryptographic communication without the need for identity verification or secrets to remember.

[0256] Fourth, beneficiaries can leverage wallet and/or account recovery mechanisms. In some examples, the key material transfer processes discussed herein can require the beneficiary to have their own wallet, account, or hardware wallet device. This can provide the beneficiary with multiple recovery options for the bitcoin they inherit, for instance using their own wallet, account, or hardware wallet device for recovery using a threshold signature scheme (e.g., in which different devices have different shares of a private key, and signatures generated by at least a threshold number of the key shares are needed for authentication and/or recovery), using a trusted contact for recovery, using a delay and notify system, or a combination thereof. Using such recovery mechanisms, the beneficiary can regain access to their inheritance even if they lose their phone, cloud, or hardware wallet device.

[0257] To facilitate a conditional key transfer transaction (e.g., for an inheritance or other condition)—to transfer a benefactor's wallet balance to a beneficiary on the benefactor's behalf—the beneficiary ultimately needs one of a set of private keys (e.g., three private keys) to use with the server key of the CMS **105**. It is important that the CMS **105** itself never has access to this key to ensure privacy, and that the beneficiary does not have access to this key until the condition is satisfied (e.g., the inheritance process is completed) to ensure that the rules (conditionality) of the transfer are preserved.

[0258] To ensure the benefactor's private key material (PKMat **1610**) is never accessible to the CMS **105**, the benefactor's device first encrypts the PKM at **1610** with a Private Key Encryption Key (PKEK **1620**) on their app to generate a PKEK-encrypted PKM at, indicated in FIG. **16** as the PKEK(PKMAT) **1615**. Once the private key material key is encrypted to generate PKEK(PKMAT) **1615**, it is safe to upload the PKEK(PKMAT) **1615** to the CMS **105**—an arrangement that also prevents the beneficiary from having access to the PKM at **1610** until the condition for the key transfer is satisfied (e.g., the inheritance process is completed).

[0259] To ensure that this PKEK **1620** can ultimately be given to the beneficiary in a way that allows for a balance transfer once the condition for the key transfer is satisfied (e.g., the inheritance process is completed), the benefactor's device or the trusted contact's device encrypts the PKEK **1620** with the beneficiary's Trusted Contact Encryption Key (TCEK)—a key that is created during

the inheritance invitation process—to generate a TCEK-encrypted PKEK, indicated in FIG. 16 as the TCEK(PKEK) 1625. Both of these encrypted keys—the PKEK(PKMAT) 1615 and the TCEK (PKEK) 1625—are safe to upload to the CMS 105 by the benefactor's device.

[0260] FIG. 17 is a flow diagram that illustrates a process 1700 for performing a transfer of key material to a beneficiary 1710. The beneficiary 1710, in the context of the process 1700, should be understood to refer to a device of the beneficiary 1710, such as a mobile device (e.g., running an app) or a hardware wallet device. The setup in the process 1600 allows the process 1600 to be reversed by the beneficiary 1710 upon satisfaction of a condition for the key transfer (e.g., an inheritance claim of the beneficiary 1710 is successful), at which point the beneficiary 1710 device's TCEK can decrypt the TCEK(PKEK) 1625 to obtain the PKEK 1620, which the beneficiary 1710 device can ultimately use to decrypt the PKEK (PKMAT) 1615 to obtain the benefactor's PKMat 1610 and allow a balance transfer to occur.

[0261] The PKMat 1610 refers to Private Key Material. The PKMat 1610 is the benefactor's mobile app key. This is used to facilitate the conditional key transfer transaction (e.g., inheritance key transfer transaction) upon satisfaction of a condition for the key transfer (e.g., an inheritance claim of the beneficiary 1710 is successful).

[0262] The PKEK 1620 refers to a Private Key Encryption Key. The PKEK 1620 is a key that is used to encrypt and/or obscure the private key material (PKM at 1610) while at rest on the CMS 105 (as the PKEK(PKMAT) 1615). The PKEK 1620 encrypts PKM at from the benefactor's device (to form the PKEK (PKMAT) 1615), to be later decrypted from the beneficiary 1710 device.

[0263] The TCEK refers to a Trusted Contact Encryption Key. The TCEK is an asymmetric keypair is generated by the beneficiary 1710 device. The TCEK includes a public key that is used (e.g., by the benefactor's device) to encrypt the PKEK 1620 to form the TCEK (PKEK) 1625 before sending the TCEK(PKEK) 1625 to the CMS 105 for storage. The beneficiary 1710 device uses the beneficiary's TCEK private key 1715 (of the TCEK key pair) to decrypt the TCEK (PKEK) 1625 to obtain the PKEK 1620 upon satisfaction of a condition for the key transfer (e.g., an inheritance claim of the beneficiary is successful). The beneficiary 1710 device then uses the decrypted PKEK 1620 to decrypt the PKEK (PKMAT) 1615 to obtain the benefactor's original PKM at 1610. The beneficiary 1710 device can then use the PKM at 1610 to access the funds, perform transfers, and so forth.

[0264] While the CMS 105 cannot access the keys (e.g., the 1610 or the PKEK 1620) to transfer inheritance funds directly, the CMS 105 does facilitate the dispersal of encrypted keys to a beneficiary 1710. The CMS 105 ensures that beneficiaries do not receive any sensitive information until the condition for the key transfer is satisfied (e.g., the inheritance is approved). This entire process is called an inheritance claim.

[0265] Claim approval is done via a delay and notify system. This system, also used in the recovery processes discussed herein, can create a waiting period of a predetermined length (e.g., six months) before the CMS 105 can proceed with an inheritance transaction. During this time, the CMS 105 attempts to contact the benefactor via all contact methods the benefactor has set up, such as push notifications, simple message service (SMS), multimedia message service (MMS), rich communication service (RCS), other text message formats, messaging through an app-based platform, messaging through a web-based platform, and/or email. If the benefactor denies the claim at any point during the six-month waiting period, the claim stops, no key material is given to the beneficiary 1710, and no conditional key transfer (e.g., inheritance transaction) occurs.

[0266] If and when the Delay and Notify period (e.g., six months) expires, the CMS 105 provides the beneficiary 1710 with the two encrypted keys—PKEK (PKMAT) 1615 (encrypted form of PKM at 1610) and TCEK (PKEK) 1625 (encrypted form of PKEK 1620)—as well as a wallet descriptor for the benefactor. As noted above, the beneficiary 1710 device can decrypt the TCEK (PKEK) 1625 with the TCEK private key 1715 to obtain the PKEK 1620, and can decrypt the PKEK(PKMAT) 1615 with the PKEK 1620 to obtain the PKMat 1610. Thus, with these keys, the

beneficiary **1710** can begin the process of transferring the benefactor's full wallet balance to their own wallet, using the benefactor's decrypted app key (PKM at **1610**) and server key (in CMS **105**) as signers.

[0267] At this point, the beneficiary **1710** gains access to the benefactor's wallet information for the first time. The beneficiary **1710** uses this information to create a full balance transfer from the benefactor's wallet to their own, using the benefactor's decrypted private key (PKMat **1610**) to sign it.

[0268] Once a transaction has been created and signed in the app, it is sent to the CMS **105** to be signed by the benefactor's server key (at the CMS **105**). The CMS **105** is only permitted to cosign a transaction that is both (1) a claim associated with a completed Delay and Notify period and (2) sent to the wallet address of the beneficiary **1710**. This dual validation protects the benefactor's funds and/or assets from being transferred for any reason other than an approved conditional transfer claim (e.g., an approved inheritance claim), to any other address, without requiring full control of the signing process.

[0269] In some examples, the conditional key transfer described in the process **1600** and/or the process **1700** requires a hardware wallet device. Requiring the hardware wallet device can improve security, flexibility, and reliability for the beneficiary **1710**, as methods that do not rely on a hardware wallet device can instead rely on another third-party server system that neither the benefactor nor the beneficiary **1710** fully control. Requiring the hardware wallet device also saves a beneficiary **1710** from the added step of assessing and choosing among many possible means of holding the cryptocurrency they inherit after you've passed, which is particularly beneficial for a beneficiary **1710** who isn't knowledgeable about cryptocurrency when they inherit it.

[0270] The design used for conditional key transfer (in the process **1600** and/or the process **1700**) is called Direct Key Distribution, where the CMS **105** distributes one (encrypted) private key directly to the beneficiary **1710** device to facilitate the transfer of funds. In order to safely transfer funds to a beneficiary, there needs to be some proof of the benefactor/beneficiary relationship. In some examples, the direct key distribution processes discussed herein accomplish this by storing a decryption key in a cloud backup of the beneficiary **1710**, along with authorization keys that can start the conditional transfer (e.g., inheritance) process. A hardware wallet device can improve security in storing and/or retrieving this.

[0271] For hardware wallet devices, sensitive cloud data is encrypted by the hardware wallet device before it is stored in the cloud backup of the beneficiary **1710**. This ensures no third party can access the benefactor's (or beneficiary's) wallet in the event that the cloud data is compromised or otherwise accessed by someone other than the benefactor or beneficiary. The hardware wallet device thus improves security of the contents of the cloud backup.

[0272] Additionally, in some examples, a user (e.g., benefactor and/or beneficiary **1710**) may use the same account for their cloud provider as and their email. This reality presents a unique attack scenario. If a user's cloud data is compromised, their email could be as well. With only the beneficiary **1710**'s cloud data as authentication, an attacker with access to the beneficiary **1710**'s account could restore the account and change the contact information. This could allow an attacker to claim an inheritance without the beneficiary **1710**'s knowledge. Accounts secured additionally with a hardware wallet device, however, are recovered with a key that is encrypted with hardware. When recovering without a hardware wallet device, a delay period is required. This means an attacker cannot gain access to the account with temporary access, but would need to maintain it through the security delay period, increasing the difficulty of this type of attack.

[0273] Inheritance, by definition, is a feature that needs to last a lifetime, so its design needs to be durable for long periods of time. Over a lifetime, it's not uncommon for people to change service providers, phones and email accounts. When this happens, users sometimes lose their cloud data. Requiring a hardware wallet device solves these problems. It allows the CMS **105** to securely authenticate the beneficiary **1710** when starting an inheritance claim, as well as recover user data

should the beneficiary **1710** lose their cloud backup, by encrypting their inheritance decryption keys with the hardware wallet device before backing up on CMS **105**. These backups—which can only be decrypted by hardware wallet device—allow inheritance relationships to be restored even if the beneficiary **1710**'s app and cloud are lost. If the beneficiary **1710**'s hardware wallet device is lost, the beneficiary **1710** (e.g., with the help of the CMS **105**, their cloud backup, and/or a trusted contact) can help replace it using various recovery mechanisms, keeping the data needed for inheritance safe by re-encrypting it with a replacement hardware wallet device.

[0274] The conditional key transfer used for inheritance transfers is built on the technologies associated with social recovery discussed herein. However, the security model is different.

Inheritance is, effectively, a reverse social recovery. In social recovery, the protected user is in control of starting the process. For inheritance, it's not possible for the benefactor to start the key transfer process, so the beneficiary **1710** is in control of starting the inheritance process.

[0275] While a beneficiary **1710** should be someone the benefactor trusts, the secure systems discussed herein do not take the word of anyone who initiates the inheritance process without verification, and have built in protections for the benefactor. While only the beneficiary **1710** (previously identified to the CMS **105** by the benefactor) can start the inheritance process, the CMS **105** uses a delay and notify period to ensure the benefactor and beneficiary **1710** both have an opportunity to indicate they have not been compromised in some way. During this time, the CMS **105** uses every contact method available (that the benefactor has previously identified to the CMS **105**) to try to reach the benefactor to ensure that the attempt is valid.

[0276] Unlike Social Recovery, no access is granted until after the Delay and Notify period is completed. This means that the beneficiary **1710** cannot gain any balance information by simply starting the process, keeping the benefactor in control of their funds and privacy, if they are still able to do so.

[0277] In the Direct Key Distribution model discussed herein, the CMS **105** effectively distributes one private key directly to the beneficiary **1710**—the PKM at **1610** (once all decryption operations are complete)—to facilitate the transfer of funds when the full inheritance process is complete. The CMS **105** facilitates the policy for this operation, after being triggered by the beneficiary **1710**.

[0278] In some examples, a Server-driven Covenants model can be used in place of the Direct Key Distribution model. Under a Server-driven Covenants model, the benefactor's device generates a set of inheritance transactions whenever they receive or send funds from their wallet. The set of transactions include: (1) an escrow transaction to an ephemeral wallet that is spendable with a short time lock, and (2) a transaction of inheritance funds per beneficiary from the ephemeral wallet to a pre-specified receive address for that beneficiary. Upon triggering the conditional key transfer (e.g., the inheritance claim)—which requires a quorum of people to coordinate and inform the CMS **105** under the Server-driven Covenants model—the escrow transaction is broadcast and beneficiaries (e.g., beneficiary **1710**) informed. If the claim was illegitimate, the benefactor could claw back the funds into their own account within the transaction time lock period. After the time lock expired, the server (e.g., CMS **105**) broadcasts the pre-generated transactions from the ephemeral wallet to the pre-specified receive addresses for each beneficiary (e.g., beneficiary **1710**) and broadcast the transaction(s).

[0279] The Direct Key Distribution model provides improvements over the Server-driven Covenants model. First, under the Server-driven Covenants model, the beneficiary **1710** must ensure the wallet associated with the address receiving the inheritance is always accessible and in their control. In situations where the inheritance transaction is being sent to another wallet or an exchange, the transaction can end up transferring funds and/or key(s) to an account or wallet that is not associated with the beneficiary **1710** at the time of the transfer. This is not an issue with the Direct Key Distribution model, which relies on key material (e.g., the TCEK private key **1715**) of the beneficiary **1710**, and/or a hardware wallet device of the beneficiary **1710**. Second, under the Server-driven Covenants model, the funds available to the beneficiary **1710** are those contained in

the benefactor-generated transaction. If the benefactor doesn't update their inheritance transactions before the inheritance flow is triggered, the beneficiary **1710** is left with only part of the inherited funds. Again, this is not an issue with the Direct Key Distribution model, which provides the beneficiary **1710** with the key material (PKMat **1610**) to fully access the benefactor's account and/or wallet.

[0280] FIG. **18** is a flow diagram illustrating a process **1800** for key material transfer. The process **1800** is performed by a key management system. The key management system can include, for instance, the communication network **101**, the cryptocurrency management system **102**, the CMD **103**, the MCD **104**, the CMS **105**, the cryptocurrency network **106**, the cloud server **115**, the social recovery contacts **120**, the devices **150a-150b**, a system that performs the process of FIG. **2**, the device with the GUIs of FIGS. **3A-3B**, the smartphone **702**, the network **707**, a system that performs the process of FIG. **8** the communication network **905**, the devices **950a-950b**, the device with the GUIs of FIGS. **1A-11B**, a system that performs the process of FIG. **12** a system that performs the process of FIG. **1** a system that performs the process of FIG. **34** a system that performs the process of FIG. **15**, a system that performs the process **1600**, a system that performs the process **1700**, the environment **1900** for application interface customization, the environment **2000**, the system **2100**, a system, an apparatus, a point of sale (POS) system or terminal, a transaction instrument reader device, a processor that performs instructions stored in a non-transitory computer-readable storage medium, any subsystems or components of any of the above-listed systems, any other computing systems disclosed herein, or a combination thereof.

[0281] At operation **1805**, the key management system is configured to, and can, receive an encrypted private key (e.g., PKEK (PMAT) **1615**) that is encrypted using a private key encryption key (e.g., PKEK **1620**). The encrypted private key (e.g., PKEK (PMAT) **1615**) and the private key encryption key (e.g., PKEK **1620**) are associated with a transferor.

