

# Legend:

\*/////\* - page

\*/////\* - icon/button

\*/////\* - everything connected to the map features

\*/////\* - features description, DS

\*/////\* - UI

To zoom the image just do it and then undo ;)

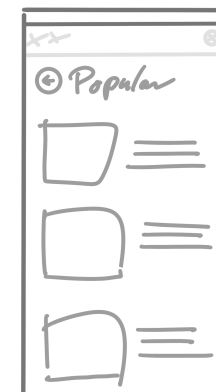
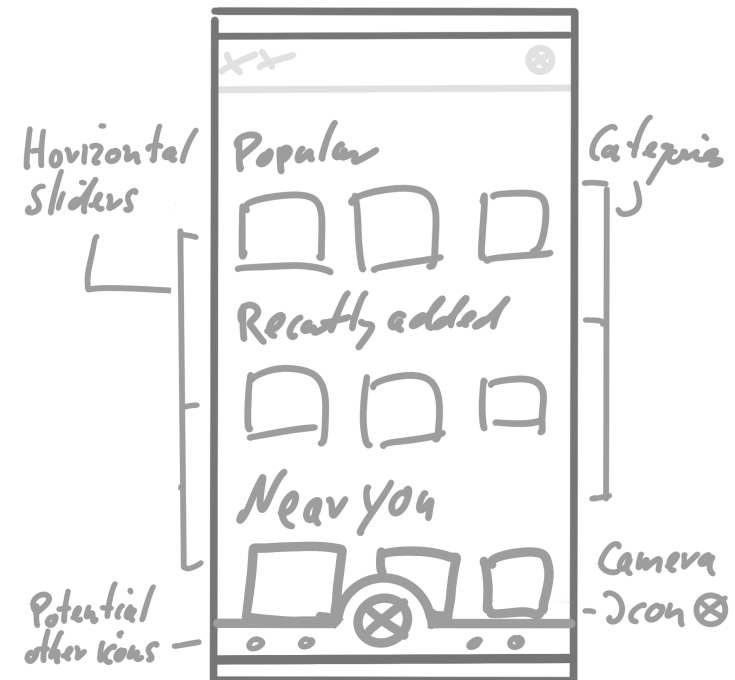
Natalie opens the app, allows to use positioning and sees

## home screen:

1. image slider **Popular** list based on likes and hand made tags,
2. image slider **Recently added** list Based on the mural creation date,
3. image slider **Near you** (map page based location column with **list**, which leads to list view of image-title-distance like in current prototype)
4. **User icon**,
5. **Camera**.
6. and?

She goes to **Popular**,  
Scrolls the list,  
taps on an **image**, she likes.

