## Annexure-I

# **Collaborative Task Management System**

Submitted in partial fulfilment of the requirements for the award of the degree of

# **Bachelor of Computer Application (BCA)**

To

Guru Gobind Singh Indraprastha University, Delhi

Guide(s): Mr. Gaurav Rawat Submitted by: Mankirat Singh Roll No.: 00621302022



Tecnia Institute of Advanced Studies, New Delhi - 110085 Batch (2022-2025)

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## Introduction

Task management has become an essential aspect of modern workflows, whether in professional environments or personal life. Effective task management tools assist in improving productivity, reducing time wastage, and streamlining operations. This project, a full-stack task management website, aims to provide users with a comprehensive solution for organizing tasks, prioritizing activities, tracking deadlines, and collaborating efficiently.

## **Problem Definition**

In today's fast-paced world, individuals and teams struggle to stay organized and meet deadlines. There is an increasing demand for task management solutions that can adapt to different needs – from basic task tracking to advanced team collaboration. Many existing tools are either too complex, limited in functionality, or expensive, leading to underutilization. This project aims to solve this problem by offering an intuitive, flexible, and affordable web-based task management solution.

The key issues addressed by the project:

- Lack of affordable, user-friendly task management tools.
- Overly complex tools that are not adaptable for small teams or personal use.
- Lack of real-time collaboration features for remote teams.

## Reason to choose the particular topic

The decision to develop a **Task Management Full Stack Website** stems from the growing need for effective tools that streamline productivity, both in personal and professional settings. As work environments become more complex and teams increasingly collaborate remotely, managing tasks efficiently has become a critical challenge. Many existing solutions are either too simplistic, failing to cater to advanced needs, or too complicated, making them overwhelming for smaller teams and individual users. Furthermore, many popular tools impose limitations due to subscription models, making them inaccessible to those seeking cost-effective solutions.

This project offers the opportunity to develop a tool that bridges this gap by creating a customizable, intuitive, and feature-rich platform suitable for both individuals and teams. Additionally, from a technical perspective, it allows the exploration of various full-stack development concepts, including front-end design, backend server development, database management, and deployment, making it an ideal topic to showcase my skills as a web developer. The project also provides room for future enhancements, such as real-time collaboration, task analytics, and integrations with third-party applications, ensuring that it remains relevant beyond its initial development phase.

# Objective of the project

The primary objectives of the task management website are:

- Task Creation and Management: Allow users to create, update, and delete tasks with descriptions, deadlines, and priorities.
- Collaboration Features: Enable users to collaborate on tasks with teammates through task assignments and progress tracking.
- Categorization and Searchability: Provide options for categorizing tasks (e.g., work, personal, urgent) and searching them easily.
- **Responsive Design**: Ensure that the website is fully responsive and works across multiple devices.
- Notifications and Alerts: Notify users of upcoming deadlines and task updates.
- Real-Time Syncing: Offer real-time task updates for teams working in different locations.
- Data Security: Secure user data with proper authentication and database management practices.

# Methodology

The development of the **Task Management Full Stack Website** will follow an **Agile Development Methodology**. This allows for iterative improvements and flexibility throughout the project. The process is divided into the following key phases:

## **Requirement Gathering:**

- 1. Conducting **user research** to understand essential features like task creation, prioritization, and collaboration.
- 2. **Analyzing competitors** such as Trello and Asana to identify common features and gaps to improve upon.
- 3. Defining the core features based on user needs, including task assignment, progress tracking, and deadlines.

#### **Design Phase:**

- 1. Creating wireframes and prototypes using tools like Figma to design the interface.
- 2. Ensuring the UI/UX design is responsive and user-friendly across all devices.
- 3. Building interactive prototypes to simulate the user experience for feedback before development.

## **Frontend Development:**

- 1. Using **React.js** to develop a dynamic and responsive user interface with a **component-based architecture** for reusability and scalability.
- 2. Ensuring a **responsive design** using CSS and frameworks like Tailwind CSS, allowing seamless use on different devices.
- 3. Managing the **application state** effectively with React or Redux to handle user interactions like task updates in real-time.

## **Backend Development:**

- 1. Developing RESTful APIs using **Node.js** and **Express.js** to handle task creation, editing, deletion, and user authentication.
- 2. Implementing **user authentication** with JWT (JSON Web Tokens) for secure login and role-based access control.
- 3. Ensuring **real-time collaboration** using technologies like **Socket.io**, allowing instant updates for multiple users.