[0282] At operation **1810**, the key management system is configured to, and can, receive an encrypted private key encryption key (e.g., TCEK (PKEK) **1625**) that is encrypted using a trusted contact encryption key (e.g., TCEK public key). The encrypted private key encryption key (e.g., TCEK (PKEK) **1625**) is an encrypted variant of the private key encryption key (e.g., PKEK **1620**).

[0283] At operation **1815**, the key management system is configured to, and can, check whether a condition is satisfied. If not (e.g., if the key management system fails to receive an indication that the condition is satisfied), the key management is configured to, and can, continue to check whether a condition is satisfied at operation **1815**. If so (e.g., if the key management system receives an indication that the condition is satisfied), the key management proceeds to operation **1820**, or alternately skips to operation **1830**.

[0284] In some aspects, the condition is associated with an inheritance from the transferor to the transferee. The transferor can be referred to as a benefactor, and the transferee can be referred to as a beneficiary. In some aspects, the condition is associated with a death of the transferor. In some aspects, the indication that the condition is satisfied (that results in a “yes” for operation **1815**) is an inheritance claim. In some aspects, the key management system is configured to, and can, receive an indication that the condition is satisfied at operation **1815**, for instance by receiving the inheritance claim from at least one of the transferee device or a second device associated with the transferee.

[0285] In some aspects, the condition is associated with an event that has a plurality of possible outcomes. In some aspects, the indication that the condition is satisfied (that results in a “yes” for operation **1815**) is an indication of a specific outcome of the event. The plurality of possible outcomes includes the specific outcome. For instance, the event can be a sporting event in which multiple teams could win, or a race in which multiple racers could win, or a day in the future in which multiple weather conditions are possible, and the like.

[0286] At operation **1820**, the key management system is configured to, and can, send, to the transferor, a communication that includes an interactive element that is configured to trigger an

alert (e.g., to trigger sending of the alert to the key management system). The communication may be a delay and notify communication as discussed herein.

[0287] In some aspects, sending the communication to the transferor includes sending the communication to the transferor through at least one of email, text messaging, a phone call, or an application. In some aspects, the interactive element is a hyperlink that leads to a network address that triggers the alert.

[0288] At operation **1825**, the key management system is configured to, and can, check whether the alert has been received after a predetermined period of time (e.g., a delay and notify period, for instance six months). If so (if the key management system has received the alert within the predetermined period of time), then the transferor cancels the transfer by triggering the alert through the interaction with the communication, and the process **1800** ends at operation **1845**. If not (if the key management system has not received the alert within the predetermined period of time), the key management proceeds to operation **1830**.

[0289] At operation **1830**, the key management system is configured to, and can, send the encrypted private key (e.g., PKEK(PMAT) **1615**) and the encrypted private key encryption key (e.g., TCEK (PKEK) **1625**) to transferee device associated with the transferee.

[0290] At operation **1835**, the key management system is configured to, and can, receive, from the transferee device (e.g., beneficiary **1710**), a request for a transfer of funds from a transferor account associated with the transferor. The request is signed using a private key (e.g., PKM at **1610**). The private key (e.g., PKM at **1610**) is decrypted (e.g., by the transferee device) from the encrypted private key (e.g., PKEK(PMAT) **1615**) using the private key encryption key (e.g., PKEK **1620**). The private key encryption key (e.g., PKEK **1620**) is decrypted (e.g., by the transferee device) from the encrypted private key encryption key (e.g., TCEK (PKEK) **1625**) using a trusted contact decryption key (e.g., TCEK private key **1715**) corresponding to the trusted contact encryption key (e.g., TCEK public key).

[0291] In some aspects, the trusted contact encryption key (e.g., TCEK public key) is a public key, and the trusted contact decryption key (e.g., TCEK private key **1715**) is a private key corresponding to the public key.

[0292] At operation **1840**, the key management system is configured to, and can, facilitate the transfer of funds from the transferor account in response to the request.

[0293] In some aspects, facilitating the transfer of funds (as in operation **1840**) includes causing a block to be appended to a distributed ledger (e.g., a blockchain ledger). The block includes a payload with data indicative of the transfer of funds. In some aspects, the key management system is configured to, and can, generate the block. In some aspects, the key management system is configured to, and can, cause another device to generate the block. In some aspects, the key management system is configured to, and can, append the block to the distributed ledger. In some aspects, the key management system is configured to, and can, cause another device to append the block to the distributed ledger.

[0294] In some aspects, the transfer of funds is a transfer of a cryptocurrency. In some aspects, the transfer of funds is a transfer from the transferor account to a transferee account associated with the transferee.

[0295] FIG. **19** illustrates an example environment **1900** for application interface customization. The environment **1900** includes server(s) **1902** that can communicate over a network **1904** with end user devices **1906** and/or server(s) **1908** associated with third-party service provider(s). In various examples, the end user devices **1906** may comprise one or more merchant devices **1906(A)**, one or more user devices **1906(B)** and/or **1906(C)** in a peer network, one or more content consumption devices **1906(D)**, one or more artist user devices **1906(E)**, combinations of these examples, or other categories of user devices. The server(s) **1902** can be associated with one or more service providers that can provide one or more services for the benefit of users **1916**, as described below. For example, the server(s) **1902** may enable services of service providers such as in association with a

merchant platform **1910** (which may further include a buyer platform), a peer-to-peer (P2P) payment platform **1912**, a media content platform **1914**, a combination of these platforms, or other platforms associated with other service providers. While services and features are referenced throughout in connection with a particular one of the merchant platform **1910**, the P2P payment platform **1912**, or the media content platform **1914**, it should be understood that any of these platforms may perform the functionality described in relation to any of the other platforms. Actions attributed to the service provider(s) can be performed by the server(s) **1902**.

[0296] In some examples, the end user devices **1906**, merchant platform **1910**, P2P platform **1912**, and/or media content platform **1914** can be examples of the communication network **101**, the cryptocurrency management system **102**, the CMD **103**, the MCD **104**, the CMS **105**, the cryptocurrency network **106**, the cloud server **115**, the social recovery contacts **120**, the devices **150a-150b**, a system that performs the process of FIG. 2, the device with the GUIs of FIGS. 3A-3B, the smartphone **702**, the network **707**, a system that performs the process of FIG. 8 the communication network **905**, the devices **950a-950b**, the device with the GUIs of FIGS. 11A-11B, a system that performs the process of FIG. 12, a system that performs the process of FIG. 13, a system that performs the process of FIG. 34 a system that performs the process of FIG. 15, a system that performs the process **1600**, a system that performs the process **1700**, a key management system that performs the process **1800**, or a combination thereof. The users **1916** (individually referred to herein as “user **1916**”) can be referred to as miners, customers, buyers, merchants, sellers, borrowers, employees, employers, payors, payees, couriers, artists, musicians, listeners, fans, supervisors, hosts, audience members, and so on. The users **1916** can interact with the end user devices **1906** via user interfaces presented via the end user devices **1906**. In at least one example, a user interface can be presented via a web browser, or the like. Alternatively or additionally, a user interface can be presented via an application, such as a mobile application or desktop application, which can be provided by the merchant platform **1910**, the P2P payment platform **1912**, and/or the media content platform **1914**, or which can be an otherwise dedicated application. In some examples, individual end user devices **1906** can have an instance or versioned instance of an application, which can be downloaded from an application store, for example, which can present the user interface(s) described herein.

[0297] In at least one example, the users **1916** can include merchants that can operate the seller device(s) **1906(A)** that are configured for use by merchants. For the purpose of this discussion, a “merchant” can be any entity that offers items (e.g., goods or services) for purchase or other means of acquisition (e.g., rent, borrow, barter, etc.). The merchants can offer items for purchase or other means of acquisition via brick-and-mortar stores, mobile stores (e.g., pop-up shops, food trucks, etc.), online stores, event venues, combinations of the foregoing, and so forth. In some examples, at least some of the merchants can be associated with the same entity but can have different merchant locations and/or can have franchise/franchisee relationships.

[0298] In additional or alternative examples, the merchants can be different merchants. For the purpose of this discussion, “different merchants” can refer to two or more unrelated merchants. “Different merchants” therefore can refer to two or more merchants that are different legal entities (e.g., natural persons and/or corporate persons) that do not share accounting, employees, branding, etc. “Different merchants,” as used herein, have different names, employer identification numbers (EIN)s, lines of business (in some examples), inventories (or at least portions thereof), and/or the like. Thus, the use of the term “different merchants” does not refer to a merchant with various merchant locations or franchise/franchisee relationships. Such merchants—with various merchant locations or franchise/franchisee relationships—can be referred to as merchants having different merchant locations and/or different commerce channels.

[0299] The seller device **1906(A)** can have an instance of a point of sale (“POS”) application **1920** stored thereon. The POS application **1920** can configure the seller device **1906(A)** as a POS terminal, which enables the merchant to interact with one or more customers. In at least one

example, interactions between the customers and the merchants that involve the exchange of funds (from the customers) for items or services (from the merchants) can be referred to as “transactions.” In at least one example, the POS application **1920** can determine transaction data associated with the POS transactions. Transaction data can include payment information, which can be obtained from a reader device **1922** associated with the seller device **1906(A)**, user authentication data, purchase amount information, point-of-purchase information (e.g., item(s) purchased, date of purchase, time of purchase, subscription type, etc.), etc. The POS application **1920** can send transaction data to the server(s) **1902** such that the server(s) **1902** can track transactions of the customers, merchants, and/or the users **1916** over time. Furthermore, the POS application **1920** can present a UI to enable the merchant to interact with the POS application **1920** and/or the merchant platform **1910** via the POS application **1920**.

[0300] In at least one example, the seller device **1906(A)** can be a special-purpose computing device configured as a POS terminal (via the execution of the POS application **1920**). In at least one example, the POS terminal may be connected to a reader device **1922**, which is capable of accepting a variety of payment instruments, such as credit cards, debit cards, gift cards, short-range communication based payment instruments, and the like, as described below. In at least one example, the reader device **1922** can plug in to a port in the seller device **1906(A)**, such as a microphone port, a headphone port, an audio-jack, a data port, or other suitable port. In additional or alternative examples, the reader device **1922** can be coupled to the seller device **1906(A)** via another wired or wireless connection, such as via Bluetooth®, BL E, and so on. In some examples, the reader device **1922** can be a software solution executing on the POS terminal, e.g., a mobile phone. In some examples, the reader device **1922** can read information from alternative payment instruments including, but not limited to, wristbands and the like.

[0301] In some examples, the reader device **1922** may physically interact with payment instruments such as magnetic stripe payment cards, EMV payment cards, and/or short-range communication (e.g., near field communication (NFC), radio frequency identification (RFID), Bluetooth®, Bluetooth® low energy (BLE), etc.) payment instruments (e.g., cards, hardware wallets, fobs, or devices configured for tapping). The POS terminal may provide a rich user interface, communicate with the reader device **1922**, and communicate with the merchant platform **1910**, which can provide, among other services, a payment processing service. The server(s) **1902** associated with the merchant platform **1910** can communicate with server(s) **1908**, as described below. In this manner, the POS terminal and reader device **1922** may collectively process transaction(s) between the merchants and customers. In some examples, multiple POS terminal(s) may be connected to a number of other devices, such as “secondary” terminals, e.g., back-of-the-house systems, printers, line-buster devices, reader devices, speakers, and the like, to allow for information from the secondary terminal to be shared between the primary POS terminal(s) and secondary terminal(s), for example via short-range communication technology. This kind of arrangement may continue operation in an offline-online scenario to allow one device (e.g., secondary terminal) to continue taking user input, and synchronize data with another device (e.g., primary terminal) when the primary or secondary terminal switches to online mode. In other examples, such data synchronization may happen periodically or at randomly selected time intervals.

[0302] While the POS terminal and the reader device **1922** of the POS system **1924** are shown as separate devices, in additional or alternative examples, the POS terminal and the reader device **1922** can be part of a single device. In some examples, the reader device **1922** can have a display integrated therein for presenting information to customers of a merchant. In additional or alternative examples, the POS terminal can have a display integrated therein for presenting information to the customers of the merchant. POS systems, such as the POS system **1924**, may be mobile, such that POS terminals and reader devices may process transactions in disparate locations across the world. POS systems can be used for processing card-present transactions and card-not-present (CNP) transactions.

[0303] A card-present transaction is a transaction where both a customer and the customer's payment instrument are physically present at the time of the transaction. Card-present transactions may be contact or contactless transactions processed by swipes (e.g., by sliding a magnetic strip through a reader device), dips (e.g., by inserting an embedded microchip into a reader device), taps (e.g., by wirelessly, through Bluetooth, NFC or other short range technology hover or tap a payment instrument into a reader device), or any other interaction between a physical payment instrument (e.g., a card), or otherwise present payment instrument, and a reader device **1922**, whereby the reader device **1922** is able to obtain payment data from the payment instrument.

[0304] A CNP transaction is a transaction where a card, or other payment instrument, is not physically present at the POS such that payment data is manually keyed in (e.g., by a merchant, customer, etc.), or payment data is required to be recalled from a card-on-file data store, to complete the transaction.

[0305] The POS system **1924**, the server(s) **1902**, and/or the server(s) **1908** may exchange payment information and transaction data to determine whether transactions are authorized. For example, the POS system **1924** may provide encrypted payment data, user authentication data, purchase amount information, point-of-purchase information, etc. (collectively, transaction data) to server(s) **1902** over the network(s) **1904**. The server(s) **1902** may send the transaction data to the server(s) **1908**.

[0306] For the purpose of this discussion, the “payment service providers” can be acquiring banks (“acquirer”), issuing banks (“issuer”), card payment networks, and the like. In an example, an acquirer is a bank or financial institution that processes payments (e.g., credit or debit card payments) and can assume risk on behalf of merchants(s). A n acquirer can be a registered member of a card association (e.g., Visa®, MasterCard®), and can be part of a card payment network. In at least one example, the service provider can serve as an acquirer and connect directly with the card payment network.

[0307] The card payment network (e.g., the server(s) **1908** associated therewith) can forward the fund transfer request to an issuing bank (e.g., “issuer”). The issuer is a bank or financial institution that offers a financial account (e.g., credit or debit card account) to a user. The issuer (e.g., the server(s) **1908** associated therewith) can make a determination as to whether the customer has the capacity to absorb the relevant charge associated with the payment transaction. In at least one example, the merchant platform **1910** can serve as an issuer and/or can partner with an issuer. The transaction is either approved or rejected by the issuer and/or the card payment network (e.g., the server(s) **1908** associated therewith), and a payment authorization message is communicated from the issuer to the POS device via a path opposite of that described above, or via an alternate path.

[0308] The server(s) **1908** may send an authorization notification over the network(s) **1904** to the server(s) **1902**, which may send the authorization notification to the POS system **1924** over the network(s) **1904** to indicate whether the transaction is authorized. The server(s) **1902** may also transmit additional information such as transaction identifiers to the POS system **1924**. In one example, the server(s) **1902** may include a merchant application and/or other functional components for communicating with the POS system **1924** and/or the server(s) **1908** to authorize or decline transactions (e.g., the API **1918**). In examples, the merchant platform **1910** can enable the merchants to receive cash payments, payment card payments, and/or electronic payments from customers for POS transactions and the service provider can process transactions on behalf of the merchants.

[0309] Based on the authentication notification that is received by the POS system **1924** from server(s) **1902**, the merchant may indicate to the customer whether the transaction has been approved. In some examples, approval may be indicated at the POS system **1924**, for example, at a display of the POS system **1924**. In some cases, such as with a smart phone or watch operating as a short-range communication payment instrument, information about the approved transaction may be provided to the short-range communication payment instrument for presentation via a display of the smart phone or watch. In some examples, additional or alternative information can additionally

be presented with the approved transaction notification including, but not limited to, receipts, special offers, coupons, or loyalty program information.

