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NETWORK LOAD BALANCING BASED ON DEVICE TYPE OR HISTORY

Abstract

Solutions are disclosed that perform network load balancing based on device type and/or history. Current “fair” criteria, such as round-robin selection, that select user equipment (UEs) for off-loading to lower-bandwidth frequency layers do not take into account bandwidth usage history and device type, even though human users using enhanced Mobile Broadband (eMBB) devices are typically more delay-sensitive than fixed wireless access (FWA) UEs, even while an FWA may consume as much network bandwidth as 10 eMBBs. Example solutions determine UE device type and/or bandwidth usage history, and prioritize certain UEs (e.g., eMBB) for higher-bandwidth frequency layers than other UE types (e.g., FWA) and/or UEs that have a history of heavy bandwidth use. This enhances the user experience for a larger number of delay-sensitive users.

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Background/Summary

BACKGROUND

[0001] Modern cellular networks use multiple frequency layers, having different bandwidth, typically with higher frequencies providing greater bandwidth. Many cellular networks attempt to give each user equipment (UE) the best bandwidth, based on that UE's bandwidth capability. Several different types of UEs are in use in such networks, such as enhanced Mobile Broadband (eMBB, also known as cellphones or cellular telephones), fixed wireless access (FWA) commonly used as home internet access points, internet of things (IoT), and machine-to-machine communication (M2M), which are related to IoT UEs.

[0002] A UE's bandwidth capability depends on the radio chipset it uses. Different types of UEs (e.g., eMBB, FWA, IoT/M2M) may each use a chipset that is used by another UE type. When the number of UEs that have the capability to use the highest-bandwidth frequency layer exceeds the capacity of the cellular network, some UEs must be moved to lower bandwidth frequency layers. This is often accomplished using some supposedly "fair" criteria, such as random selection, round-robin selection, or order-of-arrival.

SUMMARY

[0003] The following summary is provided to illustrate examples disclosed herein, but is not meant to limit all examples to any particular configuration or sequence of operations.

[0004] Solutions are disclosed that perform network load balancing based on device type and/or history. Examples determine a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receive a first session request from a first UE; and based on at least the first session request indicating a non-guaranteed bitrate (non-GBR) session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determine whether a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; move the second UE to a second frequency layer having a lower priority of the priority scheme; and host a first packet session for the first UE using the first frequency layer.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

[0005] The disclosed examples are described below with reference to the accompanying drawing figures listed below, wherein:

[0006] FIG. 1 illustrates an exemplary architecture that advantageously performs network load balancing based on device type and/or history;

[0007] FIG. 2 illustrates an exemplary radio site as may be used in examples of the architecture of FIG. 1;

[0008] FIG. 3 illustrates an exemplary priority scheme as may be used in examples of the architecture of FIG. 1;

[0009] FIG. 4A illustrates an example scenario of UE prioritization as may occur when using examples of the architecture of FIG. 1;

[0010] FIG. 4B illustrates a flowchart of exemplary operations associated with the scenario of FIG. 4A;

[0011] FIG. 5A illustrates another example scenario of UE prioritization as may occur when using examples of the architecture of FIG. 1;

[0012] FIG. 5B illustrates a flowchart of exemplary operations associated with the scenario of FIG. 5A;

[0013] FIG. 6A illustrates another example scenario of UE prioritization as may occur when using examples of the architecture of FIG. 1;

[0014] FIG. 6B illustrates a flowchart of exemplary operations associated with the scenario of FIG. 6A;

[0015] FIG. 7A illustrates another example scenario of UE prioritization as may occur when using examples of the architecture of FIG. 1;

[0016] FIG. 7B illustrates a flowchart of exemplary operations associated with the scenario of FIG. 7A;

[0017] FIG. 8 illustrates a flowchart of exemplary operations associated with the architecture of FIG. 1, and that combines the operations of the flowcharts of FIGS. 5B, 6B, and 7B;

[0018] FIG. 9 illustrates another flowchart of exemplary operations associated with the architecture of FIG. 1; and

[0019] FIG. 10 illustrates a block diagram of a computing device suitable for implementing various aspects of the disclosure.

[0020] Corresponding reference characters indicate corresponding parts throughout the drawings. References made throughout this disclosure, relating to specific examples, are provided for illustrative purposes, and are not meant to limit all implementations or to be interpreted as excluding the existence of additional implementations that also incorporate the recited features.

DETAILED DESCRIPTION

[0021] Although cellular networks use “fair” criteria, such as random selection, round-robin selection, or order-of-arrival to select user equipment (UEs) to move to lower-bandwidth frequency layers, even if all UEs have the same chipset, not all UEs consume resources equally, or are equally delay-sensitive. For example, a human operating an enhanced Mobile Broadband (eMBB) UE is more likely to notice bandwidth-induced delays, and become unsatisfied with the radio service, whereas users and systems employing a fixed wireless access (FWA) UE, an internet of things (IoT) UE, or a machine-to-machine communication (M2M) UE. Meanwhile, a single FWA UE may consume as much network bandwidth as 10 eMBB UEs.

[0022] Current off-loading schemes, which select UEs for off-loading to lower-bandwidth frequency layers do not take into account UE bandwidth usage history and device type. This means that several human users may be less than satisfied with their experience, while a single FWA (that is less delay-sensitive) is heavily using network resources on the highest-bandwidth frequency layer.

[0023] Solutions are disclosed that perform network load balancing based on device type and/or history. Examples determine UE device type and/or bandwidth usage history, and prioritize certain UEs (e.g., eMBB) for higher-bandwidth frequency layers than other UE types (e.g., FWA, IoT/M2M) and/or UEs that have a history of heavy bandwidth use. This enhances the user experience for a larger number of delay-sensitive users.