She sees

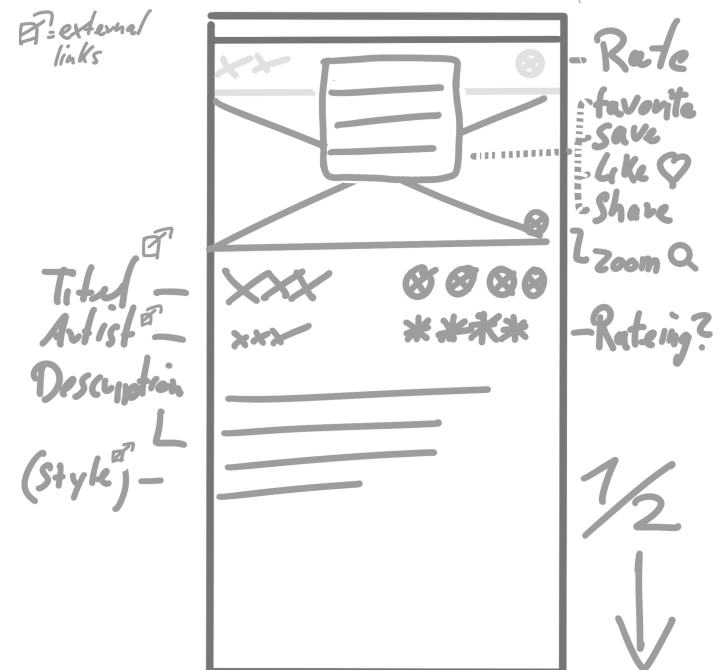
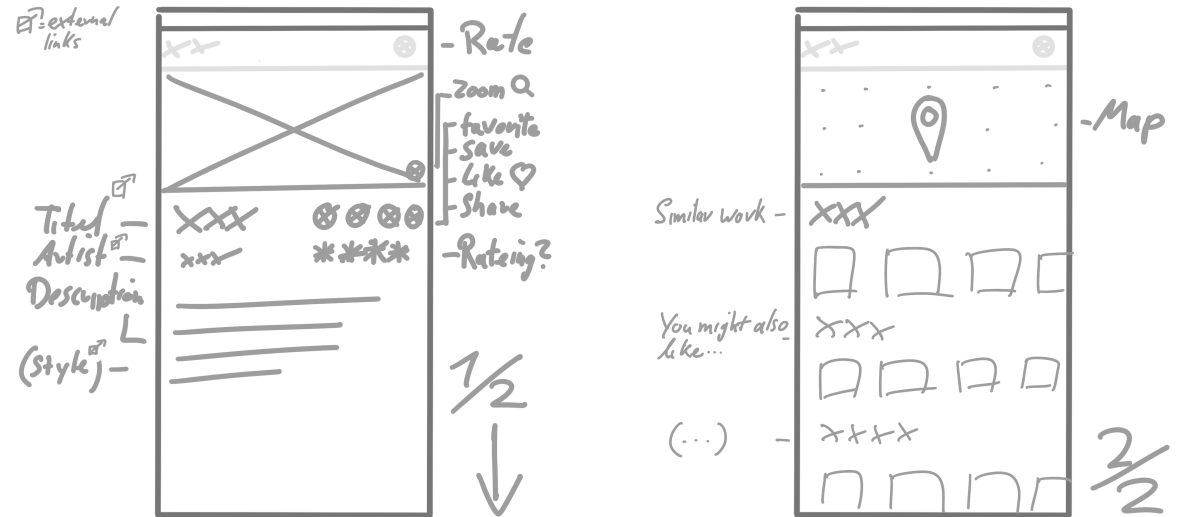


# Artwork Details Page:

1. image (full width with transparent **zoom** top left),
2. the title (tappable with **external link** near),
3. the style (+ **external link**),
4. the **ArtistName** (tappable with **external link** near),
5. description (2-3 lines then **read more**),
6. Location = **address**
7. **map** with other works near this one,
8. image slider **Other artworks by \*ArtistName\*** (leads to **Artist Page**) **based on creator**
9. image slider **Similar works based on**
10. image slider **You might also like** (make up data at first),
11. **like**
12. **save**
13. **Share**
14. **Rate**
15. Links to the sources & accreditations text in light-grey color .

She **saves** the artwork,  
(login pop-up if not logged in),  
zooms the **map**,  
**Plan route** (list of steps).

She can set "remind me later" alert.



Carlos opens the app  
and sees **home screen**:  
taps **Camera** leads to

## Photo Recognizer

=Take Photo

1. **Choose from gallery** button *top center*
2. **Back** icon (must have in all the screens, *top left*)
3. **Recognize the image** button *bottom center*

He takes a shot and recognizes the image.