[0310] The merchant platform **1910** can provide, among other services, payment processing services, inventory management services, catalog management services, business banking services, financing services, lending services, reservation management services, web-development services, payroll services, employee management services, appointment services, loyalty tracking services, restaurant management services, order management services, fulfillment services, onboarding services, identity verification (IDV) services, media content (e.g., music, videos, etc.) management and/or subscription services, and so on. In some examples, the end user devices **1906** can access all of the services. In some cases, the end user devices **1906** can have graduated access to the services, which can be based on risk tolerance, IDV outputs, subscriptions, and so on. In at least one example, access to such services can be availed to the merchants via the POS application **1920**. In additional or alternative examples, each service can be associated with its own access point (e.g., application, web browser, etc.).

[0311] As the merchant platform **1910** processes transactions on behalf of the merchants, the merchant platform **1910** can maintain accounts or balances for the merchants in one or more ledgers. For example, the merchant platform **1910** can analyze transaction data received for a transaction to determine an amount of funds owed to a merchant for the transaction and deposit funds into an account of the merchant. The account can have a stored balance, which can be managed by the merchant platform **1910**. The account can be different from a conventional bank account at least because the stored balance is managed by a ledger of the merchant platform **1910** and the associated funds are accessible via various withdrawal channels including, but not limited to, scheduled deposit, same-day deposit, instant deposit, and a linked payment instrument.

[0312] A scheduled deposit can occur when the merchant platform **1910** transfers funds associated with a stored balance of the merchant to a bank account of the merchant that is held at a bank or other financial institution (e.g., associated with the server(s) **1908**). Scheduled deposits can occur at a prearranged time after a POS transaction is funded, which can be a business day after the POS transaction occurred, or sooner or later. In some examples, the merchant can access funds prior to a scheduled deposit (e.g., same-day deposits and/or real-time deposits). Further, in at least one example, the merchant can have a payment instrument that is linked to the stored balance that enables the merchant to access the funds without first transferring the funds from the account managed by the merchant platform **1910** to the bank account of the merchant.

[0313] In at least one example, the merchant platform **1910** may provide inventory management services. That is, the merchant platform **1910** may provide inventory tracking and reporting. Inventory management services may enable the merchant to access and manage a database storing data associated with a quantity of each item that the merchant has available (i.e., an inventory). Furthermore, in at least one example, the merchant platform **1910** can provide catalog management services to enable the merchant to maintain a catalog, which can be a database storing data associated with items that the merchant has available for acquisition (i.e., catalog management services). The merchant platform **1910** can offer recommendations related to pricing of the items, placement of items on the catalog, and multi-party fulfillment of the inventory, to name a few examples.

[0314] In at least one example, the merchant platform **1910** can provide business banking services, which allow the merchant to track deposits (from payment processing and/or other sources of funds) into an account of the merchant, payroll payments from the account (e.g., payments to employees of the merchant), payments to other merchants (e.g., business-to-business) directly from the account or from a linked debit card, withdrawals made via scheduled deposit and/or real-time deposit, configure allocations among multiple balances or accounts (e.g., spending, saving, taxes, etc.), etc. Furthermore, the business banking services can enable the merchant to obtain a customized payment instrument (e.g., credit card), check how much money the merchant is earning

(e.g., via presentation of available earned balance), understand where the money of the merchant is going (e.g., via deposit reports (which can include a breakdown of fees), spend reports, etc.), access/use earned money (e.g., via scheduled deposit, real-time deposit, linked payment instrument, etc.), have improved control of the money of the merchant (e.g., via management of deposit schedule, deposit speed, linked instruments, etc.), etc. Moreover, the business banking services can enable the merchants to visualize their cash flow to track their financial health, set aside money for upcoming obligations (e.g., savings), organize money around goals, etc.

[0315] In at least one example, the merchant platform **1910** can provide financing services and products, such as via business loans, consumer loans, fixed term loans, flexible term loans, and the like. In at least one example, the service provider can utilize one or more risk signals to determine whether to extend financing offers and/or terms associated with such financing offers. Such risk signals can be particular to an individual platform or service, as described herein, or can be based on aggregated data associated with multiple of the platforms or services. In at least one example, the merchant platform **1910** can provide financing services for offering and/or lending a loan to a borrower that is to be used for, in some instances, financing the borrower's short-term operational needs (e.g., a capital loan). Additionally or alternatively, the merchant platform **1910** can provide financing services for offering and/or lending a loan to a borrower that is to be used for, in some instances, financing the borrower's consumer purchase (e.g., a consumer loan). In at least one example, a borrower can submit a request for a loan to enable the borrower to purchase an item from a merchant. The merchant platform **1910** can generate the loan based at least in part on determining that the borrower purchased or intends to purchase the item from the merchant. Advances, loans, or other funds provided to a merchant or other user can be repaid via a variety of mechanisms. In some examples, loans can be repaid in installments (e.g., multiple payments over time), at a particular date, from a portion of incoming funds (e.g., payments processed for the merchant, tax refunds, direct deposits, etc.), or the like.

[0316] The merchant platform **1910** can provide web-development services, which enable users **1916** who are unfamiliar with HTML, XML, Javascript, CSS, or other web design tools to create and maintain functional websites. Further, in addition to websites, the web-development services can create and maintain other online omni-channel presences, such as social media posts for example. In some examples, the resulting web page(s) and/or other content items can be used for offering item(s) for sale via an online/e-commerce platform. In at least one example, the merchant platform **1910** can recommend and/or generate content items to supplement omni-channel presences of the merchants.

[0317] Furthermore, the merchant platform **1910** can provide payroll services to enable employers to pay employees for work performed on behalf of employers. In at least one example, the merchant platform **1910** can receive data that includes time worked by an employee (e.g., through imported timecards and/or POS interactions), sales made by the employee, gratuities received by the employee, and so forth. Based on such data, the merchant platform **1910** can make payroll payments to employee(s) on behalf of an employer via the payroll service. For instance, the merchant platform **1910** can facilitate the transfer of a total amount to be paid out for the payroll of an employee from the bank of the employer to the bank of the merchant platform **1910** to be used to make payroll payments. In at least one example, when the funds have been received at the bank of the merchant platform **1910**, the merchant platform **1910** can pay the employee, such as by check or direct deposit.

[0318] Moreover, in at least one example, the merchant platform **1910** can provide employee management services for managing schedules of employees. Further, the merchant platform **1910** can provide appointment services for enabling users **1916** to set schedules for scheduling appointments and/or users **1916** to schedule appointments.

[0319] In some examples, the merchant platform **1910** can provide restaurant management services to enable users **1916** to make and/or manage reservations, to monitor front-of-house and/or back-

of-house operations, and so on. In such examples, the seller device(s) **1906(A)** and/or server(s) **1902** can be configured to communicate with one or more other computing devices, which can be located in the front-of-house (e.g., POS device(s)) and/or back-of-house (e.g., kitchen display system(s) (KDS)). In at least one example, the merchant platform **1910** can provide order management services and/or fulfillment services to enable restaurants (or other merchant types) to manage open tickets, split tickets, and so on and/or manage fulfillment services.

[0320] In some examples, the merchant platform **1910** can provide omni-channel fulfillment services. A fulfillment service includes item ordering and delivery services, such as via a courier. In some examples, the courier can be an unmanned aerial vehicle (e.g., a drone), an autonomous vehicle, or any other type of vehicle capable of receiving instructions for traveling between locations. For instance, if a customer places an order with a merchant and the merchant cannot fulfill the order because one or more items are out of stock or otherwise unavailable, the merchant platform **1910** can leverage other merchants and/or sales channels that are part of the merchant platform **1910** to fulfill the customer's order. That is, another merchant can provide the one or more items to fulfill the order of the customer. Furthermore, in some examples, another sales channel (e.g., online, brick-and-mortar, etc.) can be used to fulfill the order of the customer.

[0321] In some examples, the merchant platform **1910** can enable conversational commerce via conversational commerce services, which can use one or more machine learning mechanisms to analyze messages exchanged between two or more users **1916**, voice inputs into a virtual assistant or the like, to determine intents of user(s) **1916**. In some examples, the merchant platform **1910** can utilize determined intents to automate customer service, offer promotions, provide recommendations, or otherwise interact with customers in real-time. In at least one example, the merchant platform **1910** can integrate products and services, and payment mechanisms into a communication platform (e.g., messaging, etc.) to enable customers to make purchases, or otherwise transact, without having to call, email, or visit a web page or other channel of a merchant. That is, conversational commerce alleviates the need for customers to toggle back and forth between conversations and web pages to gather information and make purchases.

[0322] In at least one example, a user **1916** may be new to the merchant platform **1910** such that the user **1916** that has not registered (e.g., subscribed to receive access to one or more services offered by the merchant platform **1910**) with the merchant platform **1910**. The merchant platform **1910** can offer onboarding services for registering a potential user **1916** with the merchant platform **1910**. In some examples, onboarding can involve presenting various questions, prompts, and the like to a potential user **1916** to obtain information that can be used to generate a profile for the potential user **1916**. In at least one example, the merchant platform **1910** can provide limited or short-term access to its services prior to, or during, onboarding (e.g., a user of a peer-to-peer payment service can transfer and/or receive funds prior to being fully onboarded, a merchant can process payments prior to being fully onboarded, a user of a music streaming service can listen to music having advertisement breaks prior to being fully onboarded, etc.). In response to full or partial completion of onboarding, any limited or short-term access to services of the merchant platform **1910** can be transitioned to more permissive (e.g., less limited) or longer-term access to such services.

[0323] The merchant platform **1910** can be associated with IDV services, which can be used by the merchant platform **1910** for compliance purposes and/or can be offered as a service, for instance to third-party service providers (e.g., associated with the server(s) **1908**). That is, the merchant platform **1910** can offer IDV services to verify the identity of users **1916** seeking to use or using their services. Identity verification may involve requesting a customer (or potential customer) to provide information that is used by compliance departments to prove that the information is associated with an identity of a real person or entity (e.g., an artist). In at least one example, the merchant platform **1910** can perform services for determining whether identifying information provided by a user **1916** accurately identifies the customer (or potential customer).

[0324] Techniques described herein can be configured to operate in both real-time/online and offline modes. “Online” modes refer to modes when devices are capable of communicating with the merchant platform **1910** while offline mode refers to modes when devices are unable to communicate with the server(s) **1908** due to network connectivity issue, for example. In such examples, devices may operate in “offline” mode where at least some payment data is stored (e.g., on the seller device(s) **1906(A)**) and/or the server(s) **1902** until connectivity is restored and the payment data can be transmitted to the server(s) **1902** and/or the server(s) **1908** for processing.


[0325] In at least one example, the merchant platform **1910** can be associated with a hub, such as an order hub, an inventory hub, a fulfillment hub and so on, which can enable integration with one or more additional service providers (e.g., associated with the additional server(s) **1908**). In some examples, such additional service providers can offer additional or alternative services and the service provider can provide an interface or other computer-readable instructions to integrate functionality of the service provider into the one or more additional service providers.

[0326] Turning now to the P2P functionality provided by the environment **1900**, the P2P platform **1912** can provide a peer-to-peer payment service that enables peer-to-peer payments between two or more of the users **1916**. Two or more of the users **1916** may be considered “peers” in a peer-to-peer interaction, such as a payment. In at least one example, the P2P platform **1912** can communicate with instances of a payment application **1926** (or other access point) installed on end user devices **1906** configured for operation by the users **1916**. In an example, an instance of the payment application **1926** executing on a first user device **1906(B)** operated by a payor (e.g., one of the users **1916**) can send a request to the P2P platform **1912** to transfer an asset (e.g., fiat currency, non-fiat currency, digital assets such as non-fungible tokens (NFTs), cryptocurrency, securities, gift cards, and/or related assets) from the payor to a payee (e.g., a different one of the users **1916**) via a peer-to-peer payment. In some examples, assets associated with an account of the payor are transferred to an account of the payee. In some examples, assets can be held at least temporarily in an account of the P2P platform **1912** prior to transferring the assets to the account of the payee.

[0327] In some examples, the P2P platform **1912** can utilize a ledger system to track transfers of assets between users **1916**. FIG. 2Q below, provides additional details associated with such a ledger system. The ledger system can enable users **1916** to own fractional shares of assets that are not conventionally available. For instance, a user can own a fraction of a Bitcoin, an NFT, or a stock. Additional details are described herein.

[0328] In at least one example, the P2P platform **1912** can facilitate transfers and can send notifications related thereto to instances of the payment application **1926** executing on user device(s) of payee(s). As an example, the P2P platform **1912** can transfer assets from an account of a first user to an account of a second user and can send a notification to the user device **1906(B)** of the second user for presentation via a user interface. The notification can indicate that a transfer is in process, a transfer is complete, or the like. In some examples, the P2P platform **1912** can send additional or alternative information to the instances of the payment application **1926** (e.g., low balance to the payor, current balance to the payor or the payee, etc.). In some examples, the payor and/or payee can be identified automatically, e.g., based on context, proximity, prior transaction history, and so on. In other examples, the payee can send a request for funds to the payor prior to the payor initiating the transfer of funds. In some embodiments, the P2P platform **1912** funds the request to payee on behalf of the payor, to speed up the transfer process and compensate for lags that may be attributed to the payor's financial network.

[0329] In some examples, the P2P platform **1912** can trigger the peer-to-peer payment process through identification of a “payment proxy” having a particular syntax. The payment proxy is useable in lieu of payment data. That is, payment data and a payment proxy can be linked to, or otherwise associated with, a user account of a user and either can be used for making payments. In an example, the syntax can include a monetary currency indicator prefixing one or more alphanumeric characters (e.g., \$Cash). The currency indicator operates as the tagging mechanism

that indicates to the server(s) **1902** to treat the inputs as a request from the payor to transfer assets, where detection of the syntax triggers a transfer of assets. The currency indicator can correspond to various currencies including but not limited to, dollar (\$), euro (€), pound (£), rupee ( custom-character), yuan (¥), etc. Although use of the dollar currency indicator (\$) is used herein, it is to be understood that any currency symbol or other symbol could equally be used. In some examples, additional or alternative identifiers can be used to trigger the peer-to-peer payment process. For instance, email, telephone number, social media handles, artist or band names, and/or the like can be used to trigger and/or identify users of a peer-to-peer payment process.

[0330] In some examples, the peer-to-peer payment process can be initiated through instances of the payment application **1926** executing on the end user devices **1906**. In at least some embodiments, the peer-to-peer process can be implemented within a landing page associated with a user and/or an identifier of a user. The term “landing page,” as used here, refers to a virtual location identified by a personalized location address that is dedicated to collect payments on behalf of a recipient associated with the personalized location address. The personalized location address that identifies the landing page can be a uniform resource locator (URL), which can include a payment proxy discussed above. The P2P platform **1912** can generate the landing page to enable the recipient to conveniently receive one or more payments from one or more senders.

[0331] In some examples, the peer-to-peer payment process can be implemented within a forum. The term “forum,” as used here, refers to a content provider's media channel (e.g., a social networking platform, a microblog, a blog, video sharing platform, a music sharing platform, etc.) that enables user interaction and engagement through streaming of content, comments, posts, messages on electronic bulletin boards, messages on a social networking platform, and/or any other types of messages. In some examples, the content provider can be the service provider as described with reference to FIG. **19** or a third-party service provider associated with the server(s) **1908**. In examples where the content provider is a third-party service provider, the server(s) **1908** can be accessible via one or more APIs **1918** or other integrations. In some examples, “forum” may also refer to an application or webpage of an e-commerce or retail organization that offers products and/or services. Such websites can provide an online “form” to complete before or after the products or services are added to a virtual cart. Some of these fields may be configured to receive payment information, such as a payment proxy, in lieu of other kinds of payment mechanisms, such as credit cards, debit cards, prepaid cards, gift cards, virtual wallets, etc.

