

# Chapter 7 Iterators

### Chapter Scope

- The purpose of an iterator
- The Iterator and Interable interfaces
- The concept of fail-fast collections
- Using iterators to solve problems
- Iterator implementations

- Using various methods, the user could write code to access each element in a collection, but it would be slightly different for each collection
- An iterator is an object that allows the user to acquire and use each element in a collection
- It works with a collection, but is a separate object
- An iterator simplifies the classic step of processing elements in a collection

- There are two key interfaces in the Java API related to iterators:
  - Iterator used to define an iterator
  - Iterable used to define a collection that provides an iterator
- A collection is Iterable, which means it will provide an Iterator when requested

• The Iterator interface:

Method	Description
boolean hasNext()	Returns true if the iteration has more elements.
E next()	Returns the next element in the iteration.
void remove()	Removes the last element returned by the iteration from the underlying collection.

• The Iterable interface:

Method	Description
<pre>Iterator<e> iterator()</e></pre>	Returns an iterator over a set of elements of type E.

Suppose myList is an ArrayList of Book objects

 The first line obtains the iterator, then the loop uses hasNext and next to access and print each book

A for-each loop can be used for the same goal:

```
for (Book book : myList)
    System.out.println(book);
```

- The for-each loop uses an iterator behind the scenes
- The for-each loop can be used on any object that is Iterable

- You may want to use an iterator explicitly if you don't want to process all elements
  - i.e., searching for a particular element
- You may also use an explicit iterator if you want to call the remove method
- The for-each loop does not give access to the iterator, so remove cannot be called

- You shouldn't assume that an iterator will deliver the elements in any particular order unless the documentation explicitly says you can
- Also, remember that an iterator is accessing the elements stored in the collection
- The structure of the underlying collection should not be changed while an iterator is being used
- Most iterators in the Java API are fail-fast, meaning they throw an exception if the collection is modified while the iterator is active

## Program of Study Revisited

- The ProgramOfStudy class was introduced in the last chapter
- It implements the Iterable interface
- Its iterator method returns the iterator provided by the list
- The POSGrades class uses a for-each loop to print courses with a grade of A or A-

```
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.ObjectInputStream;
import java.io.ObjectOutputStream;
import java.io.Serializable;
import java.util.Iterator;
import java.util.LinkedList;
import java.util.List;
/**
 * Represents a Program of Study, a list of courses taken and planned, for an
 * individual student.
 * @author Lewis and Chase
 * @version 4.0
 * /
public class ProgramOfStudy implements Iterable<Course>, Serializable
    private List<Course> list;
    /**
     * Constructs an initially empty Program of Study.
    public ProgramOfStudy()
     list = new LinkedList<Course>();
```

```
/**
 * Adds the specified course to the end of the course list.
 * @param course the course to add
public void addCourse(Course course)
 if (course != null)
      list.add(course);
/**
 * Finds and returns the course matching the specified prefix and number.
 * @param prefix the prefix of the target course
 * @param number the number of the target course
 * @return the course, or null if not found
 * /
public Course find(String prefix, int number)
 for (Course course : list)
      if (prefix.equals(course.getPrefix()) &&
                  number == course.getNumber())
            return course;
 return null;
```

```
/**
 * Adds the specified course after the target course. Does nothing if
 * either course is null or if the target is not found.
 * @param target the course after which the new course will be added
 * @param newCourse the course to add
 * /
public void addCourseAfter(Course target, Course newCourse)
 if (target == null || newCourse == null)
      return;
 int targetIndex = list.indexOf(target);
 if (targetIndex != -1)
      list.add(targetIndex + 1, newCourse);
```

```
/**
 * Replaces the specified target course with the new course. Does nothing if
 * either course is null or if the target is not found.
 * @param target the course to be replaced
 * @param newCourse the new course to add
public void replace(Course target, Course newCourse)
 if (target == null || newCourse == null)
       return;
 int targetIndex = list.indexOf(target);
 if (targetIndex != -1)
      list.set(targetIndex, newCourse);
/**
 * Creates and returns a string representation of this Program of Study.
 * @return a string representation of the Program of Study
 * /
public String toString()
 String result = "";
 for (Course course : list)
      result += course + "\n";
 return result;
```

```
/**
 * Returns an iterator for this Program of Study.
 * @return an iterator for the Program of Study
 * /
public Iterator<Course> iterator()
 return list.iterator();
/**
 * Saves a serialized version of this Program of Study to the specified
 * file name.
 * @param fileName the file name under which the POS will be stored
 * @throws IOException
 * /
public void save (String fileName) throws IOException
 FileOutputStream fos = new FileOutputStream(fileName);
 ObjectOutputStream oos = new ObjectOutputStream(fos);
 oos.writeObject(this);
 oos.flush();
 oos.close();
```

```
/**
 * Loads a serialized Program of Study from the specified file.
 * @param fileName the file from which the POS is read
 * @return the loaded Program of Study
 * @throws IOException
 * @throws ClassNotFoundException
public static ProgramOfStudy load(String fileName) throws IOException,
ClassNotFoundException
 FileInputStream fis = new FileInputStream(fileName);
 ObjectInputStream ois = new ObjectInputStream(fis);
 ProgramOfStudy pos = (ProgramOfStudy) ois.readObject();
 ois.close();
 return pos;
```

```
import java.io.FileInputStream;
import java.io.IOException;
import java.io.ObjectInputStream;
/**
 * Demonstrates the use of an Iterable object (and the technique for reading
 * a serialzed object from a file).
 * @author Lewis and Chase
 * @version 4.0
public class POSGrades
    /**
     * Reads a serialized Program of Study, then prints all courses in which
     * a grade of A or A- was earned.
    public static void main(String[] args) throws Exception
      ProgramOfStudy pos = ProgramOfStudy.load("ProgramOfStudy");
      System.out.println(pos);
      System.out.println("Classes with Grades of A or A-\n");
      for (Course course : pos)
            if (course.getGrade().equals("A") || course.getGrade().equals("A-"))
                  System.out.println(course);
```