[0024] Aspects of the disclosure improve the performance of cellular networks by prioritizing bandwidth for delay-sensitive users in a manner that maximizes the number of different users enjoying the higher bandwidth. This reduces negative impacts on a larger number of network users, when contention for bandwidth necessarily drives some users to lower-bandwidth frequency layers that are below the capacity of the user's device. These advantageous results are accomplished, at least in part by, based on at least a session request indicating a non-guaranteed bitrate (non-GBR) session, network traffic load at a radio site exceeding a balancing threshold, and a device type of the UE (requesting the session) comprising a first device type, moving a UE of a second device type to a frequency layer having a lower priority of a priority scheme.

[0025] With reference now to the figures, FIG. 1 illustrates an exemplary architecture **100** that advantageously performs network load balancing based on device type and/or history. A wireless

network **110** is illustrated that is serving a UE **102**. UE **102** may be an eMBB (e.g., a cellular telephone such as a smartphone), but may also represent other telecommunication devices capable of using a wireless network, such as an FWA, IoT, M2M, or personal computer (PC, e.g., desktop, notebook, tablet, etc.) with a cellular modem. In the scene depicted in FIG. **1**, UE **102** is using wireless network **110** for a packet data session to reach a network resource **126** (e.g., a website) across an external packet data network **124** (e.g., the internet). In some scenarios, UE **102** may use wireless network **110** for a phone call with another UE **122**. Wireless network **110** may be a cellular network such as a fifth generation (5G) network, a fourth generation (4G) network, or another cellular generation network.

[0026] UE **102** uses an air interface **106** to communicate with a base station **111** of wireless network **110**, such that base station **111** is the serving base station for UE **102** (providing the serving cell). In some scenarios, base station **111** may be referred to as a radio access network (RAN). Wireless network **110** has an access node **113**, a session management node **114**, another control plane node **115**, and other components (not shown). Wireless network **110** also has a packet routing node **116** and a proxy node **117**. Access node **113**, session management node **114**, and node **115** are within a control plane of wireless network **110**, and packet routing node **116** is within a data plane (a.k.a. user plane) of wireless network **110**.

[0027] Base station **111** is in communication with access node **113** and packet routing node **116**. Access node **113** is in communication with session management node **114**, which is in communication with node **115**, packet routing node **116** and proxy node **117**. Packet routing node **116** is in communication with proxy node **117**, and packet data network **124**. In some 5G examples, base station **111** comprises a gNodeB (gNB), access node **113** comprises an access mobility function (AMF), session management node **114** comprises a session management function (SMF), and packet routing node **116** comprises a user plane function (UPF).

[0028] In some 4G examples, base station **111** comprises an eNodeB (eNB), access node **113** comprises a mobility management entity (MME), session management node **114** comprises a system architecture evolution gateway (SAEGW) control plane (SAEGW-C), and packet routing node **116** comprises an SAEGW-user plane (SAEGW-U). In some examples, proxy node **117** comprises a proxy call session control function (P-CSCF) in both 4G and 5G.

[0029] In some examples, wireless network **110** has multiple ones of each of the components illustrated, in addition to other components and other connectivity among the illustrated components. In some examples, wireless network **110** has components of multiple cellular technologies operating in parallel in order to provide service to UEs of different cellular generations. For example, wireless network **110** may use both a gNB and an eNB co-located at a common cell site. In some examples, multiple cells may be co-located at a common cell site, and may be a mix of 5G and 4G.

[0030] Proxy node **117** is in communication with an internet protocol (IP) multimedia system (IMS) access gateway (IMS-AGW) **120** within an IMS, in order to provide connectivity to other wireless (cellular) networks, such as for a call with UE **122** or a public switched telephone system (PSTN, also known as plain old telephone system, POTS). In some examples, proxy node **117** may be considered to be within the IMS. UE **102** reaches network resource **126** using packet data network **124** (or IMS-AGW **120**, in some examples). Data packets from UE **102** pass through at least base station **111** and packet routing node **116** on their way to packet data network **124** or IMS-AGW **120** (via proxy node **117**).

[0031] A prioritization component **130** performs network load balancing based on device type and/or history for frequency layers at a radio site **200** of wireless network **110**, which is shown in further detail in FIG. **2**, but represented within FIG. **1** by base station **111**. Prioritization component **130** determines a network traffic load **132** for network traffic passing through at least base station **111**, for comparison against a balancing threshold **134**. When network traffic load **132** exceeds balancing threshold **134**, prioritization component **130** uses a priority scheme **300** (shown in further

detail in FIG. 3) to select UEs for off-loading to lower-bandwidth frequency layers. Prioritization component **130** uses handover (HO) criteria **136** and UE usage histories **138**. The functionality of prioritization component **130** is described in further detail in relation to FIGS. 3-8. Although prioritization component **130** is illustrated as being located at base station **111**, it should be understood that prioritization component **130** may be located elsewhere within wireless network **110**, and/or the functionality described herein for prioritization component **130** may be distributed among multiple nodes of wireless network **110**.

[0032] Although FIG. 1 and some of the following figures are described using an example of a cellular network, it should be understood that the teachings herein are applicable to other types of wireless networks. To benefit from the teachings herein, another type of wireless network should offer zones of overlapping frequency layers having different throughput capacities (e.g., bandwidths either on the air interface or behind the air interface) and have different classes of users, classified by user equipment type and/or different typical user behaviors, such that some users with histories of low volume traffic usage can be expected to continue that low volume traffic usage with a reasonable likelihood, while other users with histories of high volume traffic usage can be expected to continue that high volume traffic usage with a reasonable likelihood. With such features, another type of wireless network, other than a cellular network, may also benefit from the disclosure herein.