[0332] In some embodiments, the peer-to-peer process can be implemented within a communication application, such as a messaging application. The term “messaging application,” as used here, refers to any messaging application that enables communication between users (e.g., sender and recipient of a message) over a wired or wireless communications network, through use of a communication message. The messaging application can be internal to the P2P platform **1912** (e.g., the P2P platform **1912** offers a chat or messaging service that is within the payment application or accessible via the payment application). In some examples, the messaging application can be external to the P2P platform **1912**. (e.g., the messaging application is hosted by a third-party service provider associated with the server(s) **1908**, which can be accessible via one or more of the APIs **1918** or other integrations). The messaging application can include, for example, a text messaging application for communication between phones (e.g., conventional mobile telephones or smartphones), or a cross-platform instant messaging application for smartphones and phones that use the Internet for communication.

[0333] Funds received from payments can be stored in stored balances that are linked to, or otherwise associated with, user accounts. In some examples, the P2P platform **1912** can enable users **1916** to perform banking transactions via instances of the payment application **1926**. For example, users can configure direct deposits, recurring deposits, or other deposits (e.g., tax refunds, loans, etc.) for adding assets to their various ledgers/balances. In some examples, users can deposit physical cash via ATM s or other deposit sources, which can include merchants, such as those

merchants that utilize the payment processing system described above. In some examples, the P2P platform **1912** can enable users to allocate funds between different accounts, sub-accounts, or balances (e.g., spending, saving, different assets, different currencies), etc. Further, users **1916** can configure bill pay, recurring payments, and/or the like using assets associated with their accounts. In some examples, the P2P platform **1912**, with consent of the user, can track individual transactions made using the payment application and can utilize such transaction data to make personalized or customized recommendations, determine creditworthiness, generate tax documentation, and/or the like.

[0334] In addition to sending and/or receiving assets via peer-to-peer transactions, the P2P platform **1912** enables users to buy and/or sell assets via asset networks such as cryptocurrency networks, securities networks, and/or the like. In some examples, acquisition of such assets can be in whole or fractional shares. The ledger system described below with reference to FIG. 2D can enable such assets to be acquired in fractional shares and/or in real-time or near real-time (by delaying or omitting the need to buy/sell assets via asset networks or exchanges). In some examples, users can “gift” assets to other users, for example, by transferring cryptocurrency, stocks, or the like to one another.

[0335] In some examples, the P2P platform **1912** can enable users to link payment instruments to their user accounts. As a result, users can use their linked payment instruments to access funds in their accounts or balances. In some examples, the payment instrument can be a credit card, debit card, card linked to multiple accounts or balances via software or hardware, a fob or other object having payment data stored thereon, or the like. In some examples, the payment instrument can be a virtual payment instrument or a physical payment instrument. In some examples, the virtual payment instrument can be issued in real-time or for temporary usage. In some examples, the virtual payment instrument can have the same or different payment data as a corresponding physical payment instrument. Payment instruments can be customizable using a design user interface of the payment application. Such customization can enable users to select colors, stamps, images, text, or the like for surface(s) of their payment instruments. In some examples, users can draw or otherwise interact with the design user interface to personalize surface(s) of their payment instruments.

[0336] In some examples, users can associate incentives with their payment instruments. Incentives can be recommended to users based on user preferences (inferred or explicitly identified), geolocation, propensity to redeem, value, and/or the like. In some examples, incentives can be particular to individual merchants, types of merchants, types of transactions, and/or the like. In at least one example, when a user uses their payment instrument at a merchant or type of merchant associated with an incentive, or for a transaction type associated with an incentive, the P2P platform **1912** can automatically apply the incentive to the transaction. In some examples, users can gift other users “gift cards” that can be associated with payment instruments. That is, a user can transfer an amount of funds to another user and such funds can be associated with a condition (e.g., merchant, merchant type, transaction type, location, etc.) that, upon satisfaction, enables the amount of funds, or a portion thereof, to be applied to a transaction. In at least one example, when a user uses their payment instrument for a transaction that satisfies the condition, the P2P platform **1912** can automatically apply the amount of funds associated with the gift card to the transaction.

[0337] In some examples, users can configure their account such that when they use their payment instruments, the P2P platform **1912** can deposit an amount of funds into a savings account, investing account, bitcoin account, or the like.

[0338] In some examples, users can search for or browse other users, merchants, items, or the like via the payment application. In some examples, search results can be personalized and/or customized for the user (e.g., based on user data collected with consent of the user). In some examples, users can shop or otherwise purchase items from other users, merchants, or the like from within the payment application or via a deep link to a merchant application or website.

[0339] The P2P platform **1912** can offer primary and secondary accounts, wherein a primary account is a sponsor or other delegate of one or more secondary accounts. Such accounts can be useful for families, wherein a parent or other guardian is a sponsor or delegate to one or more child accounts, or where a child is a sponsor or delegate of an elderly parent's account. In some examples, primary accounts can establish limits on secondary accounts, such as spending limits, or the like. In some examples, the primary account owner is the user legally responsible for the account and their identity may be verifiable for secondary user accounts to perform certain transactions, such as buying/selling cryptocurrency or stocks. In some examples, one or more primary accounts and one or more secondary accounts can form a “group” with shared goals, such as saving, investing, or the like.

[0340] The P2P platform **1912** can present activity data via an activity user interface of the payment application. In some examples, activity can be presented by merchant, date, time, amount, or the like. In some examples, interactions between entities can be represented in conversational communications such that each interaction or transaction is represented as a message. In some examples, users can interact with individual messages and/or send/request funds from within such a conversational communication. In some examples, such conversational communications can represent conversations of a group of two or more users. Groups can be used to pool funds, obtain group discounts or incentives, or enable multiple users to participate in financial transactions together (e.g., group investing, group savings, etc.).

[0341] The P2P platform **1912** can offer a variety of financial training or learning opportunities. In some examples, such training or learning can be personalized for individual users, for example, based on user data and/or transaction data of the user that is obtained with consent of the user. In some examples, such user data and/or transaction data can be analyzed to make actionable recommendations with respect to optimizing financial health of users of the P2P platform **1912**.

[0342] In some examples, components of the environment **1900** may be integrated to enable payments at the point-of-sale using assets associated with user accounts of the P2P platform **1912**. As illustrated in the environment **1900**, the components can communicate with one another via the network **1904**, where one or more APIs **1918** or other functional components can be used to facilitate such communication.

[0343] In at least one example, an integration can enable a customer to participate in a transaction via their own computing device (e.g., user device **1906(B)**) instead of interacting with a merchant device of a merchant, such as the seller device **1906(A)**. In such an example, the POS application **1920**, associated with a payment processing platform and executable by the seller device **1906(A)** of the merchant, can present a Quick Response (QR) code, or other code that can be used to identify a transaction (e.g., a transaction code), in association with a transaction between the customer and the merchant. The QR code, or other transaction code, can be provided to the POS application **1920** via an API **1918** associated with the peer-to-peer payment platform. In an example, the customer can utilize their own computing device, such as the user device **1906(B)**, to capture the QR code, or the other transaction code, and to provide an indication of the captured QR code, or other transaction code, to server(s) **1902**.

[0344] Based at least in part on the integration of the peer-to-peer payment platform and the payment processing platform (e.g., via the API **1918**), the server(s) **1902** of the merchant platform **1910** can exchange communications with a payment application **1926** associated with the P2P platform **1912** and/or the POS application **1920** to process payment for the transaction using a peer-to-peer payment where the customer is a first “peer” and the merchant is a second “peer.”

[0345] Based at least in part on receiving an indication of which payment method a user (e.g., customer or merchant) intends to use for a transaction, techniques described herein utilize an integration between the P2P platform **1912** and merchant platform **1910** (which can be a first- or third-party integration) such that a QR code, or other transaction code, specific to the transaction can be used for providing transaction details, location details, customer details, or the like to a

computing device of the customer, such as the user device **1906(B)**, to enable a contactless (peer-to-peer) payment for the transaction, and transferring funds from an account of the customer to an account of the merchant.

[0346] In at least one example, techniques described herein can offer improvements to conventional payment technologies at both brick-and-mortar points of sale and online points of sale. For example, at brick-and-mortar points of sale, techniques described herein can enable customers to “scan to pay,” by using their computing devices to scan QR codes, or other transaction codes, encoded with data as described herein, to remit payments for transactions. In such a “scan to pay” example, a customer computing device, such as the user device **1906(B)**, can be specially configured as a buyer-facing device that can enable the customer to view cart building in near real-time, interact with a transaction during cart building using the customer computing device, authorize payment via the customer computing device, apply coupons or other incentives via the customer computing device, add gratuity, loyalty information, feedback, or the like via the customer computing device, etc. In another example, merchants can “scan for payment” such that a customer can present a QR code, or other transaction code, that can be linked to a payment instrument or stored balance. Funds associated with the payment instrument or stored balance can be used for payment of a transaction.

[0347] As described above, techniques described herein can offer improvements to conventional payment technologies at online points of sale, as well as brick-and-mortar points of sale. For example, multiple applications can be used in combination during checkout. That is, the POS application **1920** and the payment application **1926**, as described herein, can process a payment transaction by routing information input via the merchant application to the payment application for completing a “frictionless” payment.

[0348] Returning to the “scan to pay” examples described herein, QR codes, or other transaction codes, can be presented in association with a merchant web page or ecommerce web page. In at least one example, techniques described herein can enable customers to “scan to pay,” by using their computing devices to scan or otherwise capture QR codes, or other transaction codes, encoded with data, as described herein, to remit payments for online/ecommerce transactions. A customer computing device, such as the user device **1906(B)**, can be specially configured as a buyer-facing device having functionality similar to the functionality described above in the brick-and-mortar example.

[0349] In some examples, based at least in part on capturing the QR code, or other transaction code, the merchant platform **1910** can provide transaction data to the P2P platform **1912** for presentation via the payment application **1926** on the computing device of the customer, such as the user device **1906(B)**, to enable the customer to complete the transaction via their own computing device. In some examples, in response to receiving an indication that the QR code, or other transaction code, has been captured or otherwise interacted with via the customer computing device, the P2P platform **1912** can determine that the customer authorizes payment of the transaction using funds associated with a stored balance of the customer that is managed and/or maintained by the P2P platform **1912**. Such authorization can be implicit such that the interaction with the transaction code can imply authorization of the customer. Alternatively or additionally, the P2P platform **1912** can request express authorization to process payment for the transaction using the funds associated with the stored balance and the customer can interact with the payment application to expressly authorize the settlement of the transaction. In some examples, such an authorization (implicit or express) can be provided prior to a transaction being complete and/or initialization of a conventional payment flow. That is, in some examples, such an authorization can be provided during cart building (e.g., adding item(s) to a virtual cart) and/or prior to payment selection. In some examples, such an authorization can be provided after payment is complete (e.g., via another payment instrument). Based at least in part on receiving an authorization to use funds associated with the stored balance (e.g., implicitly or explicitly) of the customer, the P2P platform

1912 can transfer funds from the stored balance of the customer to the merchant platform **1910**. In at least one example, the merchant platform **1910** can deposit the funds, or a portion thereof, into a stored balance of the merchant that is managed and/or maintained by the merchant platform **1910**. In such an example, the merchant platform **1910** can be a “peer” to the customer in a peer-to-peer transaction.

[0350] In some examples, techniques described herein can enable the customer to interact with the transaction after payment for the transaction has been settled. For example, in at least one example, the merchant platform **1910** can cause a total amount of a transaction to be presented via a user interface associated with the payment application **1926** such that the customer can provide gratuity, feedback, loyalty information, or the like, via an interaction with the user interface. In another example, the merchant platform **1910** can adjust a total amount of a transaction based on events during a shopping experience, such as adding or removing a charge to the total amount based on whether a media content item requested by the customer to be played during a shopping experience was in fact played. In some examples, because the customer has already authorized payment via the P2P platform **1912**, if the customer inputs a tip and/or an event affecting the total amount of the transaction is triggered, the P2P platform **1912** can transfer additional funds, associated with the tip or event, to the merchant platform **1910**. This pre-authorization (or maintained authorization) of sorts can enable faster, more efficient payment processing when the tip is received and/or the event initiates the trigger. Further, the customer can provide feedback and/or loyalty information via the user interface presented by the payment application, which can be associated with the transaction. Using the pre-authorization techniques described herein results in fewer data transmissions and thus, techniques described herein can conserve bandwidth and reduce network congestion. Moreover, as described above, funds associated with tips can be received faster and more efficiently than with conventional payment technologies.

[0351] In addition to the improvements described above, techniques described herein can provide enhanced security in payment processing. In some examples, if a camera, or other sensor, used to capture a QR code, or other transaction code, is integrated into a payment application **1926** (e.g., instead of a native camera, or other sensor), techniques described herein can utilize an indication of the QR code, or other transaction code, received from the payment application for two-factor authentication to enable more secure payments.

[0352] It should be noted that, while techniques described herein are directed to contactless payments using QR codes or other transaction codes, in additional or alternative examples, techniques described herein can be applicable for contact payments. That is, in some examples, a customer can swipe a payment instrument (e.g., a credit card, a debit card, or the like) via a reader device associated with a merchant device, dip a payment instrument into a reader device associated with a merchant computing device, tap a payment instrument with a reader device associated with a merchant computing device, or the like, to initiate the provisioning of transaction data to the customer computing device. In some examples, the payment instrument can be associated with the P2P platform **1912** as described herein (e.g., a debit card linked to a stored balance of a customer) such that when the payment instrument is caused to interact with a payment reader, the merchant platform **1910** can exchange communications with the P2P platform **1912** to authorize payment for a transaction and/or provision associated transaction data to a computing device of the customer associated with the transaction.

[0353] Turning now to media content functionality provided by the environment **1900**, the media content platform **1914** can provide digital media to a content consumption device **1906(D)** where playback may occur using “streaming.” In examples, “streaming” media content involves encoding the media content and transmitting the encoded media content over the network **1904** to a media player or a media application executing on a device (e.g., via a speaker). The device then decodes and plays the media content while data is being received. In some cases, a buffer queues some of the data of the media content (e.g., audio data, video data, etc.) ahead of the media being played.

During moments of network congestion, which leads to lower available bandwidth, less media content data is added to the buffer, which drains down as media content is being dequeued during streaming playback. However, during moments of high network bandwidth, the buffer is replenished, adding media content data to the buffer.

[0354] In at least one example, the media content platform **1914** can provide a digital media streaming service (e.g., subscription-based, non-subscription-based) that enables a content consumption device **1906(D)** to stream and/or download digital media content via a listener application **1928** installed on the content consumption device **1906(D)**. For instance, the media content platform **1914** may comprise a digital audio streaming service (e.g., for music, podcasts, audiobooks, etc.), a digital video streaming service, and/or a streaming service that provides streaming of various different types of digital media content or multimedia. In such cases where digital media content items are downloaded and stored locally on the content consumption devices **1906(D)**, the listener application **1928** may verify access rights to the digital media content items at time intervals, for instance intermittently (e.g., when the content consumption device **1906(D)** has a network connection with the media content platform **1914** via the network(s) **1904**), and/or at regular intervals (e.g., daily, weekly, monthly, etc.). In examples, access rights to the digital media content items may be provided when a subscription to the media content platform **1914** is active, while access rights to the digital media content items may be withheld when the subscription to the media content platform **1914** is terminated. Enabling storage on the end user devices **1906** and subsequent access to digital media content items via the listener application **1928** provides the users **1916** with the ability to access the digital media content items “offline” such as when a connection to the media content platform **1914** via the network(s) **1904** is unavailable or unreliable.