The app shows

## Results Page:

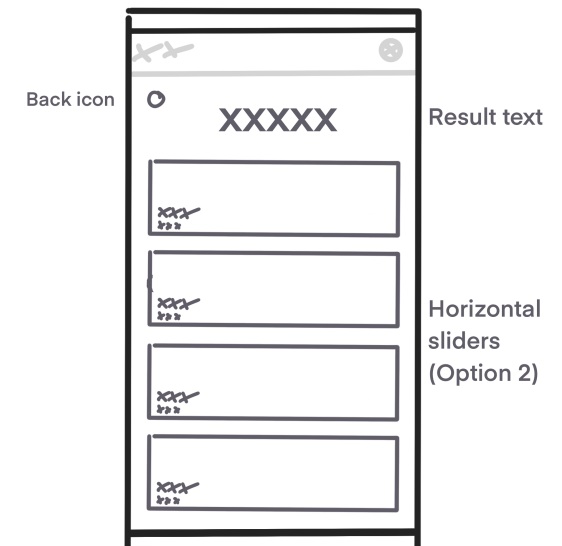
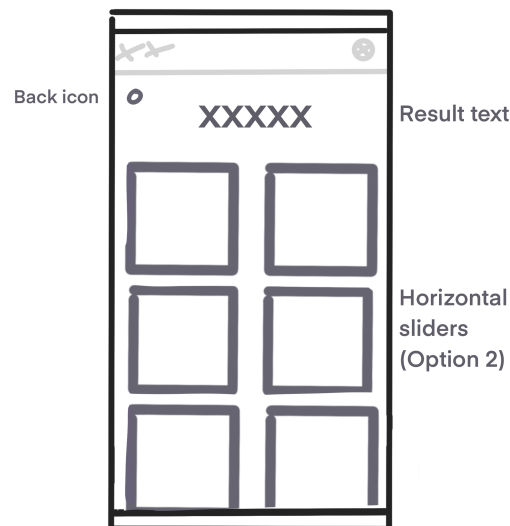
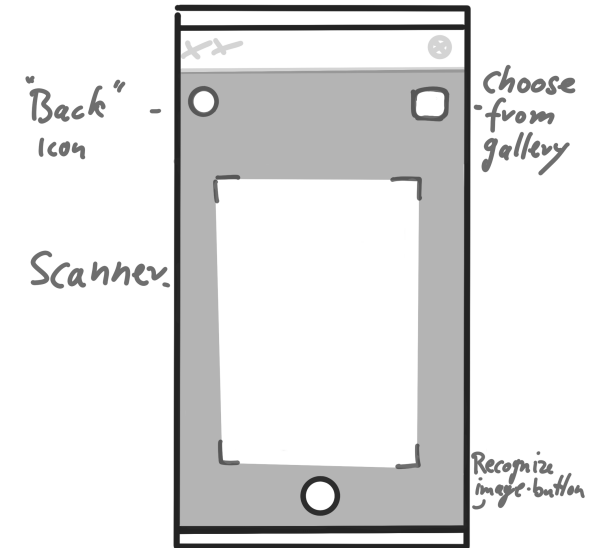
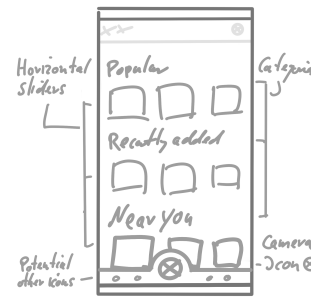
Two versions ->>>>

He finds, that he thinks it is  
tap on a **image**,  
goes to **Artwork Details Page**,  
To read more he taps on **external icon**  
and gets Google search.

Darina Kubar: I meant that these things can happen and we need to think  
user about it in the UI and how we guide them to retake the picture :)

Anna Lebedenko: great, the error or not found image must be thought through, I think a bit later ;)

Fernando Muñoz Martin: I had in mind that if the accuracy isn't greater than, let's say 75%, then  
we ask for the location or a retake. If we can't find a match using the location then I would say we  
add that picture to our database



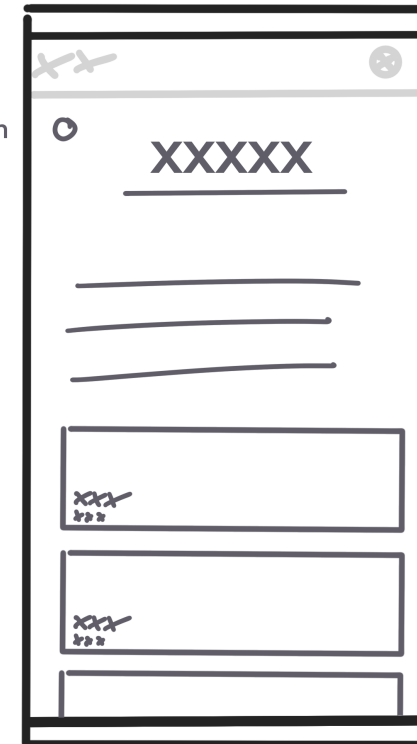
## Artist Page:

1. Info about the artist **based on SAC description**
2. List of artworks thumbnail

## Map

1. zoom in and out with update the results
2. When clicking in a Street Art (**map point**), it shows **Plan route** (**list of steps**).

