

**Busking  
Radar**

# Problem

- Make outdoor entertainment easily discoverable for public.
- Help Buskers to promote their performances and attract large audience
- Help promote performances at the places with the lower human traffic, where loud music is allowed

# Solution

Create a platform with a user-friendly and attractive interface, which would help connect buskers and the public. It could also help support a valuable cultural trait (street performance) and allow it to thrive.

# Non-Goal

Create a social network app for buskers and fans.





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demo

# Tech-Stack

Front-end



Back-end



express



Data Science



UX/UI



# Our story so far

## Challenges

- Working as the Team (communication, organization, dropping out etc.)
- Lack of tech skills
- User research - limited number of buskers to contact

## Successes and achievements

- We improved problem solving skills
- We overcame stressful situations
- We know how the different tracks (WD/UX/DS) work together in a project
- We learned some project management
- We can now better work in a team
- We became the Team and made new friends!



# So ... what's next?

## Post MVP features

- Buskers can upload images from their performances
- Autocomplete for events search
- Filters for events
- Filters for user's events
- Notifications for buskers about the booked events
- Account for non-buskers
- Notifications for non-buskers about the current events happening near them
- Non-buskers and buskers can follow buskers and write comments on events
- List with popular locations



# Busking Radar's Team

WD



Basan



Ken



Celestine



Claudia



Andrew

UX

DS

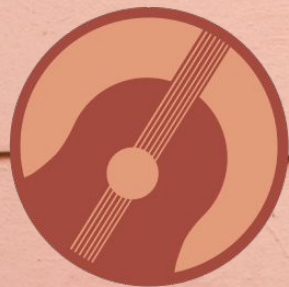


Sefine



Padcha





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Questions?