[0033] FIG. 2 illustrates radio site **200** located at base station **111**. Such an arrangement is common when a cell tower site hosts multiple cells. A similar arrangement may also exist in non-cellular wireless networks. Although all of the antennas may be located on a single antenna tower, in some examples, other examples may use different antenna towers that are spaced closely enough to provide overlapping radio coverage.

[0034] Radio site **200** has multiple frequency layers **210**, which include a frequency layer **201**, a frequency layer **202**, and a frequency layer **203**. In some examples, different base stations at radio site provide the different frequency layers. In some examples, radio site **200** comprises a cell site, and each frequency layer comprises a cellular air interface frequency layer.

[0035] Frequency layers **201-203** are current radio generation frequency layers **205**, with frequency layer **201** having the highest bandwidth and frequency layer **203** having the lowest bandwidth of current radio generation frequency layers **205**. As a result, of current radio generation frequency layers **205**, frequency layer **201** has the highest priority for delay-sensitive UEs that are not abusing bandwidth, and frequency layer **203** has the lowest priority. In some examples, frequency layer **201** is approximately 2,500 megahertz (MHz), frequency layer **202** is approximately 1,900 MHz, and frequency layer **203** is approximately 700 MHz. Other frequencies may be used, as well as a different number of frequency layers.

[0036] In this illustrated example, multiple frequency layers **210** also includes a prior radio generation frequency layer **204**, which may be prioritized lower for delay-sensitive UEs that are not abusing bandwidth than is frequency layer **203**. In some examples, this priority may hold even if prior radio generation frequency layer **204** has higher bandwidth than frequency layer **203**, although some examples may instead include prior radio generation frequency layer **204** within the priority ranking of multiple frequency layers **210** solely according to bandwidth.

[0037] FIG. 3 illustrates an example of priority scheme **300**. Priority scheme **300** has a frequency prioritization table **302**, a device type look-up table **320**, and a device prioritization table **330**. Frequency prioritization table **302** has current radio generation frequency layers **205** and prior radio generation frequency layer **204**. A highest priority frequency layer **304** is identified as frequency layer **201**, a lower priority frequency layer **306** is identified as frequency layer **202**, and lowest priority frequency layer **308** is identified as frequency layer **203**. “Lower” is relative, in that lower priority frequency layer **306** is lower in priority than highest priority frequency layer **304**, but is higher in priority than lowest priority frequency layer **308**.

[0038] “Lowest” is also used within a certain context. In priority scheme **300**, lowest priority

frequency layer **308** has the lowest priority within current radio generation frequency layers **205**, but is higher in priority than prior radio generation frequency layer **204**. Thus, lowest priority frequency layer **310** (the lowest priority of all frequency layers at radio site **200**) is identified as prior radio generation frequency layer **204**. In some examples, there may be more than just a single prior radio generation frequency layer. In such examples, priority scheme **300** further prioritizes within those multiple prior radio generation frequency layers, according.

[0039] The prioritization may be based on air interface bandwidth, although some examples may include bandwidth of equipment at radio site **200** that affects traffic throughput capacity. The prioritization is thus generalized herein as traffic throughput capacity, which may be measured by frequency layer bandwidth in some examples. Priority scheme **300** prioritizes current radio generation frequency layers in descending order of traffic throughput capacity, followed by prior radio generation frequency layer **204**. In some examples, priority scheme **300** has three tiers or more. As described above, highest priority frequency layer **304** has a higher traffic throughput capacity than lower priority frequency layer **306**. Priority scheme **300** prioritizes frequency layer **201** above frequency layer **202** and frequency layer **202** above frequency layer **203**, based on at least frequency layer **201** providing a higher traffic throughput capacity than frequency layer **202** and frequency layer **202** providing a higher traffic throughput capacity than frequency layer **203**. Priority scheme **300** prioritizes current radio generation frequency layers in descending order of traffic throughput capacity, followed by prior radio generation frequency layer **204**. In some examples, the current radio generation comprises 5G and the prior radio generation comprises 4G.

[0040] Device type look-up table **320** has a column of device types **321** and a column of type allocation code (TAC) values **323**. When a UE registers with wireless network **110**, it sends its international mobile equipment identity (IMEI). The first eight digits of the IMEI is the UE's TAC. The TAC indicates the manufacturer and model of the UE, such that all UE models from a particular manufacturer will have the same TAC. Column of device types **321** shows a placeholder device type **322** that is mapped to a placeholder TAC **324** in column of TAC values **323**. Prioritization component **130** is able to determine a device type of a UE by extracting the TAC from the UE's IMEI and finding the mapping within device type look-up table **320**. Other solutions for identifying UE device type may also be used, in some examples.

[0041] Device prioritization table **330** has a column of device types **334** with each device type mapped to a priority level in column of priority levels **344**. A device type **331** is shown as eMBB (or cellular telephone) and has a priority level **341** (highest priority, in this example). A device type **332** is shown as FWA and has a priority level **342**, which is lower than priority level **341**. A device type **333** is shown as IoT/M2M and has a priority level **343**, which is lower than priority level **341**, and which may be higher than, the same as, or lower than priority level **343**.

[0042] Some IoT and M2M devices may be delay-sensitive, such as devices executing virtual reality (VR) and augmented reality (AR) software applications. In such examples, device prioritization table **330** may include further criteria for differentiating between uses of UEs within a single device type.