[0355] In some examples, the media content platform **1914** may additionally or alternatively provide an artist management service that enables the users **1916** to manage aspects of artist business via an artist application **1930** installed on the artist device **1906(E)**, such as data analytics and management (e.g., listener data, consumer data, etc.), marketing, regulatory obligations, cash flow management, publishing, customer relationship management (CRM), social media, event coordination, industry communications, digital media content ingestion and storage, and so forth. In some cases, the users **1916** can have graduated access to the services, which can be based on a user type (e.g., artist, group member, personal manager, business manager, attorney, agent, etc.), risk tolerance, artist verification status, listener and/or viewer analytics (e.g., number of streams in a month), and so on. In some cases, multiple users **1916** may have access to a single user account via respective end user devices **1906**, with the various users having different access privileges to services provided by the artist management service. In various scenarios, an artist can designate functions provided by the artist management service to different members of the team associated with the artist, thus granting the respective team members access to services suited to the skills of the individual team members.

[0356] In some cases, the artist application **1930** and the listener application **1928** may be distinct applications having differing user experiences and verification processes for access, such as illustrated in the environment **1900**. For instance, the media content platform **1914** may request additional verification, such as a link to an artist website, a sample of an artist's work, a verified credential supplied by a third party, etc. to grant access to the artist application **1930** in addition to information requested to access the listener application **1928**. Further, the artist application **1930** may provide the artist management services described herein, without the subscription-based digital media streaming services described herein, and vice versa. However, examples are also considered in which functionality provided by the artist application **1930** and the listener application **1928** partially or fully overlap, and/or where verification processes for access are substantially similar.

[0357] In at least some examples, the media content platform **1914** enables interaction between the users **1916** utilizing the listener application **1928** installed on the content consumption devices

1906(D), and the users **1916** utilizing the artist application **1930** installed on the artist end user devices **1906(E)**. For example, the media content platform **1914** may provide interconnectivity between the subscription-based digital media streaming service and the artist management service. Functionality provided by the media content platform **1914** in such instances may include a communication channel between one or more of the users **1916** (e.g., a listener, fan, music supervisor, publisher, etc.) utilizing the listener application **1928** and another user (e.g., an artist) of the users **1916** utilizing the artist application **1930**. The communication channel may include, for instance, a messaging platform (also referred to as a “messaging application” herein), a live streaming platform, a videoconferencing or teleconferencing platform, and/or a combination of these.

[0358] Additionally, in some cases, the media content platform **1914** may facilitate a resource transfer between the listener application **1928** and the artist application **1930**. In an example, the media content platform **1914** may direct a resource, such as a portion of a subscription fee paid by one of the users **1916** designated as a listener, to one or more of the users **1916** designated as artists based on a number of instances that the listening user consumed (e.g., streamed, downloaded, etc.) content created by respective ones of the artist users. Alternatively or additionally, the media content platform **1914** may direct a resource, such as funds, from an account associated with a listening user to an account associated with an artist user (or vice versa), in accordance with transfers between accounts as described herein. The media content platform **1914** may facilitate resource transfers in examples such as merchandise purchases, event ticket purchases, “tipping” an artist, payments for royalties or other fees, and so forth.

[0359] In some examples, the media content platform **1914** enables interaction between individual ones of the users **1916** with one another via the listener application **1928** installed on the content consumption device **1906(D)** and other of the content consumption devices **1906(D)** via a communication channel as described above. In an example, the listener application **1928** may provide functionality via a communication channel for a user to stream an individual digital media item, a playlist, or the like to an audience comprising other ones of the content consumption devices **1906(D)**. Alternatively or additionally, the communication channel may facilitate sharing of individual digital media items, playlists, user and/or artist profiles, and the like between the users **1916** via messages, uniform resource locators (URLs), quick response (QR) codes, and so forth.

[0360] In some cases, the media content platform **1914** enables interaction between individual ones of the users **1916** with one another via the artist application **1930** installed on the artist device **1906(E)** and other of the artist end user devices **1906** via a communication channel as described above. In some instances, the media content platform **1914** may provide recommendations for a particular user indicating which of the other users **1916** to communicate with. Such a recommendation may be based on a similarity (or dissimilarity) of content created by two or more of the users **1916**, an overlap (or lack thereof) of audience members of the users **1916**, a geographic location of the users **1916**, a coinciding event location of the users **1916**, and so forth. In some examples, a user may input parameters for a desired connection via the artist application **1930**, and the media content platform **1914** may filter which of the users **1916** to surface for recommendations to the user based on the input parameters. Alternatively or additionally, the media content platform **1914** may implement one or more machine learning models to filter which of the users **1916** to surface for recommendations to the user. The recommendations provided by the media content platform **1914** may be data driven and thus increase relevance of communications presented to the users **1916** and reduce unsolicited communications that may be received by the users **1916**.

[0361] The media content platform **1914** may interact with the server(s) **1908** associated with the third-party service providers to, for instance, ingest digital media items, report digital media consumption data, pay royalties, and the like. In some examples, the server(s) **1908** may be

accessible by the media content platform **1914** via one or more APIs **1918** or other integrations. In some cases, the third-party service provider may be a digital media content provider (e.g., a record label, a performance rights organization (PRO), an independent artist, etc.). In such cases, the media content platform **1914** may receive digital media content items from the server(s) **1908**, along with metadata associated with the digital media content items. The metadata, in some instances, may indicate individual contributors to a digital media content item such as an artist or artists, a songwriter (e.g., a composer, lyricist, author, etc.), a producer (which may further include a co-producer, a mastering engineer, a mixing engineer, a recording engineer, an arranger, a programmer, etc.), a musician (e.g., instrumentalist, vocalist, etc.), a visual artist, and so forth, with an indication of the role of the individual contributor. Alternatively or additionally, the metadata may indicate information such as release date, track title, track duration, clean or explicit version, jurisdiction information, and the like. The media content platform **1914** may use the metadata to associate the digital media content item as being created by a particular user, to provide search results to the users **1916**, to generate playlists, and so forth. Further, the media content platform **1914** may provide payments (e.g., royalties) to the third-party service provider based on a number of streams and/or downloads of individual digital media content items by the users **1916** via the listener application **1928**.

[0362] Techniques described herein are directed to services provided via a distributed system of end user devices **1906** that are in communication with server(s) **1902** of the service provider. That is, techniques described herein are directed to a specific implementation—or, a practical application—of utilizing a distributed system of end user devices **1906** that are in communication with server(s) **1902** of the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914** to perform a variety of services, as described above. The unconventional configuration of the distributed system described herein enables the server(s) **1902** that are remotely-located from end-users (e.g., users **1916**) to intelligently offer services based on aggregated data associated with the end-users, such as the users **1916** (e.g., data associated with multiple, different merchants and/or multiple, different buyers; data associated with multiple different listeners and/or multiple different artists, etc.), in some examples, in near-real time. Accordingly, techniques described herein are directed to a particular arrangement of elements that offer technical improvements over conventional techniques for performing payment processing services, P2P payment services, media content services, and the like. For small business owners and artists in particular, the business environment is typically fragmented and relies on unrelated tools and programs, making it difficult for an owner or an artist to manually consolidate and view such data. The techniques described herein constantly or periodically monitor disparate and distinct user accounts, e.g., accounts within the control of the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**, and those outside of the control of these service providers, to track the standing (payables, receivables, payroll, invoices, appointments, capital, balances, collaborations, etc.) of the users **1916**. The techniques herein provide a consolidated view of a user's cash flow, predict needs, preemptively offer recommendations or services, such as capital, coupons, etc., and/or enable money movement between disparate accounts (merchant's, another merchant's, or even payment service's) in a frictionless and transparent manner.

[0363] As described herein, artificial intelligence, machine learning, and the like can be used to dynamically make determinations, recommendations, and the like, thereby adding intelligence and context-awareness to an otherwise one-size-fits-all scheme for providing payment processing services, P2P payment services, media content services, and/or additional or alternative services described herein. In some implementations, the distributed system is capable of applying the intelligence derived from an existing user base to a new user, thereby making the onboarding experience for the new user personalized and frictionless when compared to traditional onboarding methods. Further, models or algorithms that are used to implement techniques described herein may be retrained over time to improve outcomes for subsequent scenarios based on outcomes of

previous scenarios. Thus, techniques described herein improve existing technological processes. [0364] As described above, various graphical user interfaces (GUIs) can be presented to facilitate techniques described herein. Some of the techniques described herein are directed to user interface features presented via GUIs to improve interaction between users **1916** and end user devices **1906**. Furthermore, such features are changed dynamically based on the profiles of the users involved interacting with the GUIs. As such, techniques described herein are directed to improvements to computing systems.

[0365] The merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914** are capable of providing additional or alternative services, and the services described above are offered as a sampling of services. In at least one example, the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914** can exchange data with the server(s) **1908** associated with third-party service providers. Such third-party service providers can provide information that enables the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914** to provide services, such as those described above. In additional or alternative examples, such third-party service providers can access services of the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**. That is, in some examples, the third-party service providers can be subscribers, or otherwise access, services of the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**.

[0366] FIG. **20** illustrates an example environment **2000** including a service provider system **2002** which may be associated with the server(s) **1902** of FIG. **19**. The environment **2000** may also include a user device **2004**, which may correspond to any of the end user devices **1906** described in relation to FIG. **19**. In examples, the service provider system **2002** may include one or a combination of the merchant platform **1910**, the P2P platform **1912**, or the media content platform **1914**, as well as one or more data store(s) **2006** that can store assets in an asset storage **2008**, as well as data in user account(s) **2010**. In some examples, the environment **2000** may also include a public blockchain **2014**, one or more nodes **2016**, and/or a hardware wallet **2018**. The service provider system **2002**, the user device **2004**, public blockchain **2014**, the node(s) **2016**, and the hardware wallet **2018** may be connected and able to communicate via one or more networks **2020**, which may have the same or similar functionality described in relation to the network **1904** of FIG. **19**.

[0367] In some examples, user account(s) **2010** can include merchant account(s), customer account(s), media content subscriber account(s), artist account(s), and so forth. In at least one example, the asset storage **2008** can be used to record whether individual assets are registered to a user account **2010**. For example, the asset storage **2008** can include asset wallet(s) **2022** for storing records of assets owned by the service provider system **2002**, such as cryptocurrency, securities, NFTs, or the like, and communicating with one or more asset networks, such as cryptocurrency networks, NFT networks, securities networks, or the like. In some examples, the asset network can be a first-party network or a third-party network, such as a cryptocurrency exchange or the stock market. In examples where the asset network is a third-party network, the server(s) **1908** of FIG. **19** can be associated therewith.

[0368] The asset wallet **2022** can be associated with one or more addresses and can vary addresses used to acquire assets (e.g., from the asset network(s)) so that its holdings are represented under a variety of addresses on the asset network. In examples where the service provider system **2002** has holdings of cryptocurrency (e.g., in the asset wallet **2022**), a user can acquire cryptocurrency directly from the service provider system **2002**. In some examples, the service provider system **2002** can include logic for buying and selling cryptocurrency to maintain a desired level of cryptocurrency. In some examples, the desired level can be based on a volume of transactions over a period of time, balances of collective cryptocurrency ledgers, exchange rates, or trends in changing of exchange rates such that the cryptocurrency is trending towards gaining or losing value with respect to the fiat currency. In some scenarios, the buying and selling of cryptocurrency, and

therefore the associated updating of the public ledger of an asset network can be separate from a customer-merchant transaction or a peer-to-peer transaction, and therefore not necessarily time-sensitive. This can enable batching transactions to reduce computational resources and/or costs. The service provider system **2002** can provide the same or similar functionality for securities or other assets.

[0369] The asset storage **2008** may contain ledgers that store records of assignments of assets to users **1916**. Specifically, the asset storage **2008** may include asset ledger **2024**, fiat currency ledger **2026**, and/or other ledger(s) **2028**, which can be used to record transfers of assets between users **1916** and/or one or more third-parties (e.g., merchant network(s), payment card network(s), A C H network(s), equities network(s), the asset network, securities networks, etc.). In doing so, the asset storage **2008** can maintain a running balance of assets managed by the service provider system **2002**. The ledger(s) of the asset storage **2008** can further indicate some of the running balance for individual ledger(s) stored in the asset storage **2008** are assigned or registered to one or more user account(s) **2010**.

[0370] In at least one example, the asset storage **2008** can include transaction logs **2030**, which can include, as transaction data, records of past transactions involving the service provider system **2002** and/or the user account **2010**. In some examples, the data store(s) **2006** can store a private blockchain **2032**. A private blockchain **2032** can function to record sender addresses, recipient addresses, public keys, values of cryptocurrency transferred, and/or can be used to verify ownership of cryptocurrency tokens to be transferred. In some examples, the service provider system **2002** can record transactions involving cryptocurrency until the number of transactions has exceeded a determined limit (e.g., number of transactions, storage space allocation, etc.). Based at least in part on determining that the limit has been reached, the service provider system **2002** can publish the transactions in the private blockchain **2032** to the public blockchain **2014** (e.g., associated with the asset network), where miners can verify the transactions and record the transactions to blocks on the public blockchain **2014**. In at least one example, the service provider system **2002** can participate as miner(s) at least for transactions to which the respective platform is a party to, to be posted to the public blockchain **2014**.

[0371] In some cases, the data store(s) **2006** can store and/or manage multiple user accounts, an example of which is described in relation to the user account **2010**. In at least one example, the user account **2010** can include user account data **2034**, which can include, but is not limited to, data associated with user identifying information (e.g., name, phone number, address, artist or band name, verified credentials, etc.), user identifier(s) (e.g., alphanumeric identifiers, etc.), user preferences (e.g., learned or user-specified), purchase history data (e.g., identifying one or more items purchased (and respective item information), subscription tier information, etc.), linked payment sources (e.g., bank account(s), stored balance(s), etc.), payment instruments used to purchase one or more items, returns associated with one or more orders, statuses of one or more orders (e.g., preparing, packaging, in transit, delivered, etc.), etc.), appointments data (e.g., previous appointments, upcoming (scheduled) appointments, timing of appointments, lengths of appointments, etc.), payroll data (e.g., employers, payroll frequency, payroll amounts, etc.), reservations data (e.g., previous reservations, upcoming (scheduled) reservations, reservation duration, interactions associated with such reservations, etc.), inventory data, user service data, loyalty data (e.g., loyalty account numbers, rewards redeemed, rewards available, etc.), risk indicator(s) (e.g., level(s) of risk), etc.

[0372] In at least one example, the user account data **2034** can include account activity **2036** and user wallet key(s) **2038**. In some examples, the user wallet key(s) **2038** can include a public-private key-pair and a respective address associated with the asset network or other asset networks. In some examples, the user wallet key(s) **2038** may include one or more key pairs, which can be unique to the asset network or other asset networks.

[0373] In addition to the user account data **2034**, the user account **2010** can include ledger(s) for

account(s) managed by the service provider system **2002**, for the user. For example, the user account **2010** may include an asset ledger **2024**, a fiat currency ledger **2026**, and/or one or more other ledgers **2028**. The ledger(s) can indicate that a corresponding user utilizes the service provider system **2002** to manage corresponding accounts (e.g., a cryptocurrency account, a securities account, a fiat currency account, an artist account, etc.). It should be noted that in some examples, the ledger(s) can be logical ledger(s) and the data can be represented in a single database. In some examples, individual ones of the ledger(s), or portions thereof, can be maintained by the service provider system **2002**.

