

About Me

I am a Professional Public School Teacher catering the needs of key stage I learners. I incorporate tech use in my teaching instruction. Proficient in developing educational games and web apps answering to the needs and gaps prevailing in the field.

Expertise Skill

- Game Development using Unity Engine
- Web Development
- Beginner level in MySQL
- Computer Networking

Contact Me

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Edwin Rañola, Jr.

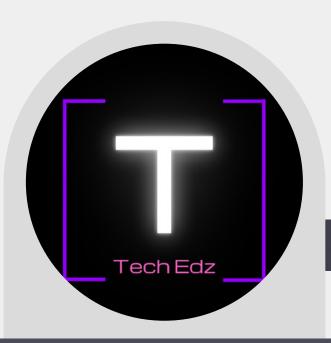
Game and Web Developer

Education

 2014-2018
 Bachelor of Elementary
 Education
 Central Bicol State University of Agriculture Main Campus

Work Experience

- Public School Teacher2019-Present
 - Handles key stage 1 learners
- Part time Game and WebDeveloper at Tech Edz2020-Present
 - Develops web app and games suitable for educational needs
 - Completed Projects such as, Arithmetic Frenzy, Letter Catch, and Basic Numeracy



Tech Edz

A small side startup which primarily aims to develop educational games that cab make learning fun and solve learning gaps prevailing in schools especially at the elementary level

Published Games

- Letter Catch
- Basic Numeracy
- Arithmetic Frenzy
- Mathatao

Key Game Projects

Letter Catch

- Description
 A 2D mobile game for learning alphabet names
- App link





Mathatao

Description

a 2D mobile game for teaching and learning the basic fundamental operations in Mathematics. From visualizing to abstract following the Jerome Bruner's cognitive representation theory

App link