[0043] FIG. 4A illustrates an example scenario **400a** in which prioritization component **130** assigns a UE **102a** to frequency layer **201** for a packet session **441**, and off-loads a UE **102b** from frequency layer **201** to frequency layer **202**. UE **102a** transmits its IMEI **450** to base station **111**, along with a session request **452** that includes a 5G quality of service (QoS) indicator (5QI) **454**. A 5QI value of 5 through 9 indicates a non-GBR session. In this illustrated example, prioritization component **130** uses 5QI **454** to determine that UE **102a** is requesting a non-GBR session with session request **452**. IMEI **450** indicates that UE **102a** is an eMBB device.

[0044] UE **102b**, an FWA, is initially using frequency layer **201** for a non-GBR session, but has been making measurements of neighboring base stations, and so has a measurement report **460** showing a signal quality **462** for frequency layer **202**. UE **102b** sends measurement report **460** to base station **111**, enabling prioritization component **130** to determine signal quality **462**. HO criteria

136 includes signal quality threshold **464** for instructing a handover, which is met in this example. [0045] Prioritization component **130** thus moves UE **102b** to frequency layer **202** (i.e., UE **102a** bumps UE **102b** to a lower priority frequency layer). This may be accomplished by instructing (initiating) a handover of UE **102b** from frequency layer **201** to frequency layer **202**, or another frequency layer (e.g., frequency layer **203** or prior radio generation frequency layer **204**). If the handover is from frequency layer **201** to frequency layer **202** or frequency layer **203**, this is an inter-frequency handover (IFHO). If the handover is from frequency layer **201** to prior radio generation frequency layer **204**, this is an inter-radio access technology (inter-RAT) handover. [0046] FIG. **4B** illustrates a flowchart **400b** of exemplary operations associated with scenario **400a**. In some examples, at least a portion of flowchart **400b** may be performed using one or more computing devices **1000** of FIG. **10**. Flowchart **400b** commences with determining network traffic load **132** at radio site **200** in operation **402**. In some examples, determining network traffic load **132** at radio site **200** comprises monitoring network traffic load **132** at radio site **200**. In some examples, traffic throughput capacity is measured by air interface bandwidth. [0047] Decision operation **404** determines whether network traffic load **132** at radio site **200** exceeds balancing threshold **134**. If not, no action is taken, and flowchart **400b** returns to operation **402** to continue monitoring network traffic load **132**. Otherwise, flowchart **400b** proceeds. [0048] Session request **452** is received from UE **102a** in operation **406**. In some examples, session request **452** includes IMEI **450** of UE **102a**, although IMEI **450** may be received from UE **102a** at another time. Prioritization component **130** determines device type **322** of UE **102a**, such as by using TAC **324** of IMEI **450**, in operation **408**. Decision operation **410** determines whether session request **452** indicates a non-GBR session. If not, or if UE **102** is not a prioritized device type (e.g., not device type **331** (eMBB)), flowchart **400b** returns to operation **402**. [0049] Operations **412-420** are performed based on at least session request **452** indicating a non-GBR session, network traffic load **132** at radio site **200** exceeding balancing threshold **134**, and device type **322** of UE **102a** comprising device type **331** (i.e., eMBB or cellular telephone). In some examples, other device types may be prioritized, including some device types executing certain delay-sensitive software applications. [0050] In operation **412**, prioritization component **130** determines that UE **102b** of device type **332** (i.e., FWA) is using frequency layer **201** for a non-GBR session. In operation **414**, prioritization component **130** determines that signal quality **462** of frequency layer **202**, received by UE **102b**, supports a handover of UE **102b** to frequency layer **202** (e.g., based on at least measurement report **460** of UE **102b** and signal quality threshold **464**). UE **102b** moves to frequency layer **202** in operation **420**. Wireless network **110** hosts packet session **441** for UE **102a** using frequency layer **201** in operation **430**, and flowchart **400b** returns to operation **402**. [0051] FIG. **5A** illustrates a scenario **500a**, in which two lower priority UE (UE **102b** and a UE **102c**) are using frequency layer **201**, and prioritization component **130** selects one of them (UE **102b**) for off-loading to frequency layer **202** after comparing their bandwidth usage histories. Scenario **500a** largely follows scenario **400a**, described earlier, but with the addition of UE **102c**. UE **102c** makes a measurement report **560**, which includes frequency layer **202**. [0052] Prioritization component **130** notes that both UE **102b** and UE **102c** meet HO criteria **136**, because both signal quality **462** for UE **102b** and signal quality **562** for UE **102c** (extracted from measurement report **560**) meet signal quality threshold **464**. If signal quality **562** did not meet signal quality threshold **464**, then prioritization component **130** would exclude UE **102c** from consideration for off-loading to frequency layer **202**. In some examples, if the signal quality was sufficient for UE **102c** to be off-loaded to frequency layer **203**, this may be the result. However, in illustrated scenario **500a**, UE **102c** is eligible for off-loading to frequency layer **202**. [0053] Prioritization component **130** collects a historical usage **570** of UE **102b** and a historical usage **572** of UE **102c**, compares them and determines that UE **102b** is the heavier user. Therefore, prioritization component **130** selects UE **102b** over UE **102c** for off-loading to frequency layer **202**.

[0054] FIG. 5B illustrates a flowchart **500b** of exemplary operations associated with scenario **500a**. In some examples, at least a portion of flowchart **500b** may be performed using one or more computing devices **1000** of FIG. **10**. Flowchart **500b** follows flowchart **400b** from operation **402** through decision operation **410**.