[0374] In some examples, the asset ledger **2024** can store a balance for each of one or more cryptocurrencies (e.g., Bitcoin, Ethereum, Litecoin, etc.) registered to the user account **2010**. In at least one example, the asset ledger **2024** can further record transactions of cryptocurrency assets associated with the user account **2010**. For example, the user account **2010** can receive cryptocurrency from the asset network using the user wallet key(s) **2038**. In some examples, the user wallet key(s) **2038** may be generated for the user upon request. User wallet key(s) **2038** can be requested by the user in order to send, exchange, or otherwise control the balance of cryptocurrency held by the service provider system **2002** (e.g., in the asset wallet **2022**) and registered to the user. In some examples, the user wallet key(s) **2038** may not be generated until a user account requires such. This on-the-fly wallet key generation provides enhanced security features for users, reducing the number of access points to a user account's balance and, therefore, limiting exposure to external threats.

[0375] Each account ledger can reflect a positive balance when funds are added to the corresponding account. An account can be funded by transferring currency in the form associated with the account from an external account (e.g., transferring a value of cryptocurrency to the service provider system **2002** and the value is credited as a balance in asset ledger **2024**), by purchasing currency in the form associated with the account using currency in a different form (e.g., buying a value of cryptocurrency from the service provider system **2002** using a value of fiat currency reflected in fiat currency ledger **12391226**, and crediting the value of cryptocurrency in asset ledger **2024**), or by conducting a transaction with another user (customer or merchant) of the service provider system **2002** wherein the account receives incoming currency (which can be in the form associated with the account or a different form, in which the incoming currency may be converted to the form associated with the account).

[0376] With specific reference to funding a cryptocurrency account, a user may have a balance of cryptocurrency stored in another cryptocurrency wallet. In some examples, the other cryptocurrency wallet can be associated with a third-party unrelated to the service provider system **2002** (i.e., an external account). Such a transaction can request that the user to transfer an amount of the cryptocurrency in a message signed by user's private key to an address provided by the service provider system **2002**. In at least one example, the transaction can be sent to miners to bundle the transaction into a block of transactions and to verify the authenticity of the transactions in the block. Once a miner has verified the block, the block is written to the public blockchain **2014** where the service provider system **2002** can then verify that the transaction has been confirmed and can credit the user's asset ledger **2024** with the transferred amount. When an account is funded by transferring cryptocurrency from a third-party cryptocurrency wallet, an update can be made to the public blockchain **2014**. In some cases, this update of the public blockchain **2014** need not take place at a time-critical moment, such as when a transaction is being processed by a merchant in store or online.

[0377] In some examples, a user can purchase cryptocurrency to fund their cryptocurrency account. In some examples, the user can purchase cryptocurrency through services offered by the service provider system **2002**. As described above, in some examples, the service provider system **2002** can acquire cryptocurrency from a third-party source. In examples where the service provider system **2002** has its own cryptocurrency assets, cryptocurrency transferred in a transaction (e.g.,

data with address provided for receipt of transaction and a balance of cryptocurrency transferred in the transaction) can be stored in an asset wallet **2022** associated with the service provider system **2002**. In at least one example, the service provider system **2002** can credit the asset ledger **2024** of the user. Additionally, while the service provider system **2002** recognizes that the user retains the value of the transferred cryptocurrency through crediting the asset ledger **2024**, an inspection of the blockchain will show the cryptocurrency as having been transferred to the service provider system **2002**. In some examples, the asset wallet **2022** can be associated with many different addresses. In such examples, an inspection of the blockchain may not necessarily associate all cryptocurrency stored in asset wallet **2022** as belonging to the same entity. The presence of a private ledger used for real-time transactions and maintained by the service provider system **2002**, combined with updates to the public ledger at other times, allows for extremely fast transactions using cryptocurrency to be achieved. In some examples, the “private ledger” can refer to the asset ledger **2024**, which in some examples, can utilize the private blockchain **2032**, as described herein. The “public ledger” can correspond to the public blockchain **2014** associated with the asset network. [0378] In at least one example, an asset ledger **2024**, fiat currency ledger **2026**, or the like associated with the user account **2010** can be credited when conducting a transaction with another user (customer or merchant) wherein the user receives incoming currency. In some examples, a user can receive cryptocurrency in the form of payment for a transaction with another user. In at least one example, such cryptocurrency can be used to fund the asset ledger **2024**. In some examples, a user can receive fiat currency or another currency in the form of payment for a transaction with another user. In at least one example, at least a portion of such funds can be converted into cryptocurrency by the service provider system **2002** and used to fund the asset ledger **2024** of the user.

[0379] In examples, a user can also have an account in U.S. dollars, which can be tracked, for example, via the fiat currency ledger **2026**. Such an account can be funded by transferring money from a bank account at a third-party bank to an account maintained by the service provider system **2002** as is conventionally known. In some examples, a user can receive fiat currency in the form of payment for a transaction with another user. In such examples, at least a portion of such funds can be used to fund the fiat currency ledger **2026**.

[0380] In some examples, a user can have one or more internal payment cards registered with the service provider system **2002**. Internal payment cards can be linked to one or more of the accounts associated with the user account **2010**. In some embodiments, options with respect to internal payment cards can be adjusted and managed using an application (e.g., the payment application **1926**, a wallet application **2012**, etc.).

[0381] In at least one example, the user account **2010** can be associated with the asset wallet accessible via a wallet application **2012** of the user device **2004**, or a stored balance for use in payment transactions, peer-to-peer transactions, payroll payments, etc. In at least one example, the asset wallet **2022** can store data indicating an address provided for receipt of a cryptocurrency transaction. In at least one example, the balance of the asset wallet **2022** can be based at least in part on a balance of the asset ledger **2024**. In at least one example, funds availed via the asset wallet **2022** can be stored in the asset wallet **2022**. Funds availed via the asset wallet **2022** can be tracked via the asset ledger **2024**. The asset wallet **2022**, however, can be associated with additional cryptocurrency funds.

[0382] In at least one example, when the service provider system **2002** includes a private blockchain **2032** for recording and validating cryptocurrency transactions, the asset wallet **2022** can be used instead of, or in addition to, the asset ledger **2024**. For example, a merchant can provide the address of the asset wallet **2022** for receiving payments. In an example where a customer is paying in cryptocurrency and the customer has their own cryptocurrency wallet account associated with the service provider system **2002**, the customer can send a message signed by its private key including its wallet address (i.e., of the customer) and identifying the cryptocurrency and value to

be transferred to the merchant's asset wallet **2022**. The service provider system **2002** can complete the transaction by reducing the cryptocurrency balance in the customer's cryptocurrency wallet and increasing the cryptocurrency balance in the merchant's asset wallet **2022**. In addition to recording the transaction in the respective cryptocurrency wallets, the transaction can be recorded in the private blockchain **2032** and the transaction can be confirmed. A user can perform a similar transaction with cryptocurrency in a peer-to-peer transaction as described above.

[0383] While the asset ledger **2024** and/or asset wallet **2022** are each described above with reference to cryptocurrency, the asset ledger **2024** and/or asset wallet **2022** can alternatively be used in association with securities. In some examples, different ledgers and/or wallets can be used for different types of assets. That is, in some examples, a user can have multiple asset ledgers and/or asset wallets for tracking cryptocurrency, securities, or the like.

[0384] It should be noted that user(s) having accounts managed by the service provider system **2002** is an aspect of the technology disclosed that enables technical advantages of increased processing speed and improved security.

[0385] The description of the environment **2000** above generally relates to a centralized service provider system **2002** that at least partially facilitates storing and managing assets in the data store **2006**. However, the environment **2000** may also facilitate decentralized storage and management of assets alternatively or in addition to centralized storage and management as described above. For instance, the environment **2000** may include a decentralized platform implemented using a plurality of nodes (e.g., web nodes), an example of which is illustrated as node **2016**. The node **2016** is representative of a computer or other device tasked with validating transactions and/or maintaining a copy of a blockchain ledger, such as a ledger associated with the public blockchain **2014**. The decentralized platform may be implemented via the environment **2000** through use of decentralized identifiers and verifiable credentials that are stored and managed by user devices **2004**. A decentralized identifier is configured as a self-owned identifier that supports decentralized authentication and routing. A self-owned identifier in a blockchain network is a unique identifier that is owned and controlled by an individual entity on the blockchain, as contrasted with an entity controlled by a centralized authority (e.g., the service provider system **2002**). The decentralized identity referenced by a decentralized identifier gives an entity control over what data can be accessed, stored, modified, and so forth by other entities, such as the service provider system **2002**.

[0386] The node **2016**, as representative of one of a plurality of decentralized nodes (e.g., decentralized web nodes), supports data storage and relays that allows entities, service provider systems, individuals, organizations and so forth to send, store, and receive encrypted or public messages and data. The node **2016** is universally addressable and is "crawlable" using data addressing in relation to the decentralized identifiers. The node **2016** is also configured to support decentralized replication of data across the nodes that is consistent across multiple nodes overtime through continued data communication between the nodes in the decentralized platform. The node **2016** is configurable to support secure encryption through use of a cryptographic key associated with an individual's decentralized identifier and support semantic discovery to discover different forms of published data.

[0387] Verifiable credentials are an open standard for digital credentials, and employ a data format for cryptographic presentation and verification of claims. A verifiable credential represents an indication of trust of a piece of information related to an entity. For example, a verifiable credential indicates that the issuer of the verifiable credential trusts the holder of the verifiable credential; the holder trusts a verifier of the verifiable credential; and that the verifier trusts the issuer. Verifiable credentials may be issued by anyone, about anything, and can be presented to and verified by everyone granted access to the verifiable credential. Accordingly, a user of the user device **2004** may be an issuer, a holder, and/or a verifier, as can the service provider system **2002**.

[0388] In some examples, the user device **2004** may implement a wallet application **2012** configured to manage decentralized identifiers and/or verifiable credentials. For instance, the wallet

application **2012** may provide a user interface for implementation of access controls to various data associated with the decentralized identifier by the service provider system **2002**, to other user devices, and so forth. Additionally, the wallet application **2012** may be configured to provide functionality for resource transfers (e.g., cryptocurrency, fiat currency, etc.) with the service provider system **2002**, other user devices, and the like, based on techniques described herein.

[0389] In some examples, the hardware wallet **2018** may store cryptocurrency assets in combination with the wallet application **2012** and the service provider system **2002**. For instance, the hardware wallet **2018**, the wallet application **2012**, and the service provider system **2002** may each store a respective, different private key, where a transaction with the cryptocurrency assets is signed by at least two of the three private keys. The user interface provided by the wallet application **2012** may allow a user to request a transaction. The wallet application **2012** may then sign the transaction with the private key of the wallet application **2012**, have either the hardware wallet **2018** or the service provider system **2002** use a second of the three private keys to sign the transaction, and then provide the transaction with two signatures to the public blockchain **2014** for processing.

[0390] FIG. **21** depicts an illustrative block diagram illustrating a system **2100** for performing techniques described herein. The system **2100** includes a user device **2102**, that communicates with server computing device(s) (e.g., server(s) **2104**) via network(s) **2106** (e.g., the Internet, cable network(s), cellular network(s), cloud network(s), wireless network(s) (e.g., Wi-Fi) and wired network(s), as well as close-range communications such as Bluetooth®, Bluetooth® low energy (BLE), and the like). While a single user device **2102** is illustrated, in additional or alternate examples, the system **2100** can have multiple user devices, as described above with reference to FIG. **19**.

[0391] In some examples, the client device **2102** and/or the server **2104** can include, and/or be examples of, communication network **101**, the cryptocurrency management system **102**, the CMD **103**, the MCD **104**, the CMS **105**, the cryptocurrency network **106**, the cloud server **115**, the social recovery contacts **120**, the devices **150a-150b**, a system that performs the process of FIG. **2**, the device with the GUIs of FIGS. **3A-3B**, the smartphone **702**, the network **707**, a system that performs the process of FIG. **8** the communication network **905**, the devices **950a-950b**, the device with the GUIs of FIGS. **11A-11B**, a system that performs the process of FIG. **12**, a system that performs the process of FIG. **13**, a system that performs the process of FIG. **14**, a system that performs the process of FIG. **15**, a system that performs the process **1600**, a system that performs the process **1700**, a key management system that performs the process **1800**, or a combination thereof. The user interface **2120** can be an example of user interfaces associated with cryptocurrency and/or key transfer, such as the user interfaces of FIGS. **3A-3B**, the user interfaces of FIGS. **11A-11B**, other user interfaces discussed herein, or vice versa.

[0392] In at least one example, the user device **2102** can be any suitable type of computing device, e.g., portable, semi-portable, semi-stationary, or stationary. Some examples of the user device **2102** can include, but are not limited to, a tablet computing device, a smart phone or mobile communication device, a laptop, a netbook or other portable computer or semi-portable computer, a desktop computing device, a terminal computing device or other semi-stationary or stationary computing device, a dedicated device, a wearable computing device or other body-mounted computing device, an augmented reality device, a virtual reality device, a speaker device, an automobile or other vehicle type, an Internet of Things (IoT) device, etc. That is, the user device **2102** can be any computing device capable of sending communications and performing the functions according to the techniques described herein. The user device **2102** can include devices, e.g., payment card readers, or components capable of accepting payments, as described below. The user device **2102** may be representative of, and provide functionality for, the user devices **1906** described in relation to FIG. **19**.

[0393] In the illustrated example, the user device **2102** includes one or more processors **2108**, one

or more computer-readable media **2110**, one or more communication interface(s) **2112**, one or more input/output (I/O) devices **2114**, a display **2116**, sensor(s) **2118**, one or more encoders **2146**, and one or more decoders **2148**.

[0394] In at least one example, each processor **2108** can itself comprise one or more processors or processing cores. For example, the processor(s) **2108** can be implemented as one or more microprocessors, microcomputers, microcontrollers, digital signal processors, central processing units, state machines, logic circuitries, and/or any devices that manipulate signals based on operational instructions. In some examples, the processor(s) **2108** can be one or more hardware processors and/or logic circuits of any suitable type specifically programmed or configured to execute the algorithms and processes described herein. The processor(s) **2108** can be configured to fetch and execute computer-readable processor-executable instructions stored in the computer-readable media **2110**.

[0395] Depending on the configuration of the user device **2102**, the computer-readable media **2110** can be an example of tangible non-transitory computer storage media and can include volatile and nonvolatile memory and/or removable and non-removable media implemented in any type of technology for storage of information such as computer-readable processor-executable instructions, data structures, program components or other data. The computer-readable media **2110** can include, but is not limited to, RAM, ROM, EEPROM, flash memory, solid-state storage, magnetic disk storage, optical storage, and/or other computer-readable media technology. Further, in some examples, the user device **2102** can access external storage, such as RAID storage systems, storage arrays, network attached storage, storage area networks, cloud storage, or any other medium that can be used to store information and that can be accessed by the processor(s) **2108** directly or through another computing device or network. Accordingly, the computer-readable media **2110** can be computer storage media able to store instructions, components or components that can be executed by the processor(s) **2108**. Further, when mentioned, non-transitory computer-readable media exclude media such as energy, carrier signals, electromagnetic waves, and signals per se.