## Program of Study Revisited

- Now we'll use an iterator to remove any course in the program of study that doesn't already have a grade
- Since the iterator's remove method will be used, we cannot use a for-each loop

```
import java.io.FileInputStream;
import java.io.ObjectInputStream;
import java.util.Iterator;
/**
 * Demonstrates the use of an explicit iterator.
 * @author Lewis and Chase
 * @version 4.0
 * /
public class POSClear
    /**
     * Reads a serialized Program of Study, then removes all courses that
     * don't have a grade.
     * /
    public static void main(String[] args) throws Exception
        ProgramOfStudy pos = ProgramOfStudy.load("ProgramOfStudy");
        System.out.println(pos);
        System.out.println("Removing courses with no grades.\n");
```

```
Iterator<Course> itr = pos.iterator();
while (itr.hasNext())
{
    Course course = itr.next();
    if (!course.taken())
        itr.remove();
}

System.out.println(pos);

pos.save("ProgramOfStudy");
}
```

## Implementing Array-based Iterators

- Our ArrayList class contains a private inner class that defines an iterator for the list
- An iterator is an appropriate use for an inner class because of its intimate relationship with the outer class (the collection)
- It maintains a modification count that is initialized to the current number of elements in the collection
- If those counts get out of a sync, the iterator throws a ConcurrentModificationException

```
/**
 * ArrayListIterator iterator over the elements of an ArrayList.
private class ArrayListIterator implements Iterator<T>
 int iteratorModCount;
 int current;
 /**
  * Sets up this iterator using the specified modCount.
  * @param modCount the current modification count for the ArrayList
 public ArrayListIterator()
      iteratorModCount = modCount;
      current = 0;
```

```
/**
 * Returns true if this iterator has at least one more element
 * to deliver in the iteration.
 * @return true if this iterator has at least one more element to deliver
        in the iteration
 * @throws ConcurrentModificationException if the collection has changed
        while the iterator is in use
public boolean hasNext() throws ConcurrentModificationException
     if (iteratorModCount != modCount)
          throw new ConcurrentModificationException();
     return (current < rear);</pre>
```

```
/**
 * Returns the next element in the iteration. If there are no
 * more elements in this iteration, a NoSuchElementException is
 * thrown.
 * @return the next element in the iteration
 * @throws NoSuchElementException if an element not found exception occurs
 * @throws ConcurrentModificationException if the collection has changed
public T next() throws ConcurrentModificationException
     if (!hasNext())
          throw new NoSuchElementException();
     current++;
     return list[current - 1];
```

```
/**
  * The remove operation is not supported in this collection.
  *
  * @throws UnsupportedOperationException if the remove method is called
  */
  public void remove() throws UnsupportedOperationException
  {
     throw new UnsupportedOperationException();
  }
}
```

## Implementing Linked-Based Iterators

- Similarly, an iterator can use links
- Like the previous example, the LinkedListItertor class is implemented as a private inner class

```
/**
 * LinkedIterator represents an iterator for a linked list of linear nodes.
private class LinkedListIterator implements Iterator<T>
 private int iteratorModCount; // the number of elements in the collection
 private LinearNode<T> current; // the current position
 /**
  * Sets up this iterator using the specified items.
  * @param collection the collection the iterator will move over
  * @param size the integer size of the collection
  * /
 public LinkedListIterator()
      current = head;
      iteratorModCount = modCount;
```

```
/**
 * Returns true if this iterator has at least one more element
 * to deliver in the iteration.
 * @return true if this iterator has at least one more element to deliver
        in the iteration
 * @throws ConcurrentModificationException if the collection has changed
        while the iterator is in use
public boolean hasNext() throws ConcurrentModificationException
    if (iteratorModCount != modCount)
         throw new ConcurrentModificationException();
    return (current != null);
```

```
/**
 * Returns the next element in the iteration. If there are no
 * more elements in this iteration, a NoSuchElementException is
 * thrown.
 * @return the next element in the iteration
 * @throws NoSuchElementException if the iterator is empty
public T next() throws ConcurrentModificationException
     if (!hasNext())
          throw new NoSuchElementException();
     T result = current.getElement();
     current = current.getNext();
     return result;
```

```
/**
  * The remove operation is not supported.
  *
  * @throws UnsupportedOperationException if the remove operation is called
  */
  public void remove() throws UnsupportedOperationException
  {
     throw new UnsupportedOperationException();
  }
}
```