[0055] Operations **412-520** are performed based on at least session request **452** indicating a non-GBR session, network traffic load **132** at radio site **200** exceeding balancing threshold **134**, and device type **322** of UE **102a** comprising device type **331** (i.e., eMBB or cellular telephone). Prioritization component **130** determines that both UE **102b** and UE **102c** of device type **332** are using frequency layer **201** in operation **512**, and determines that signal quality **462** and signal quality **562** support the handover of UE **102b** and UE **102c** to frequency layer **202** in operation **514**.

[0056] In operation **516**, prioritization component **130** determines historical usage **570** of UE **102b** and historical usage **572** of UE **102c**, and compares historical usage **570** with historical usage **572** in operation **518**. UE **102b** moves to frequency layer **202** in operation **530**, based on at least historical usage **570** of UE **102b** exceeding historical usage **572** of UE **102c**.

[0057] FIG. 6A illustrates a scenario **600a** in which UE **102b** moving to frequency layer **202** bumps a UE **102d** to frequency layer **203**. Scenario **600a** largely follows scenario **400a**, described earlier, but with the addition of UE **102d**. UE **102d** makes a measurement report **660**, which includes frequency layer **203**.

[0058] Prioritization component **130** notes that both UE **102b** and UE **102d** meet HO criteria **136**, because both signal quality **462** for UE **102b** and signal quality **662** for UE **102d** (extracted from measurement report **560**) meet signal quality threshold **464**. (Some examples may use different signal quality thresholds for different frequency layers).

[0059] Prioritization component **130** collects a historical usage **570** of UE **102b** and a historical usage **672** of UE **102c**, compares them and determines that UE **102b** is the heavier user. Therefore, when prioritization component **130** off-loads UE **102b** to frequency layer **202**, prioritization component **130** selects UE **102b** to remain on frequency layer **202** and further selects UE **102c** for off-loading to frequency layer **203**. In some examples, if UE **102c** had been the heavier user, and there was not room on frequency layer **202** for UE **102b**, prioritization component **130** would instead move UE **102b** to frequency layer **203**.

[0060] FIG. 6B illustrates a flowchart **600b** of exemplary operations associated with scenario **600a**. In some examples, at least a portion of flowchart **600b** may be performed using one or more computing devices **1000** of FIG. **10**. Flowchart **600b** follows flowchart **400b** from operation **402** through operation **420**, and also for operation **430**.

[0061] In operation **622**, prioritization component **130** determines that UE **102d** of device type **332** is using frequency layer **202**, and determines historical usage **672** of UE **102d** in operation **624**. Historical usage **570** of UE **102b** is compared with historical usage **672** of UE **102d** in operation **626**, and UE **102b** is found to be the heavier user. In operation **628**, prioritization component **130** moves UE **102d** to frequency layer **203** based on at least historical usage **672** of UE **102d** exceeding historical usage **570** of UE **102b**.

[0062] FIG. 7A illustrates a scenario **700a**, in which (similarly to scenario **400a**) prioritization component **130** assigns a UE **102e** to frequency layer **201** for a packet session **741**, and off-loads a UE **102f** (an IoT/M2M device) from frequency layer **201** to frequency layer **202**.

[0063] UE **102e** transmits its IMEI **750** to base station **111**, along with a session request **752** that includes a 5QI **754**. Prioritization component **130** uses 5QI **754** to determine that UE **102e** is requesting a non-GBR session with session request **752**. IMEI **750** indicates that UE **102e** is an eMBB device.

[0064] UE **102f**, an IoT/M2M device, is initially using frequency layer **201** for a non-GBR session, but has been making measurements of neighboring base stations, and so has a measurement report **760** showing a signal quality **762** for frequency layer **202**. UE **102f** sends measurement report **760**

to base station **111**, enabling prioritization component **130** to determine that signal quality **762** meets signal quality threshold **464**. Prioritization component **130** thus moves UE **102f** to frequency layer **202** (i.e., UE **102e** bumps UE **102f** to a lower priority frequency layer).

[0065] FIG. **7B** illustrates a flowchart **700b** of exemplary operations associated with scenario **700a**. In some examples, at least a portion of flowchart **700b** may be performed using one or more computing devices **1000** of FIG. **10**. Flowchart **700b** follows flowchart **400b** from operation **402** through decision operation **404**. Session request **752** is received from UE **102e** in operation **706**. In some examples, session request **752** includes IMEI **750** of UE **102a**, although IMEI **750** may be received from UE **102a** at another time. Prioritization component **130** determines device type **322** of UE **102a**, such as by using TAC **324** of IMEI **750**, in operation **708**. Decision operation **710** determines whether session request **752** indicates a non-GBR session. If not, or if UE **102** is not a prioritized device type (e.g., not device type **331** (eMBB)), flowchart **700b** returns to operation **402**.

[0066] Operations **712-720** are performed based on at least session request **752** indicating a non-GBR session, network traffic load **132** at radio site **200** exceeding balancing threshold **134**, and device type **322** of UE **102a** comprising device type **331** (i.e., eMBB or cellular telephone). In some examples, other device types may be prioritized, including some device types executing certain delay-sensitive software applications.

[0067] In operation **712**, prioritization component **130** determines that UE **102f** of device type **333** (i.e., IoT/M2M) is using frequency layer **201** for a non-GBR session. In operation **714**, prioritization component **130** determines that signal quality **762** of frequency layer **202**, received by UE **102f**, supports a handover of UE **102f** to frequency layer **202** (e.g., based on at least measurement report **760** of UE **102f** and signal quality threshold **464**). UE **102f** moves to frequency layer **202** in operation **720**. Wireless network **110** hosts packet session **741** for UE **102a** using frequency layer **201** in operation **730**, and flowchart **700b** returns to operation **402**.