[0396] The computer-readable media **2110** can be used to store and maintain any number of functional components that are executable by the processor(s) **2108**. In some implementations, these functional components comprise instructions or programs that are executable by the processor(s) **2108** and that, when executed, implement operational logic for performing the actions and services attributed above to the user device **2102**. Functional components stored in the computer-readable media **2110** can include a user interface **2120** to enable users to interact with the user device **2102**, and thus the server(s) **2104** and/or other networked devices. In some examples, the user interface **2120** can include a UI associated with a mining application used to perform, control, and/or monitor the mining operations disclosed herein, as performed using the mining ASIC(s) of the hashboard(s) disclosed herein. In at least one example, a user can interact with the user interface via touch input, spoken input, gesture, or any other type of input. The word “input” is also used to describe “contextual” input that may not be directly provided by the user via the user interface **2120**. For example, user's interactions with the user interface **2120** are analyzed using, e.g., natural language processing techniques, user movement tracking techniques, eye tracking techniques, etc. to determine context or intent of the user, which may be treated in a manner similar to “direct” user input.

[0397] Depending on the type of the user device **2102**, the computer-readable media **2110** can also optionally include other functional components and data, such as other components and data **2122**, which can include programs, drivers, etc., and the data used or generated by the functional components. In addition, the computer-readable media **2110** can also store data, data structures and the like, that are used by the functional components. Further, the user device **2102** can include many other logical, programmatic and physical components, of which those described are merely examples that are related to the discussion herein.

[0398] In at least one example, the computer-readable media **2110** can include additional functional

components, such as an operating system **2124** for controlling and managing various functions of the user device **2102** and for enabling user interactions.

[0399] The communication interface(s) **2112** can include one or more interfaces and hardware components for enabling communication with various other devices, such as over the network(s) **2106** or directly. For example, communication interface(s) **2112** can enable communication through one or more network(s) **2106**, which can include, but are not limited any type of network known in the art, such as a local area network or a wide area network, such as the Internet, and can include a wireless network, such as a cellular network, a cloud network, a local wireless network, such as Wi-Fi and/or close-range wireless communications, such as Bluetooth®, BLE, NFC, RFID, a wired network, or any other such network, or any combination thereof. Accordingly, network(s) **2106** can include both wired and/or wireless communication technologies, including Bluetooth®, BLE, Wi-Fi and cellular communication technologies, as well as wired or fiber optic technologies.

Components used for such communications can depend at least in part upon the type of network, the environment selected, or both. Protocols for communicating over such networks are well known and will not be disclosed herein in detail.

[0400] Embodiments of the disclosure may be provided to users through a cloud computing infrastructure. Cloud computing refers to the provision of scalable computing resources as a service over a network, to enable convenient, on-demand network access to a shared pool of configurable computing resources that can be rapidly provisioned and released with minimal management effort or service provider interaction. Thus, cloud computing allows a user to access virtual computing resources (e.g., storage, data, applications, and even complete virtualized computing systems) in “the cloud,” without regard for the underlying physical systems (or locations of those systems) used to provide the computing resources.

[0401] The user device **2102** can further include one or more input/output (I/O) devices **2114**. The I/O devices **2114** can include speakers, a microphone, a camera, and various user controls (e.g., buttons, a joystick, a keyboard, a keypad, etc.), a haptic output device, and so forth. The I/O devices **2114** can also include attachments that leverage the accessories (audio-jack, USB-C, Bluetooth, etc.) to connect with the user device **2102**.

[0402] In at least one example, user device **2102** can include a display **2116**. Depending on the type of computing device(s) used as the user device **2102**, the display **2116** can employ any suitable display technology. For example, the display **2116** can be a liquid crystal display, a plasma display, a light emitting diode display, an OLED (organic light-emitting diode) display, an electronic paper display, or any other suitable type of display able to present digital content thereon. In at least one example, the display **2116** can be an augmented reality display, a virtual reality display, or any other display able to present and/or project digital content. In some examples, the display **2116** can have a touch sensor associated with the display **2116** to provide a touchscreen display configured to receive touch inputs for enabling interaction with a graphic interface presented on the display **2116**. Accordingly, implementations herein are not limited to any particular display technology. In some examples, the user device **2102** may not include the display **2116**, and information can be presented by other means, such as aurally, haptically, etc.

[0403] In addition, the user device **2102** can include sensor(s) **2118**. The sensor(s) **2118** can include a global positioning system (“GPS”) device able to indicate location information. Further, the sensor(s) **2118** can include, but are not limited to, an accelerometer, gyroscope, compass, proximity sensor, camera, microphone, and/or a switch.

[0404] In some examples, the GPS device can be used to identify a location of a user. In at least one example, the location of the user can be used by the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**, described above, to provide one or more services. That is, in some examples, the service provider can implement geofencing to provide particular services to users by the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**.

[0405] In examples, the user device **2102** includes a codec system, which may comprise an encoder **2146** and/or a decoder **2148**. The encoder **2146** is configured to encode a data stream or signal from an analog signal (e.g., an analog audio signal, an analog video signal, etc.) to a digital signal for transmission or storage. The decoder **2148** is configured to convert the digital signal back to an analog signal, such as for playback or editing. In some cases, the encoder **2146** may be configured to encode the data stream or analog signal in an encrypted format, and the decoder **2148** may accordingly be configured to decrypt the digital signal as part of the decoding process (e.g., using a cryptographic key). Additionally, in some examples, the encoder **2146** may compress data to reduce transmission bandwidth and/or storage space for the digital signal. One example of a compression codec system is a lossless codec, in which the digital data stream is a compressed format of the original data stream, but retains the information present in the original data stream. Another example of a compression codec system is a lossy codec which reduces the quality of the digital data stream but can increase the compression of the data stream relative to lossless codec systems. The codec system comprising the encoder **2146** and/or the decoder **2148** may be specialized to accomplish various different objectives, such as to preserve motion, preserve color, minimize latency, maintain fidelity, minimize bit-rate, optimize for different output device types, maintain synchronization of audio and video (e.g., using a metadata synchronization data stream), and so on. Although not explicitly illustrated in the example system **2100**, the server **2104** may include an encoder **2146** and/or a decoder **2148** as well.

[0406] Additionally, the user device **2102** can include various other components that are not shown, examples of which include removable storage, a power source, such as a battery and power control unit, a barcode scanner, a printer, a cash drawer, and so forth.

[0407] In addition, as described in relation to FIG. **19**, the user device **2102** can include, be connectable to, or otherwise be coupled to a reader device **2126**, for reading payment instruments and/or identifiers associated with payment objects. The reader device **2126** can include a read head for reading a magnetic strip of a payment card, and further can include encryption technology for encrypting the information read from the magnetic strip. Additionally or alternatively, the reader device **2126** can be an EMV payment reader, which in some examples, can be embedded in the user device **2102**. Moreover, numerous other types of readers can be employed with the user device **2102** herein, depending on the type and configuration of the user device **2102**.

[0408] The reader device **2126** may be a portable magnetic stripe card reader, optical scanner, smartcard (card with an embedded IC chip) reader (e.g., an EMV-compliant card reader or short-range communication-enabled reader), RFID reader, or the like, configured to detect and obtain data from various types of payment instruments. Accordingly, the reader device **2126** may include hardware implementation, such as slots, magnetic tracks, and rails with one or more sensors or electrical contacts to facilitate detection and acceptance of a payment instrument. That is, the reader device **2126** may include hardware implementations to enable the reader device **2126** to interact with a payment instrument via a swipe, a dip, or a tap to obtain payment data associated with a customer. Additionally or optionally, the reader device **2126** may also include a biometric sensor to receive and process biometric characteristics and process them as payment instruments, given that such biometric characteristics are registered with the payment service and connected to a financial account with a bank server. The reader device **2126** may include processing unit(s), computer-readable media, a reader chip, a transaction chip, a timer, a clock, a network interface, a power supply, and so on. That is, the reader device **2126** may include any of the computing components described herein with reference to the user device **2102** to implement the functionality provided by the reader device **2126**.

[0409] In examples, the reader device **2126** includes a reader chip, which may perform functionality to control the power supply, among other functionality of the reader device **2126**. The power supply may include one or more power supplies such as a physical connection to AC power or a battery. Power supply may include power conversion circuitry for converting AC power and

generating a plurality of DC voltages for use by components of reader device **2126**. When power supply includes a battery, the battery may be charged via a physical power connection, via inductive charging, or via any other suitable method.

[0410] The reader device **2126** may also include a transaction chip that may perform functionalities relating to processing of payment transactions, interfacing with payment instruments, cryptography, and other payment-specific functionality. That is, the transaction chip may access payment data associated with a payment instrument and may provide the payment data to a POS terminal, as described above. The payment data may include, but is not limited to, a name of the customer, an address of the customer, a type (e.g., credit, debit, etc.) of a payment instrument, a number associated with the payment instrument, a verification value (e.g., PIN Verification Key Indicator (PVKI), PIN Verification Value (PVV), Card Verification Value (CVV), Card Verification Code (CVC), etc.) associated with the payment instrument, an expiration data associated with the payment instrument, a primary account number (PAN) corresponding to the customer (which may or may not match the number associated with the payment instrument), restrictions on what types of charges/debts may be made, etc. The transaction chip may encrypt the payment data upon receiving the payment data.

[0411] It should be understood that in some examples, the reader chip may have its own processing unit(s) and computer-readable media and/or the transaction chip may have its own processing unit(s) and computer-readable media. In other examples, the functionalities of reader chip and transaction chip may be embodied in a single chip or a plurality of chips, each including any suitable combination of processing units and computer-readable media to collectively perform the functionalities of reader chip and transaction chip as described herein.

[0412] While the user device **2102**, which can be a POS terminal, and the reader device **2126** are shown as separate devices, in additional or alternative examples, the user device **2102** and the reader device **2126** can be part of a single device, which may be a battery-operated device. In some examples, the reader device **2126** can have a display integrated therewith, which can be in addition to (or as an alternative of) the display **2116** associated with the user device **2102**.

[0413] The server(s) **2104** can include one or more servers or other types of computing devices that can be embodied in any number of ways. For example, in the example of a server, the components, other functional components, and data can be implemented on a single server, a cluster of servers, a server farm or data center, a cloud-hosted computing service, a cloud-hosted storage service, and so forth, although other computer architectures can additionally or alternatively be used.

[0414] Further, while the figures illustrate the components and data of the server(s) **2104** as being present in a single location, these components and data can alternatively be distributed across different computing devices and different locations in any manner. Consequently, the functions can be implemented by one or more server computing devices, with the various functionality described above distributed in various ways across the different computing devices. Multiple server(s) **2104** can be located together or separately, and organized, for example, as virtual servers, server banks and/or server farms. The described functionality can be provided by the servers of a single merchant or enterprise, or can be provided by the servers and/or services of multiple different customers or enterprises.

[0415] In the illustrated example, the server(s) **2104** can include one or more processors **2128**, one or more computer-readable media **2130**, one or more I/O devices **2132**, and one or more communication interfaces **2134**. Each processor **2128** can be a single processing unit or a number of processing units, and can include single or multiple computing units or multiple processing cores. The processor(s) **2128** can be implemented as one or more microprocessors, microcomputers, microcontrollers, digital signal processors, central processing units, state machines, logic circuitries, and/or any devices that manipulate signals based on operational instructions. For example, the processor(s) **2128** can be one or more hardware processors and/or logic circuits of any suitable type specifically programmed or configured to execute the algorithms

and processes described herein. The processor(s) **2128** can be configured to fetch and execute computer-readable instructions stored in the computer-readable media **2130**, which can program the processor(s) **2128** to perform the functions described herein.

[0416] The computer-readable media **2130** can include volatile and nonvolatile memory and/or removable and non-removable media implemented in any type of technology for storage of information, such as computer-readable instructions, data structures, program components, or other data. Such computer-readable media **2130** can include, but is not limited to, RA M, ROM, EEPROM, flash memory or other memory technology, optical storage, solid state storage, magnetic tape, magnetic disk storage, RAID storage systems, storage arrays, network attached storage, storage area networks, cloud storage, or any other medium that can be used to store the desired information and that can be accessed by a computing device. Depending on the configuration of the server(s) **2104**, the computer-readable media **2130** can be a type of computer-readable storage media and/or can be a tangible non-transitory media to the extent that when mentioned, non-transitory computer-readable media exclude media such as energy, carrier signals, electromagnetic waves, and signals per se.

[0417] The computer-readable media **2130** can be used to store any number of functional components that are executable by the processor(s) **2128**. In many implementations, these functional components comprise instructions or programs that are executable by the processors **2128** and that, when executed, specifically configure the one or more processors **2128** to perform the actions attributed above to the merchant platform **1910**, the P2P platform **1912**, and/or the media content platform **1914**. Functional components stored in the computer-readable media **2130** can optionally include a cryptography component **2136**, a transfer component **2138**, and one or more other components and data **2140**. The computer-readable media **2130** can additionally include an operating system **2142** for controlling and managing various functions of the server(s) **2104**.

[0418] In some examples, the cryptography component **2136** can encryption, decryption, key generation, key share generation, signature generation, signature verification, or a combination thereof.

[0419] In some examples, the transfer component **2138** can perform secure transfers of key data, data assets (e.g., cryptocurrencies), or a combination thereof.

[0420] The payment component can be configured to receive transaction data from POS systems. The payment component can transmit requests (e.g., authorization, capture, settlement, etc.) to payment service server computing device(s) to facilitate POS transactions between merchants and customers. The payment component can communicate the successes or failures of the POS transactions to the POS systems.

[0421] The training component can be configured to train models using machine-learning mechanisms, as well as retrain the models to improve outputs provided by the models based on feedback received over time. For example, a machine-learning mechanism can analyze training data to train a data model that generates an output, which can be a recommendation, a score, and/or another indication. Machine-learning mechanisms can include, but are not limited to supervised learning algorithms (e.g., artificial neural networks, Bayesian statistics, support vector machines, decision trees, classifiers, k-nearest neighbor, etc.), unsupervised learning algorithms (e.g., artificial neural networks, association rule learning, hierarchical clustering, cluster analysis, etc.), semi-supervised learning algorithms, deep learning algorithms, etc.), statistical models, etc. In at least one example, machine-trained data models can be stored in a datastore associated with the user device(s) **2102** and/or the server(s) **2104** for use at a time after the data models have been trained (e.g., at runtime).

[0422] The one or more “components” referenced herein may be implemented as more components or as fewer components, and functions described for the components may be redistributed depending on the details of the implementation. The term “component,” as used herein, refers broadly to software stored on non-transitory storage medium (e.g., volatile or non-volatile memory

for a computing device), hardware, or firmware (or any combination thereof) components. Modules are typically functional such that they may generate useful data or other output using specified input(s). A component may or may not be self-contained. An application program (also called an “application”) may include one or more components, or a component may include one or more application programs that can be accessed over a network or downloaded as software onto a device (e.g., executable code causing the device to perform an action). An application program (also called an “application”) may include one or more components, or a component may include one or more application programs. In additional and/or alternative examples, the component(s) may be implemented as computer-readable instructions, various data structures, and so forth via at least one processing unit to configure the computing device(s) described herein to execute instructions and to perform operations as described herein.

[0423] In some examples, a component may include one or more application programming interfaces (APIs) to perform some or all of its functionality (e.g., operations). In at least one example, a software developer kit (SDK) can be provided by the service provider to allow third-party developers to include service provider functionality and/or avail service provider services in association with their own third-party applications. Additionally or alternatively, in some examples, the service provider can utilize a SDK to integrate third-party service provider functionality into its applications. That is, API(s) and/or SDK(s) can enable third-party developers to customize how their respective third-party applications interact with the service provider or vice versa.

[0424] The communication interface(s) **2134** can include one or more interfaces and hardware components for enabling communication with various other devices, such as over the network(s) **2106** or directly. For example, communication interface(s) **2134** can enable communication through one or more network(s) **2106**, which can include, but are not limited any type of network known in the art, as described herein.

