

Throughout this lab I learned on understanding the basic components of how to use first come - first serve, and least remaining time. These algorithms weren't necessarily hard because we went over the basic concepts in class and I was able to understand how they were meant to be set up. Round robin, however, was significantly more difficult. Figuring out when the last scheduled process happened was far more difficult than imagined and struggled to figure out how to implement it. Overall, this one took significantly longer, but once it was working it was extremely easy to just move it over to priority and add that simple functionality. One main problem I ran into was that I made the last variable global and it came back with a process error of 1 and making it local (within the function) fixed the problem. This took the longest and I couldn't figure out why.