[0068] FIG. **8** illustrates a flowchart **800** of that combines flowcharts **400b**, **500b**, **600b**, and **700b**. The descriptions of each operation are as given earlier. Architecture **100** is able to handle all of the above-described scenarios **400a**, **500a**, **600a**, and **700a** using the generic flowchart **800**, specializing into the respective one of flowcharts **400b**, **500b**, **600b**, and **700b** based on the specific scenario faced.

[0069] FIG. **9** illustrates a flowchart **900** of exemplary operations associated with examples of architecture **100**. In some examples, at least a portion of flowchart **900** may be performed using one or more computing devices **1000** of FIG. **10**. Flowchart **900** commences with operation **902**, which includes determining a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity. Operation **904** includes receiving a first session request from a first UE.

[0070] Operations **906-910** are performed based on at least the first session request indicating a non-guaranteed bitrate (non-GBR) session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type. Operation **906** includes determining that a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme. Operation **908** includes moving the second UE to a second frequency layer having a lower priority of the priority scheme. Operation **910** includes hosting a first packet session for the first UE using the first frequency layer.

[0071] FIG. **10** illustrates a block diagram of computing device **1000** that may be used as any component described herein that may require computational or storage capacity. Computing device **1000** has at least a processor **1002** and a memory **1004** that holds program code **1010**, data area **1020**, and other logic and storage **1030**. Memory **1004** is any device allowing information, such as computer executable instructions and/or other data, to be stored and retrieved. For example,

memory **1004** may include one or more random access memory (RAM) modules, flash memory modules, hard disks, solid-state disks, persistent memory devices, and/or optical disks. Program code **1010** comprises computer executable instructions and computer executable components including instructions used to perform operations described herein. Data area **1020** holds data used to perform operations described herein. Memory **1004** also includes other logic and storage **1030** that performs or facilitates other functions disclosed herein or otherwise required of computing device **1000**. An input/output (I/O) component **1040** facilitates receiving input from users and other devices and generating displays for users and outputs for other devices. A network interface **1050** permits communication over external network **1060** with a remote node **1070**, which may represent another implementation of computing device **1000**. For example, a remote node **1070** may represent another of the above-noted nodes within architecture **100**.

Additional Examples

[0072] An example system comprises: a processor; and a computer-readable medium storing instructions that are operative upon execution by the processor to: determine a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receive a first session request from a first UE; and based on at least the first session request indicating non-GBR session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determine whether a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; move the second UE to a second frequency layer having a lower priority of the priority scheme; and host a first packet session for the first UE using the first frequency layer.

[0073] An example method of wireless communication comprises: determining a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receiving a first session request from a first UE; and based on at least the first session request indicating a non-GBR session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determining that a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; based on at least the second UE using the first frequency layer, moving the second UE to a second frequency layer having a lower priority of the priority scheme; and hosting a first packet session for the first UE using the first frequency layer.

[0074] One or more example computer storage devices has computer-executable instructions stored thereon, which, upon execution by a computer, cause the computer to perform operations comprising: determining a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receiving a first session request from a first UE; and based on at least the first session request indicating a non-GBR session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determining that a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; moving the second UE to a second frequency layer having a lower priority of the priority scheme; and hosting a first packet session for the first UE using the first frequency layer, wherein the wireless network comprises a cellular network, the radio site comprises a cell site the first device type comprises eMBB or cellular telephone, and the second device type comprises FWA.

[0075] Alternatively, or in addition to the other examples described herein, examples include any combination of the following: [0076] the wireless network comprises a cellular network; [0077] the

radio site comprises a cell site; [0078] the first device type comprises eMBB or cellular telephone; [0079] the second device type comprises FWA; [0080] moving the second UE to the second frequency layer comprises initiating a handover of the second UE from the first frequency layer to the second frequency layer; [0081] determining whether a signal quality of the second frequency layer, received by the second UE, supports the handover of the second UE to the second frequency layer; [0082] moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the signal quality of the second frequency layer supporting the handover; [0083] determining that both the second UE and a third UE of the second device type are using the first frequency layer; [0084] determining a historical usage of the second UE and a historical usage of the third UE; [0085] comparing the historical usage of the second UE with the historical usage of the third UE; [0086] moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the historical usage of the second UE exceeding the historical usage of the third UE; [0087] the priority scheme prioritizes the first frequency layer above the second frequency layer and the second frequency layer above a third frequency layer, based on at least the first frequency layer providing a higher traffic throughput capacity than the second frequency layer and the second frequency layer providing a higher traffic throughput capacity than the third frequency layer; [0088] determining that a fourth UE of the second device type is using the second frequency layer; [0089] determining a historical usage of the fourth UE; [0090] comparing the historical usage of the second UE with the historical usage of the fourth UE; [0091] moving the fourth UE to the third frequency layer based on at least the historical usage of the fourth UE exceeding the historical usage of the second UE and based on at least moving the second UE to the second frequency layer; [0092] moving the fourth UE to the third frequency layer comprises initiating a handover of the fourth UE from the second frequency layer to the third frequency layer; [0093] the handover of the fourth UE from the second frequency layer to the third frequency layer comprises an IFHO or an inter-RAT handover; [0094] receiving a second session request from a fifth UE; [0095] determining that a sixth UE of a third device type is using the first frequency layer, wherein the third device type comprises IoT or M2M; [0096] based on at least the second session request indicating a non-GBR session, the network traffic load at the radio site exceeding the balancing threshold, and a device type of the fifth UE comprising the first device type, moving the sixth UE to the second frequency layer; [0097] hosting a second packet session for the fifth UE using the first frequency layer; [0098] the wireless network comprises a 5G cellular network; [0099] the wireless network comprises a 4G cellular network; [0100] each frequency layer comprises a cellular air interface frequency layer; [0101] determining the network traffic load at the radio site comprises monitoring the network traffic load at the radio site; [0102] the traffic throughput capacity is measured by air interface bandwidth; [0103] the highest priority frequency layer has a higher traffic throughput capacity than the lower priority frequency layer; [0104] the priority scheme has three tiers; [0105] the current radio generation comprises 5G; [0106] the prior radio generation comprises 4G; [0107] the first and second session requests each comprises a 5QI; [0108] a 5QI value of 5 through 9 indicates a non-GBR session; [0109] the first session request comprises an IMEI of the first UE; [0110] the second session request comprises an IMEI of the fifth UE; [0111] the handover of the second UE from the first frequency layer to the second frequency layer comprises an IFHO or inter-RAT handover; [0112] the handover of the fifth UE from the first frequency layer to the second frequency layer comprises an IFHO or an inter-RAT handover; [0113] determining whether the signal quality of the second frequency layer supports the handover of the second UE to the second frequency layer is based on at least a measurement report of the second UE and a signal quality threshold; [0114] moving the fifth UE to the second frequency layer comprises initiating a handover of the fifth UE from the first frequency layer to the second frequency layer; [0115] receiving the IMEI from the first UE; [0116] receiving the IMEI from the fifth UE; [0117] determining the device type of the first UE; [0118] determining the device type of the fifth UE; [0119] determining whether the first