## **Database Integration:**

- 1. Using **MongoDB** as the database to store tasks and user information, with schemas designed using **Mongoose**.
- 2. Ensuring secure handling of user data with encryption and robust data management strategies.

## **Testing:**

- 1. Conducting **unit tests** for individual components and **integration testing** to ensure smooth communication between frontend and backend.
- 2. Performing **cross-browser and device testing** to ensure compatibility across various platforms.
- 3. Gathering feedback from users through **User Acceptance Testing (UAT)** to identify usability issues.

## **Deployment:**

- 1. Deploying the application on cloud platforms like **Heroku** or **AWS**, ensuring scalability and easy updates.
- 2. Implementing a **CI/CD pipeline** for continuous integration and automated deployment of updates.

#### Feedback and Iteration

After deployment, continuous feedback will be gathered from users to identify areas for improvement and further development. This phase will include:

- **User Feedback**: Collecting feedback through surveys or directly from users about the features, usability, and performance of the application.
- **Feature Enhancements**: Based on feedback, additional features can be implemented, such as more advanced reporting tools, task analytics, or third-party integrations (e.g., Google Calendar).
- **Bug Fixes**: Regularly identifying and fixing any bugs or issues that users encounter.

This iterative process ensures the project remains up-to-date and meets user needs over time.

## **Tools and Platfroms**

## **Front-end Development Tools**

## React.js:

React.js is chosen for frontend development due to its component-based architecture and virtual DOM, which ensures efficient updates and rendering. It allows for building interactive and dynamic user interfaces with a modular approach, making the code easier to manage and scale.

#### **Tailwind CSS:**

Tailwind CSS will be used to handle the styling of the application. This utility-first CSS framework helps to design highly responsive layouts quickly. Its flexibility allows developers to create custom designs without having to write lengthy custom CSS, which enhances productivity and styling consistency.

## JavaScript (ES6+):

JavaScript will be used for scripting on the client-side, making the application interactive. Features such as ES6+ syntax, arrow functions, and promises will be leveraged to write clean and efficient code.

### Figma/Adobe XD:

Figma or Adobe XD will be used for designing wireframes, mockups, and prototypes of the user interface. These design tools allow for easy collaboration and sharing of design drafts with team members, ensuring feedback can be incorporated before actual development begins.

## 2. Backend Development Tools

#### Node.is:

Node.js is a JavaScript runtime environment used for building the backend of the application. It allows developers to use JavaScript on the server side, ensuring consistency across the tech stack. Node.js is known for its non-blocking, event-driven architecture, making it ideal for building scalable and fast applications.

## Express.js:

Express.js is a minimal and flexible Node.js web application framework used to handle server-side logic, API development, routing, and middleware integration. It simplifies the process of setting up a server and creating RESTful APIs, making it easier to manage requests from the frontend.

## Socket.io:

For enabling real-time communication (e.g., live updates for task statuses, notifications), Socket.io will be integrated. It allows bi-directional communication between clients and the server, ensuring real-time collaboration in the application.

### 3. Database

#### MongoDB:

MongoDB is chosen as the database due to its scalability and flexibility in handling unstructured data. It is a NoSQL database that stores data in a JSON-like format, which aligns

well with the dynamic nature of task data. MongoDB allows for easy integration with JavaScript-based applications, and its scalability ensures that it can handle a large volume of tasks and users as the application grows.

### Mongoose:

Mongoose is an Object Data Modeling (ODM) library for MongoDB, providing a schema-based solution to model application data. It simplifies data validation, querying, and business logic, making it easier to interact with MongoDB in a structured and efficient manner.

#### 4. Version Control and Collaboration

#### Git:

Git will be used for version control to track changes in the source code and enable collaboration among developers. It ensures that code is properly managed, and different versions can be maintained or reverted as needed.

#### GitHub:

GitHub will be used as the hosting platform for the project's Git repository. It allows for seamless collaboration with team members through pull requests, code reviews, and issue tracking. Additionally, GitHub provides cloud-hosted repositories for easier project management and code sharing.

## **5. Testing Tools**

#### Jest:

Jest is a JavaScript testing framework used to write and run tests for both the frontend and backend. It provides a fast, integrated, and easy-to-use testing experience, ensuring the code functions as expected and reducing the chances of bugs.

#### Postman:

Postman will be used to test the backend APIs. It is a tool that simplifies the process of sending HTTP requests, testing endpoints, and ensuring data is correctly transmitted between the client and server. Postman allows testing of various API methods (GET, POST, PUT, DELETE), making it easier to debug and verify the backend.