[0425] The server(s) **2104** can further be equipped with various I/O devices **2132**. Such I/O devices **2132** can include a display, various user interface controls (e.g., buttons, joystick, keyboard, mouse, touch screen, biometric or sensory input devices, etc.), audio speakers, connection ports and so forth.

[0426] In at least one example, the system **2100** can include a datastore **2144** that can be configured to store data that is accessible, manageable, and updatable. In some examples, the datastore **2144** can be integrated with the user device **2102** and/or the server(s) **2104**. In other examples, as shown in FIG. 23, the datastore **2144** can be located remotely from the server(s) **2104** and can be accessible to the server(s) **2104**. The datastore **2144** can comprise multiple databases and/or servers connected locally and/or remotely via the network(s) **2106**. In at least one example, the datastore **2144** can store user profiles, which can include merchant profiles, customer profiles, artist profiles, and so on.

[0427] In some implementations, a non-transitory computer-readable storage medium including instructions is also provided, and the instructions may be executed by a device, for performing the above-described methods. Common forms of non-transitory media include, for example, a floppy disk, a flexible disk, hard disk, solid state drive, magnetic tape, or any other magnetic data storage medium, a CD-ROM, any other optical data storage medium, any physical medium with patterns of holes, a RAM, a PROM, and EPROM, a FLASH-EPROM or any other flash memory, NVRAM, a cache, a register, any other memory chip or cartridge, and networked versions of the same. The device may include one or more processors (CPU s), an input/output interface, a network interface, and/or a memory.

[0428] The devices, modules, and other functional units described in this disclosure can be implemented by hardware, or software, or a combination of hardware and software. In some embodiments, functions described as being implemented in hardware may instead be implemented in software or a combination of hardware and software. Likewise, in some embodiments, functions described as being implemented in software may instead be implemented in hardware or a

combination of hardware and software. If something is implemented by software, it may be stored in a non-transitory computer-readable media, like the computer-readable media described above. Such software, when executed by a processor, may perform the function of the device, module or other functional unit the software is implementing. The above-described devices, modules, and other functions units may also be combined or may be further divided into a plurality of sub-units. [0429] In some places reference is made to standards, including standard methods of performing some task. These standards are revised from time to time, and, unless explicitly stated otherwise, reference to standards in this disclosure refer to the most recent published standard as of the time of filing.

[0430] Spatially relative terms, such as “under”, “below”, “lower”, “over”, “upper” and the like, may be used herein for ease of description to describe one element or feature's relationship to another when the apparatus is right side up.

[0431] When a feature is referred to as being “on” another feature, the feature may be directly on the other feature with no intervening features present or it may be indirectly on the other feature with intervening features being present. In contrast, when a feature is referred to as being “directly on” another feature, the feature is directly on the other feature with no intervening features present. It will also be understood that, when a feature is referred to as being “connected”, “attached” or “coupled” to another feature, the feature may be directly connected, attached or coupled to the other feature with no intervening features present or it may be indirectly connected, attached or coupled to the other feature with intervening features being present. In contrast, when a feature is referred to as being “directly connected”, “directly attached” or “directly coupled” to another feature, the feature is directly connected, directly attached, or directly coupled to the other feature with not intervening features present.

[0432] The terms “about” and “approximately” shall generally mean an acceptable degree of error or variation for the quantity measured given the nature or precision of the measurements. Typical, exemplary degrees of error or variation are within 20%, preferably within 10%, more preferably within 5%, and still more preferably within 1% of a given value or range of values. Numerical quantities given in this description are approximate unless stated otherwise, meaning that the term “about” or “approximately” can be inferred when not expressly stated.

[0433] Ordinal numbers or terms such as “first” and “second” are used only to differentiate an entity or operation from another entity or operation, and do not require or imply any actual relationship or sequence between these entities or operations. Thus, a first feature or element could be termed a second feature or element, and similarly, a second feature or element could be termed a first feature or element without departing from the teachings of the present disclosure. Moreover, the words “comprising,” “having,” “containing,” and “including,” and other similar forms are intended to be equivalent in meaning and be open ended in that an item or items following any one of these words is not meant to be an exhaustive listing of such item or items, or meant to be limited to only the listed item or items.

[0434] As used herein, unless specifically stated otherwise, the terms “or” and “at least one of” encompasses all possible combinations, except where infeasible. For example, if it is stated that a component may include “A or B,” then, unless specifically stated otherwise or infeasible, the component may include “A,” “B,” or “A and B.” As a second example, if it is stated that a component includes “at least one of A, B, or C,” then, unless specifically stated otherwise or infeasible, the component may include “A,” “B,” “C,” “A and B,” “A and C,” “B and C,” or “A, B, and C.” This same construction applies to longer lists (e.g., “may include A, B, C, or D”).

[0435] As used herein, the singular forms “a”, “an,” and “the” are intended to include the plural forms as well, unless the context clearly indicates otherwise.

[0436] Any statements in this disclosure criticizing or disparaging aspects of the prior art are not intended to indicate that what is claimed excludes any of those criticized or disparaged aspects of the prior art.

[0437] Any given element or step of the embodiments disclosed above may be embodied in a single element or step or may be embodied in multiple elements or steps. Moreover, any given element or step of the embodiments disclosed above may be combined and embodied in single element or step or may be combined and embodied in multiple elements or steps.

[0438] The sequence of steps shown in the various figures are only for illustrative purposes and do not necessarily indicate that embodiments of the present disclosure are limited to any particular sequence of steps. As such, steps performed by various embodiments of the present disclosure can be performed in a different order while implementing the same method.

[0439] In the foregoing specification, embodiments have been described with reference to numerous specific details that can vary from implementation to implementation. Certain adaptations and modifications of the described embodiments can be made. Other embodiments can be apparent to those skilled in the art from consideration of the specification and practice of the invention disclosed herein. It is intended that the specification and examples be considered as exemplary only, with a true scope and spirit of the invention being indicated by the following claims. It is also intended that the sequence of steps shown in figures are only for illustrative purposes and are not intended to be limited to any particular sequence of steps. As such, those skilled in the art can appreciate that these steps can be performed in a different order while implementing the same method.

[0440] Embodiments of the present disclosure can be implemented at least according to the following clauses:

[0441] Clause 1. A method for transferring key data associated with a cryptocurrency wallet, the method comprising: receiving, at a server, an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a benefactor; receiving, at a server, an encrypted private key encryption key that is encrypted using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receiving, at a server, an inheritance claim associated with a beneficiary; sending, from the server to the benefactor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert to be sent to the server; sending the encrypted private key and the encrypted private key encryption key from the server to a beneficiary device associated with the beneficiary automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication; receiving, at the server and from the beneficiary device, a request for a transfer of funds from a benefactor account associated with the benefactor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key by the beneficiary device using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key by the beneficiary device using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitating, by the server, the transfer of funds from the benefactor account in response to the request.

[0442] Clause 2. The method of Clause 1, wherein the trusted contact encryption key is a public key, and wherein the trusted contact decryption key is a private key corresponding to the public key.

[0443] Clause 3. The method of any one of Clauses 1 to 2, wherein receiving the inheritance claim includes receiving the inheritance claim from at least one of the beneficiary device or a second device associated with the beneficiary.

[0444] Clause 4. The method of any one of Clauses 1 to 3, wherein facilitating the transfer of funds includes causing a block to be generated and appended to a distributed ledger, wherein the block includes a payload with data indicative of the transfer of funds.

[0445] Clause 5. The method of any one of Clauses 1 to 4, wherein the transfer of funds is a transfer of a cryptocurrency from the benefactor account to a beneficiary account associated with the beneficiary.

[0446] Clause 6. A method for transferring cryptographic data, the method comprising: receiving an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a transferor; receiving an encrypted private key encryption key that is encrypted using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receiving an indication that a condition is satisfied; sending the encrypted private key and the encrypted private key encryption key to a transferee device associated with the transferee; receiving, from the transferee device, a request for a transfer of funds from a transferor account associated with the transferor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitating the transfer of funds from the transferor account in response to the request.

[0447] Clause 7. The method of Clause 6, wherein the condition is associated with an inheritance from the transferor to the transferee.

[0448] Clause 8. The method of any one of Clauses 6 to 7, wherein the condition is associated with a death of the transferor.

[0449] Clause 9. The method of any one of Clauses 6 to 8, wherein the indication that the condition is satisfied is an inheritance claim.

[0450] Clause 10. The method of Clause 9, wherein receiving the indication that the condition is satisfied includes receiving the inheritance claim from at least one of the transferee device or a second device associated with the transferee.

[0451] Clause 11. The method of any one of Clauses 6 to 10, wherein the condition is associated with an event that has a plurality of possible outcomes, wherein the indication that the condition is satisfied is an indication of a specific outcome of the event, and wherein the plurality of possible outcomes includes the specific outcome.

[0452] Clause 12. The method of any one of Clauses 6 to 11, wherein the trusted contact encryption key is a public key, and wherein the trusted contact decryption key is a private key corresponding to the public key.

[0453] Clause 13. The method of any one of Clauses 6 to 12, further comprising: sending, to the transferor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert, wherein sending the encrypted private key and the encrypted private key encryption key to the transferee device is performed automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication.

[0454] Clause 14. The method of Clause 13, wherein sending the communication to the transferor includes sending the communication to the transferor through at least one of email, text messaging, a phone call, or an application.

[0455] Clause 15. The method of any one of Clauses 13 to 14, wherein the interactive element is a hyperlink that leads to a network address that triggers the alert.

[0456] Clause 16. The method of any one of Clauses 6 to 15, wherein facilitating the transfer of funds includes causing a block to be appended to a distributed ledger, wherein the block includes a payload with data indicative of the transfer of funds.

[0457] Clause 17. The method of any one of Clauses 6 to 16, wherein the transfer of funds is a transfer of a cryptocurrency from the transferor account to a transferee account associated with the transferee.

[0458] Clause 18. A system for transferring cryptographic data, the system comprising: a memory that stores instructions; and a processor, wherein execution of the instructions by the processor causes the processor to: receive an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a transferor; receive an encrypted private key encryption key that is encrypted

using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receive an indication that a condition is satisfied; send the encrypted private key and the encrypted private key encryption key to transferee device associated with the transferee; receive, from the transferee device, a request for a transfer of funds from a transferor account associated with the transferor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitate the transfer of funds from the transferor account in response to the request.

[0459] Clause 19. The system of Clause 18, wherein the condition is associated with an inheritance from the transferor to the transferee.

[0460] Clause 20. The system of any one of Clauses 18 to 19, wherein the execution of the instructions by the processor causes the processor to: send, to the transferor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert, wherein sending the encrypted private key and the encrypted private key encryption key to the transferee device is performed automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication.

[0461] Clause 21. The system of Clause 18, further comprising any of the limitations of any one of Clauses 7 to 16.

[0462] Clause 22. A non-transitory computer-readable medium having stored thereon instructions that, when executed by one or more processors, cause the one or more processors to perform operations according to any one of Clauses 1 to 21.

[0463] Clause 23. An apparatus comprising one or more means for performing operations according to any one of Clauses 1 to 21.

Claims

1. A method for transferring key data associated with a cryptocurrency wallet, the method comprising: receiving, at a server, an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a benefactor; receiving, at a server, an encrypted private key encryption key that is encrypted using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receiving, at a server, an inheritance claim associated with a beneficiary; sending, from the server to the benefactor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert to be sent to the server; sending the encrypted private key and the encrypted private key encryption key from the server to a beneficiary device associated with the beneficiary automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication; receiving, at the server and from the beneficiary device, a request for a transfer of funds from a benefactor account associated with the benefactor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key by the beneficiary device using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key by the beneficiary device using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitating, by the server, the transfer of funds from the benefactor account in response to the request.

2. The method of claim 1, wherein the trusted contact encryption key is a public key, and wherein the trusted contact decryption key is a private key corresponding to the public key.

3. The method of claim 1, wherein receiving the inheritance claim includes receiving the inheritance claim from at least one of the beneficiary device or a second device associated with the

beneficiary.

4. The method of claim 1, wherein facilitating the transfer of funds includes causing a block to be generated and appended to a distributed ledger, wherein the block includes a payload with data indicative of the transfer of funds.

5. The method of claim 1, wherein the transfer of funds is a transfer of a cryptocurrency from the benefactor account to a beneficiary account associated with the beneficiary.

6. A method for transferring cryptographic data, the method comprising: receiving an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a transferor; receiving an encrypted private key encryption key that is encrypted using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receiving an indication that a condition is satisfied; sending the encrypted private key and the encrypted private key encryption key to a transferee device associated with the transferee; receiving, from the transferee device, a request for a transfer of funds from a transferor account associated with the transferor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitating the transfer of funds from the transferor account in response to the request.

7. The method of claim 6, wherein the condition is associated with an inheritance from the transferor to the transferee.

8. The method of claim 6, wherein the condition is associated with a death of the transferor.

9. The method of claim 6, wherein the indication that the condition is satisfied is an inheritance claim.

10. The method of claim 9, wherein receiving the indication that the condition is satisfied includes receiving the inheritance claim from at least one of the transferee device or a second device associated with the transferee.

11. The method of claim 6, wherein the condition is associated with an event that has a plurality of possible outcomes, wherein the indication that the condition is satisfied is an indication of a specific outcome of the event, and wherein the plurality of possible outcomes includes the specific outcome.

12. The method of claim 6, wherein the trusted contact encryption key is a public key, and wherein the trusted contact decryption key is a private key corresponding to the public key.

13. The method of claim 6, further comprising: sending, to the transferor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert, wherein sending the encrypted private key and the encrypted private key encryption key to the transferee device is performed automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication.

14. The method of claim 13, wherein sending the communication to the transferor includes sending the communication to the transferor through at least one of email, text messaging, a phone call, or an application.

15. The method of claim 13, wherein the interactive element is a hyperlink that leads to a network address that triggers the alert.

16. The method of claim 6, wherein facilitating the transfer of funds includes causing a block to be appended to a distributed ledger, wherein the block includes a payload with data indicative of the transfer of funds.

17. The method of claim 6, wherein the transfer of funds is a transfer of a cryptocurrency from the transferor account to a transferee account associated with the transferee.

18. A system for transferring cryptographic data, the system comprising: a memory that stores instructions; and a processor, wherein execution of the instructions by the processor causes the

processor to: receive an encrypted private key that is encrypted using a private key encryption key, wherein the encrypted private key and the private key encryption key are associated with a transferor; receive an encrypted private key encryption key that is encrypted using a trusted contact encryption key, wherein the encrypted private key encryption key is an encrypted variant of the private key encryption key; receive an indication that a condition is satisfied; send the encrypted private key and the encrypted private key encryption key to transferee device associated with the transferee; receive, from the transferee device, a request for a transfer of funds from a transferor account associated with the transferor, wherein the request is signed using a private key, the private key having been decrypted from the encrypted private key using the private key encryption key, the private key encryption key having been decrypted from the encrypted private key encryption key using a trusted contact decryption key corresponding to the trusted contact encryption key; and facilitate the transfer of funds from the transferor account in response to the request.

19. The system of claim 18, wherein the condition is associated with an inheritance from the transferor to the transferee.

20. The system of claim 18, wherein the execution of the instructions by the processor causes the processor to: send, to the transferor, a communication, wherein the communication includes an interactive element that is configured to trigger an alert, wherein sending the encrypted private key and the encrypted private key encryption key to the transferee device is performed automatically in response to a lack of receipt of the alert for a predetermined amount of time after the sending of the communication.