session request indicates a non-GBR session; [0120] determining whether the second session request indicates a non-GBR session; [0121] determining whether the network traffic load at the radio site exceeds the balancing threshold; [0122] comparing the historical usage of the second UE with the historical usage of the third UE comprises ranking historical usages of the second UE and the third UE; [0123] determining the device type of the first UE using a TAC of the IMEI of the first UE; [0124] and [0125] determining the device type of the fifth UE using a TAC of the IMEI of the fifth UE.

[0126] The order of execution or performance of the operations in examples of the disclosure illustrated and described herein is not essential, unless otherwise specified. That is, the operations may be performed in any order, unless otherwise specified, and examples of the disclosure may include additional or fewer operations than those disclosed herein. For example, it is contemplated that executing or performing a particular operation before, contemporaneously with, or after another operation is within the scope of aspects of the disclosure. It will be understood that the benefits and advantages described above may relate to one embodiment or may relate to several embodiments. When introducing elements of aspects of the disclosure or the examples thereof, the articles “a,” “an,” “the,” and “said” are intended to mean that there are one or more of the elements. The terms “comprising,” “including,” and “having” are intended to be inclusive and mean that there may be additional elements other than the listed elements. The term “exemplary” is intended to mean “an example of.”

Having described aspects of the disclosure in detail, it will be apparent that modifications and variations are possible without departing from the scope of aspects of the disclosure as defined in the appended claims. As various changes may be made in the above constructions, products, and methods without departing from the scope of aspects of the disclosure, it is intended that all matter contained in the above description and shown in the accompanying drawings shall be interpreted as illustrative and not in a limiting sense.

Claims

1. A method of wireless communication, the method comprising: determining a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receiving a first session request from a first UE; and based on at least the first session request indicating a non-guaranteed bitrate (non-GBR) session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determining that a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; moving the second UE to a second frequency layer having a lower priority of the priority scheme; and hosting a first packet session for the first UE using the first frequency layer.
2. The method of claim 1, wherein: the wireless network comprises a cellular network; the radio site comprises a cell site; the first device type comprises enhanced Mobile Broadband (eMBB) or cellular telephone; and the second device type comprises fixed wireless access (FWA).
3. The method of claim 1, wherein moving the second UE to the second frequency layer comprises: initiating a handover of the second UE from the first frequency layer to the second frequency layer.
4. The method of claim 3, further comprising: determining whether a signal quality of the second frequency layer, received by the second UE, supports the handover of the second UE to the second frequency layer, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the signal quality of the second frequency layer supporting the handover.
5. The method of claim 1, further comprising: determining that both the second UE and a third UE

of the second device type are using the first frequency layer; determining a historical usage of the second UE and a historical usage of the third UE; and comparing the historical usage of the second UE with the historical usage of the third UE, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the historical usage of the second UE exceeding the historical usage of the third UE.

6. The method of claim 5, wherein the priority scheme prioritizes the first frequency layer above the second frequency layer and the second frequency layer above a third frequency layer, based on at least the first frequency layer providing a higher traffic throughput capacity than the second frequency layer and the second frequency layer providing a higher traffic throughput capacity than the third frequency layer; and wherein the method further comprises: based on at least moving the second UE to the second frequency layer: determining that a fourth UE of the second device type is using the second frequency layer; determining a historical usage of the fourth UE; comparing the historical usage of the second UE with the historical usage of the fourth UE; and moving the fourth UE to the third frequency layer based on at least the historical usage of the fourth UE exceeding the historical usage of the second UE.

7. The method of claim 1, further comprising: receiving a second session request from a fifth UE; and based on at least the second session request indicating a non-GBR session, the network traffic load at the radio site exceeding the balancing threshold, and a device type of the fifth UE comprising the first device type: determining that a sixth UE of a third device type is using the first frequency layer, wherein the third device type comprises internet of things (IoT) or machine-to-machine (M2M); moving the sixth UE to the second frequency layer; and hosting a second packet session for the fifth UE using the first frequency layer.