Back icon



- Artist name  
- ( line below) "Has \_  
artworks in this city"

Info about Artist

List of artworks  
- horizontal slider  
- tab on image to be  
directed to mural  
- xxx = artist name +  
Titel

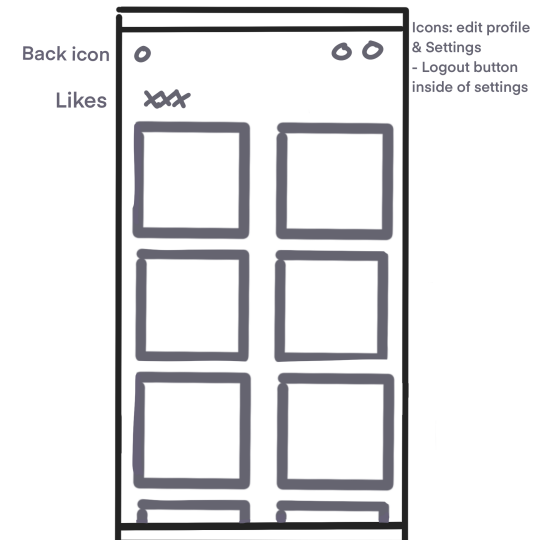
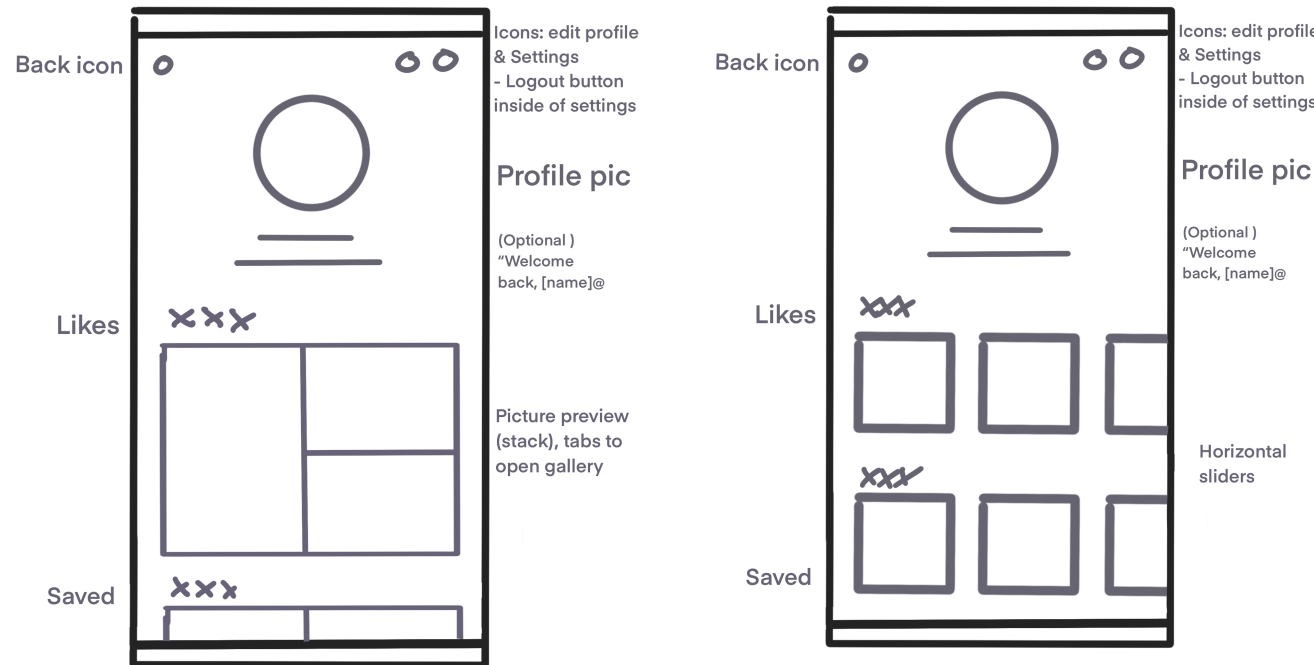
**User** Icon leads to

## User Profile Page:

1. **edit profile** button
2. liked artworks **Images** (horizontal slider)
3. Saved Artworks **Images** (horizontal slider)
4. **Log out** bottom center

Two versions ->>>>

if user profile view version 2 is selected,  
this could be interface after tabing ->>>>>>>



## For later (dream big ;-)

1. ~~the style tags (+external link);~~
2. **Share**
3. **Follow** the artist
4. Plan (go through) **route** (?map)
5. **You might also like** normal data
6. Add to **User Profile Page:**
  - a. saved **routes** (horizontal slider)
  - b. followed **artists** (horizontal slider)
  - c. Change role to hunter/creator