## 6. Deployment Platforms

#### Heroku:

Heroku will be used for the initial deployment of the application. It is a cloud platform that simplifies the deployment process and allows developers to focus on building the app rather than managing the infrastructure. Heroku also provides easy scaling options, meaning the app can handle increased traffic as needed without major infrastructure changes

## Amazon Web Services (AWS):

For large-scale deployment and hosting, **AWS** offers a variety of services such as **EC2** for scalable virtual servers, **S3** for storage, and **CloudFront** for delivering content globally. AWS provides high flexibility and reliability, ensuring the application can be deployed in a production environment that meets high standards of security and performance.

## 7. Continuous Integration/Continuous Deployment (CI/CD)

### **GitHub Actions**:

GitHub Actions will be used to automate workflows for building, testing, and deploying the application. It enables Continuous Integration/Continuous Deployment (CI/CD) pipelines, ensuring that any changes made to the codebase are automatically tested and deployed to the server.

#### Travis CI:

Alternatively, Travis CI can be used for setting up CI/CD pipelines. Travis CI integrates seamlessly with GitHub, automatically building and testing the project when new changes are pushed to the repository. This ensures that the project is always in a deployable state.

#### 8. Real-Time Communication and Collaboration Tools

#### • Slack/Discord:

For team communication and collaboration, platforms like Slack or Discord will be used. These tools enable real-time communication, file sharing, and notifications, which are vital for coordinating development efforts, especially in an agile environment.

## 9. Security Tools

## **JWT (JSON Web Tokens)**:

JWT will be used for user authentication and authorization. It provides a secure way to transmit information between the frontend and backend, ensuring only authorized users have access to specific resources.

#### Helmet.is:

Helmet.js is a middleware for Express.js that helps secure the app by setting various HTTP headers. It helps protect the app from common web vulnerabilities like cross-site scripting (XSS) and clickjacking.

## 10. Analytics and Monitoring Tools

### **Google Analytics:**

Google Analytics can be integrated to monitor user interactions and application performance. It provides insights into how users navigate the application, how long they spend on tasks, and which features are most commonly used, helping developers improve the user experience over time.

#### **Sentry**:

Sentry will be used for error tracking and monitoring in both the frontend and backend. It helps identify bugs and issues in real-time, ensuring that developers can respond to problems before they impact users.

## Limitations:

- **Limited Offline Support**: As a web-based application, the tool requires an internet connection for real-time collaboration and syncing.
- **Basic Analytics**: The initial version will have limited reporting and task analytics, which could be expanded in future iterations.
- **No Mobile App**: While the website will be responsive, there will be no dedicated mobile application, which might affect user experience on smaller devices.
- **Scalability Challenges**: Depending on the number of users and tasks, the system might require optimization for handling larger data sets.

#### Conclusion

The **Task Management Full Stack Website** will serve as a comprehensive solution for managing tasks, enhancing productivity, and fostering collaboration in various environments, such as workplaces, educational institutions, and personal projects. By leveraging modern technologies like **React.js** for the frontend, **Node.js** and **Express.js** for the backend, and **MongoDB** for database management, this project ensures scalability, responsiveness, and security.

The project not only addresses the need for efficient task management but also incorporates features such as real-time collaboration using **Socket.io**, user authentication with **JWT**, and a seamless user interface. The use of Agile methodology allows for iterative improvements, ensuring the application can adapt to evolving user requirements and industry standards.

## Research Gap

Though task management tools like **Trello**, **Asana**, and **Jira** are well-established, several gaps remain unaddressed, particularly for smaller teams, individuals, and specific use cases. Here's how this project addresses those gaps:

#### **Customization**:

Most existing tools offer limited flexibility when it comes to customization. They follow rigid workflows designed for large organizations, which may not be suitable for freelancers or small teams. This project will provide **customizable task categories**, status labels, and priority levels, allowing users to create a system tailored to their unique needs.

## **Real-Time Collaboration:**

Many tools require third-party integrations for real-time updates, adding complexity. This project addresses this gap by offering **built-in real-time updates** using **Socket.io**, enabling teams to see changes instantly without relying on multiple external tools.

## **User-Friendly Interface for Niche Users:**

While popular platforms target larger corporations, they often overlook niche users such as students, freelancers, and small businesses. This project will focus on creating a **simple, intuitive interface** that caters specifically to these groups, providing all essential features without unnecessary complexity.

exploration. Addressing these gaps could lead to more secure, reliable, and scalable solutions for real-world applications.

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