8. A system comprising: a processor; and a computer-readable medium storing instructions that are operative upon execution by the processor to: determine a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receive a first session request from a first UE; and based on at least the first session request indicating a non-guaranteed bitrate (non-GBR) session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determine whether a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; move the second UE to a second frequency layer having a lower priority of the priority scheme; and host a first packet session for the first UE using the first frequency layer.

9. The system of claim 8, wherein: the wireless network comprises a cellular network; the radio site comprises a cell site; the first device type comprises enhanced Mobile Broadband (eMBB) or cellular telephone; and the second device type comprises fixed wireless access (FWA).

10. The system of claim 8, wherein moving the second UE to the second frequency layer comprises: initiating a handover of the second UE from the first frequency layer to the second frequency layer.

11. The system of claim 10, wherein the instructions are further operative to: determine whether a signal quality of the second frequency layer, received by the second UE, supports the handover of the second UE to the second frequency layer, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the signal quality of the second frequency layer supporting the handover.

12. The system of claim 8, wherein the instructions are further operative to: determine that both the second UE and a third UE of the second device type are using the first frequency layer; determine a historical usage of the second UE and a historical usage of the third UE; and compare the historical usage of the second UE with the historical usage of the third UE, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the historical usage of the second UE exceeding the historical usage of the third UE.

13. The system of claim 12, wherein the priority scheme prioritizes the first frequency layer above the second frequency layer and the second frequency layer above a third frequency layer, based on at least the first frequency layer providing a higher traffic throughput capacity than the second frequency layer and the second frequency layer providing a higher traffic throughput capacity than the third frequency layer; and wherein the instructions are further operative to: based on at least moving the second UE to the second frequency layer: determine that a fourth UE of the second device type is using the second frequency layer; determine a historical usage of the fourth UE; compare the historical usage of the second UE with the historical usage of the fourth UE; and move the fourth UE to the third frequency layer based on at least the historical usage of the fourth UE exceeding the historical usage of the second UE.

14. The system of claim 8, wherein the instructions are further operative to: receive a second session request from a fifth UE; and based on at least the second session request indicating a non-GBR session, the network traffic load at the radio site exceeding the balancing threshold, and a device type of the fifth UE comprising the first device type: determine that a sixth UE of a third device type is using the first frequency layer, wherein the third device type comprises internet of things (IoT) or machine-to-machine (M2M); move the sixth UE to the second frequency layer; and host a second packet session for the fifth UE using the first frequency layer.

15. One or more computer storage devices having computer-executable instructions stored thereon, which, upon execution by a computer, cause the computer to perform operations comprising: determining a network traffic load at a radio site of a wireless network, the radio site providing multiple frequency layers, each frequency layer providing different traffic throughput capacity, wherein a priority scheme prioritizes the frequency layers of the radio site in descending order of traffic throughput capacity; receiving a first session request from a first UE; and based on at least the first session request indicating a non-guaranteed bitrate (non-GBR) session, the network traffic load at the radio site exceeding a balancing threshold, and a device type of the first UE comprising a first device type: determining that a second UE of a second device type is using a first frequency layer having a highest priority of the priority scheme; moving the second UE to a second frequency layer having a lower priority of the priority scheme; and hosting a first packet session for the first UE using the first frequency layer, wherein the wireless network comprises a cellular network, the radio site comprises a cell site the first device type comprises enhanced Mobile Broadband (eMBB) or cellular telephone, and the second device type comprises fixed wireless access (FWA).

16. The one or more computer storage devices of claim 15, wherein moving the second UE to the second frequency layer comprises: initiating a handover of the second UE from the first frequency layer to the second frequency layer.

17. The one or more computer storage devices of claim 16, wherein the operations further comprise: determining whether a signal quality of the second frequency layer, received by the second UE, supports the handover of the second UE to the second frequency layer, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the signal quality of the second frequency layer supporting the handover.

18. The one or more computer storage devices of claim 15, wherein the operations further comprise: determining that both the second UE and a third UE of the second device type are using the first frequency layer; determining a historical usage of the second UE and a historical usage of the third UE; and comparing the historical usage of the second UE with the historical usage of the third UE, wherein moving the second UE to the second frequency layer comprises moving the second UE to the second frequency layer based on at least the historical usage of the second UE exceeding the historical usage of the third UE.

19. The one or more computer storage devices of claim 18, wherein the priority scheme prioritizes the first frequency layer above the second frequency layer and the second frequency layer above a third frequency layer, based on at least the first frequency layer providing a higher traffic

throughput capacity than the second frequency layer and the second frequency layer providing a higher traffic throughput capacity than the third frequency layer; and wherein the operations further comprise: based on at least moving the second UE to the second frequency layer: determining that a fourth UE of the second device type is using the second frequency layer; determining a historical usage of the fourth UE; comparing the historical usage of the second UE with the historical usage of the fourth UE; and moving the fourth UE to the third frequency layer based on at least the historical usage of the fourth UE exceeding the historical usage of the second UE.

20. The one or more computer storage devices of claim 15, wherein the operations further comprise: receiving a second session request from a fifth UE; and based on at least the second session request indicating a non-GBR session, the network traffic load at the radio site exceeding the balancing threshold, and a device type of the fifth UE comprising the first device type: determining that a sixth UE of a third device type is using the first frequency layer, wherein the third device type comprises internet of things (IoT) or machine-to-machine (M2M); moving the sixth UE to the second frequency layer; and hosting a second packet session for the fifth UE using the first frequency layer.
