

Kruize D. Christensen

christensen.kruize@gmail.com
(406) 799-8121
P.O. Box 866
Fairfield, MT 59436

OBJECTIVE

To work in the field of computer science, involving current trends in software development, networking, and/or security protocols.

Professional Experience

Computer Support Specialist, University Services IT, MSU

October 2020 – May 2023 Bozeman, MT

Communicate with end users about issues they are having with their devices. Set up and/or replace computers for new and current employees, involving a long process of installing standard and proprietary software and data entry into a hardware tracking database. Research and troubleshoot software and hardware issues, remediate virus-infected computers, configure computers to comply with MSU network and domain requirements, diagnose problems with operating systems and other updates, and other duties as assigned.

Web Editor, Dean's Help for College of Engineering, MSU

January 2020 - June 2020 Bozeman, MT

Redesigned web pages for the College of Engineering (COEX) to help incoming students better navigate pages. Modernized and updated web pages with current and up to date information.

Projects

Robocats

August 2019 – May 2023 Bozeman, MT

Vice President, Webmaster, Business Lead, Social Media Manager, and Discord Manager

- Rebuilt the clubs from just 2 members to over 20 members in the course of 4 years.
- Used skills and research to build the website to help students and judges better understand the club, what we have done in the past, and our goals.
- Worked on Robo Vision to help the robot see and navigate.
- Generated content for social media platforms to interact with students and the general public to show what the club and sub do in person.

Tango Bot

August 2022 – December 2022 Bozeman, MT

Coder

- Build a robot used to carry out basic human tasks.
- Code basic movements for its head, torso, and wheels using keyboard commands.
- Create voice commands in order for the robot to understand and respond accordingly to each command. Even having the robot talk back with some commands.
- Create a physical interaction maze game with visuals on the screen. The game is concise of enemies, items, and an exit, with a bit of randomness.

Education

Bachelor of Science
Computer Science
Montana State University
Bozeman
August 2019 – May 2023

SKILLS

- Git
- python
- HTML/CSS
- Google Analytics
- Java
- C
- Strong people skills
- Organization
- Teamwork
- Creativity

AWARDS

Pledge of the Computing Professional

12th RoboSub Internationals

Dean's List Spring 2023

Dean's List Spring 2021

Tech Student of the Year 2018

Football State Champions Undeclared

State Champions

2nd Architectural Drafting Beginner

State Skills 2016

3rd Architectural Drafting Expert State

Skills 2018

Eagle Scout Rank

LinkedIn



GitHub



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